# AA 274A: Principles of Robot Autonomy I Section 4

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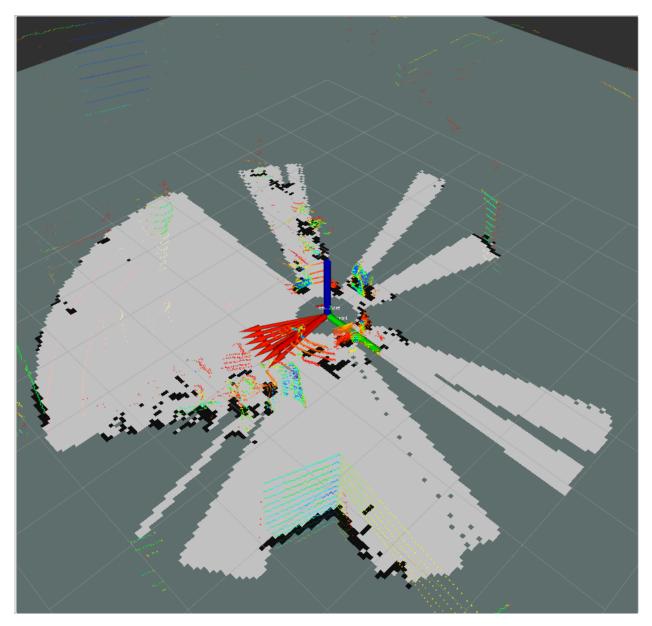
#### 1 Problem 1

- 1. /battery\_state
- $2. / cmd_nav$
- $3. / \text{cmd\_vel}$
- $4. / \text{cmd\_vel\_rc100}$
- 5. /diagnostics
- 6. /firmware\_version
- 7. /imu
- 8. /joint\_states
- 9. /magnetic\_field
- 10. /map
- 11. /map\_metadata
- 12. /motor\_power
- 13. /move\_base\_simple/goal
- 14. /odom
- 15. /reset
- 16. /rosout
- 17. /rosout\_agg
- 18. /scan
- 19. /sensor\_state
- 20. /sound
- 21. /tf
- 22. /tf\_static

- 23. /turtlebot3\_slam\_gmapping/entropy
- 24. /velodyne\_nodelet\_manager/bond
- 25. /velodyne\_nodelet\_manager\_driver/parameter\_descriptions
- 26. /velodyne\_nodelet\_manager\_driver/parameter\_updates
- $27. \ / velodyne\_nodelet\_manager\_lasers can/parameter\_descriptions$
- $28. \ / velodyne\_nodelet\_manager\_laserscan/parameter\_updates$
- 29. /velodyne\_nodelet\_manager\_transform/parameter\_descriptions
- 30. /velodyne\_nodelet\_manager\_transform/parameter\_updates
- 31. /velodyne\_packets
- 32. /velodyne\_points
- 33. /velodyne\_points\_throttle

## 2 Problem 2

Information Visualization with rviz:



#### 3 Problem 3

Contents of .rviz configuration file:

```
Panels:
  - Class: rviz/Displays
    Help Height: 78
    Name: Displays
    Property Tree Widget:
      Expanded:
        - /Global Options1
        - /Status1
      Splitter Ratio: 0.5
    Tree Height: 719
  - Class: rviz/Selection
    Name: Selection
  - Class: rviz/Tool Properties
    Expanded:
      - /2D Pose Estimate1
      - /2D Nav Goal1
      - /Publish Point1
    Name: Tool Properties
    Splitter Ratio: 0.5886790156364441
  - Class: rviz/Views
    Expanded:
      - /Current View1
    Name: Views
    Splitter Ratio: 0.5
  - Class: rviz/Time
    Experimental: false
    Name: Time
    SyncMode: 0
    SyncSource: PointCloud2
Preferences:
 PromptSaveOnExit: true
Toolbars:
  toolButtonStyle: 2
Visualization Manager:
  Class: ""
  Displays:
    - Alpha: 0.5
     Cell Size: 1
      Class: rviz/Grid
      Color: 160; 160; 164
     Enabled: true
     Line Style:
        Line Width: 0.02999999329447746
        Value: Lines
     Name: Grid
     Normal Cell Count: 0
      Offset:
        X: 0
        Y: 0
        Z: 0
```

```
Plane: XY
 Plane Cell Count: 10
 Reference Frame: <Fixed Frame>
 Value: true
- Alpha: 1
 Autocompute Intensity Bounds: true
 Autocompute Value Bounds:
   Max Value: 10
   Min Value: -10
   Value: true
 Axis: Z
 Channel Name: intensity
 Class: rviz/PointCloud2
 Color: 255; 255; 255
 Color Transformer: Intensity
 Decay Time: 0
 Enabled: true
 Invert Rainbow: false
 Max Color: 255; 255; 255
 Min Color: 0; 0; 0
 Name: PointCloud2
 Position Transformer: XYZ
 Queue Size: 10
 Selectable: true
 Size (Pixels): 3
 Size (m): 0.009999999776482582
 Style: Flat Squares
 Topic: /velodyne_points
 Unreliable: false
 Use Fixed Frame: true
 Use rainbow: true
 Value: true
- Alpha: 0.699999988079071
 Class: rviz/Map
 Color Scheme: map
 Draw Behind: false
 Enabled: true
 Name: Map
 Topic: /map
 Unreliable: false
 Use Timestamp: false
 Value: true
- Angle Tolerance: 0.1000000149011612
 Class: rviz/Odometry
 Covariance:
   Orientation:
     Alpha: 0.5
     Color: 255; 255; 127
     Color Style: Unique
     Frame: Local
     Offset: 1
     Scale: 1
     Value: true
   Position:
```

```
Alpha: 0.3000001192092896
     Color: 204; 51; 204
     Scale: 1
     Value: true
   Value: true
 Enabled: true
 Keep: 100
 Name: Odometry
 Position Tolerance: 0.1000000149011612
 Queue Size: 10
 Shape:
   Alpha: 1
   Axes Length: 1
   Axes Radius: 0.1000000149011612
   Color: 255; 25; 0
   Head Length: 0.3000001192092896
   Head Radius: 0.1000000149011612
   Shaft Length: 1
   Shaft Radius: 0.0500000074505806
   Value: Arrow
 Topic: /odom
 Unreliable: false
 Value: true
- Alpha: 1
 Class: rviz/Axes
 Enabled: true
 Length: 1
 Name: Axes
 Radius: 0.1000000149011612
 Reference Frame: <Fixed Frame>
 Show Trail: false
 Value: true
- Class: rviz/TF
 Enabled: true
 Frame Timeout: 15
 Frames:
   All Enabled: true
   base_footprint:
     Value: true
   map:
     Value: true
   odom:
     Value: true
   velodyne:
     Value: true
 Marker Alpha: 1
 Marker Scale: 1
 Name: TF
 Show Arrows: true
 Show Axes: true
 Show Names: true
 Tree:
   map:
     odom:
```

```
base_footprint:
              velodyne:
                { }
      Update Interval: 0
      Value: true
  Enabled: true
  Global Options:
    Background Color: 48; 48; 48
    Default Light: true
    Fixed Frame: map
    Frame Rate: 30
  Name: root
  Tools:
    - Class: rviz/Interact
     Hide Inactive Objects: true
    - Class: rviz/MoveCamera
    - Class: rviz/Select
    - Class: rviz/FocusCamera
    - Class: rviz/Measure
    - Class: rviz/SetInitialPose
     Theta std deviation: 0.2617993950843811
      Topic: /initialpose
     X std deviation: 0.5
      Y std deviation: 0.5
    - Class: rviz/SetGoal
      Topic: /move_base_simple/goal
    - Class: rviz/PublishPoint
      Single click: true
      Topic: /clicked_point
  Value: true
  Views:
    Current:
      Class: rviz/Orbit
      Distance: 10.335333824157715
      Enable Stereo Rendering:
        Stereo Eye Separation: 0.05999999865889549
        Stereo Focal Distance: 1
        Swap Stereo Eyes: false
        Value: false
      Focal Point:
        X: 0
        Y: 0
        Z: 0
     Focal Shape Fixed Size: true
      Focal Shape Size: 0.0500000074505806
      Invert Z Axis: false
      Name: Current View
     Near Clip Distance: 0.009999999776482582
      Pitch: 0.785398006439209
      Target Frame: <Fixed Frame>
      Yaw: 0.785398006439209
    Saved: ~
Window Geometry:
  Displays:
```

collapsed: true
Height: 1016

Hide Left Dock: true
Hide Right Dock: true

Selection:

collapsed: false

Time:

collapsed: false
Tool Properties:
 collapsed: false

Views:

collapsed: true

Width: 1848

X: 72 Y: 27

### 4 Problem 4

Screenshot of our marker:

