```
/*-----*/
package com.example.tutorial3;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.content.DialogInterface;
import android.os.Bundle:
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.NumberPicker;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity implements
View.OnClickListener {
TextView txt1,txt2,txt3;
Button b1,bname;
EditText edit1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    txt1=(TextView)findViewById(R.id.txt1);
    txt2=(TextView)findViewById(R.id.txt2);
    b1=(Button)findViewById(R.id.button1);
    b1.setOnClickListener(this);
  @Override
  public void onClick(View view) {
    AlertDialog.Builder builderT=new AlertDialog.Builder(MainActivity.this);
    View mview=getLayoutInflater().inflate(R.layout.custom dialog,null);
    builderT.setView(mview);
    txt3=(TextView)mview.findViewByld(R.id.txt3);
    edit1=(EditText)mview.findViewById(R.id.edit1);
    final AlertDialog a dialog=builderT.create();
    builderT.setNegativeButton("Cancel", new DialogInterface.OnClickListener() {
      @Override
      public void onClick(DialogInterface dialogInterface, int i) {
         a dialog.dismiss();
      }
    });
    builderT.setPositiveButton("OK", new DialogInterface.OnClickListener() {
      @Override
      public void onClick(DialogInterface dialogInterface, int i) {
         txt1.setText(edit1.getText().toString());
      }
    });
    builderT.show();
    numberpickerDialog();
  public void numberpickerDialog()
    NumberPicker myNumberPicker=new NumberPicker(this);
    mvNumberPicker.setMaxValue(100):
    myNumberPicker.setMinValue(0);
```

```
NumberPicker.OnValueChangeListener
        myValchangedListener= new NumberPicker.OnValueChangeListener() {
      public void onValueChange(NumberPicker numberPicker, int i, int i1) {
        txt2.setText(""+i1);
      }
    };
    myNumberPicker.setOnValueChangedListener(myValchangedListener);
   AlertDialog.Builder builder=new
AlertDialog.Builder(this).setView(myNumberPicker);
    builder.setTitle("Roll No :");
    builder.setPositiveButton("OK", new DialogInterface.OnClickListener() {
      @Override
      public void onClick(DialogInterface dialogInterface, int i) {
    });
    builder.setNegativeButton("CANCEL", new DialogInterface.OnClickListener() {
      @Override
      public void onClick(DialogInterface dialogInterface, int i) {
    });
   builder.show();
  }
/*-----*/
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  android:orientation="vertical"
  android:layout width="match parent"
  android:layout height="match parent">
  <TextView
     android:id="@+id/txt3"
     android:layout width="wrap_content"
     android:layout height="wrap content"
     android:text="ENTER NAME:"/>
  <EditText
     android:id="@+id/edit1"
     android:layout width="wrap content"
    android:layout height="wrap content" />
</LinearLayout>
/*-----*/
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity"
  android:orientation="vertical"
  <TextView
     android:id="@+id/txt1"
```

```
android:layout_width="match_parent"
  android:layout_height="100dp"
  android:hint="name"
  android:textSize="30dp"
  />
<TextView
  android:id="@+id/txt2"
  android:layout_width="match_parent"
  android:layout height="100dp"
  android:text="Roll"
  android:textSize="30dp"
  />
<Button
  android:id="@+id/button1"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:layout alignParentBottom="true"
  android:layout centerHorizontal="true"
  android:text="DONE" />
```

