

GMM per al processat de veu

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1 Introducció

Les GMM ens permeten estimar la densitat de probabilitat, son una eina molt potentja que mitjançant un corpus de entrenament permeten entrenarles mitjançant un algoritme iteratiu com ho es el de expectation-maximization. Així doncs si seleccionem bé les dades de entrenament podem crear classificadors molt potents , sent ahora computacionalment eficients, donat que nomes hem de calcular la probabilitat de que la nostre característica pertanyi a un dels nostres models.

En aquest projecte farem servir les GMM per a la classificació de locutor, es a dir a qui pertany una grabació donat un senyal (o al menys a qui es probable que pertanyi).

També usarem aquesta eina per a la verificació de veu, es a dir identificar a un usuari mitjançant únicament una grabació.

2 Anàlisi

Per a la correcta implementació dels nostres propòsits hem implementat una classe GMM, a més hem creat també les funcions `gmm.classify` i `gmm.verify`.

`gmm.classify` ens permet a partir de unes dades i un array de GMM (els nostres locutors) dir probablement de qui és la grabació.

`gmm.verify` ens permet a partir de unes dades i un array de GMM identificar un locutor, la diferencia principal entre `classify` i `verify` és que en verificació no podem només donar la opció més probable, un intrus es inacceptable, així doncs creem una `gmm background` , un model del conjunt de locutors, i la comparem amb un `threshold`, així doncs un locutor no només ha de semblar-se a ell mateix sino que ha de ser identificable, distingir-se del conjunt de parlants.

Per a la extracció de característiques dels audios farem servir el SPTK, un conjunt de programes per al processat de veu, que conté funcions com la de

calcular els mpcc els lpcc o enfinestraments.

A més a fi de provar i dissenyar el nostre sistema ens caldra un conjunt de audios prou ampli com per modelar un cas real, farem servir la base de dades speecon.

Així doncs hem realitzat les següents tasques:

- Completar la classe GMM
- Completar la funció gmm.train , que és una implementació del algoritme Expectation-Maximization per a entrenar les GMM.
- finalitzar la funció gmm.classify, que ens permetrà decidir entre els locutors.
- S'analitzarà l'importància dels paràmetres.
 - Mètodes d'inicialització.
 - Nombre de Gaussians.
 - lpcc i mpc.
- Utilitzarem programació bash o els scripts per a processos complexos i repetitius.

3 Síntesis

3.1 gmm.cpp

```
/* Copyright (C) Universitat Politècnica de Catalunya,
   Barcelona, Spain.
*
* Permission to copy, use, modify, sell and distribute
   this software
* is granted provided this copyright notice appears in
   all copies.
* This software is provided "as is" without express or
   implied
* warranty, and with no claim as to its suitability for
   any purpose.
* antonio.bonafonte@upc.edu
* Barcelona, November 2011
*/
```

```

#include <fstream>
#include "gmm.h"

using namespace std;
using namespace upc;

namespace upc {

#define CTTE_GAUSSIAN 0.398942280401433 /* 1/sqrt(2 * PI)
    */

    /*
        Compute log(x+y) from logx and logy.
        The basic expression,
            log(e^logx + e^logy),
        may result in 'nan', if e^logx or e^logy is too large

        => if logx is larger,
            log(e^logx + e^logy)=log(e^logx * (1+e^logy/e^logx)) =
                logx +log(1+e^(logy-logx))
    */

    float add_logs(float logx, float logy) {
        if (logx > logy)
            return logx + log(1.0 + exp(logy-logx));
        else
            return logy + log(1.0 + exp(logx-logy));
    }

    /*
        // Working directly with probabilities can give
        // numerical problems;
        // It is better to work with logprob (see below)

        float gaussian_prob(unsigned int vector_size, const
            float *mu, const float *inv_sigma, const float *x) {
            float e=0.0F, c=1.0F, p;
            unsigned int j;
            for (j=0; j<vector_size; ++j) {
                float f = (x[j]-mu[j]) * inv_sigma[j];
                e += (f*f);
                c *= CTTE_GAUSSIAN * inv_sigma[j];
            }
            e /= 2;
    */

```

```

        p = c * exp(-e);
        return p;
    }
    */

float gaussian_logprob(unsigned int vector_size, const
    float *mu, const float *inv_sigma, const float *x) {
    float e=0.0F, c=0.0F, logp;
    unsigned int j;
    for (j=0; j<vector_size; ++j) {
        float f = (x[j]-mu[j]) * inv_sigma[j];
        e += (f*f);
        c += log(inv_sigma[j]);
    }
    e /= 2;
    logp = vector_size * CTTE_GAUSSIAN + c - e;
    return logp;
}

void GMM::delete_mixture(unsigned int k) {
    if (k >= nmix)
        return;

    unsigned int last = nmix-1;

    if (k != last) {
        //save last mixture in position k
        w[k] = w[last];
        unsigned int i;
        for (i=0; i<vector_size; ++i) {
            mu[k][i] = mu[last][i];
            inv_sigma[k][i] = inv_sigma[last][i];
        }
    }
    resize(nmix-1, vector_size);
}

///Compute logprob of the input data
float GMM::gmm_logprob(const float *x) const {
    float log_prob_x, f;
    unsigned int k;
    log_prob_x = log(w[0]) + gaussian_logprob(
        vector_size, mu[0], inv_sigma[0], x);

```

```

        for (k=1; k<nmix; ++k) {
            f = log(w[k]) + gaussian_logprob(
                vector_size, mu[k], inv_sigma[k], x);
            log_prob_x = add_logs(log_prob_x, f);
        }
        return log_prob_x;
    }

    ///TODO: Compute logprob a sequence of input data
    float GMM::logprob(const fmatrix &data) const {

        if (nmix == 0 || vector_size == 0 || vector_size
            != data.ncol())
            return -1e38F;

        float lprob = 0.0;
        unsigned int n;

        for (n=0; n<data.nrow(); ++n) {
            //          TODO
            lprob+=gmm_logprob(data[n]);
        }
        return lprob/n;
    }

    int GMM::centroid(const upc::fmatrix &data) {
        if (data.nrow() == 0 || data.ncol() == 0)
            return -1;

        resize(1, data.ncol());

        unsigned int n;
        fmatrix weights(data.nrow(), 1);

        for (n=0; n < weights.nrow(); ++n)
            weights[n][0] = 1.0F;
        em_maximization(data, weights);
        return 0;
    }

    ///Compute the best mixtures (weights, means, variances)
    given
    /// -the input data

