

# Charlie Cooper

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## EDUCATION

<b>University of California, Berkeley</b>	<b>May 2025</b>
<b>BA in Computer Science, BA in Applied Mathematics</b>	<b>GPA: 3.82/4.00</b>

- **Computer Science Coursework:** Operating Systems (A), Deep Neural Networks, Machine Learning, Databases, Cyber Security, Data Structures & Algorithms, Computer Architecture
- **Mathematics:** Advanced Linear Algebra, Combinatorics, Real/Complex Analysis, Probability, Abstract Algebra, Differential Equations, Numerical Analysis

## TECHNICAL SKILLS

**Languages:** Python, C, C++, Java, GoLang, SQL, MATLAB

**Frameworks/Tools:** Git, PyTorch, Postgres, Docker, NumPy, Pandas

**Systems:** Linux/Unix Scripting, SSH, GDB, Object Oriented Programming

**Cloud:** AWS S3, AWS EC2

## PROJECTS

<b>Live MUNI Vehicle Tracker</b>   Python, FastAPI, Docker, PostgreSQL, AWS S3	<b>Fall 2025</b>
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[GitHub](#) | [Live Demo](#)

- Built automated 24/7 data pipeline processing 520k+ vehicle records daily with Docker on Raspberry Pi
- Implemented tiered storage strategy: PostgreSQL partitioning (3.5M records/week) with automated S3 archival using Glacier tiers for cost-effectiveness
- Deployed async FastAPI backend serving real-time transit data with <100ms query latency
- Created interactive web visualization tracking 500+ buses across 60+ routes using Leaflet.js and JavaScript

<b>Operating System Implementation</b>   C, GDB, Git	<b>Spring 2025</b>
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- Designed and implemented a fully functional operating system with three peers.
- Coded 15+ kernel system calls, as well as support for multithreaded user programs and a filesystem with fine-grained concurrency control.
- Developed strong understanding of concurrency by implementing thread-safe system calls and file operations using POSIX-like APIs, debugged over 50 edge cases across multithreaded workloads using GDB.
- Personally designed locking mechanisms to allow multi-threaded access to the filesystem through a buffer cache - achieving a 4x speed-up in disk access.

## WORK EXPERIENCE

<b>Fibonacci Web Studios</b>   PHP, CMS Backdrop, Ddev, MySQL	<b>Palo Alto, CA</b>
<i>Contract Software Developer</i>	<i>Oct 2025 - Present</i>

- Debugged and resolved OpenID Connect authentication module for client CMS platform
- Conducted code review and submitted PR for user information processing pipeline
- Worked with Backdrop CMS and DDEV local development environments

<b>UC Berkeley Computational Cognitive Science Lab</b>	<b>Berkeley, CA</b>
<i>Undergraduate Researcher; Advisor: Professor Bill Thompson</i>	<i>Aug. 2024 - Feb 2025</i>

- Used sensor fusion techniques (e.g., Kalman filters, stochastic processes) to model how people integrate information from multiple sources in social networks.
- Contributed to paper drafts and weekly discussions through literature review and performance reporting.

<b>Joby Aviation</b>   Python, NumPy, MATLAB	<b>Santa Cruz, CA</b>
<i>Software Engineering Intern</i>	<i>May 2019 – Aug 2019</i>

- Worked as an intern at Joby Aviation in the early days when the autonomous flight team was just six people.
- Was responsible for porting flight code from MATLAB to Python while maintaining efficiency and integrity in performance.
- Ran data collection tests on LiDAR equipment the team was considering using for the craft.

## INTERESTS

Distance running, acrylic painting