ACKNOWLEDGEMENT

Q: Write a program to find the factorial

PROGRAM: -

```
school project > practicals >  prog1.py > ...

1    number = int(input("Enter a number:"))
2    inp_num = number
3    factorial = 1
4    while number > 0:
5        factorial = factorial*number
6        number -= 1
7
8    print(f"The factorial of {inp_num} is {factorial}")
9
```

```
PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pytho n/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals /prog1.py"

Enter a number:64
The factorial of 64 is 12688693218588416410343338933516148080286551617454519219880189437521470423040 00000000000000
PS C:\Users\maste\OneDrive\Desktop\phyton programming>
```

Q: Write a program to check if a number is prime or not prime

PROGRAM: -

```
school project > practicals > 🕏 prog2.py > ...
      number = int(input("Enter a number: "))
      if number < 2:
         print(number, "is not a prime number")
      else:
  6
          is_prime = True
  8
          for i in range(2, int(number**0.5) + 1):
              if number % i == 0:
  9
                  is_prime = False
 10
                  break
          if is_prime:
              print(number, "is a prime number")
 14
          else:
              print(number, "is not a prime number")
```

```
    PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Python/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals/prog2.py"
    Enter a number: 997
    997 is a prime number
    PS C:\Users\maste\OneDrive\Desktop\phyton programming>
```

Q: Write a program to find the sum of a list recursively

PROGRAM: -

```
school project > practicals > ♠ prog3.py > ♦ summation
      inpt_list = eval(input("Enter a list: "))
      def summation(lst):
  3
  4
          if len(lst) == 0:
  5
               return 0
  6
         else:
              return lst[0] + summation(lst[1:])
  8
  9
      result = summation(inpt_list)
 10
      print(f"The sum of the list: {inpt_list} is {result}")
```

```
    PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Python/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals/prog3.py"
    Enter a list: [131,24,46]
    The sum of the list: [131, 24, 46] is 201
    PS C:\Users\maste\OneDrive\Desktop\phyton programming>
```

Q: Write a program to calculate the nth term of Fibonacci series.

PROGRAM: -

```
school project > practicals > ♣ prog3.py > ...
      def fib(n):
                                                                                                    - Marian III
  2
         if n < 2:
              return n
  4
         return fib(n-1) + fib(n-2)
  6
      def get_fibonacci_term(n):
         print(f"Calculating the {n}th Fibonacci term...")
  8
          result = fib(n)
         print(f"The {n}th Fibonacci term is {result}")
  9
 10
 n = int(input("Enter the nth term to calculate: "))
 12 get_fibonacci_term(n)
```

```
PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pyth on/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practica ls/prog3.py"

Enter the nth term to calculate: 23

Calculating the 23th Fibonacci term...

The 23th Fibonacci term is 28657

O PS C:\Users\maste\OneDrive\Desktop\phyton programming>
```

Q: Write a program to search any word in given string or sentence

PROGRAM: -

```
school project > practicals > 🕏 prog4.py > ...
      text = "This is a sample text. Here is another line."
  3
      query = input("Enter word to search: ")
  4
  5
      lines = text.split('. ')
  6
      line_num = 1
      for line in lines:
  8
  9
       words = line.split()
 10
       word_num = 1
       for word in words:
         if word == query:
 14
          print(f"Found {query} at line {line_num}, word {word_num}")
 16
        word_num += 1
 18
 19
      line_num += 1
```

```
• PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pyth
on/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practica
ls/prog4.py"
Enter word to search: sample
Found sample at line 1, word 4
```

Q: Write a program to read and display file content line by line with each word separated by #

PROGRAM: -

OUTPUT: -

PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pyth on/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals/prog5.py"

Eu#do#ad#sunt#mollit#ex#ex#quis#et#ut#est#velit.#Fugiat#ad#eu#nulla#voluptate.#Lorem#exercitation#Lorem#voluptate#exercitation#proident#aliquip#nisi.

Nulla#laboris#ut#duis#eu#pariatur#tempor.#Sunt#velit#reprehenderit#aliqua#dolor#culpa#proident#adip isicing#labore#aliqua#non#enim#elit.#Id#consectetur#ex#non#esse.#Eiusmod#ea#irure#incididunt#eiusmo d.#Ex#qui#amet#dolore#Lorem#exercitation#consectetur#mollit#officia#velit#pariatur#sit#ullamco.

Sit#aliquip#consectetur#velit#aute.#Est#laboris#aliqua#ea#ut#sint.#Adipisicing#adipisicing#cupidata t#ea#nulla#cillum#enim#ex#est#officia#reprehenderit.#Est#adipisicing#proident#cupidatat#dolor#duis#adipisicing#proident.

O PS C:\Users\maste\OneDrive\Desktop\phyton programming>

Q: Write a program to read the content of a file and display the total number of consonants, uppercase, vowels and lowercase characters.

PROGRAM: -

```
school project > practicals > 🕏 prog6.py > ...
     consonants_upper = 0
  3 vowels = 0
  4 lower_chars = 0
  5
     VOWELS = 'aeiou'
  6
  8 with open(r'C:\Users\maste\OneDrive\Desktop\phyton programming\school
      project\practicals\data.txt','r') as f:
      for line in f:
 10
         for char in line:
           if char.isupper() and char not in VOWELS:
            consonants upper += 1
 14
           elif char in VOWELS:
             vowels += 1
           elif char.islower():
            lower_chars += 1
 18
     print("Consonant upper case letters:", consonants_upper)
 20 print("Vowels:", vowels)
     print("Lower case characters:", lower_chars)
```

```
    PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pyth on/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practica ls/prog6.py"
        Consonant upper case letters: 14
        Vowels: 248
        Lower case characters: 292
        PS C:\Users\maste\OneDrive\Desktop\phyton programming>
```

Q: Create a binary list to store roll number and name and create a search function for searching name using role number.

PROGRAM: -

```
school project > practicals > 🗘 prog7.py > ...
       student_records = []
       def add_student():
           roll = int(input("Enter student roll number: "))
            name = input("Enter student name: ")
            student_records.append((roll, name))
            student_records.sort()
           print("Student added successfully!")
      def search_by_roll():
           roll = int(input("Enter roll number to search: "))
           i = 0
            j = len(student_records) - 1
           while i <= j:
mid = (i + j) // 2
                if student_records[mid][0] == roll:
                    print(f"Name for roll {roll} is {student_records[mid][1]}")
                 elif roll < student_records[mid][0]:</pre>
                     j = mid - 1
                      i = mid + 1
          print("Roll number not found")
      while True:
          print("1. Add Student")
print("2. Search by Roll Number")
          print("3. Exit")
        choice = int(input("Enter choice: "))
if choice==1:
    add_student()
elif choice==2:
    search_by_roll()
elif choice==3:
    break
                break
            else:
 38
       print("Invalid choice")
```

```
O PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pytho
 n/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals
  /prog7.py"
1. Add Student
 2. Search by Roll Number
  3. Fxit
 Enter choice: 1
  Enter student roll number: 23
  Enter student name: xyz
  Student added successfully!
 1. Add Student
 2. Search by Roll Number
  3. Exit
 Enter choice: 2
  Enter roll number to search: 23
 Name for roll 23 is xyz
1. Add Student
  2. Search by Roll Number
  3. Exit
  Enter choice:
```

Q Write a program to create a binary file to store roll number marks and name and write a function to update marks.

PROGRAM: -

```
school project > practicals > 😂 prog8.py > ...
      import pickle
      import os
      records = []
      def show_menu():
        print("\nStudent Records")
print("1. Add New Student"
         print("2. Update Marks")
print("3. View Records")
print("4. Exit")
         choice = int(input("Enter choice: "))
perform_action(choice)
     def perform_action(choice):
        if choice == 1:
               add_student()
         elif choice == 2
               update_marks()
         elif choice == 3:
               view_records()
         elif choice == 4:
              exit()
         else:
              print("Invalid choice")
    def add_student():
         roll = int(input("Enter roll number: "))
          name = input("Enter name: ")
         marks = int(input("Enter marks: "))
         records.append({'roll':roll, 'name':name, 'marks':marks})
print("Record added successfully!")
     def update_marks():
        roll = int(input("Enter roll number to update marks: "))
          new_marks = int(input("Enter new marks: "))
          update_record(roll, new_marks)
 41 v def update_record(roll, new_marks):
 42 v for record in records:
          if record['roll'] == roll:
 43 🗸
                   record['marks'] = new_marks
                    print("Marks updated successfully!")
                   return
          print("Roll number not found")
 49 ∨ def view_records():
 50 ∨ for record in records:
               print(record['roll'], record['name'], record['marks'])
 53 v if os.path.exists('student_data.pkl'):
 54 v with open('student_data.pkl', 'rb') as f:
          records = pickle.load(f)
 57 ∨ while True:
        show menu()
        with open('student_data.pkl', 'wb') as f:
 60 🗸
 61
       pickle.dump(records, f)
```

OUTPUT: -

4. Exit

Enter choice:

• PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Pytho n/Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals /prog8.py" Student Records 1. Add New Student 2. Update Marks 3. View Records 4. Exit Enter choice: 1 Enter roll number: 23234 Enter name: ddwdd Enter marks: 225 Record added successfully! Student Records 1. Add New Student 2. Update Marks 3. View Records 4. Exit Enter choice: 3 5 dt 76 23234 ddwdd 225 Student Records 1. Add New Student 2. Update Marks 3. View Records

Q: Write a program to create a csv file, storing employee number and salary, and also write a search function.