```

```

/// -the weights that the input data is generated for
each gaussian

int GMM::em_maximization(const upc::fmatrix &data, const
upc::fmatrix &weights) {
    unsigned int n, j, k;

    w.reset();
    mu.reset();
    inv_sigma.reset();

    for (n=0; n<data.nrow(); ++n) {
        for (k=0; k < nmix; ++k) {
            w[k] += weights[n][k];
            for (j=0; j < vector_size; ++j) {
                mu[k][j] += weights[n][k]
                    * data[n][j]; /* sum{
                    x w_i} */
                inv_sigma[k][j] +=
                    weights[n][k] * data[n]
                        [j] * data[n][j]; /*
                    sum{x^2 w_i} */
            }
        }
    }
    for (k=0; k < nmix; ++k) {
        for (j=0; j < vector_size; ++j) {
            mu[k][j] /= w[k]; /* sum{x w_i}/
                sum{w_i} */
            inv_sigma[k][j] /= w[k]; /* sum{x
                ^2 w_i}/sum{w_i} */
            inv_sigma[k][j] = 1.0F/sqrt(
                inv_sigma[k][j] - mu[k][j]*mu[
                    k][j]); /* 1/sigma */
        }
        w[k] /= data.nrow();
    }
    return 0;
}

///For each input data compute the probability that the
data is generated from each mixture
///We work with log of probabilities to avoid numerical
problems on intermediate results

```

```

float GMM::em_expectation(const fmatrix &data, fmatrix &
weights) const {
    unsigned int n, k;
    float log_prob_total, log_prob_x;

    if (data.ncol() != vector_size)
        return -1.0;

    if (weights.nrow() != data.nrow() ||
        weights.ncol() != nmix)
        weights.resize(data.nrow(), nmix);

    //use log(prob) for intermediate computation, to
    avoid underflow

    //For each input data ...
    for (n=0, log_prob_total = 0.0F; n<data.nrow();
        ++n) {
        //For each mixture ...
        for (k=0, log_prob_x = -1e20F; k < nmix;
            ++k) {
            weights[n][k] = log(w[k]) +
                gaussian_logprob(vector_size,
                    mu[k], inv_sigma[k], data[n]);
            log_prob_x = add_logs(log_prob_x,
                weights[n][k]);
        }

        for (k=0; k < nmix; ++k)
            weights[n][k] = exp(weights[n][k]
                -log_prob_x);
        log_prob_total += log_prob_x;
    }

    log_prob_total /= data.nrow();
    return log_prob_total;
}

int GMM::em(const fmatrix &data, unsigned int max_it,
float inc_threshold, int verbose) {
    unsigned int iteration;
    float old_prob=0.0F, new_prob=0.0F, inc_prob=1.0F
        ;

    fmatrix weights(data.nrow(), nmix);

```

```

    for (iteration=0; iteration<max_it; ++iteration)
    {
        ///TODO: loop, em_expectation +
        em_maximization
        ///Stop if the prob. does not increases
        more than inc_threshold
        ///Update old_prob, new_prob, inc_prob
        em_expectation(data, weights);
        em_maximization(data, weights);

        new_prob=logprob(data);

        inc_prob=new_prob-old_prob;
        old_prob=new_prob;
        if(inc_prob<inc_threshold){break;}
        if (verbose & 01)
            cout << "GMM_nmix=" << nmix << "\t"
                 << "tite=" << iteration << "\t"
                 << "tlog(prob)=" << new_prob << "\t"
                 << "tinc=" << inc_prob << endl;
    }
    return 0;
}

int GMM::em_split(const fmatrix &data, unsigned int
final_nmix, unsigned int max_it, float inc_threshold,
int verbose) {
    centroid(data);
    while (nmix < final_nmix) {
        split(final_nmix);
        em(data, max_it, inc_threshold, verbose);
    }
    return 0;
}

void GMM::split_mixture(unsigned int src, unsigned int
dest) {
    unsigned int j;
    int sign;
    float r;

    for (j=0; j<vector_size; ++j) {
        r = (float) 2.0F *rand()/(float) RANDMAX
            - 1.0F; /* r: (-1,1) */

```



```

        sign = (r > 0 ? 1 : -1);

        mu[dest][j] = mu[src][j] + sign * 0.5/
            inv_sigma[src][j];
        mu[src][j] = mu[src][j] - sign * 0.5/
            inv_sigma[src][j];

        inv_sigma[src][j] *= 2;
        inv_sigma[dest][j] = inv_sigma[src][j];

    }
    w[src] /= 2.0F;
    w[dest] = w[src];
}

int GMM::split(unsigned int target_size) {
    unsigned int i, j, old_size;

    if (nmix >= target_size)
        return nmix;

    if (2*nmix <= target_size) {
        target_size = 2*nmix;
        old_size = nmix;
        resize(2*nmix, vector_size);
        for (i=old_size, j=0; i<nmix; ++i, ++j)
            split_mixture(j, i);
    } else {
        old_size = nmix;
        resize(target_size, vector_size);
        /* TO DO: select mixtures with larger
           variance (now, the first ones) */
        for (i=old_size, j=0; i<nmix; ++i, ++j)
            split_mixture(j, i);
    }
    return nmix;
}

int GMM::random_init(const upc::fmatrix &data, unsigned
int nmix) {
    if (data.nrow() == 0 || data.ncol() == 0)
        return -1;
    resize(nmix, data.ncol());

    unsigned int n, k;
    fmatrix weights(data.nrow(), nmix);

