

# Lecture 7: MSP430 UART Communication and Watchdog Timer

TNE097 Micro Computer Systems

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# MSP430 Universal Serial Communication Interface (USCI)

# MSP430 Universal Serial Communication Interface (USCI)

- Two USCI modules support multiple serial communication modes
- USCI\_A modules support:
  - UART mode
  - Pulse shaping for infrared (IrDA) communications
  - Automatic baud rate detection for LIN communications
  - SPI mode
- USCI\_B modules support:
  - I<sub>2</sub>C mode
  - SPI mode

# MSP430 UART Introduction

- In asynchronous mode, USCI\_A connects MSP430 to external system
  - via two external pins UCAxRXD and UCAxTXD.
- UART features:
  - 7- or 8-bit data with odd, even, or non-parity
  - Independent transmit and receive shift registers
  - Separate transmit and receive buffer registers
  - LSB-first or MSB-first data transmit and receive

# MSP430 UART Introduction

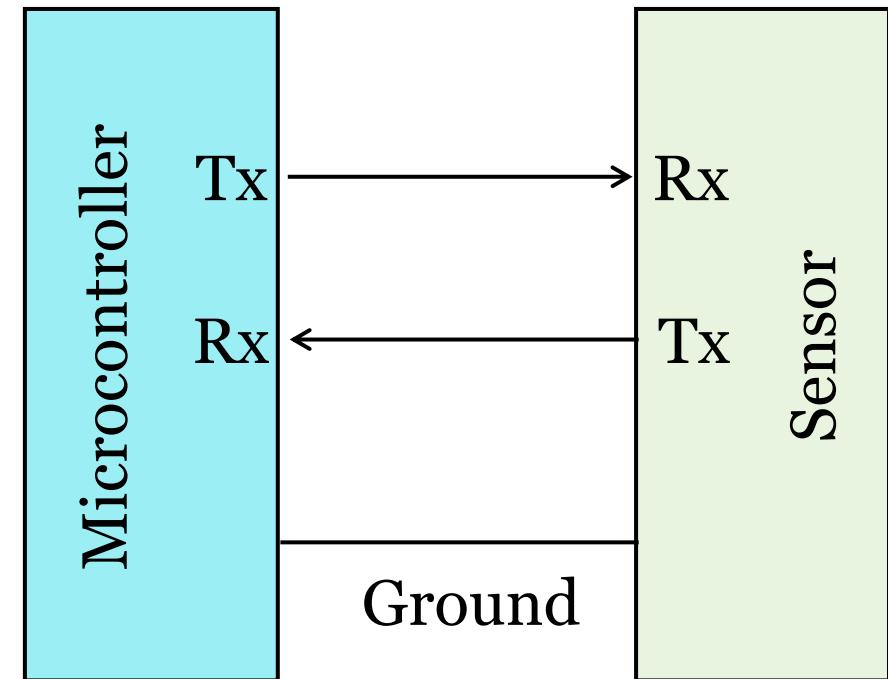
- In asynchronous mode, USCI\_A connects MSP430 to external system via two external pins, UC<sub>Ax</sub>RXD and UC<sub>Ax</sub>TXD.
- UART features:
  - Built-in idle-line and address-bit communication protocols for multiprocessor systems
  - Programmable baud rate with modulation for fractional baud rate support

# MSP430 UART Introduction

- In asynchronous mode, USCI\_A connects MSP430 to external system via two external pins, UC<sub>Ax</sub>RXD and UC<sub>Ax</sub>TXD.
- UART status features:
  - Receiver start-edge detection for auto-wake up from LPM<sub>x</sub> modes
  - Status flags for error detection and suppression
  - Status flags for address detection
  - Independent interrupt capability for receive and transmit

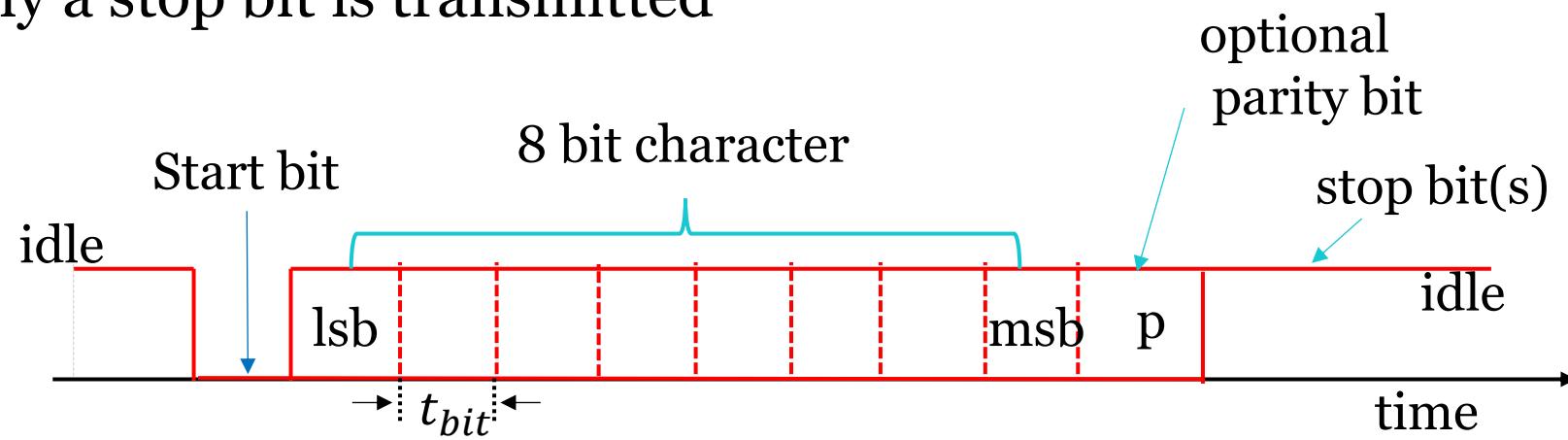
# Universal Asynchronous Receiver/ Transmitter (UART)

- Serial interface
  - send and receive one bit at a time
  - does not transmit timing information
  - transmission speed and voltage levels for 1 or a 0 bit are pre-agreed
- Uses three pins to communicate
  - transmit, receive, ground



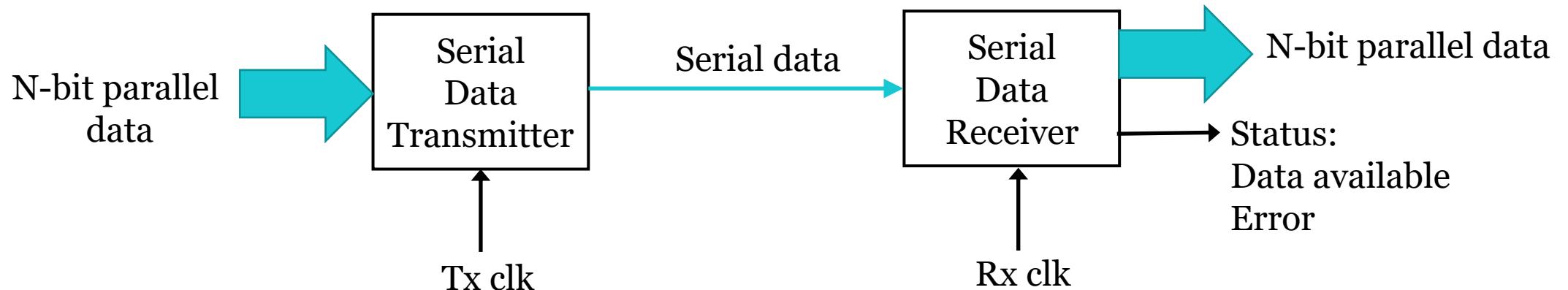
# Universal Asynchronous Receiver/ Transmitter (UART)

- Sequence of operation
  - send start bit to indicate beginning of transmission
  - all data bits is transmitted
  - finally a stop bit is transmitted