PROGRAM: -

```
school project > practicals > 🛟 prog9.py > ...
        import csv
        records = []
        def show_menu():
        print()
        print()
print("Employee Records")
print("1. Search Records")
print("2. View Records")
print("3. Exit")
choice = int(input("Enter choice: "))
perform_action(choice)
        def perform_action(choice):
        if choice == 1:
            search_records()
        elif choice == 2:
             view_records()
        elif choice == 3:
             exit()
        exi
else:
       print("Invalid option")
def search_records():
        emp_no = int(input("Enter employee number to search: "))
search_record(emp_no)
        def search_record(emp_no):
        for record in records:
          if record['emp_no'] == emp_no:
              print(record['emp_no'], record['salary'])
                 return
          print("Employee number not found")
        def view records():
        print("Emp No.\tsalary")
for record in records:
       print(record['emp_no'], '\t', record['salary'])
with open('employees.csv', 'r') as file:
        reader = csv.reader(file)
next(reader) # skip header row
for row in reader:
             records.append({'emp_no': int(row[0]), 'salary': float(row[1])})
        while True:
show_menu()
 38
```

OUTPUT: -

PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Python/Python311/pyth/maste/OneDrive/Desktop/phyton programming/school project/practicals/prog9.py"

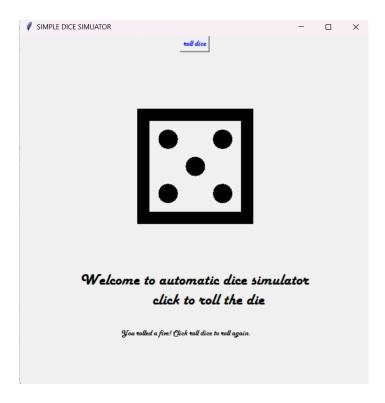
```
Employee Records
1. Search Records
2. View Records
3. Exit
Enter choice: 1
Enter employee number to search: 23
Employee number not found

Employee Records
1. Search Records
2. View Records
3. Exit
Enter choice: 3
```

Q: Write a program to generate random number one to 6 and simulator dice.

PROGRAM: -

```
school project > practicals > 🛟 prog10.py > ...
      import random
      import tkinter
 4 root = tkinter.Tk()
     root.title('SIMPLE DICE SIMUATOR')
 6 root.geometry('600x600')
 8 label = tkinter.Label(root, text='', font=('Helvetica', 260))
 10 label2 = tkinter.Label(root, text='Welcome to automatic dice simulator\n click to roll the die', font=('Harlow Solid Italic',20))
      label2.place(x=100,y=400)
      def roll_dice():
         # just some unicode values for the die faces nothing else
          value = ['\u2680', '\u2681', '\u2682', '\u2683', '\u2684', '\u2685']
          result=random.choice(value)
         label.configure(text=result)
         label.pack()
         if(result=='\u2680'):
              label3=tkinter.Label(root,text='You rolled a one! Click roll dice to roll again.',font=('Harlow Solid Italic',10))
              label3.place(x=170,y=500)
        elif(result=='\u2681'):
             label3=tkinter.Label(root,text='You rolled a two! Click roll dice to roll again.',font=('Harlow Solid Italic',10))
             label3.place(x=170,y=500)
        elif(result=='\u2682'):
            label3=tkinter.Label(root,text='You rolled a three! Click roll dice to roll again.',font=('Harlow Solid Italic',10))
              label3.place(x=170,y=500)
        elif(result=='\u2683'):
             label3=tkinter.Label(root,text='You rolled a four! Click roll dice to roll again.',font=('Harlow Solid Italic',10))
             label3.place(x=170,y=500)
        elif(result=='\u2684'):
             label3=tkinter.Label(root,text='You rolled a five! Click roll dice to roll again.',font=('Harlow Solid Italic',10))
              label3.place(x=170,y=500)
        elif(result=='\u2685'):
             label3=tkinter.Label(root,text='You rolled a six! Click roll dice to roll again.',font=('Harlow Solid Italic',10))
             label3.place(x=170,y=500)
     button = tkinter.Button(root, text='roll dice',font=('Harlow Solid Italic',10), foreground='blue', command=roll_dice)
 38 button.pack()
39 root.mainloop()
```



Q: Write a program for currency conversion from dollar to rupee.

PROGRAM: -

```
school project > practicals > 🛟 prog11.py > ...
      exchange_rate = 83.50
      print("Dollar to Rupee Converter")
      while True:
        print("1. Dollar to Rupees")
        print("2. Rupees to Dollars")
        print("3. Exit")
        choice = int(input("Enter choice: "))
 10
        if choice == 1:
          dollars = float(input("Enter amount in dollars: "))
         rupees = round(dollars * exchange rate, 2)
          print(f"{dollars} dollars = {rupees} rupees")
        elif choice == 2:
         rupees = float(input("Enter amount in rupees: "))
          dollars = round(rupees / exchange_rate, 2)
         print(f"{rupees} rupees = {dollars} dollars")
        elif choice == 3:
         break
        else:
        print("Invalid choice")
 27 print("Program ended")
```

```
O PS C:\Users\maste\OneDrive\Desktop\phyton programming> & C:/Users/maste/AppData/Local/Programs/Python /Python311/python.exe "c:/Users/maste/OneDrive/Desktop/phyton programming/school project/practicals/p rog11.py"
Dollar to Rupee Converter
1. Dollar to Rupees
2. Rupees to Dollars
3. Exit
Enter choice: 1
Enter amount in dollars: 232332
232332.0 dollars = 19399722.0 rupees
1. Dollar to Rupees
2. Rupees to Dollars
3. Exit
Enter choice: ■
```