```

```

weights.reset();
for (n=0; n < data.nrow(); ++n) {
    float r = (float) rand()/(float) RAND_MAX
        ; /* r: [0,1] */
    k = (int) (nmix * r);
    if (k == nmix) k = nmix-1;
    weights[n][k] = 1.0F;
}
em_maximization(data, weights);
return 0;
}

#define HEADER_SIZE 15
static char header[HEADER_SIZE] = "UPC: GMLV_2.0";

std::istream& GMM::read(std::istream &is) {
    char s[HEADER_SIZE];
    is.read(s, HEADER_SIZE);
    if (string(s) != string(header))
        is.setstate(ios::failbit);
    else
        is >> w >> mu >> inv_sigma;
    nmix = mu.nrow();
    vector_size = mu.ncol();
    return is;
}

std::ostream& GMM::write(std::ostream &os) const {
    os.write(header, HEADER_SIZE);
    os << w << mu << inv_sigma;
    return os;
}

std::ostream& GMM::print(std::ostream &os) const {
    unsigned int k, i;
    os << "GMM: _nmix=" << nmix << "; _vector_size=" <<
        vector_size << endl;
    for (k=0; k<nmix; ++k) {
        os << "w[" << k << "]=\t" << w[k] << '\n'
            ;

        os << "mu[" << k << "]= " << mu[k][0];
        for (i=1; i<vector_size; ++i)
            os << "\t" << mu[k][i];
        os << '\n';
    }
}

```

```

        os << "sig[" << k << "]= " << 1/inv_sigma[k][0];
        for (i=1; i<vector_size; ++i)
            os << "\t" << 1/inv_sigma[k][i];
        os << '\n' << endl;
    }
    return os;
}
}

```

3.2 gmm_classify.cpp

```

#include <unistd.h> //getopt function, to parse options
#include <iostream>
#include <fstream>
#include "filename.h"
#include "gmm.h"

using namespace std;
using namespace upc;

const string DEF_FEAT_EXT = "mcp";
const string DEF_GMM_EXT = "gmc";

int usage(const char *programe, int err);

int read_options(int ArgC, const char *ArgV[], vector<
    Directory> &input_dirs, vector<Ext> &input_exts,
    vector<Directory> &gmm_dirs, vector<Ext>
    &gmm_exts,
    vector<string> &input_filenames,
    vector<string> &gmm_filenames);

int read_gmms(const Directory &dir, const Ext &ext, const
    vector<string> &gmm_filenames, vector<GMM> &vgmm);

int classify(const vector<GMM> &vgmm, const fmatrix &dat)
{
    float lprob, maxlprob = -1e38;
    int maxind = -1;

    //TODO .. assign maxind to the best index of vgmm
    //for each gmm, call logprob. Implement this function
    in gmm.cpp

```

```

maxind = 0;

for (int i=0; i<vgmm.size(); i++){
    if (maxlprob < vgmm[i].logprob(dat)) {maxind=i;
        maxlprob=vgmm[i].logprob(dat);}
}

return maxind;
}

int main(int argc, const char *argv[]) {

    vector<Directory> input_dirs, gmm_dirs;
    vector<Ext> input_exts, gmm_exts;
    vector<string> input_filenames, gmm_filenames;

    int retv = read_options(argc, argv, input_dirs,
        input_exts,
                                gmm_dirs, gmm_exts,
                                input_filenames,
                                gmm_filenames);

    if (retv != 0)
        return usage(argv[0], retv);
#ifdef 0
    cout << "IDIR—————\n"; for (unsigned int i=0; i<
        input_dirs.size(); ++i) cout << input_dirs[i] <<
        endl;
    cout << "GDIR—————\n"; for (unsigned int i=0; i<
        gmm_dirs.size(); ++i) cout << gmm_dirs[i] << endl;
    cout << "IEXT—————\n"; for (unsigned int i=0; i<
        input_exts.size(); ++i) cout << input_exts[i] <<
        endl;
    cout << "GEXT—————\n"; for (unsigned int i=0; i<
        gmm_exts.size(); ++i) cout << gmm_exts[i] << endl;
    cout << "INAM—————\n"; for (unsigned int i=0; i<
        input_filenames.size(); ++i) cout << input_filenames
        [i] << endl;
    cout << "GNAM—————\n"; for (unsigned int i=0; i<
        gmm_filenames.size(); ++i) cout << gmm_filenames[i]
        << endl;
#endif
/*

```

*Toni: I have implemented the reading of arguments for multiple GMM/Features. Read GMMs
But here I will only use the first set of GMM/vectors*

You can use data like this ...

```

<vector<vector<GMM> > mghmm; mghmm.resize(3); mghmm[0] =
    vghmm;
<vector<fmatrix> vformat;

*/

vector<GMM> vghmm;
retv = read_gmms(gmm_dirs[0], gmm_exts[0],
    gmm_filenames, vghmm);
if (retv != 0)
    return usage(argv[0], retv);

///Read and classify files
for (unsigned int i=0; i<input_filenames.size(); ++i) {
    fmatrix dat;
    string path = input_dirs[0] + input_filenames[i] +
        input_exts[0];
    ifstream ifs(path.c_str(), ios::binary);
    if (ifs.good())
        ifs >> dat;

    if (!ifs.good()) {
        cerr << "Error_reading_data_file:_" << path << endl
            ;
        return usage(argv[0], 1);
    }

    int nclass;
    nclass = classify(vghmm, dat);
    cout << input_filenames[i] << '\t' << gmm_filenames[
        nclass] << endl;
}

return 0;
}

int read_gmms(const Directory &dir, const Ext &ext, const
    vector<string> &filenames, vector<GMM> &vghmm) {
    vghmm.clear();
    GMM gmm;

