

TYLER POLAND

Austin, TX

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Experienced software engineer with a demonstrated history across a breadth of industries. Forever a knowledge-hungry journeyman with a predilection for strong software craftsmanship and experience in both frontend and backend development.

EXPERIENCE

JAN 2020 – JUNE 2020

SENIOR SOFTWARE ENGINEER, VRBO

Technologies: Swift, Objective-C, SwiftUI, Xcode, Git, GraphQL, Combine, RxSwift, Bitrise, CI/CD

Build, test, and ship features that give families new opportunities to explore and connect with the world around them. Mentor junior developers on best practices in iOS and general software engineering.

JAN 2020 – JUNE 2020

IOS ENGINEER, APPLE

Technologies: Swift, Objective-C, Internal tooling, Xcode, Git

Build, test, and ship internal iOS apps.

AUG 2018 – CURRENT

SOFTWARE ENGINEER, OUTDOORSY

Technologies: Swift, Fastlane, Kotlin, Golang, CircleCI, Bitrise, Git, Postgres

Build, test, and ship Android and iOS features for multi-tenant marketplace application in the vacation rental and outdoor experience industry.

NOV 2015 – AUG 2018

IOS & WEB ENGINEER, AETNA

Technologies: Swift, Objective-C, XCTest, Jenkins, Xcode Server, Fastlane, Angular, Node.js, AWS, Git

Build, test, and ship iOS and web feature code that enables users to live healthier lives.

APR 2014 – NOV 2015

SDET (TEST ENGINEER), ITRIAGE

Technologies: Ruby, Calabash, Jenkins, Sauce labs, Git

Designed and implemented automated and manual tests / processes in support of the iTriage application. Write API and UI tests to ensure quality.

APR 2011 – APR 2014

QA ENGINEER, ACCURENCE

Stack: Ruby, Calabash, Jenkins, Sauce labs, Git

Implemented strong quality processes and began automating repetitive tasks. Reduced escape defect metric by roughly 70%.

EDUCATION

MAY 2011

B.A. ECONOMICS, VALPARAISO UNIVERSITY

Certifications: IT Fellow (Help Desk and Network)

LEADERSHIP / MISC

MAR 2019 - PRESENT

ORGANIZER, AUSTIN ALGORITHMS MEETUP