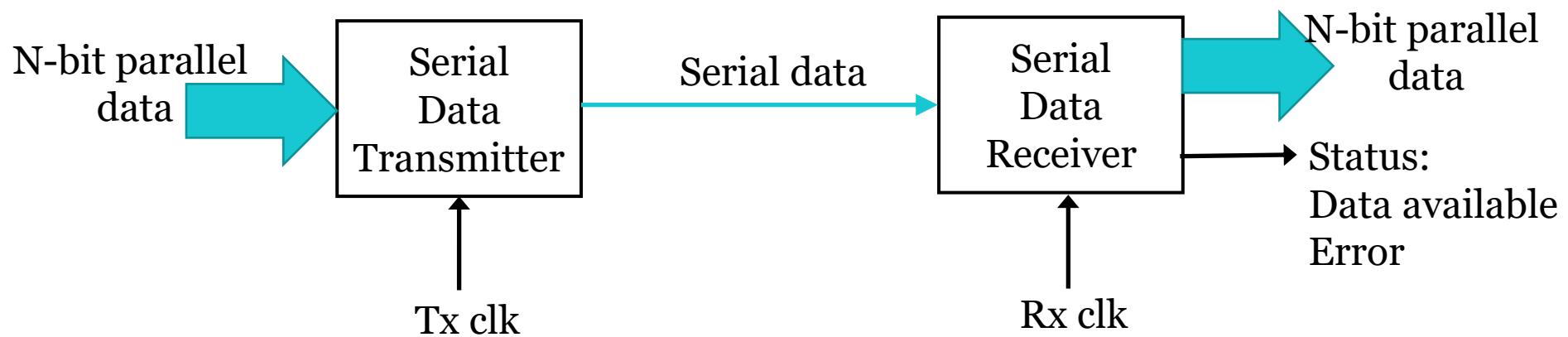
# UART – Universal Asynchronous Receiver /Transmitter

- UART takes bytes of data and transmits individual bits in a sequential fashion.
- At the destination, receiver re-assembles the bits into complete bytes.
- Each UART contains a shift register for conversion between serial and

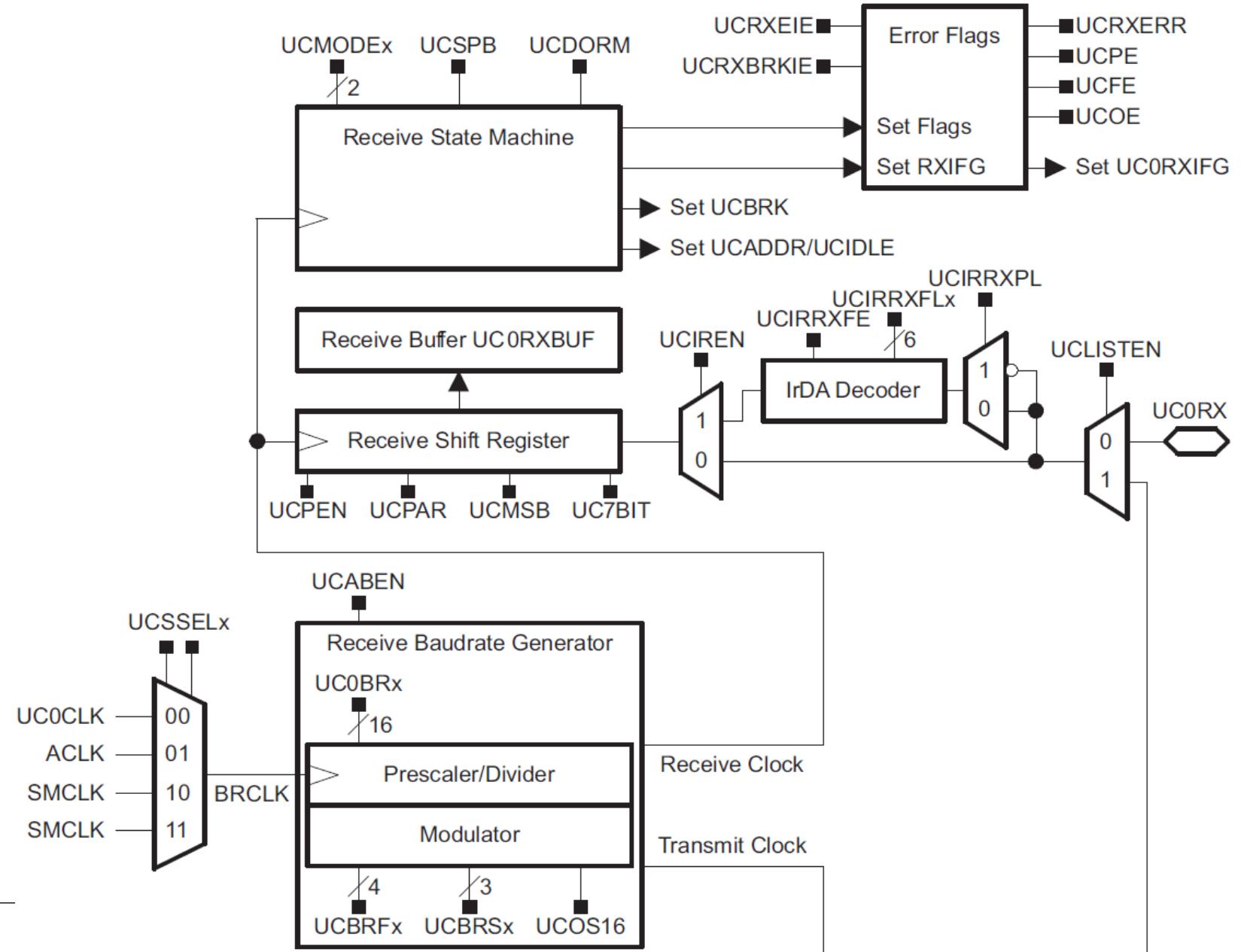


# UART – Universal Asynchronous Receiver /Transmitter

- Baud rate: Symbol rate i.e the number of distinct symbol changes (signaling events) per second in a digitally modulated signal.



# USCI Receiver Block



# USCI Transmitter Block

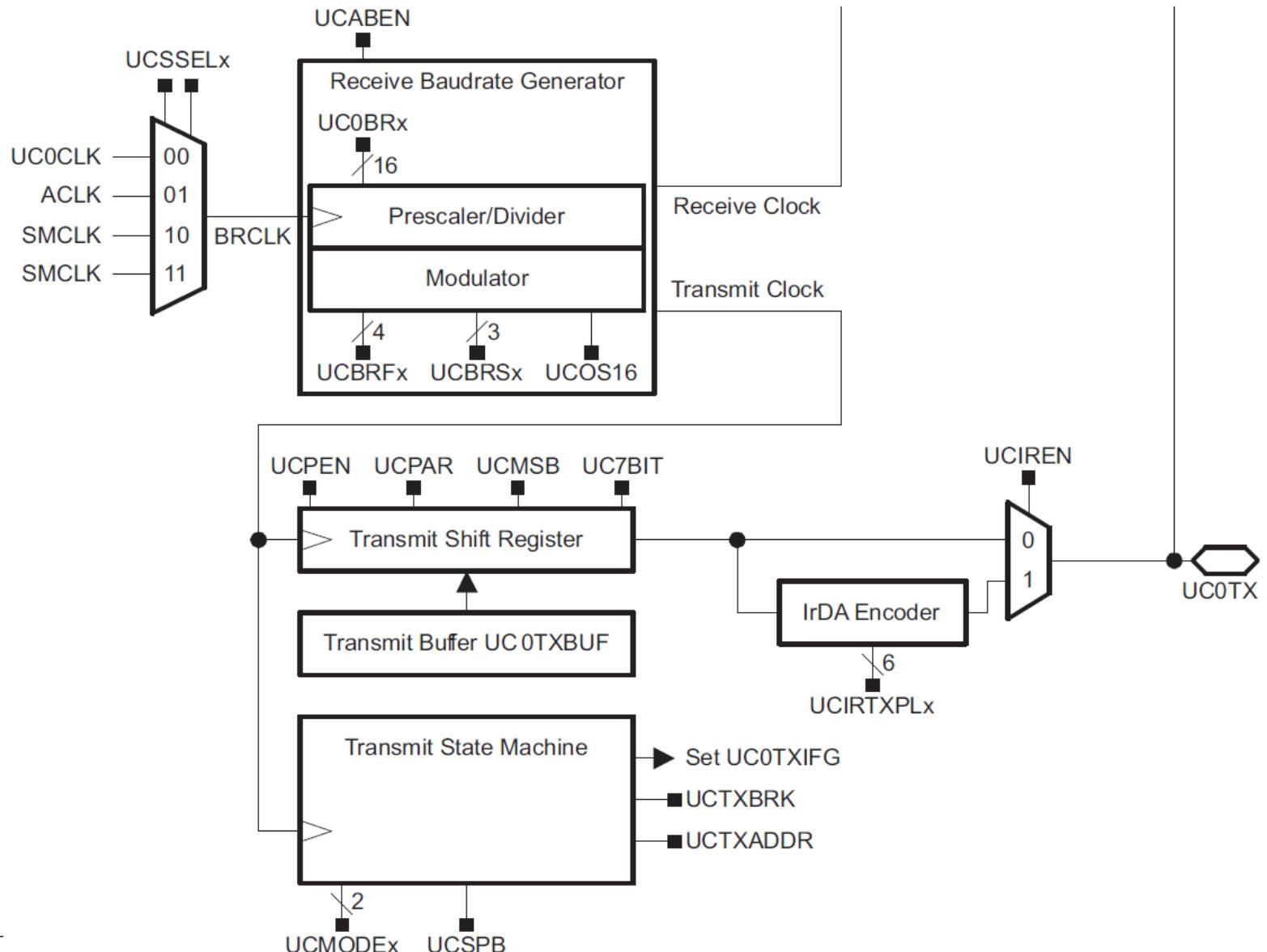


Figure 15-1. USCI\_Ax Block Diagram: UART Mode (UCSYNC = 0)