```

```

    for (unsigned int i=0; i<filenames.size(); ++i) {
        string path = dir + filenames[i] + ext;
        ifstream ifs(path.c_str(), ios::binary);
        if (ifs.good())
            ifs >> gmm;

        if (!ifs.good()) {
            cerr << "Error reading GMM file:_" << path << endl;
            return -1;
        }
        vgmm.push_back(gmm);
        //      gmm.print(cout) << "_____\n";
    }
    return 0;
}

int usage(const char *programe, int err) {
    cerr << "Usage:_" << programe << "_[options]_list_gmm_
        list_of_test_files\n\n";

    cerr << "Options can be:_\n"
        << "_-d_dir\tDirectory of the feature files_(def.
            _\".\")\n"
        << "_-e_ext\tExtension of the feature files_(def.
            _\"\" << DEF_FEAT_EXT << _\"\")\n"
        << "_-D_dir\tDirectory of the gmm files_(def._
            _\".\")\n"
        << "_-e_ext\tExtension of the gmm files_(def._\"\"
            << DEF_GMM_EXT << _\"\")\n\n";

    cerr << "For each input sentence, different feature
        files_(and different GMMs)\n"
        << "can be provided using several times the
            options_-d_-D_and_-E\n";

    return err;
}

int read_options(int ArgC, const char *ArgV[], vector<
    Directory> &input_dirs, vector<Ext> &input_exts,
                vector<Directory> &gmm_dirs, vector<Ext>
                &gmm_exts,
                vector<string> &input_filenames,
                vector<string> &gmm_filenames) {
    char option;

```

```

//optarg and optind are global variables declared and
//set by the getopt() function

while ((option = getopt(ArgC, (char **)ArgV, "d:e:D:E:")
)) != -1) {
    switch (option) {
        case 'd': input_dirs.push_back(optarg); break;
        case 'e': input_exts.push_back(optarg); break;
        case 'D': gmm_dirs.push_back(optarg); break;
        case 'E': gmm_exts.push_back(optarg); break;
        case '?': return -1;
    }
}
if (input_dirs.empty()) input_dirs.push_back("./");
if (gmm_dirs.empty()) gmm_dirs.push_back("./");
if (input_exts.empty()) input_exts.push_back(
    DEF_FEAT_EXT);
if (gmm_exts.empty()) gmm_exts.push_back(DEF_GMMEXT);

if (input_dirs.size() != input_exts.size() ||
    input_dirs.size() != gmm_dirs.size() ||
    input_dirs.size() != gmm_exts.size()) {
    cerr << ArgV[0] << ":_ERROR_-_Same_number_of_feature/
    gmm_directories/extensions_need_to_be_provided."
    << endl;
    return -2;
}

//Add ending '/' to directories, and leading '.' to
//extensions
for (unsigned int i=0; i<input_dirs.size(); ++i) {
    if (!input_dirs[i].empty() && *(input_dirs[i].rbegin()
    ) != '/') input_dirs[i] += '/';
    if (!gmm_dirs[i].empty() && *(gmm_dirs[i].rbegin()
    ) != '/') gmm_dirs[i] += '/';
    if (!input_exts[i].empty() && input_exts[i][0] != '.')
        input_exts[i] = '.' + input_exts[i];
    if (!gmm_exts[i].empty() && gmm_exts[i][0] != '.')
        gmm_exts[i] = '.' + gmm_exts[i];
}

//advance argc and argv to skip read options
ArgC -= optind;
ArgV += optind;

```

```

    if (ArgC != 2)
        return -3;

    //Save name of gmm files in vector 'gmm_filenames'
    ifstream is(ArgV[0]);
    if (!is.good()) {
        cerr << "ERROR opening list of gmm files:_" << ArgV
            [0] << endl;
        return -4;
    }
    string s;
    while (is >> s)
        gmm_filenames.push_back(s);
    is.close();

    //Save name of files in vector 'input_filenames'
    is.open(ArgV[1]);
    if (!is.good()) {
        cerr << "ERROR opening list of test files:_" << ArgV
            [1] << endl;
        return -5;
    }
    while (is >> s)
        input_filenames.push_back(s);
    is.close();

    return 0;
}

```

3.3 gmm_train.cpp

```

#include <unistd.h> //getopt function, to parse options
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include "gmm.h"
#include "filename.h"

using namespace std;
using namespace upc;

const string DEF_INPUT_EXT = "mcp";
const unsigned int DEF_ITERATIONS = 20;
const float DEF_THR = 1e-3;
const unsigned int DEF_NMIXTURES = 5;
const string DEF_GMMFILE = "output.gmc";

```



```

int read_data(const string & input_directory, const
    string & input_extension,
    const vector<string> &filenames, fmatrix &
        dat);

int usage(const char *progname, int err);

int read_options(int ArgC, const char *ArgV[], Directory
    &input_dir, Ext &input_ext, vector<string> &filenames,
    unsigned int &nmix, string &gmm_filename
    ,
    unsigned int &niterations, unsigned int
    &ending_iterations, float &threshold,
    float &ending_threshold,
    int &init_method, unsigned int &verbose)
    ;

int main(int argc, const char *argv[]) {

    Directory input_dir;
    Ext input_ext(DEF_INPUT_EXT);
    vector<string> filenames;
    unsigned int nmix = DEF_NMIXTURES, verbose;
    Filename gmm_filename(DEF_GMMFILE);
    unsigned int niterations=DEF_ITERATIONS,
        ending_iterations=DEF_ITERATIONS;
    float threshold=DEF_THR, ending_threshold=DEF_THR;
    int init_method=0;

    ///Read command line options
    int retv = read_options(argc, argv, input_dir,
        input_ext, filenames,
        nmix, gmm_filename,
        niterations, ending_iterations,
        threshold, ending_threshold,
        init_method, verbose);

    if (retv != 0)
        return usage(argv[0], retv);

    ///Read data from filenames
    fmatrix data;
    read_data(input_dir, input_ext, filenames, data);
    cout << "DATA:_" << data.nrow() << "_x_" << data.ncol()
        << endl;

