

# Sequence Modeling

Recurrent Neural Networks and LSTM

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**Text:** "I am comfortably watching this lecture at home"



**Stock prices:** 







"I am comfortably watching this lecture at home"

given these words

predict the next word

We can use a fixed window:

"I am comfortably watching this lecture at home"

given these predict the two words next word

# **Problem 1: Long-term Dependencies**



One-hot encoding tells us what each word is: [ 1 0 0 0 0 0 1 0 0 0 ] → prediction lecture at

Using a short window (2 words), we can't model long-term dependencies:

"The coronavirus is originated in China, and .... We should not call it the \_\_\_\_\_"

not enough info!

We need information from the distant past...

## **Problem 2: Word Order in the Sequence**



What if we use the entire sequence as a bag-of-words vector?

"I am comfortably watching this lecture at"

\*bag-of-words"

[0 1 0 0 1 0 1 1 ... 0 0 1 1 0 0 1 0 0 0]

However, bag of words does **not preserve the order** of words in the sequence.



The food was good, not bad at all.

VS.

The food was bad, not good at all.



### **Problem 3: Parameter Sharing**



What if we use a very long fixed window:

"I am comfortably watching this lecture at home"

given these words predict the next word

```
[1 0 0 0 0 0 0 0 1... 0 1 0 0 0 0 0 1 0 ] \rightarrow prediction

| am ... | lecture at
```

Each of these inputs has separate parameters which are not shared across the sequence, so a neural network will likely to learn different parameters to "I am" if it appears at different part of the sequence:

```
[0\ 1\ 0\ 0\ 0\ ...\ 1\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ ...\ ] 	o prediction?
I \qquad am \qquad ...
```

→ needs to share the same parameters across several time steps.

## **Sequence Modeling Criteria**



To model sequence, we will need to:

- 1. Handle variable-length sequence while tracking long-term dependencies
- Maintain information about order
- 3. Share parameters across the sequence

Today, we will use **Recurrent Neural Networks (RNNs)** as an approach to *solve* sequence modeling problems.



## Recurrent Neural Networks (RNNs)

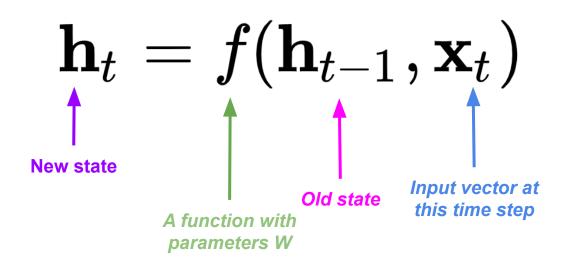
#### **Recurrent Neural Network**



Want to predict y at some time step t

 $\mathbf{\hat{y}}_t$   $\mathbf{V}$   $\mathbf{h}_t$   $\mathbf{U}$   $\mathbf{x}_t$ 

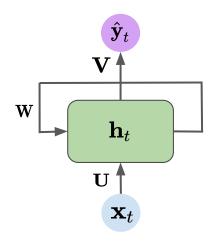
We can process a sequence of vector **x** by applying a **recurrence** formula at every time step:







Note that **the same** function and set of parameter are used at every time step.



The state consists of a single "hidden" vector **h**<sub>t</sub>:

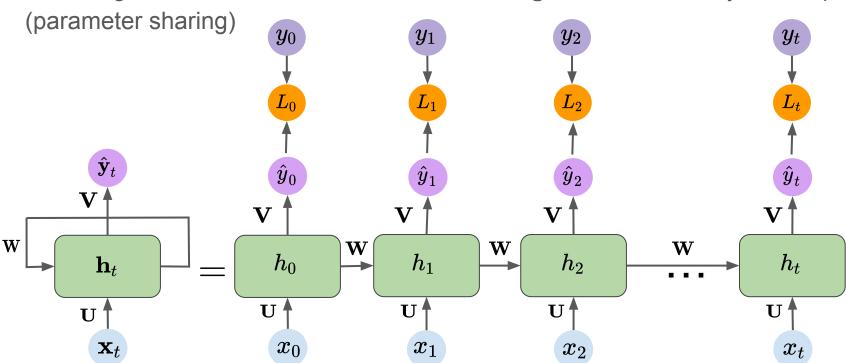
$$\mathbf{h}_t = anh(\mathbf{W}\mathbf{h}_{t-1} + \mathbf{U}\mathbf{x}_t)$$