# Pins for UCA0RXD and UCA0TXD (Page 43, msp430g2553.pdf)

**Table 16. Port P1 (P1.0 to P1.2) Pin Functions**

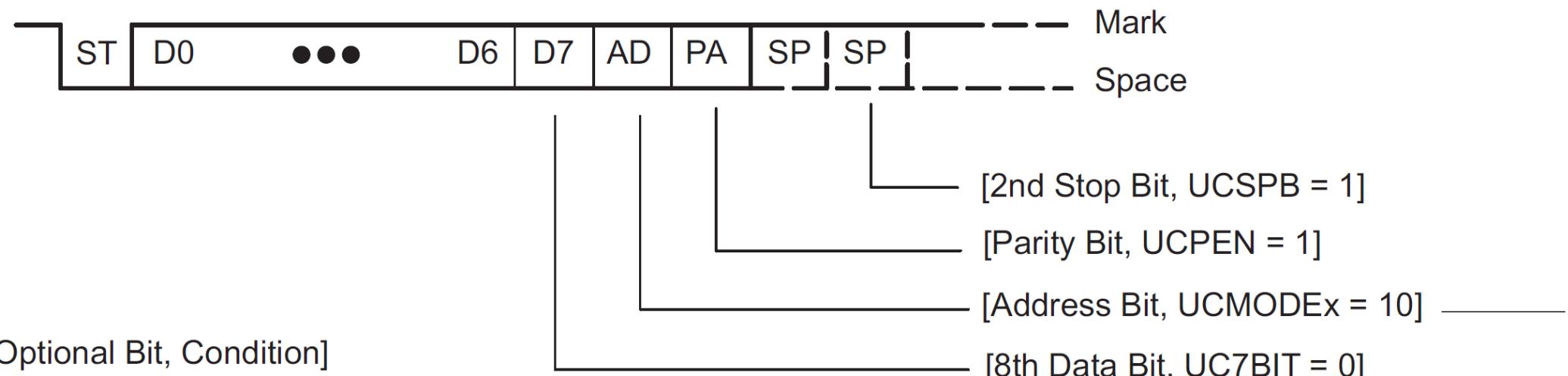
PIN NAME (P1.x)	x	FUNCTION	CONTROL BITS AND SIGNALS <sup>(1)</sup>				
			P1DIR.x	P1SEL.x	P1SEL2.x	ADC10AE.x INCH.x=1 <sup>(2)</sup>	CAPD.y
P1.0/ TA0CLK/ ACLK/ A0 <sup>(2)</sup> / CA0/ Pin Osc	0	P1.x (I/O)	I: 0; O: 1	0	0	0	0
		TA0.TACLK	0	1	0	0	0
		ACLK	1	1	0	0	0
		A0	X	X	X	1 (y = 0)	0
		CA0	X	X	X	0	1 (y = 0)
		Capacitive sensing	X	0	1	0	0
P1.1/ TA0.0/ UCA0RXD/ UCA0SOMI/ A1 <sup>(2)</sup> / CA1/ Pin Osc	1	P1.x (I/O)	I: 0; O: 1	0	0	0	0
		TA0.0	1	1	0	0	0
		TA0.CCIOA	0	1	0	0	0
		<u>UCA0RXD</u>	from USCI	<u>1</u>	<u>1</u>	0	0
		UCA0SOMI	from USCI	1	1	0	0
		A1	X	X	X	1 (y = 1)	0
		CA1	X	X	X	0	1 (y = 1)
		Capacitive sensing	X	0	1	0	0
P1.2/ TA0.1/ UCA0TXD/ UCA0SIMO/ A2 <sup>(2)</sup> / CA2/ Pin Osc	2	P1.x (I/O)	I: 0; O: 1	0	0	0	0
		TA0.1	1	1	0	0	0
		TA0.CCIIA	0	1	0	0	0
		<u>UCA0TXD</u>	from USCI	<u>1</u>	<u>1</u>	0	0
		UCA0SIMO	from USCI	1	1	0	0
		A2	X	X	X	1 (y = 2)	0
		CA2	X	X	X	0	1 (y = 2)
		Capacitive sensing	X	0	1	0	0

(1) X = don't care

(2) MSP430G2x53 devices only

# UART Character/ Frame Format

- UART character format composition
  - start bit
  - seven or eight data bits
  - even/odd/no parity bit
  - address bit
  - one or two stop bits.



# UART Character/ Frame Format

- UART character format option control register

## *15.4.1 UC<sub>Ax</sub>CTL0, USCI\_Ax Control Register 0*

7	6	5	4	3	2	1	0
<b>UCPEN</b>	<b>UCPAR</b>	<b>UCMSB</b>	<b>UC7BIT</b>	<b>UCSPB</b>		<b>UCMODE<sub>x</sub></b>	
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0

UCPEN: Parity enable

UCPAR: Parity select

UCMSB: MSB first select

UC7BIT: Selects 7-bit or 8-bit character length

UCSPB: Stop bit select. Number of stop bits.

UCMODE<sub>x</sub>: USCI mode. 00: UART mode.

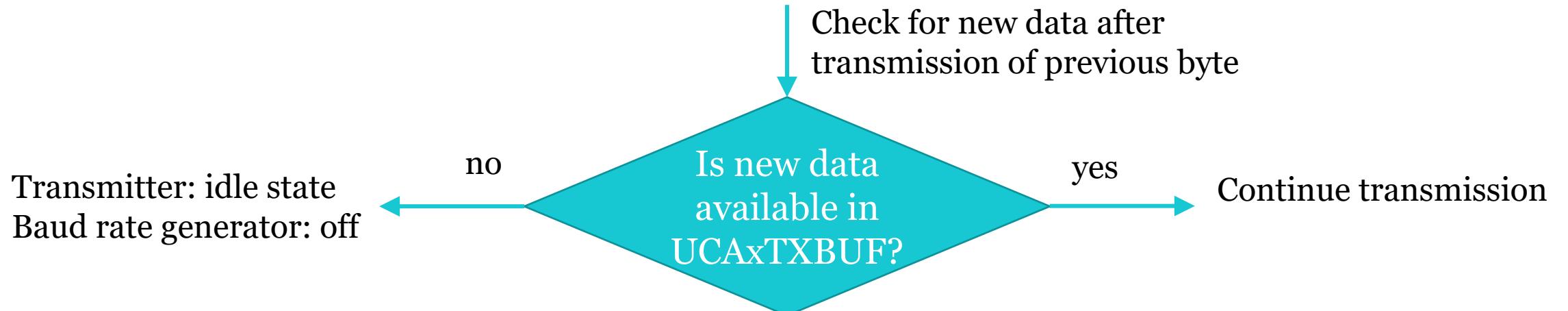
UCSYNC: Synchronous mode enable. 0: Asynchronous mode.

# USCI Transmit Enable

- *USCI module is enabled by clearing the UCSWRST bit*
  - Transmitter is ready and in an idle state
  - Transmit baud rate generator is ready but is not clocked or producing any clocks
- *Transmission is initiated by writing data to UC<sub>A</sub>xTXBUF*
- When is data written to UC<sub>A</sub>xTXBUF:
  - baud rate generator is enabled
  - data is moved to transmit shift register on next BITCLK after transmit shift register is empty
- *UC<sub>A</sub>xTXIFG is set when new data can be written into UC<sub>A</sub>xTXBUF*

# USCI Transmit Enable

- Transmission continues if new data is available in UC<sub>A</sub>xTXBUF at the end of the previous byte transmission
- If new data is not in UC<sub>A</sub>xTXBUF when previous byte has transmitted, transmitter returns to idle state and baud rate generator is turned off.



# USCI Receive Enable

- USCI module is enabled by clearing UCSWRST bit
  - Receiver is ready and in idle state
  - Receive baud rate generator is in ready state but is not clocked no producing any clocks
- Falling edge of start bit enables baud rate generator and UART state machine checks for a valid start bit.
  - If no valid start bit: UART state machine returns to idle state and baud rate generator is turned off again.
  - If a valid start bit: character will be received.

# USCI Receive Enable

- When idle-line multiprocessor mode is selected
  - UART state machine checks for idle line after receiving a character.
- If a start bit is detected another character is received
- Else UCIDLE flag is set after 10 ones are received and UART returns to idle state and baud rate generator is turned off.