```

```

GMM gmm;
//TODO: initialize GMM from data
//You can use several options: random, vq, em_split ...
gmm.vq_lbg(data, nmix, ending_iterations, threshold,
           verbose);

//Apply EM to estimate GMM parameters (complete the
//function in gmm.cpp)
gmm.em(data, ending_iterations, ending_threshold,
        verbose);

//Create directory, if it is needed
gmm_filename.checkDir();
//Save gmm
ofstream ofs(gmm_filename.c_str(), ios::binary);
ofs << gmm;

bool show_gmm=false;
if (show_gmm)
    gmm.print(cout);

return 0;
}

int usage(const char *programe, int err) {
    cerr << "Usage:_" << programe << "_[options]_"
           list_of_train_files<< "\n";
    cerr << "Usage:_" << programe << "_[options]_ -F_"
           train_file1<< "... \n\n";

    cerr << "Options can be: \n"
           << "  _-d_dir\tDirectory of the input files (def. _"
           << "_.\")\n"
           << "  _-e_ext\tExtension of the input files (def. _"
           << "_.\" << DEF_INPUT_EXT << "_.")\n"
           << "  _-m_mix\tNumber of mixtures (def. _" <<
           DEF_NMIXTURES << ")\n"
           << "  _-g_name\tName of output GMM file (def. _" <<
           DEF_GMMFILE << ")\n"
           << "  _-n_ite\tNumber of (intermediate) iterations _"
           << "of EM (def. _" << DEF_ITERATIONS << ")\n"
           << "  _-N_ite\tNumber of final iterations of EM ("
           << "def. _" << DEF_ITERATIONS << ")\n"
           << "  _-i_init\tInitialization method (def. _0)\n"

```

```

        << "└─t_thr\tLogProbability_threshold_of_(
            intermediate)_EM_iterations_(def.└" << DEF_THR
            << ")\n"
        << "└─T_thr\tLogProbability_threshold_of_final_EM
            iterations_(def.└" << DEF_THR << ")\n"
        << "└─v_int\tBit_code_to_control└"verbosity└";└
            eg:└5└=>└00000101" << ")\n";
    return err;
}

int read_options(int ArgC, const char *ArgV[], Directory
    &input_dir, Ext &input_ext, vector<string> &filenames,
    unsigned int &nmix, string &gmm_filename
    ,
    unsigned int &niterations, unsigned int
    &ending_iterations, float &threshold,
    float &ending_threshold,
    int &init_method, unsigned int &verbose)
{

char option;
bool use_list = true;
filenames.clear();

//optarg and optind are global variables declared and
//set by the getopt() function

while ((option = getopt(ArgC, (char **)ArgV, "d:e:m:g:n
:N:t:T:i:v:F")) != -1) {
    switch (option) {
        case 'd': input_dir = optarg; break;
        case 'e': input_ext = optarg; break;
        case 'm': nmix = atoi(optarg); break;
        case 'g': gmm_filename = optarg; break;
        case 'n': niterations = atoi(optarg); break;
        case 'N': ending_iterations = atoi(optarg); break;
        case 't': threshold = atof(optarg); break;
        case 'T': ending_threshold = atof(optarg); break;
        case 'i': init_method = atoi(optarg); break;
        case 'v': verbose = atoi(optarg); break;
        case 'F': use_list=false; break;
        case '?': return -1;
    }
}

if (nmix == 0) {

```

```

    cerr << ArgV[0] << " :_nmixtures_must_be_>_0\n";
    return -2;
}

if (!input_dir.empty() && *input_dir.rbegin() != '/')
    input_dir += '/';
if (!input_ext.empty() && input_ext[0] != '.')
    input_ext = '.' + input_ext;

//advance argc and argv to skip read options
ArgC -= optind;
ArgV += optind;

//Save name of files in vector 'filenames'
if (use_list) {
    if (ArgC != 1) {
        cerr << "ERROR_no_list_of_files_provided" << endl;
        return -2;
    }
    ifstream is(ArgV[0]);
    if (!is.good()) {
        cerr << "ERROR_opening_list_of_files:_" << ArgV[0]
            << endl;
        return -3;
    }
    string s;
    while (is >> s)
        filenames.push_back(s);
} else {
    for (int i=0; i<ArgC; ++i)
        filenames.push_back(ArgV[i]);
}
return 0;
}

int read_data(const string & input_directory, const
string & input_extension,
const vector<string> &filenames, fmatrix &
dat) {
    fmatrix dat1;
    for (unsigned int i=0; i<filenames.size(); ++i) {
        string path = input_directory + filenames[i] +
            input_extension;
        ifstream is(path.c_str(), ios::binary);
        if (!is.good()) {

```

```

        cerr << "Error_reading_file:_" << path << endl;
        dat.reset();
        return -1;
    }
    if (i==0) {
        is >> dat;
    } else {
        is >> dat1;
        if (dat1.ncol() != dat.ncol()) {
            cerr << "Error_in_vector_dimension:_" <<
                filenames[i] << dat1.ncol()
                << "_(expected:_" << dat.ncol() << ")\n";
            dat.reset();
            return -1;
        }
        int row = dat.nrow();
        dat.resize(dat.nrow()+dat1.nrow(), dat.ncol());
        for (unsigned int i=0; i<dat1.nrow(); ++i, ++row)
            for (unsigned int j=0; j<dat1.ncol(); ++j)
                dat[row][j] = dat1[i][j];
    }
}
return 0;
}

```

3.4 gmm_verify.cpp

```

#include <unistd.h> //getopt function, to parse options
#include <iostream>
#include <fstream>
#include "filename.h"
#include "gmm.h"

using namespace std;
using namespace upc;

const string DEF_FEAT_EXT = "mcp";
const string DEF_GMM_EXT = "gmc";

float verify(const vector<GMM> &vgmm, unsigned int u, const
    fmatrix &dat) {
    float back=vgmm[vgmm.size()-1].logprob(dat);
    float speaker=vgmm[u].logprob(dat);
    return (speaker-back);
}