$$\hat{\mathbf{y}}_t = \mathbf{V}\mathbf{h}_t$$



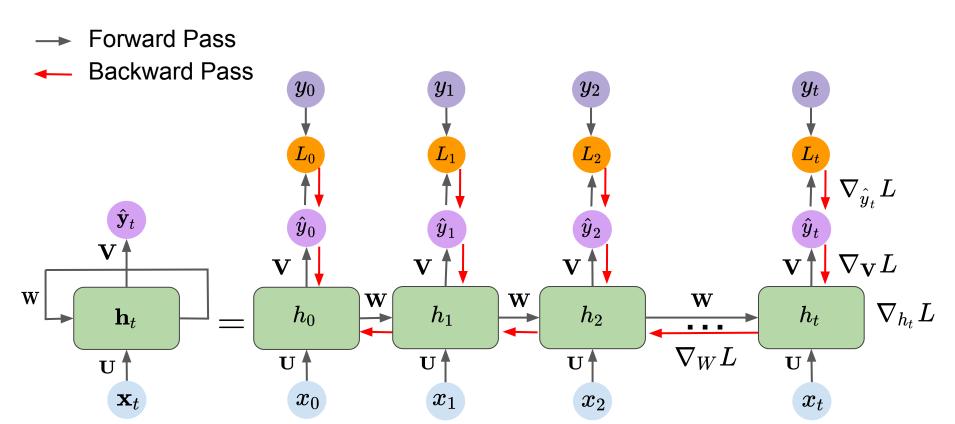
## **Recurrent Computational Graph**

Unfolding the network and reuse the same weight matrix at every timestep



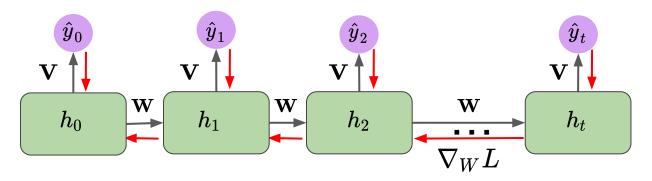
## **Training RNNs**







## Training RNN: Vanishing/exploding gradients



Computing the gradient w.r.t  $h_0$  involves many factors of  $\mathbf{w}$  with repeated gradient computation which can be problematics:

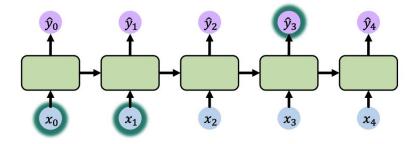
- Many values > 1: exploding gradients (rarely happen, but damaging) → needs to scale big gradients using gradient clipping?
- Many values < 1: vanishing gradients (happen most of the time) → only capture short-term dependencies

# DATA SCIENCE

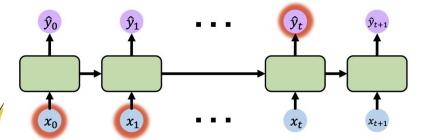
## Problem of Training RNN over long sequence

- A standard RNN can only capture short-term dependencies.
- Training a RNN on long sequences suffer from the vanishing gradients problem
- • further back time steps have smaller and smaller gradients
- ⇒ this training produces only parameters that can predict short-term dependencies.

"Watching lectures at home is \_\_\_\_\_"



"COVID-19 is originated from China, and ..., we should not call it the







Although RNN should theoretically be able to retain information about inputs seens many timesteps before, in practice, such long-term dependencies are very difficult to learn<sup>2</sup>

A solution is to use a more complex recurrent unit with gates to control how the information is passed through

⇒ Long Short-term Memory (LSTM)