# Receive Data Glitch Suppression

- Glitch suppression prevents USCI from being accidentally started.
  - Ignore any glitch on UCAXRXD shorter than deglitch time  $t_T$  (approx. 150 ns)
- If a glitch is longer than  $t_T$  or a valid start bit occurs on UCAXRXD:
  - USCI receive operation is started and a majority vote is taken
  - If the majority vote fails to detect a start bit USCI halts reception

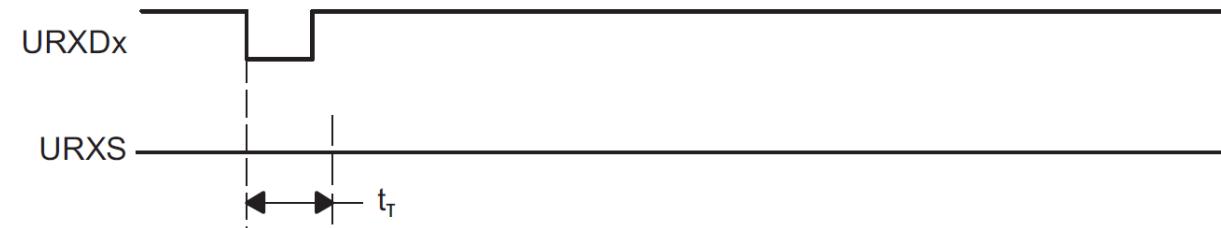
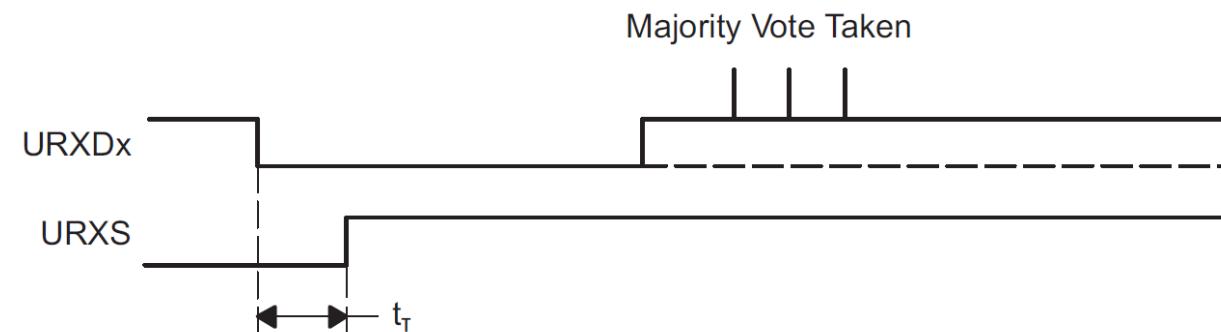


Figure 15-8. Glitch Suppression, USCI Receive Not Started



Glitch Suppression, USCI Activated

# MSP430 USCI Baud Rate Generation and Interrupts

# UART Baud Rate Generation

- Baud rate different than driving clock frequency
- Mismatch in baud rate due to clock divider limitation
- Additional compensation necessary to reduce the error due to mismatch

Example for the baud rate 9600 when BRCLK = 1 MHz:

$$N = 1000000 / 9600 = 104.1667$$

Frequency divider (counter) can only use the integer portion 104:

$$\text{Actual baud rate} = 1000000 / 104 = 9615.3846$$

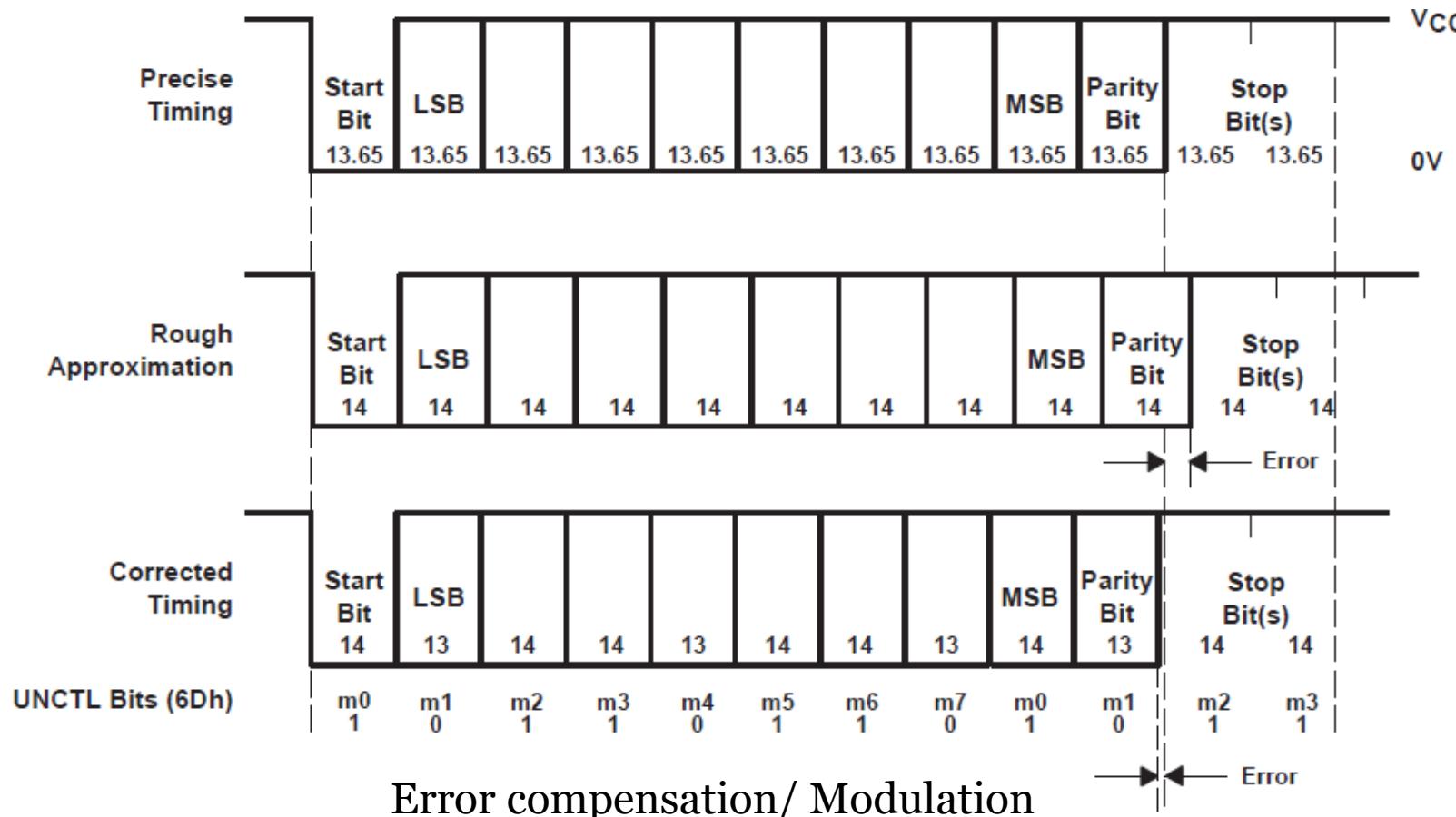
# UART Baud Rate Generation

- Baud rate different than driving clock frequency
- Mismatch in baud rate due to clock divider limitation
- Additional compensation necessary to reduce the error due to mismatch

Example for the baud rate 9600 when BRCLK = 32768 Hz:  
 $N = 32768/9600 = 3.4133$

Frequency divider (counter) can only use the integer portion 3:  
Actual baud rate =  $32768/3 = 10922.66$

# Baudrate Correction: Example



Example: 2400-baud rate generated with ACLK frequency (32,768 Hz)

Actual bit-length: 13.653 ACLK cycles  
( $32,768/2400 = 13.65333$ )  
Approximate: 14 clk cycles

# UART Baud Rate Generation

- USCI baud rate generator produces standard baud rates from non-standard source frequencies
- Three registers to configure baud rate generation
  - UCAXBR1/ UCAXBRO: Baud rate control registers
  - UCA\_MCTL: Modulation Control Registers
- Two modes of operation selected by UCOS16 bit
  - Low-frequency mode UCOS16 = 0
  - Oversampling mode UCOS16 = 1

# UART Baud Rate Generation

- Three registers to configure baud rate generation
  - UCAxBR1/ UCAxBRo: Baud rate control registers
  - UCA\_MCTL: Modulation Control Registers
- UCAxBR1/ UCAxBRo: Baud rate control registers
  - UCBRx: clock prescaler values
- UCA\_MCTL: Modulation Control Registers
  - UCBRSx: modulator values
  - UCOS16: sampling modes

# UART Baud Rate Generation: Low Frequency Mode

- Two modes of operation selected by UCOS16 bit
  - Low-frequency mode UCOS16 = 0
  - Oversampling mode UCOS16 = 1
- Low frequency mode
  - Generates baud rates from low frequency clock sources
  - Baud rate generator uses one prescaler and one modulator to generate bit clock timing
  - maximum USCI baud rate is one-third the UART source clock frequency BRCLK

# UART Baud Rate Generation: Oversampling Mode

- Two modes of operation selected by UCOS16 bit
  - Low-frequency mode UCOS16 = 0
  - Oversampling mode UCOS16 = 1
- Oversampling mode
  - maximum USCI baud rate is 1/16 the UART source clock frequency BRCLK
  - uses one prescaler and one modulator to generate BITCLK16 clock that is 16 times faster than BITCLK

# Setting Baud Rates

- For a given BRCLK clock source, baud rate determines division factor N

$$N = \frac{f_{\text{BRCLK}}}{\text{Baud rate}}$$

- N is often a non-integer value
  - At least one divider and one modulator is used to match N as closely as possible.
- If  $N \geq 16$ , oversampling baud rate generation mode can be chosen by setting UCOS16.

Example for the baud rate 9600 when BRCLK = 1 MHz:  
 $N = 1000000 / 9600 = 104.1667$

---

Frequency divider (counter) can only use the integer portion 104:  
Actual baud rate =  $1000000 / 104 = 9615.3846$

# Setting Baud Rate: Low-Frequency Mode

- In low-frequency mode, integer portion of divisor is realized by prescaler

$$\text{UCBRx} = \text{integer}(N)$$

- Fractional portion is realized by the modulator using formula

$$\text{UCBRSx} = \text{round} \left( (N - \text{int}(N)) \times 8 \right)$$

Example:

$$N = 1000000 / 9600 = 104.1667$$

$$\text{UCBRx} = \text{integer}(104.1667) = 104$$

$$\text{UCBRSx} = \text{round}((104.1667 - 104) \times 8) = \text{round}(1.33) = 1$$

**Table 15-4. Commonly Used Baud Rates, Settings, and Errors, UCOS16 = 0**

<b>BRCLK Frequency [Hz]</b>	<b>Baud Rate [Baud]</b>	<b>UCBRx</b>	<b>UCBRSx</b>	<b>UCBRFx</b>	<b>Maximum TX Error [%]</b>		<b>Maximum RX Error [%]</b>	
32,768	1200	27	2	0	-2.8	1.4	-5.9	2.0
32,768	2400	13	6	0	-4.8	6.0	-9.7	8.3
32,768	4800	6	7	0	-12.1	5.7	-13.4	19.0
32,768	9600	3	3	0	-21.1	15.2	-44.3	21.3
1,048,576	9600	109	2	0	-0.2	0.7	-1.0	0.8
1,048,576	19200	54	5	0	-1.1	1.0	-1.5	2.5
1,048,576	38400	27	2	0	-2.8	1.4	-5.9	2.0
1,048,576	56000	18	6	0	-3.9	1.1	-4.6	5.7
1,048,576	115200	9	1	0	-1.1	10.7	-11.5	11.3
1,048,576	128000	8	1	0	-8.9	7.5	-13.8	14.8
1,048,576	256000	4	1	0	-2.3	25.4	-13.4	38.8
1,000,000	9600	104	1	0	-0.5	0.6	-0.9	1.2
1,000,000	19200	52	0	0	-1.8	0	-2.6	0.9
1,000,000	38400	26	0	0	-1.8	0	-3.6	1.8
1,000,000	56000	17	7	0	-4.8	0.8	-8.0	3.2
1,000,000	115200	8	6	0	-7.8	6.4	-9.7	16.1
1,000,000	128000	7	7	0	-10.4	6.4	-18.0	11.6
1,000,000	256000	3	7	0	-29.6	0	-43.6	5.2

# Setting Baud Rate: Oversampling Mode

- In the oversampling mode the prescaler is set to

$$\text{UCBRx} = \text{integer} \left( \frac{N}{16} \right)$$

- first stage modulator is set to

$$\text{UCBRFx} = \text{round} \left( \left( \frac{N}{16} - \text{int} \left( \frac{N}{16} \right) \right) \times 16 \right)$$

Example:

$$N = 1000000 / 9600 = 104.1667$$

$$\text{UCBRx} = \text{integer}(104.1667 / 16) = \text{integer}(6.51) = 6$$

$$\text{UCBRFx} = \text{round}((6.51 - 6) \times 16) = \text{round}(8.1666) = 8$$

# Baud Rate Control Registers

## 15.4.3 UCAxBR0, USCI\_Ax Baud Rate Control Register 0

7	6	5	4	3	2	1	0
UCBRx							
RW	RW	RW	RW	RW	RW	RW	RW

## 15.4.4 UCAxBR1, USCI\_Ax Baud Rate Control Register 1

7	6	5	4	3	2	1	0
UCBRx							
RW	RW	RW	RW	RW	RW	RW	RW

UCBRx

7-0

Clock prescaler setting of the Baud rate generator. The 16-bit value of (UCAxBR0 + UCAxBR1 × 256) forms the prescaler value.

# Modulation Control Registers

## 15.4.5 **UCAxMCTL, USCI\_Ax Modulation Control Register**

7	6	5	4	3	2	1	0
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0
<b>UCBRFx</b>	Bits 7-4	First modulation stage select. These bits determine the modulation pattern for BITCLK16 when UCOS16 = 1. Ignored with UCOS16 = 0. <a href="#">Table 15-3</a> shows the modulation pattern.					
<b>UCBRSx</b>	Bits 3-1	Second modulation stage select. These bits determine the modulation pattern for BITCLK. <a href="#">Table 15-2</a> shows the modulation pattern.					
<b>UCOS16</b>	Bit 0	Oversampling mode enabled					
	0	Disabled					
	1	Enabled					