```

```

int read_gmms(const Directory &dir, const Ext &ext, const
    vector<string> &filenames, vector<GMM> &vgmm) {
    vgmm.clear();
    GMM gmm;

    for (unsigned int i=0; i<filenames.size(); ++i) {
        string path = dir + filenames[i] + ext;
        ifstream ifs(path.c_str(), ios::binary);
        if (ifs.good())
            ifs >> gmm;

        if (!ifs.good()) {
            cerr << "Error reading GMM file: "
                 << path << endl;
            return -1;
        }
        vgmm.push_back(gmm);
        // gmm.print(cout) <<
            "_____\\n";
    }
    return 0;
}

int usage(const char *programe, int err) {
    cerr << "Usage: " << programe << " [-options] -
        list_gmm_list_of_test_files_list_of_candidate\\n\\n";

    cerr << "Options can be: \\n"
        << " -d dir \\tDirectory of the
        feature_files (def. \\\".\\\")\\n"
        << " -e ext \\tExtension of the
        feature_files (def. \\\"\" <<
        DEF_FEAT_EXT << "\\")\\n"
        << " -D dir \\tDirectory of the
        gmm_files (def. \\\".\\\")\\n"
        << " -E ext \\tExtension of the
        gmm_files (def. \\\"\" <<
        DEF_GMM_EXT << "\\")\\n\\n"
        << "For each input sentence,
        different feature_files (and
        different GMMs)\\n"
        << "can be provided using several
        times the options -d -e -D

```

```

                                and _E\n";

    return err;
}

int read_options(int ArgC, const char *ArgV[], vector<
Directory> &input_dirs, vector<Ext> &input_exts,
               vector<Directory> &gmm_dirs, vector<Ext>
               &gmm_exts,
               vector<string> &input_filenames,
               vector<string> &gmm_filenames,
               vector<string> &candidates) {

    char option;
    //optarg and optind are global variables declared
    //and set by the getopt() function

    while ((option = getopt(ArgC, (char **)ArgV, "d:e
:D:E:")) != -1) {
        switch (option) {
            case 'd': input_dirs.push_back(optarg);
                       break;
            case 'e': input_exts.push_back(optarg);
                       break;
            case 'D': gmm_dirs.push_back(optarg);
                       break;
            case 'E': gmm_exts.push_back(optarg);
                       break;
            case '?': return -1;
        }
    }
    if (input_dirs.empty()) input_dirs.push_back("./");
    if (gmm_dirs.empty()) gmm_dirs.push_back("./");
    if (input_exts.empty()) input_exts.push_back(
        DEF_FEAT_EXT);
    if (gmm_exts.empty()) gmm_exts.push_back(
        DEF_GMM_EXT);

    if (input_dirs.size() != input_exts.size() ||
        input_dirs.size() != gmm_dirs.
            size() ||
        input_dirs.size() != gmm_exts.
            size()) {

```

```

        cerr << ArgV[0] << ": _ERROR_ _Same_number
        _of_feature/gmm_directories/extensions
        _need_to_be_provided." << endl;
        return -2;
    }

    //Add ending '/' to directories, and leading '.'
    to extensions
    for (unsigned int i=0; i<input_dirs.size(); ++i)
    {
        if (!input_dirs[i].empty() && *(
            input_dirs[i].rbegin()) != '/')
            input_dirs[i] += '/';
        if (!gmm_dirs[i].empty() && *(gmm_dirs[i
            ].rbegin()) != '/') gmm_dirs[i] += '/';
        if (!input_exts[i].empty() && input_exts[
            i][0] != '.') input_exts[i] = '.' +
            input_exts[i];
        if (!gmm_exts[i].empty() && gmm_exts[i
            ][0] != '.') gmm_exts[i] = '.' +
            gmm_exts[i];
    }

    //advance argc and argv to skip read options
    ArgC -= optind;
    ArgV += optind;

    if (ArgC != 3)
        return -3;

    //Save name of gmm files in vector 'gmm_filenames'
    ,
    ifstream is(ArgV[0]);
    if (!is.good()) {
        cerr << "ERROR_opening_list_of_gmm_files:
        _" << ArgV[0] << endl;
        return -4;
    }
    string s;
    while (is >> s)
        gmm_filenames.push_back(s);
    is.close();

    //Save name of files in vector 'input_filenames'
    is.open(ArgV[1]);

```



```

        if (!is.good()) {
            cerr << "ERROR opening list of test files
                    :_" << ArgV[1] << endl;
            return -5;
        }
        while (is >> s)
            input_filenames.push_back(s);
        is.close();

        //Save name of files in vector 'input_filenames'
        is.open(ArgV[2]);
        if (!is.good()) {
            cerr << "ERROR opening list of user
                    candidates:_" << ArgV[2] << endl;
            return -6;
        }
        while (is >> s)
            candidates.push_back(s);
        is.close();

        return 0;
    }
    int main(int argc, const char *argv[]) {

        vector<Directory> input_dirs, gmm_dirs;
        vector<Ext> input_exts, gmm_exts;
        vector<string> input_filenames, gmm_filenames,
            candidates;
        int retv = read_options(argc, argv, input_dirs,
            input_exts, gmm_dirs, gmm_exts, input_filenames,
            gmm_filenames, candidates);

        if (retv != 0)
            return usage(argv[0], retv);
#ifdef 0
        cout << "IDIR—————\n"; for (unsigned int i
            =0; i<input_dirs.size(); ++i) cout <<
            input_dirs[i] << endl;
        cout << "GDIR—————\n"; for (unsigned int i
            =0; i<gmm_dirs.size(); ++i) cout << gmm_dirs[i
            ] << endl;
        cout << "IEXT—————\n"; for (unsigned int i
            =0; i<input_exts.size(); ++i) cout <<
            input_exts[i] << endl;
        cout << "GEXT—————\n"; for (unsigned int i
            =0; i<gmm_exts.size(); ++i) cout << gmm_exts[i

