

Passenger Documentation

Project Overview

Project Name

Passenger

Description

Passenger is your go-to messaging app for real-time communication with friends, family, and colleagues.

Goals and Objectives

- **Enhance Communication:** Provide users with a seamless platform for instant communication, enabling them to connect with others in real time.
- **Deliver a User-Friendly Experience:** Design an intuitive interface that makes it easy for users of all ages and tech-savvies to navigate and utilize the app.

Target Audience

- **Young Adults and Students:** Individuals aged 18-40 who seek easy, instant communication for socializing, study groups, and collaborations.
- **Professionals and Remote Workers:** Users who require efficient communication tools for team collaboration and project management, especially in remote work environments.
- **Families:** Parents and relatives looking for a secure way to communicate and share updates with family members.

Key Features

- **Instant Messaging:** Fast text, and multimedia messaging for real-time conversations.
- **User-Friendly Interface:** An intuitive design that makes navigation easy for users of all ages.

Technical Documentation

Github

https://github.com/polanaeem1/Chat_App

Architecture Overview

1. Client-Server Model:

- **Client-Side:** Built with React.js for user interaction.
- **Server-Side:** Firebase handles authentication and real-time database services.

Key Components

Client-Side (React.js):

- **User Interface:** React components for managing messages, profiles, and chat rooms.
- **State Management:** Uses hooks or context API.
- **Real-Time Updates:** Listens for Firestore changes to update the UI dynamically.

Server-Side (Firebase):

- **Firebase Authentication:** Manages user sessions and identity verification.
- **Cloud Firestore:** A NoSQL database storing chat data in real-time.
- **Firebase Security Rules:** Protects user data.

Communication Flow

- **User Authentication:** Validates users with Firebase Authentication.
- **Real-Time Messaging:** Sends messages to Firestore, triggering updates for connected clients.
- **Data Storage:** Organizes messages, user profiles, and chat data in Firestore.

Database Schema

1. Users Collection

Collection Name: `users`

Document Structure:

- ``id``: (string, auto-generated by Firebase)
- ``finalUserName``: (string)

- ``finalUserEmail``: (string)
- ``profilePicture``: (string, URL to image)

2. Chats Collection

Collection Name: ``chats``

Document Structure:

- ``createdAt``: (timestamp)
- ``senderId``: (string)
- ``text``: (string)

3. User Chats Sub collection

Collection Name: ``users/{userId}/chats``

Document Structure:

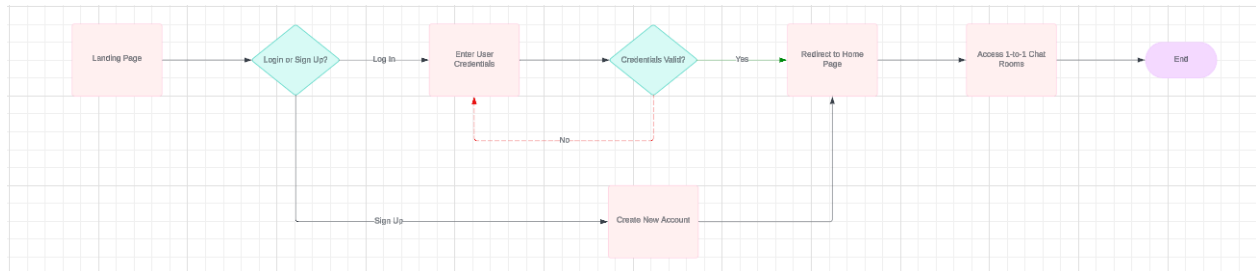
- ``chatId``: (string, reference to the chat)
- ``lastMessage``: (string)
- ``updatedAt``: (timestamp)
- ``receiverId``: (string)

Third-Party Integrations

- **Authentication Services:** Firebase Authentication for user login and security.
- **Real-Time Database:** Firebase Firestore for real-time data synchronization.

User Documentation

User Flow



Getting Started

1. Navigate to the Passenger website.
2. Sign Up / Log In

Registration:

- Click on the "Sign Up" button.
- Enter required information (email, username, password)

Login:

- If already registered, click on "Log In" and enter credentials.

Common Issues and Resolutions

1. Login Problems

- **Issue:** Users may forget their password or enter incorrect credentials.
- **Resolution:** Implement a "Forgot Password?" feature. Provide clear error messages.

Design Documentation

Brand Guidelines

Refer to the [Figma Design]([https://www.figma.com/design/HhN0YC52z0DBiM1UVWPU75/DEPI-Project-\(Testing\)?node-id=0-1&node-type=canvas&m=dev](https://www.figma.com/design/HhN0YC52z0DBiM1UVWPU75/DEPI-Project-(Testing)?node-id=0-1&node-type=canvas&m=dev)) for brand colors, logos, and typography.

Design Principles

1. Accessibility

- Color Contrast
- Keyboard Navigation

2. Responsiveness

- Fluid Layouts
- Touch Targets

Testing Documentation

Testing Strategy

1. Unit Testing

- Purpose: Test individual components/functions in isolation.
- Focus Areas: Component rendering, form validation.

2. Integration Testing

- Purpose: Test interactions between components.
- Focus Areas: User flows, component interactions.

3. End-to-End Testing

- Purpose: Test the application as a whole.
- Focus Areas: User registration, message sending.

Test Cases

1. Unit Testing

- Test Case: Component Rendering
- Scenario: Check if the Message component renders correctly.

2. Integration Testing

- Test Case: Login Flow
- Scenario: User logs in successfully.

3. End-to-End Testing

- Test Case: User Registration
- Scenario: New user registers for an account.

Team Members:

Pola Naeem Roshdy:

- Form Validation
- Real time chatting functionality (Firebase)
- Website Responsiveness
- Main Chat Component (chat hero ,messages and send functionality)
- Test and optimize the code

Ahmed Mohamed Mahmoud:

- UI & UX
- Documentation
- Testing

Mina Mahrous Samoel:

- Sign Up Page
- Sidebar Component in the chat room page

Marvy Nady:

- Home Page
- Contact Details Component

Mario Mina Gaballah:

- User Authentication & Forget password Method

Samira Abdallah Mohamed:

- Sign In Page
- Chat Contacts Component