

# Automatic Control III

## Lecture 6 – Linearization and phase portraits

UPPSALA  
UNIVERSITET

# Alexander Medvedev

Division of Systems and Control  
Department of Information Technology  
Uppsala University.

Email: [alexander.medvedev@it.uu.se](mailto:alexander.medvedev@it.uu.se),

# Contents – lecture 6

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1. Summary of lecture 5
2. General properties
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# Summary of lecture 5 (I/III)

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$\mathcal{H}_2$  and  $\mathcal{H}_\infty$  synthesis:

- Make  $W_u G_{wu}, W_S S, W_T T$  small.
- $\mathcal{H}_2$ : Minimize  $\int (|W_u G_{wu}|_2^2 + |W_S S|_2^2 + |W_T T|_2^2) d\omega$ .
- $\mathcal{H}_\infty$ : Set an upper bound for  $|W_u G_{wu}|, |W_S S|, |W_T T| \forall \omega$ .
- Results in algebraic Riccati equations.

## Summary of lecture 5 (II/III)

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$\mathcal{H}_2$ ,  $\mathcal{H}_\infty$  synthesis – pros and cons:

- (+) Directly handles the specifications on  $S, T$  and  $G_{wu}$
- (+) Let us know when certain specifications are impossible to achieve (via  $\gamma$ ).
- (+) Easy to handle several different specifications (in the frequency domain)
- (-) Can be hard to control the behaviour in the time domain in detail.
- (-) Often results in complex controllers (number of states in the controller = number of states in  $G, W_u, W_S, W_T$ ).

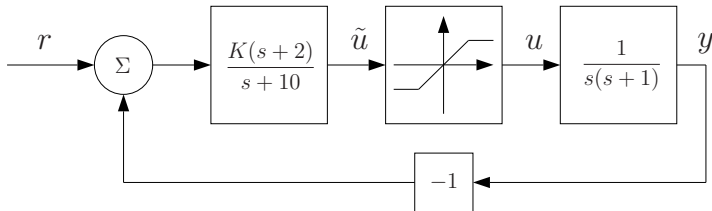
# Summary of lecture 5 (III/III)

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Linear multivariable controller synthesis summary:

1. Perform an RGA analysis
2. Use simple SISO controllers of PID type if the RGA analysis indicates that it might be possible.
3. Otherwise make use of LQ, MPC or  $\mathcal{H}_2/\mathcal{H}_\infty$  synthesis.

# DC motor – saturated control signal (I/V)



- DC motor controlled using a lead controller.
- We want to control the motor angle.
- The saturation

$$u = \text{sat}(\tilde{u}) = \begin{cases} \tilde{u} & |\tilde{u}| \leq 1, \\ 1 & \tilde{u} > 1, \\ -1 & \tilde{u} < -1, \end{cases}$$

renders the system nonlinear.

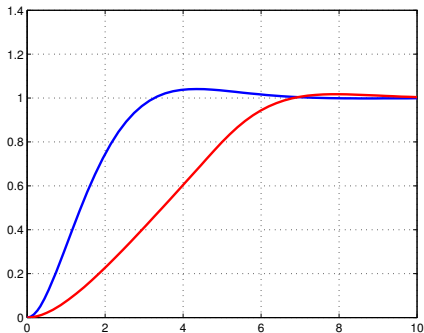
# DC motor – saturated control signal ( $II/V$ )

Step responses for two different amplitudes of the reference signal  $r$ .

Blue: Amplitude 1

Red: Amplitude 5 (scaled with  $1/5$ )

**Conclusion:** The step response is **amplitude dependent**. If the system would have been linear the two step responses would have coincided.



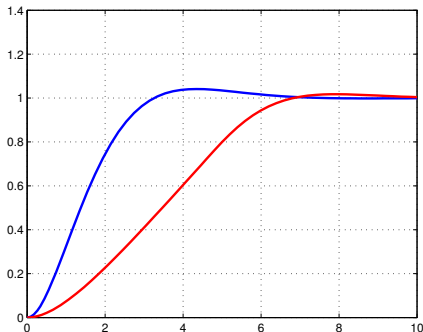
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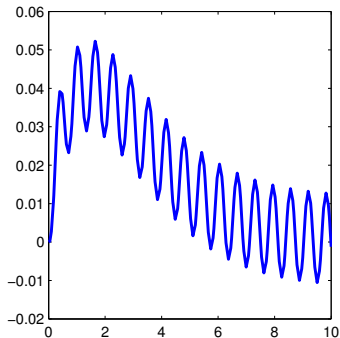
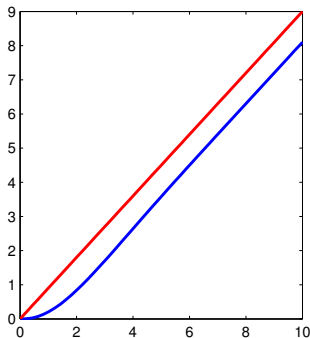
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# DC motor – saturated control signal (III/V)