```

```

    ] << endl;
    cout << "INAM-----\n"; for (unsigned int i
    =0; i<input_filenames.size(); ++i) cout <<
    input_filenames[i] << endl;
    cout << "GNAM-----\n"; for (unsigned int i
    =0; i<gmm_filenames.size(); ++i) cout <<
    gmm_filenames[i] << endl;

#endif

    if (input_filenames.size() != candidates.size())
    {
        cerr << "Error: _num_candidates_!=_
        num_files\n";
    }

    /*
    Toni: I have implemented the reading of arguments for
    multiple GMM/Features. Read GMMs
    But here I will only use the first set of GMM/vectors
    .

    You can use data like this ...
    <vector<vector<GMM> > mgmm; mgmm.resize(3); mgmm[0] =
    vgmm;
    <vector<fmatrix> vfmatrix;

    */

    vector<GMM> vgmm;
    retv = read_gmms(gmm_dirs[0], gmm_exts[0],
    gmm_filenames, vgmm);
    if (retv != 0)
        return usage(argv[0], retv);

    ///Read and verify files
    for (unsigned int i=0; i<input_filenames.size();
    ++i) {
        fmatrix dat;
        string path = input_dirs[0] +
        input_filenames[i] + input_exts[0];
        ifstream ifs(path.c_str(), ios::binary);
        if (ifs.good())
            ifs >> dat;
    }

```

```

        if (!ifs.good()) {
            cerr << "Error_reading_data_file :
                _" << path << endl;
            return usage(argv[0],1);
        }
        unsigned int aux;
        for(unsigned int j=0;j<gmm_filenames.size
            ());++j){
            if(candidates[i]==gmm_filenames[j
                ]){aux=j; break;}
        }
        cout<<input_filenames[i]<<'\t'<<
            candidates[i]<<'\t'<<verify(vgmm,aux,
            dat)<<endl;
    }

    return 0;
}

```

3.5 run_spkid

El script run_spkid.sh ens permetra avaluar el nostre projecte.

- la opció **lists** selecciona una part dels fitxers dels fitxers de la base de dades per a entrenament i en reserva una altre part per a la avaluació del sistema.
- la opció **mcp** computa el vector de caracteristiques de tots els audios de la base de dades, lpcc o mpcc.
- la opció **gmm_mcp** entrena una gmm per a cada locutor de la base de dades.
- la opció **background** entrena una gmm amb tots els locutors de la base de dades.
- la opció **test_mcp** testeja el nostre sistema mitjançant els audis que ens haviem reservat.
- la opció **verify** fa un test de verificació de locutors.

```
#!/bin/bash
```

```

# Scripting is very useful to repeat tasks, as testing
  different configuration, multiple files, etc.
# This bash script is provided as one example
# Please, adapt at your convinience
# Antonio Bonafonte, April 2013

```

```

# Set the proper value to the next variables

w=$HOME/tmp # work directory
db=$HOME/Descargas/speechcon # directory with the input
database
pavbin=$HOME/bin/release # directory with the programs

# Add the path of bin files to the path where the
operative system looks for 'programs'
PATH=$PATH: $pavbin

CMDS="lists _mcp_d1c_d2c_gmm_mcp_test_mcp_finaltest"

if [[ $# < 1 ]]; then
    echo "$0 _cmd1_ [...]"
    echo "Where _commands_ can be:"
    echo "_____lists: _create_, _for_ each _spk_, _training_ and _
devel._ list _of_ files"
    echo "_____mcp: _feature_ extraction _ (mel_cepstrum _
parameters)"
    # echo "          d1c: 1st derivative"
    # echo "          d2c: 2nd derivative"
    echo "_____gmm_mcp: _train_ gmm _for_ the _mcp_ features"
    echo "_____background: _compute_ the _background_ model"
    echo "_____verify: _run_ a _verify_ test _with_ candidates.list"
    echo "_____test_mcp: _test_ GMM using only _mcp_ features"
    exit 1
fi

for cmd in $*; do
    echo 'date ': $cmd '---';

    if [[ $cmd == lists ]]; then
        \rm -fr $w/lists
        mkdir -p $w/lists
        for dir in $db/BLOCK*/SES* ; do

            name=${dir/*\}
            echo Create list for speaker $dir $name ——
            (find $db/BLOCK*/$name -name "*.wav" | perl -
                pe 's/^.*BLOCK/BLOCK/; s/\.wav$//' | unsort
                > $name.list) || exit 1
        done
    done
done

```

```

        # split in test list (5 files) and train list
        (other files)
        (head -5 $name.list | sort > $w/lists/$name.
         test) || exit 1
        (tail -n +6 $name.list | sort > $w/lists/$name
         .train) || exit 1
        \rm -f $name.list
    done
    cat $w/lists/*.train | sort > $w/lists/all.train
    cat $w/lists/*.test | sort > $w/lists/all.test
elif [[ $cmd == mcp ]]; then
    for line in $(cat $w/newmcp.txt); do
        mkdir -p `dirname $w/mcp/$line.mcp`
        echo "$db/$line.wav" "$w/mcp/$line.mcp"
        wav2mcp "$db/$line.wav" "$w/mcp/$line.mcp" ||
            exit 1
    done
elif [[ $cmd == gmm_mcp ]]; then
    for dir in $db/BLOCK*/SES* ; do
        name=${dir/*\//}
        echo $name
        gmm_train -v 1 -m 12 -d $w/mcp -e mcp -g $w/
            gmm/mcp/$name.gmm $w/lists/$name.train
        echo
    done
elif [[ $cmd == test_mcp ]]; then
    find $w/gmm/mcp -name '*.gmm' -printf '%P\n' |
        perl -pe 's/.gmm$//' | sort > $w/lists/gmm.
        list
    gmm_classify -d $w/mcp -e mcp -D $w/gmm/mcp -E gmm
        $w/lists/gmm.list $w/lists/all.test | tee $w/
        result.log
    perl -ne 'BEGIN {$ok=0; $err=0}
        next unless /^.*SA(...).*SES(...).*$/;
        if ($1 == $2) {$ok++}
        else {$err++}
        END {printf "nerr=%d\tntot=%d\t
            terror_rate=%.2f%%\n", ($err, $ok+
            $err, 100*$err/($ok+$err))}' $w/
        result.log

elif [[ $cmd == background ]]; then
    gmm_train -v 1 -m 12 -d $w/mcp -e mcp -g $w/gmm/mcp/
        background.gmm $w/lists/all.train

elif [[ $cmd == verify ]]; then