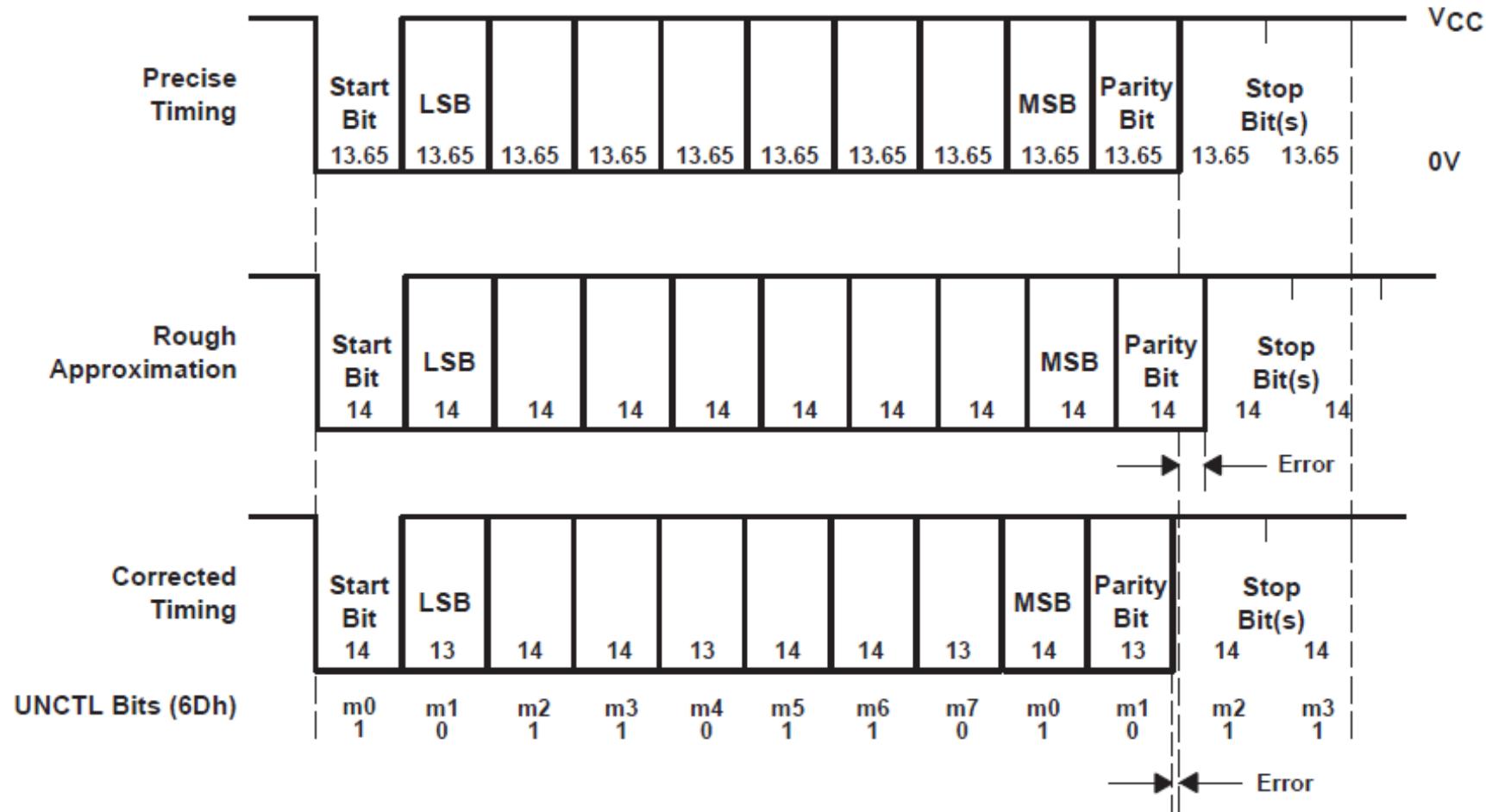
# BITCLK Modulation Pattern

Table 15-2. BITCLK Modulation Pattern

UCBRSx	Bit 0 (Start Bit)	Bit 1	Bit 2	Bit 3	Bit 4	Bit 5	Bit 6	Bit 7
0	0	0	0	0	0	0	0	0
1	0	1	0	0	0	0	0	0
2	0	1	0	0	0	1	0	0
3	0	1	0	1	0	1	0	0
4	0	1	0	1	0	1	0	1
5	0	1	1	1	0	1	0	1
6	0	1	1	1	0	1	1	1
7	0	1	1	1	1	1	1	1

Modulation is based on the UCBRSx setting as shown in Table 15-2. A “1” in the table indicates that  $m = 1$  and the corresponding BITCLK period is one BRCLK period longer than a BITCLK period with  $m = 0$ . The modulation wraps around after 8 bits but restarts with each new start bit.

# Baud Rate Correction: Example



# USCI Interrupts

- USCI has one interrupt vector for transmission and one interrupt vector for reception.
- USCI Transmit Interrupt Operation: `USCIABoTX_VECTOR`
- USCI Receive Interrupt Operation: `USCIABoRX_VECTOR`

# USCI Transmit Interrupts Operation

- UCAxTXIFG interrupt flag is set by transmitter to indicate that UCAxTXBUF is ready to accept another character
- Interrupt request is generated if UCAxTXIE and GIE are also set
- UCAxTXIFG Interrupt flag
  - Automatically reset if a character is written to UCAxTXBUF
  - set after a PUC or when UCSWRST = 1.
- UCAxTXIE is reset after a PUC or when UCSWRST = 1.

# USCI Receive Interrupt Operation

- UCAxRXIFG interrupt flag is set each time a character is received and loaded into UCAxRXBUF
- Interrupt request is generated if UCAxRXIE and GIE are also set
- UCAxRXIFG and UCAxRXIE are reset by a system reset PUC signal or when UCSWRST = 1
- UCAxRXIFG is automatically reset when UCAxRXBUF is read.

# Configure UART step by step

- Initializing or Re-Configuring the USCI Module
1. Set UCSWRST: UCAoCTL1 |= UCSWRST;
  2. Initialize all USCI registers with UCSWRST = 1 (including UCAXCTL1)
  3. Configure IO ports for Tx/Rx pins
  4. Configure UART registers
    - UCAoBRO = x; // Least significant byte of divider
    - UCAoBR1 = y; // Most significant byte of divider
    - UCAoMCTL = UCBRS\_1; // Modulation UCBRSx = 1
  5. Clear UCSWRST via software: UCAoCTL1 &= ~UCSWRST;
  6. Enable interrupts via UCAXRXIE and/or UCAXTXIE: IE2 |= UCAoRXIE;

# Setting Prescaler and Modulator in C

```
UCA0CTL1 |= UCSWRST;          // Set UCSWRST
UCA0CTL1 |= UCSSEL_2;         // SMCLK
UCA0BR0 = x;                 // Least significant byte of divider
UCA0BR1 = y;                 // Most significant byte of divider
UCA0MCTL = UCBRS_1;          // Modulation UCBRSx = 1
UCA0CTL1 &= ~UCSWRST;        // Initialize USCI state machine
IE2 |= UCA0RXIE;             // Enable USCI_A0 RX interrupt
```

# Setting Prescaler and Modulator in C code

```
UCA0CTL1 |= UCSWRST;                                // Set UCSWRST
UCA0CTL1 |= UCSSEL_2;                                // SMCLK
UCA0BR0 = x;                                         // Least significant byte of divider
UCA0BR1 = y;                                         // Most significant byte of divider
UCA0MCTL = UCBRS_1;                                  // Modulation UCBRSx = 1
UCA0CTL1 &= ~UCSWRST;                               // Initialize USCI state machine
IE2 |= UCA0RXIE;                                    // Enable USCI_A0 RX interrupt

#define UCBRS2          (0x08) /* USCI Second Stage Modulation Select 2 */
#define UCBRS1          (0x04) /* USCI Second Stage Modulation Select 1 */
#define UCBRS0          (0x02) /* USCI Second Stage Modulation Select 0 */

#define UCBRS_0          (0x00) /* USCI Second Stage Modulation: 0 */
#define UCBRS_1          (0x02) /* USCI Second Stage Modulation: 1 */
#define UCBRS_2          (0x04) /* USCI Second Stage Modulation: 2 */
#define UCBRS_3          (0x06) /* USCI Second Stage Modulation: 3 */
#define UCBRS_4          (0x08) /* USCI Second Stage Modulation: 4 */
#define UCBRS_5          (0x0A) /* USCI Second Stage Modulation: 5 */
#define UCBRS_6          (0x0C) /* USCI Second Stage Modulation: 6 */
#define UCBRS_7          (0x0E) /* USCI Second Stage Modulation: 7 */
```

# MSP430 Universal Serial Communication Interface (USCI) Registers

# UART Control Register 0

## 15.4.1 *UCAAxCTL0, USCI\_Ax Control Register 0*

	7	6	5	4	3	2	1	0
	<b>UCPEN</b>	<b>UCPAR</b>	<b>UCMSB</b>	<b>UC7BIT</b>	<b>UCSPB</b>		<b>UCMODEx</b>	<b>UCSYNC</b>
	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0
<b>UCPEN</b>	Bit 7	Parity enable						
		0	Parity disabled.					
		1	Parity enabled. Parity bit is generated (UCAxTXD) and expected (UCAxRXD). In address-bit multiprocessor mode, the address bit is included in the parity calculation.					
<b>UCPAR</b>	Bit 6	Parity select. UCPAR is not used when parity is disabled.						
		0	Odd parity					
		1	Even parity					
<b>UCMSB</b>	Bit 5	MSB first select. Controls the direction of the receive and transmit shift register.						
		0	LSB first					
		1	MSB first					
<b>UC7BIT</b>	Bit 4	Character length. Selects 7-bit or 8-bit character length.						
		0	8-bit data					
		1	7-bit data					

# UART Control Register 0

## 15.4.1 UCAxCTL0, USCI\_Ax Control Register 0

7	6	5	4	3	2	1	0
<b>UCPEN</b>	<b>UCPAR</b>	<b>UCMSB</b>	<b>UC7BIT</b>	<b>UCSPB</b>		<b>UCMODEx</b>	<b>UCSYNC</b>
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0

**UCSPB** Bit 3 Stop bit select. Number of stop bits.  
0 One stop bit  
1 Two stop bits

**UCMODEx** Bits 2-1 USCI mode. The UCMODEx bits select the asynchronous mode when UCSYNC = 0.  
00 UART mode  
01 Idle-line multiprocessor mode  
10 Address-bit multiprocessor mode  
11 UART mode with automatic baud rate detection

**UCSYNC** Bit 0 Synchronous mode enable  
0 Asynchronous mode  
1 Synchronous mode

# UART Control Register 1

## 15.4.2 UCAxCTL1, USCI\_Ax Control Register 1

	7	6	5	4	3	2	1	0	
	UCSSELx		UCRXEIE	UCBRKIE	UCDORM	UCTXADDR	UCTXBRK	UCSWRST	
	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-1	
UCSSELx	Bits 7-6	USCI clock source select. These bits select the BRCLK source clock.							
		00	UCLK						
		01	ACLK						
		10	SMCLK						
		11	SMCLK						
UCRXEIE	Bit 5	Receive erroneous-character interrupt-enable							
		0	Erroneous characters rejected and UCAxRXIFG is not set						
		1	Erroneous characters received will set UCAxRXIFG						
UCBRKIE	Bit 4	Receive break character interrupt-enable							
		0	Received break characters do not set UCAxRXIFG.						
		1	Received break characters set UCAxRXIFG.						

