Trivia Parking Space

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About Application

- Application Overview: Parking Space Management for Students and Faculty
- Different Service Levels: Green, Gold, and Orange Lines
- Key Features: Parking, Car Wash, Vehicle Inspection
- User Categories: Students, Faculty, and Guest Parking

SERVICES

- Green Line: Basic Parking Service
- Gold Line: Parking + Car Wash
- Orange Line: Parking + Vehicle Inspection

Registered Users:

- Students and Faculty
- Register with their details and Unique ID
- One-Time load money to their Wallet Balance

Guest Parking Users:

- Guest Parking Option
- Car Number Registration for Guest Parking
- Simplified Process for Visitors

Operating Instructions

- Run the program
- You'll be prompted with 2 options 1.Sign up 2.Proceed to Parking Lot
- If selected 1.Sign Up:
 - Enter Unique UserID,
 - Select User Type (1.Student 2.Faculty)
 - Enter the Wallet Balance (\$) to be stored:
 - Select one of the ParkingLine below: 1. Green 2. Gold 3. Orange
 - Enter the number of vehicles to be registered:
 - Enter #X Vehicle Registered Number:
 - Enter #X Vehicle Name
 - You will be prompted with
 - User data saved successfully.
 - User with Id: XXX registered successfully!

Operating Instructions

- If selected 2 Proceed to Parking Lot:
 - Pick anyone of the options below: 1. Park Vehicle
- Pick anyone of the options below: 1. Park Vehicle
- If selected 1 Park Vehicle:
 - Parking Lot [lotName=GREEN, totalSpaces=150]
 - Parking Lot [lotName=ORANGE, totalSpaces=40]
 - Parking Lot [lotName=GOLD, totalSpaces=100]
 - Select an option from below: 1. Park with UserId
- If selected 1 Park with Userld:
 - Enter the Id The unique id you registered with
 - Enter Vehicle Number The vehicle number of the vehicle you are intending to park
 - Enter about to Park Line: 1. GOLD, 2. GREEN, 3. ORANGE If you select any other line than you selected during registration than you will be charged a premium
 - Vehicle XXX successfully parked in parkingLine XXXXXXX

- 2. Exit Vehicle from Parking Space
- 2. Exit Vehicle from Parking Space

2. Proceed without Userld

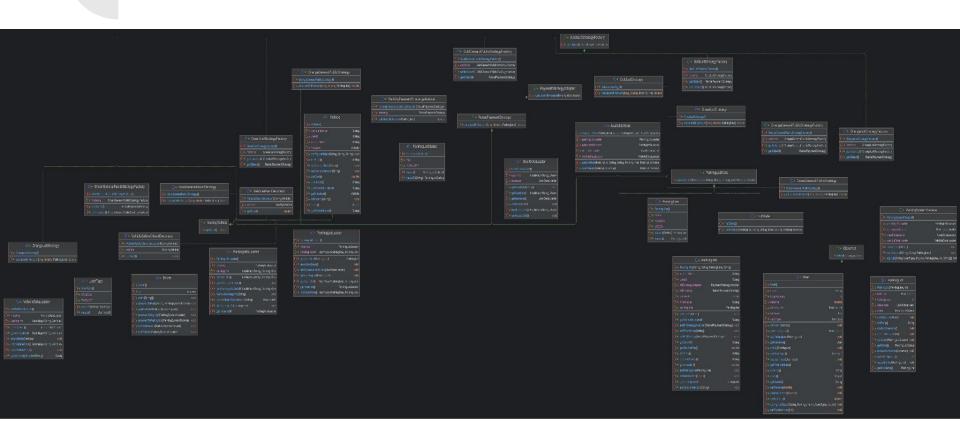
Operating Instructions

- If selected 2 Proceed without Userld
 - Enter Vehicle Number
 - Enter about to Park Line: 1. GOLD, 2. GREEN, 3. ORANGE
 - Vehicle XXX successfully parked in parkingLine XXXXXXX
- If selected 2 Exit Vehicle from Parking Space
 - Enter the Registered Vehicle Number
 - Bill Amount deducted: \$XXXXXXXXX
 - Vehicle XXX successfully exited!

Design Patterns Used

- **Singleton** Used to ensure that only one instance of the class is present throughout the application lifecycle.
- Factory Used it to provide consistent way of creating objects for different billing strategies.
- **Strategy** Used it define different billing strategies which encapsulate the logic for calculating the bill.
- Adapter Used to adapt different payment strategies into a common interface
- **Prototype** Used to clone the user and vehicle base model
- Decorator Used to enhance the services provided by adding additional features like safety check and vehicle washing.
- State Used to represent various states of parking lot, like available and full
- **Observer** Used to establish relationship between the parking lot and user classes.
- Facade Used to abstract the complexity of interacting with various loaders, observers, and other components. It centralizes the operations related to user sign-up, parking, and exiting, making it easier to manage the underlying complexity.

UML Diagram



Future Enhancements

- Unique userId can be generated from the platform.
- Remaining wallet balance for each user can be displayed after the vehicle exited.
- Option to recharge the user's wallet.
- We can also expand the application to charge the customers based on the hours they parked.

Contributions

- Rahul Kalapala Identified the problem statement and came up with the strategy to solve the problem statement. Also contributed to developing the code by helping out in pointing out various design patterns.
- Maheswara Sai Ram Palakurthy Contributed to the basic structure of the code and implemented design patterns and methods to solve the problem statement.
- Saketh Sai Mallepaddi Contributed to the user flow and to implement design patterns. Also helped in creating the presentation.
- Suhasini Polampelly Contributed to identifying the possible scenarios and helped in implementing few design patterns and testing the code. Also helped in creating the presentation.

THANK YOU