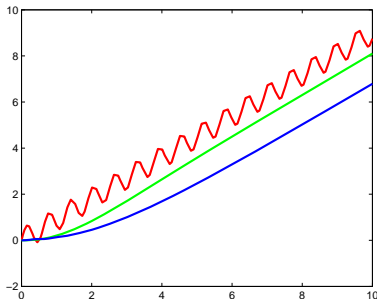
Red: Reference signal  $r$ . Blue: Output signal  $y$ .



Both the ramp (left) and the sine responses (right) are roughly the same as for a linear system.

# DC motor – saturated control signal (IV/V)

Red:  $r$ . Blue:  $y$ . Green:  $y$  when  $r$  is a ramp (same as on the previous slide).

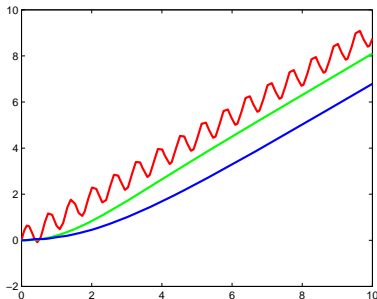


Something happens here: There is no sine present in the response and the ramp error has increased...

This violates the superposition principle and the frequency fidelity!

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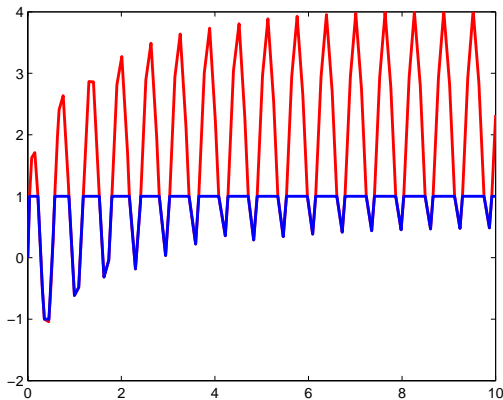


Something happens here: There is no sine present in the response and the ramp error has increased...

This violates the superposition principle and the frequency fidelity!

# DC motor – saturated control signal (V/V)

Red: before the saturation ( $\tilde{u}$ ). Blue: after the saturation ( $u$ ).



# Linearization of a nonlinear system

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We can approximate a nonlinear system

$$\dot{x} = f(x, u), \quad y = h(x, u),$$

by linearizing the system around an equilibrium (stationary) point  $(x_0, u_0)$ . Intuitively this amounts to approximating the right-hand side of the system equation by a flat hyperplane (straight line in the scalar case).

Let  $\Delta x(t) = x(t) - x_0$ ,  $\Delta u(t) = u(t) - u_0$ ,  $\Delta y(t) = y(t) - y_0$ .

A Taylor expansion (only keeping the linear terms) results in

$$\begin{aligned} \frac{d}{dt} \Delta x &= \overbrace{\frac{\partial f(x_0, u_0)}{\partial x}}^A \Delta x + \overbrace{\frac{\partial f(x_0, u_0)}{\partial u}}^B \Delta u, \\ \Delta y &= \underbrace{\frac{\partial h(x_0, u_0)}{\partial x}}_C \Delta x + \underbrace{\frac{\partial h(x_0, u_0)}{\partial u}}_D \Delta u. \end{aligned}$$

# Phase portraits for linear systems

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- **Sign:** Is the solution moving towards the origin or away from the origin (along the eigenvector)?
- **Relative size:** “fast” and “slow” eigenvectors, which is dominating the solution behaviour for  $t \approx 0$  and  $t \gg 0$ ?
- **Complex/real:** Complex conjugated eigenvalues result in circles and spirals.