# UART Control Register 1

## 15.4.2 UCAxCTL1, USCI\_Ax Control Register 1

7	6	5	4	3	2	1	0
UCSSELx	UCRXEIE	UCBRKIE	UCDORM	UCTXADDR	UCTXBRK	UCSWRST	
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-1

UCDORM	Bit 3	Dormant. Puts USCI into sleep mode. 0 Not dormant. All received characters will set UCAxRXIFG. 1 Dormant. Only characters that are preceded by an idle-line or with address bit set will set UCAxRXIFG. In UART mode with automatic baud rate detection only the combination of a break and synch field will set UCAxRXIFG.
UCTXADDR	Bit 2	Transmit address. Next frame to be transmitted will be marked as address depending on the selected multiprocessor mode. 0 Next frame transmitted is data 1 Next frame transmitted is an address
UCTXBRK	Bit 1	Transmit break. Transmits a break with the next write to the transmit buffer. In UART mode with automatic baud rate detection 055h must be written into UCAxTXBUF to generate the required break/synch fields. Otherwise 0h must be written into the transmit buffer. 0 Next frame transmitted is not a break 1 Next frame transmitted is a break or a break/synch
UCSWRST	Bit 0	Software reset enable 0 Disabled. USCI reset released for operation. 1 Enabled. USCI logic held in reset state.

# Baud Rate Control Registers

## 15.4.3 UCAxBR0, USCI\_Ax Baud Rate Control Register 0

7	6	5	4	3	2	1	0
UCBRx							
RW	RW	RW	RW	RW	RW	RW	RW

## 15.4.4 UCAxBR1, USCI\_Ax Baud Rate Control Register 1

7	6	5	4	3	2	1	0
UCBRx							
RW	RW	RW	RW	RW	RW	RW	RW

UCBRx      7-0      Clock prescaler setting of the Baud rate generator. The 16-bit value of (UCAxBR0 + UCAxBR1 × 256) forms the prescaler value.

# Modulation Control Register

## 15.4.5 UCAxMCTL, USCI\_Ax Modulation Control Register

	7	6	5	4	3	2	1	0
	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0
UCBRFx	Bits 7-4	First modulation stage select. These bits determine the modulation pattern for BITCLK16 when UCOS16 = 1. Ignored with UCOS16 = 0. <a href="#">Table 15-3</a> shows the modulation pattern.						
UCBRSx	Bits 3-1	Second modulation stage select. These bits determine the modulation pattern for BITCLK. <a href="#">Table 15-2</a> shows the modulation pattern.						
UCOS16	Bit 0	Oversampling mode enabled						
	0	Disabled						
	1	Enabled						

# Transmit and Receive Buffers

## 15.4.7 UCAxRXBUF, USCI\_Ax Receive Buffer Register

	7	6	5	4	3	2	1	0
UCRXBUFx								
	RW	RW	RW	RW	RW	RW	RW	RW
UCRXBUFx	Bits 7-0		The receive-data buffer is user accessible and contains the last received character from the receive shift register. Reading UCAxRXBUF resets the receive-error bits, the UCADDR or UCIDLE bit, and UCAxRXIFG. In 7-bit data mode, UCAxRXBUF is LSB justified and the MSB is always reset.					

## 15.4.8 UCAxTXBUF, USCI\_Ax Transmit Buffer Register

	7	6	5	4	3	2	1	0
UCTXBUFx								
	RW	RW	RW	RW	RW	RW	RW	RW
UCTXBUFx	Bits 7-0		The transmit data buffer is user accessible and holds the data waiting to be moved into the transmit shift register and transmitted on UCAxTXD. Writing to the transmit data buffer clears UCAxTXIFG. The MSB of UCAxTXBUF is not used for 7-bit data and is reset.					

# Tx/Rx Interrupts

## 15.4.12 IE2, Interrupt Enable Register 2

	7	6	5	4	3	2	1	0
							UCA0TXIE	UCA0RXIE

Bits 7-2 These bits may be used by other modules (see the device-specific data sheet).

**UCA0TXIE** Bit 1 USCI\_A0 transmit interrupt enable

0 Interrupt disabled

1 Interrupt enabled

**UCA0RXIE** Bit 0 USCI\_A0 receive interrupt enable

0 Interrupt disabled

1 Interrupt enabled

## 15.4.13 IFG2, Interrupt Flag Register 2

	7	6	5	4	3	2	1	0
							UCA0TXIFG	UCA0RXIFG

Bits 7-2 These bits may be used by other modules (see the device-specific data sheet).

**UCA0TXIFG** Bit 1 USCI\_A0 transmit interrupt flag. UCA0TXIFG is set when UCA0TXBUF is empty.

0 No interrupt pending

1 Interrupt pending

**UCA0RXIFG** Bit 0 USCI\_A0 receive interrupt flag. UCA0RXIFG is set when UCA0RXBUF has received a complete character.

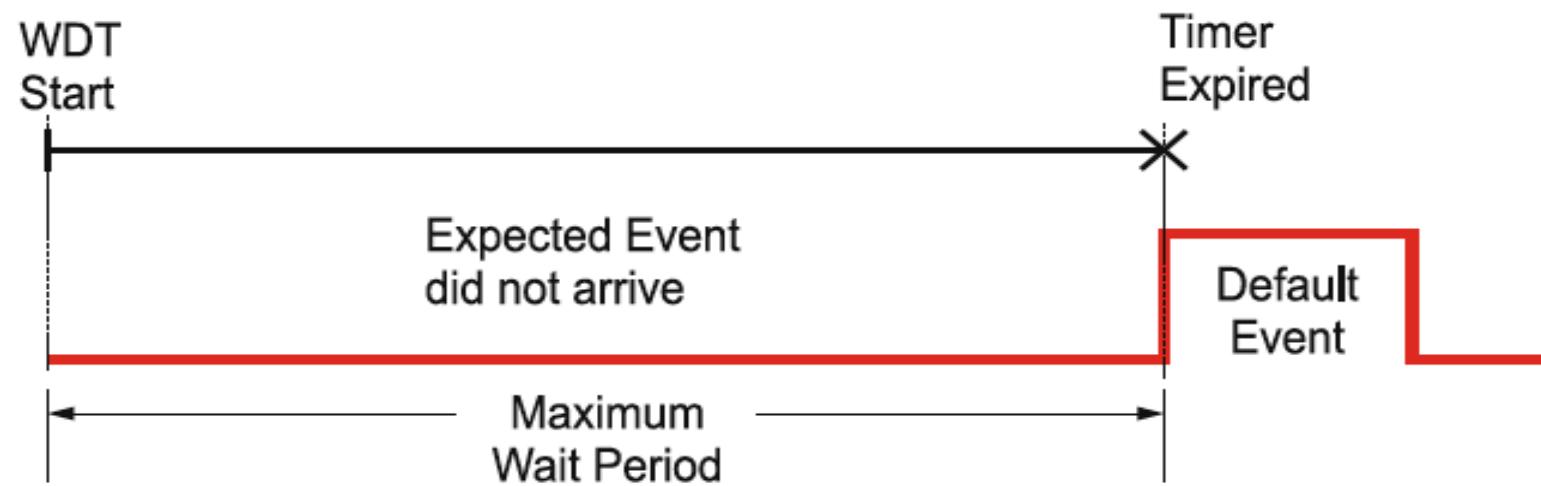
0 No interrupt pending

1 Interrupt pending

# Watchdog Timer in MSP 430

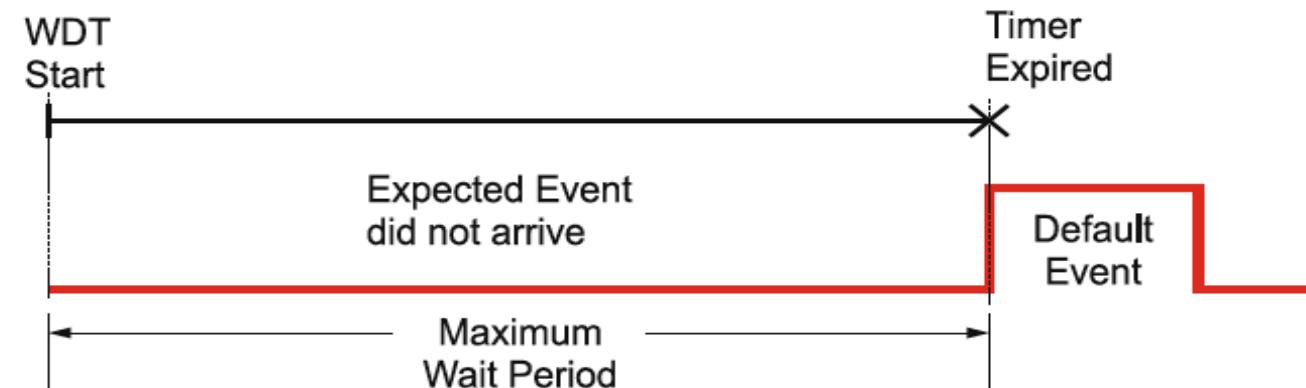
# Watchdog Timer (WDT)

- Special timer to perform default action if an expected event does not occur within a predetermined period.
- Maximum allowable period of time is preset by software



# Watchdog Timer (WDT)

- MSP430 devices activate a WDT upon reset, configured to prevent runaway programs
  - Wait period is 32,768 clock cycles
  - Default action is system reset
  - Expected event is explicitly cancellation of WDT
- This is the reason why all MSP430 programs begin by cancelling the WDT.