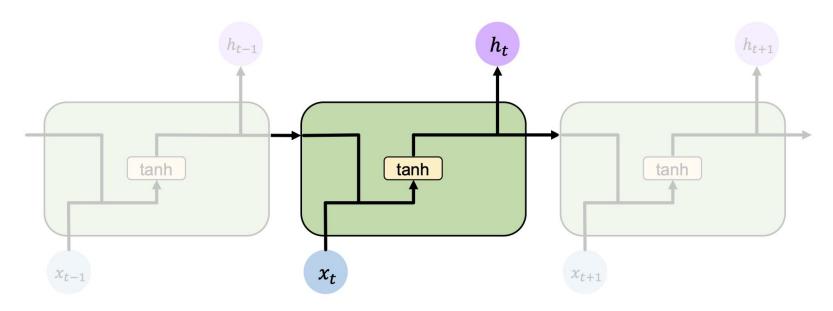


# Long Short-term Memory (LSTM)





In a standard RNN, repeating modules contain a simple computation node



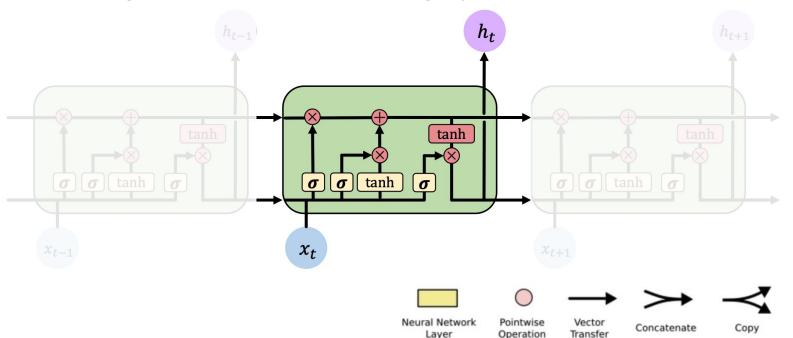
$$\mathbf{h}_t = anh(\mathbf{W}\mathbf{h}_{t-1} + \mathbf{U}\mathbf{x}_t)$$

## Long Short-Term Memory (LSTM)



Proposed by **Hochreiter** and **Schmidhuber** in 1997

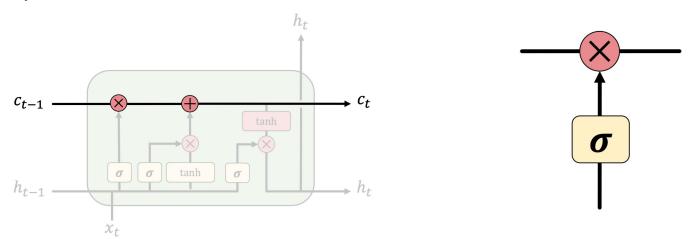
LSTM repeating modules contain interacting layers that control information flow



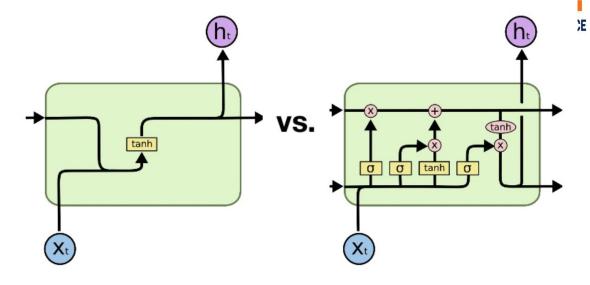
#### **LSTM Structure**



- Introduce self-loops to produce paths where the gradient can flow for long duration and make the weight of this self-loop conditioned on the context.
- LSTM maintains a cell state C<sub>+</sub> where it's easy for information flow
- Information is added or removed to cell state through gates
- Gates let information through via a sigmoid neural layer and pointwise multiplication



#### **LSTM Core Idea**



An LSTM cell learns to:

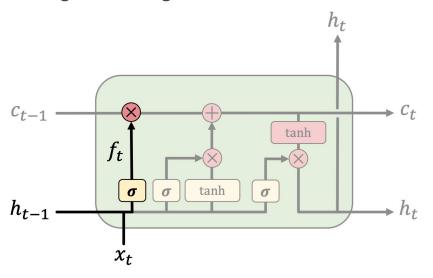
- 1. **Forget** irrelevant parts of the previous state
- 2. **Store** relevant parts in a long-term cell state
- 3. **Update** selectively its cell state
- 4. **Output** its cell state whenever needed

Example: Bob and Alice are having lunch. Bob likes apples. Alice likes oranges. She is eating an orange.



## 1. Forget Gate: Forget irrelevant information

Bob and Alice are having lunch. Bob likes apples. Alice likes oranges. She is eating an orange.



$$\mathbf{f}_t = \sigma(\mathbf{W}_f(\mathbf{h}_{t-1}, \mathbf{x}_t))$$

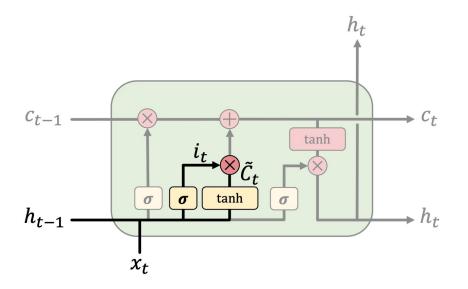
- Use previous cell output and input
- Sigmoid layer: values either 0 or 1