Cases to consider:

1. Two distinct real-valued eigenvalues imply two eigenvectors.
2. Multiple eigenvalues.
3. Complex eigenvalues.

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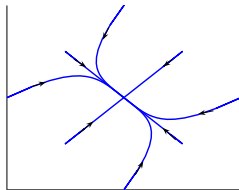
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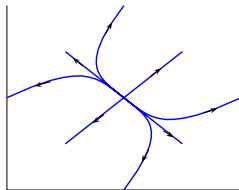
# Two distinct eigenvalues with the same sign

The solution is  $x(t) = c_1 e^{\lambda_1 t} v_1 + c_2 e^{\lambda_2 t} v_2$ .

**Stable node:** For eigenvalues  $\lambda_1 < \lambda_2 < 0$ . The first term dominates for small  $t$ , the second term dominates for large  $t$ .



**Unstable node:** For eigenvalues  $0 < \lambda_1 < \lambda_2$ . Also here, the first term dominates for small  $t$ , the second term dominates for large  $t$ .

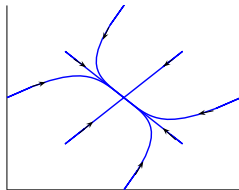




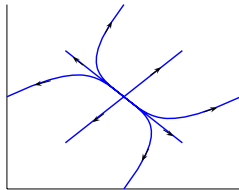
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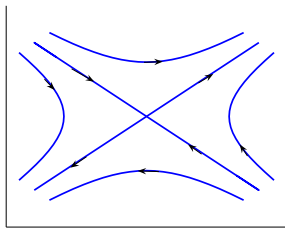
# Two distinct eigenvalues with opposite sign

For eigenvalues  $\lambda_1 < 0 < \lambda_2$  (with corresponding eigenvectors  $v_1, v_2$ ) the solution is

$$x(t) = c_1 e^{\lambda_1 t} v_1 + c_2 e^{\lambda_2 t} v_2.$$

Trajectories close to  $v_1$  will approach the origin.  $v_1$  is called the **stable eigenvector**.

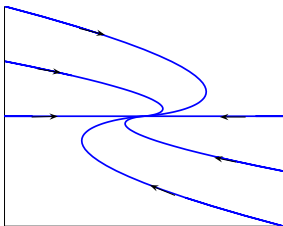
Trajectories close to  $v_2$  will move away from the origin.  $v_2$  is called the **unstable eigenvector**.



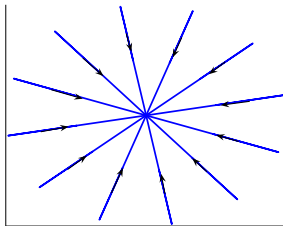
**Saddle point**

# A multiple eigenvalue

For multiple eigenvalues  $\lambda_1 = \lambda_2$ .



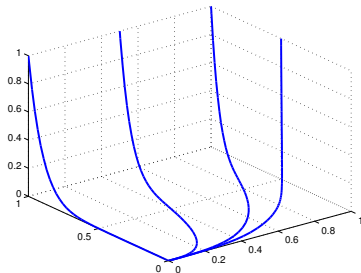
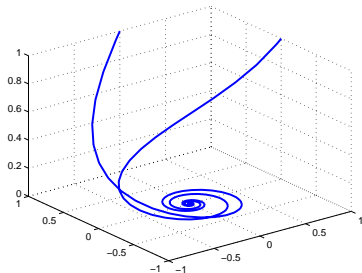
Stable node (unstable: change direction).



Stable star node (unstable: change direction).

# Two examples in 3D

Example of a generalization to 3D.



Left: Focus + one real eigenvalue.

Right: Three real eigenvalues.

# A few concepts to summarize lecture 6

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**Equilibrium points:** An equilibrium point is a point  $x_0, u_0$  where the system is at rest, i.e.  $f(x_0, u_0) = 0$ . Also referred to as stationary points.

**Linearization:** Find a Taylor expansion of the nonlinear system around an equilibrium point and only keep the linear parts. This means that we are approximating the system using a flat hyperplane.

**Phase plane:** A two-dimensional state space that is simple to visualize graphically.

**Phase portraits:** A plot where one state variable is plotted against another state variable.

**Limit cycle:** A limit cycle is a closed trajectory in phase space having the property that at least one other trajectory spirals into it either as time approaches  $\pm$  infinity.