# Watchdog Timer (WDT) in MSP 430

- Four software-selectable time intervals
- Access to WDT+ control register is password protected
- Control of RST/NMI pin function
- Selectable clock source
- Can be stopped to conserve power
- Clock fail-safe feature
- Two operation modes
  - Watchdog mode
  - Interval time mode

# Watchdog Timer+ Operation

- WDT+ module can be configured as a watchdog or interval timer with WDTCTL register.
- WDTCTL register also contains control bits to configure the RST/NMI pin.
- WDTCTL is a 16-bit, password-protected, read/write register
- WDT+ counter clock should be slower or equal than the system (MCLK) frequency

# Watchdog Timer: Watchdog Mode

- Watchdog mode
  - After a PUC, WDT+ module is automatically configured in watchdog mode with initial 32768 clock cycle reset interval using DCOCLK
  - User must setup, halt, or clear the WDT before expiry of initial reset interval. If not PUC will be generated

Stopping WDT:  $\text{WDTCTL} = \text{WDTPW} + \text{WDTHOLD};$

# Watchdog Timer: Interval Timer Mode

- Interval Timer Mode
  - Setting the WDTTMSEL bit to 1 selects interval timer mode
  - Can be used to provide periodic interrupts
  - In interval timer mode, WDTIFG flag is set at expiry of selected time interval
  - PUC is not generated in interval timer mode at expiration and WDTIFG enable bit WDTIE remains unchanged

# Watchdog Timer+ Counter

- Watchdog timer counter (WDTCNT) is a 16-bit up-counter that is not directly accessible by software.
- WDTCNT is controlled and time intervals selected through the watchdog timer+ control register WDTCTL.
- WDTCNT can be sourced from ACLK or SMCLK

# Watchdog Timer Interrupts

- WDT uses two bits in the SFRs for interrupt control
  - WDT interrupt flag, WDTIFG, located in IFG1.0
  - WDT interrupt enable, WDTIE, located in IE1.0
- In watchdog mode, the WDTIFG flag sources a reset vector interrupt
  - WDTIFG can be used by reset ISR to determine if the watchdog caused device reset
  - If the flag is set, then WDT initiated the reset condition else reset was caused by a different source.

Interrupt vector in the watchdog mode: **RESET\_VECTOR**

(Note: This vector is handled by C compiler to point to an initialization function. A user cannot write an ISR and use the reset interrupt vector.)

# Watchdog Timer Interrupts

- WDT uses two bits in the SFRs for interrupt control
  - WDT interrupt flag, WDTIFG, located in IFG1.0
  - WDT interrupt enable, WDTIE, located in IE1.0
- In interval timer mode, the WDTIFG flag is set after the selected time interval
  - Interrupt if the WDTIE and the GIE bits are set.
- Interval timer interrupt vector is different from the reset vector used in watchdog mode.

Interrupt vector in the interval timer mode: WDT\_VECTOR

# WDT Registers

**Table 10-1. Watchdog Timer+ Registers**

Register	Short Form	Register Type	Address	Initial State
Watchdog timer+ control register	WDTCTL	Read/write	0120h	06900h with PUC
SFR interrupt enable register 1	IE1	Read/write	0000h	Reset with PUC
SFR interrupt flag register 1	IFG1	Read/write	0002h	Reset with PUC <sup>(1)</sup>

<sup>(1)</sup> WDTIFG is reset with POR.

# WDTCTL Watchdog Timer Register

## 10.3.1 WDTCTL, Watchdog Timer+ Register

15	14	13	12	11	10	9	8
WDTPW, Read as 069h Must be written as 05Ah							
7	6	5	4	3	2	1	0
WDTHOLD	WDTNMIES	WDTNMI	WDTTMSEL	WDTCNTCL	WDTSSEL		WDTISx
rw-0	rw-0	rw-0	rw-0	r0(w)	rw-0	rw-0	rw-0
WDTPW	Bits 15-8	Watchdog timer+ password. Always read as 069h. Must be written as 05Ah, or a PUC is generated.					
WDTHOLD	Bit 7	Watchdog timer+ hold. This bit stops the watchdog timer+. Setting WDTHOLD = 1 when the WDT+ is not in use conserves power.					
	0	Watchdog timer+ is not stopped					
	1	Watchdog timer+ is stopped					
WDTNMIES	Bit 6	Watchdog timer+ NMI edge select. This bit selects the interrupt edge for the NMI interrupt when WDTNMI = 1. Modifying this bit can trigger an NMI. Modify this bit when WDTIE = 0 to avoid triggering an accidental NMI.					
	0	NMI on rising edge					
	1	NMI on falling edge					

# WDTCTL Watchdog Timer Register

## 10.3.1 WDTCTL, Watchdog Timer+ Register

15	14	13	12	11	10	9	8
WDTPW, Read as 069h Must be written as 05Ah							
7	6	5	4	3	2	1	0
WDTHOLD	WDTNMIES	WDTNMI	WDTTMSEL	WDTCNTCL	WDTSSEL	WDTISx	
rw-0	rw-0	rw-0	rw-0	r0(w)	rw-0	rw-0	rw-0

WDTNMI	Bit 5	Watchdog timer+ NMI select. This bit selects the function for the RST/NMI pin.
	0	Reset function
	1	NMI function
WDTTMSEL	Bit 4	Watchdog timer+ mode select
	0	Watchdog mode
	1	Interval timer mode

# WDTCTL Watchdog Timer Register

## 10.3.1 WDTCTL, Watchdog Timer+ Register

15	14	13	12	11	10	9	8
WDTPW, Read as 069h Must be written as 05Ah							
7	6	5	4	3	2	1	0
WDTHOLD	WDTNMIES	WDTNMI	WDTTMSEL	WDTCNTCL	WDTSSSEL	WDTISx	
rw-0	rw-0	rw-0	rw-0	r0(w)	rw-0	rw-0	rw-0

WDTCNTCL	Bit 3	Watchdog timer+ counter clear. Setting WDTCNTCL = 1 clears the count value to 0000h. WDTCNTCL is automatically reset.
	0	No action
	1	WDTCNT = 0000h
WDTSSSEL	Bit 2	Watchdog timer+ clock source select
	0	SMCLK
	1	ACLK

# WDTCTL Watchdog Timer Register

## 10.3.1 WDTCTL, Watchdog Timer+ Register

15	14	13	12	11	10	9	8
WDTPW, Read as 069h Must be written as 05Ah							
7	6	5	4	3	2	1	0
WDTHOLD	WDTNMIES	WDTNMI	WDTTMSEL	WDTCNTCL	WDTSEL	WDTISx	
rw-0	rw-0	rw-0	rw-0	r0(w)	rw-0	rw-0	rw-0

WDTISx	Bits 1-0	Watchdog timer+ interval select. These bits select the watchdog timer+ interval to set the WDTIFG flag and/or generate a PUC.
	00	Watchdog clock source /32768
	01	Watchdog clock source /8192
	10	Watchdog clock source /512
	11	Watchdog clock source /64

# WDT Interrupt Flag Registers

## 10.3.2 IE1, Interrupt Enable Register 1

	7	6	5	4	3	2	1	0
				NMIIE				WDTIE
								rw-0

**WDTIE** Bit 0 Watchdog timer+ interrupt enable. This bit enables the WDTIFG interrupt for interval timer mode. It is not necessary to set this bit for watchdog mode. Because other bits in IE1 may be used for other modules, it is recommended to set or clear this bit using BIS.B or BIC.B instructions, rather than MOV.B or CLR.B instructions.

0	Interrupt not enabled
1	Interrupt enabled

## 10.3.3 IFG1, Interrupt Flag Register 1

	7	6	5	4	3	2	1	0
				NMIIFG				WDTIFG
								rw-(0)

**WDTIFG** Bit 0 Watchdog timer+ interrupt flag. In watchdog mode, WDTIFG remains set until reset by software. In interval mode, WDTIFG is reset automatically by servicing the interrupt, or can be reset by software. Because other bits in IFG1 may be used for other modules, it is recommended to clear WDTIFG by using BIS.B or BIC.B instructions, rather than MOV.B or CLR.B instructions.

0	No interrupt pending
1	Interrupt pending