   → "completely forget" or "completely keep"

**Example**: Forget the gender pronoun of previous subject (Bob)

## 2. Store Gate: Identify new info to be stored





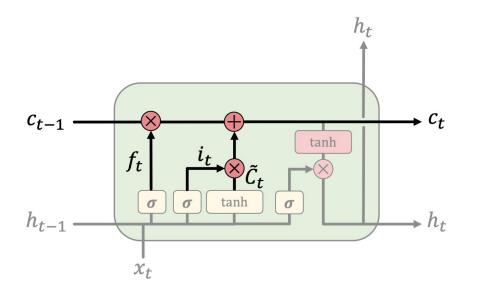
$$egin{aligned} \mathbf{i}_t &= \sigma(\mathbf{W}_i(\mathbf{h}_{t-1}, \mathbf{x}_t)) \ \mathbf{ ilde{C}}_t &= anh(\mathbf{W}_C(\mathbf{h}_{t-1}, \mathbf{x}_t)) \end{aligned}$$

- Sigmoid: to decide what values to update
- Tanh: to generate new vector of values to be added to the cell state.

**Example**: Add gender of new subject (Alice) to replace that of old subject (Bob).

## 3. Update Gate: Update cell state





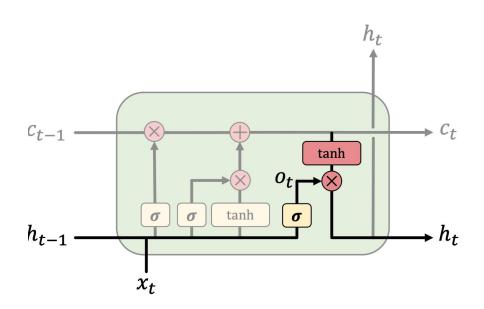
$$\mathbf{C}_t = \mathbf{f}_t * \mathbf{C}_{t-1} + \mathbf{i}_t * \mathbf{\tilde{C}}_t$$

- Apply forget operation to previous internal cell state
- Then, add new values, scaled by how much we decided to update

**Example**: Actually drop old info and add new info about subject's gender.

## 4. Output Gate: Output filtered cell state





$$\mathbf{o}_t = \sigma(\mathbf{W}_o(\mathbf{h}_{t-1}, \mathbf{x}_t))$$

$$\mathbf{h}_t = \mathbf{o}_t * anh(\mathbf{C}_t)$$

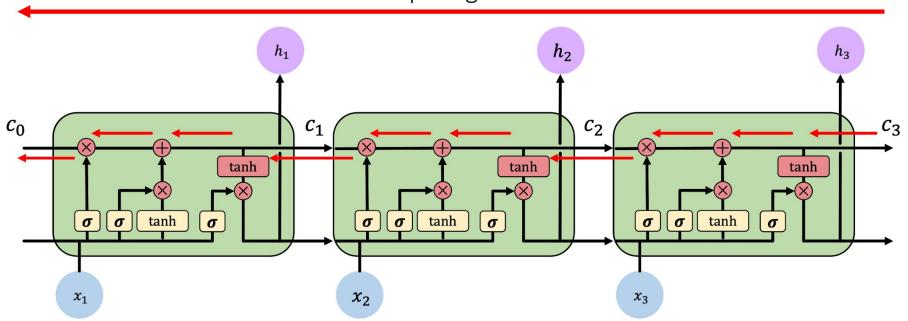
- Sigmoid: to decide what parts of cell state to output
- Tanh: squashes values between -1 and 1
- Multiplication: output filtered version of cell state

**Example**: Having seen a subject (Alice), may output info relating to a pronoun (She).





Uninterrupted gradient flow!



$$\mathbf{C}_t = \mathbf{f}_t * \mathbf{C}_{t-1} + \mathbf{i}_t * \mathbf{\tilde{C}}_t$$

## **Summary**



- RNNs is used to solving sequence modeling problem.
- **LSTM** maintains a separate cell state and uses gates to control the information flow: forget, store, update, and output gates.
- Backpropagation can be done with uninterrupted gradient flow
- Better/simpler architectures are a hot topic of research → the rise of BERT in 2018 (will be discussed in the next video)



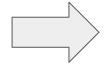
## **Bonus Slides**

## **Toy Example: A Moody Chef**

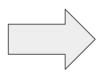














Apple pie

Burger

Chicken

#### Moods based on the weather





Sunny Same as yesterday

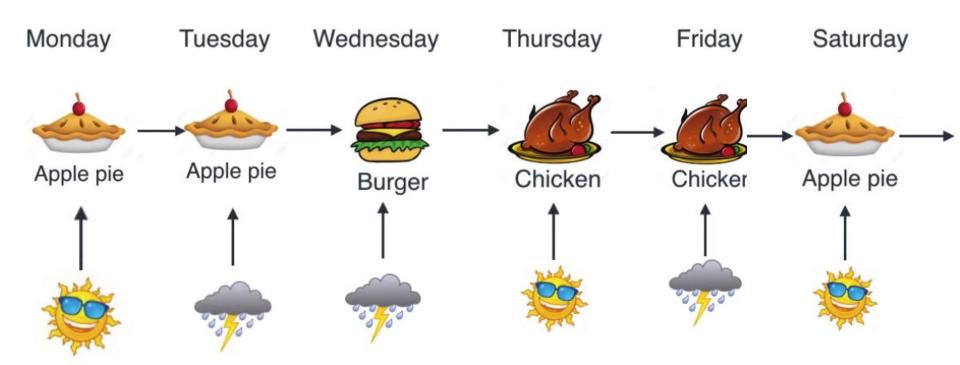


Rain

Next dish

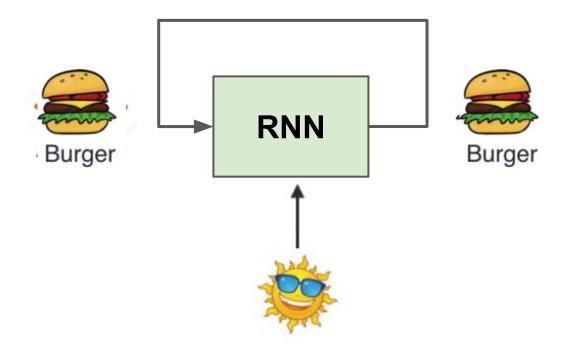
## **Cooking Schedule**





#### **Recurrent Neural Network**

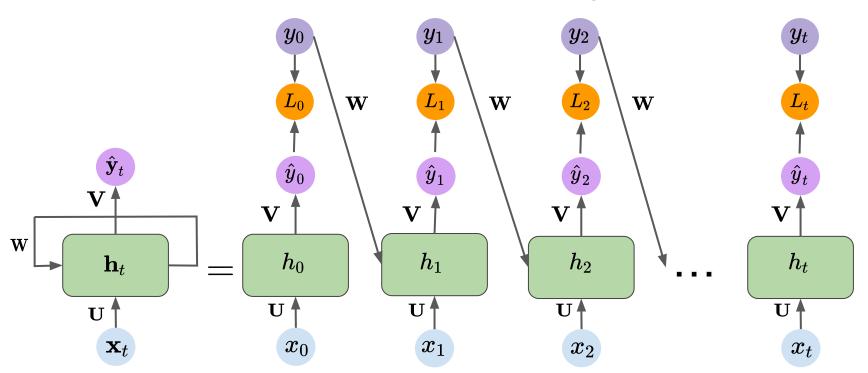






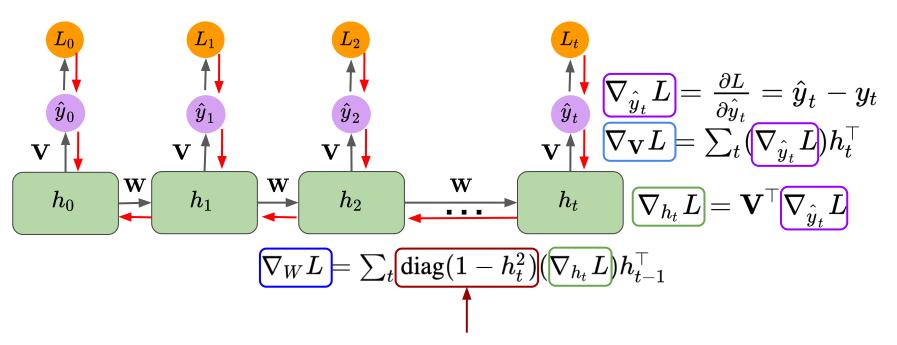
## **Teacher Forcing Networks**

RNN has recurrent connections from outputs leading back into hidden states



## **Exploding/vanishing gradients**





the Jacobian of the tanh associated with the hidden unit at time t