```

```

gmm_verify -d $w/mcp -e mcp -D $w/gmm/mcp -E gmm $w/
lists/gmm.list $w/verif_files.txt $w/verif_target
.txt | tee $w/resultverify.log

elif [[ $cmd == final_test ]]; then
    echo "To_be_implemented..."
else
    echo "undefined_command_$cmd" && exit 1
fi
done

exit 0

```

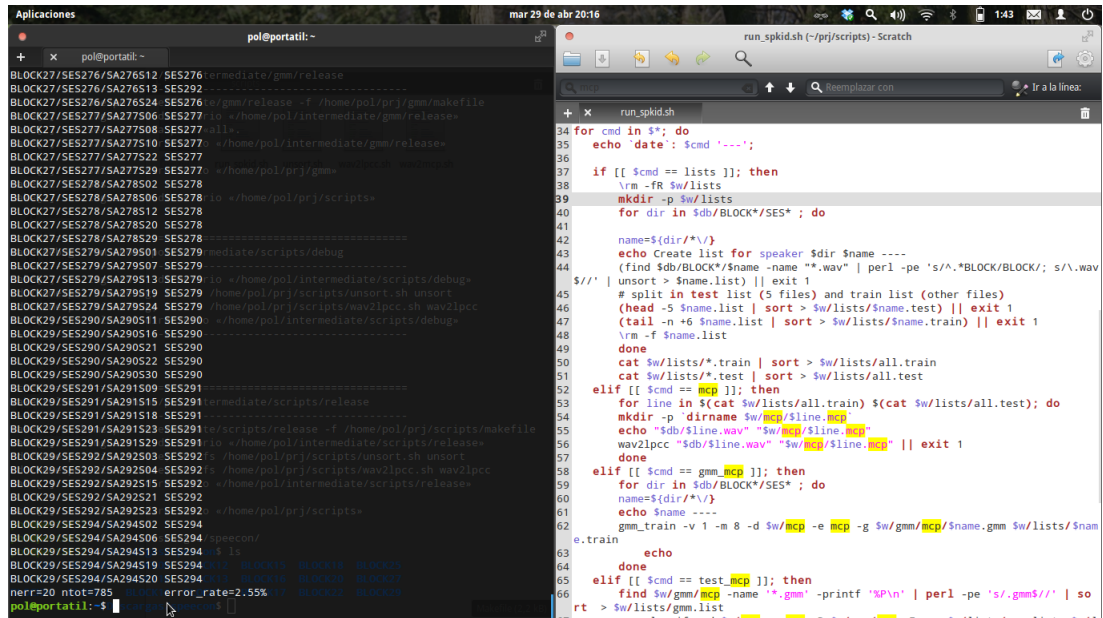


Figure 1: eficacia del sistema amb coeficients lpc

4 Conclusions

En el apartat de classificació de locutor el nostre sistema ha estat clarament un èxit, hem apreciat una millora en el nostre sistema al usar mel frequency cepstrums. En les nostres proves hem vist que el nombre de coeficients òptim era de 13, més enllà no hem vist una millora significativa. A més hem suposat que cada coeficient tindria una variança associada i per tant una única gaussiana, suposant que més tard hem vist que era erroni, sent un paràmetre clau del sistema.

En quant a la verificació hem obtingut els següents resultats:

```
=====
THR: 5.358627799999998
Missed: 343/374=0.9171
FalseAlarm: 0/11981=0.0000
=====
==> CostDetection: 91
=====
```

Els resultats en aquesta aplicació no són tant bons, no obstant això es causat en part per la curta llongitud dels audios de verificació, molt més curts que en els que hem fet servir per classificació.

```

19
20
21
22 # TODO
23 # This is a very trivial feature extraction:
24 # Please, read spk documentation and some papers,
25 # and apply a better front end to represent the speech signal
26
27
28 # Compute the LPC Cepstrum using
29
30 sampling_freq=16000
31 frame_len=240 #30 ms.
32 frame_shift=120 #15ms
33 LPC_ORDER=10
34 NCEPS=13
35
36 base=/tmp/wav2mcp$$
37 sox $1 -r $sampling_freq $base.raw
38 x2x +sf < $base.raw | frame -l $frame_len -p $frame_shift | \
39 mfcc -l $frame_len -# $NCEPS -s 16 -w 0 > $base.cep
40
41 # x2x +fa | wc -l; exit
42
43
44 ncol=$((NCEPS))
45 nrow=`x2x +fa < $base.cep | wc -l | perl -ne 'print $_/$_ncol', "\n";`
46
47 # Write fmatrix header: nrow and ncol
48 echo $nrow $ncol | x2x +aI > $2
49
50 # Append the data:
51 cat $base.cep >> $2
52
53 \rm -f $base.raw $base.cep
54 exit 0

```

Figure 2: eficacia del sistema amb coeficients mpc

De totes maneres podriem millorar el sistema inicialitzant les gaussianes amb el model de background en comptes de amb vq, ja que d'aquesta manera es té en compte el model de background en cada una de les gmm i els usuaris legítims en surten beneficiats.

Descartem el ús de cadenes de markov per aquesta aplicació, no obstant podriem fer servir un model més sofisticat que permetin un corpus de entrenament més elevat, com poden ser les xarxes neuronals.