

## Declaration of Financial Interests or Relationships

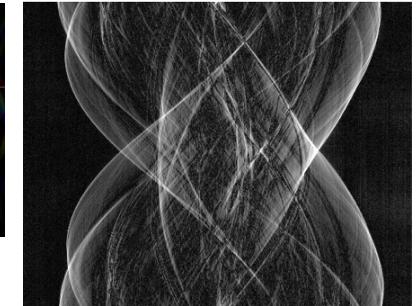
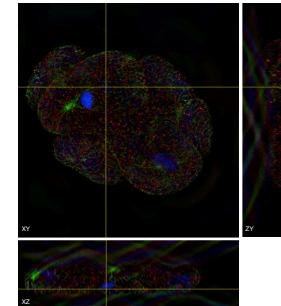
I have no financial interests or relationships to disclose with regard to the subject matter of this presentation.

**EPFL**

## Biomedical imaging as an inverse problem

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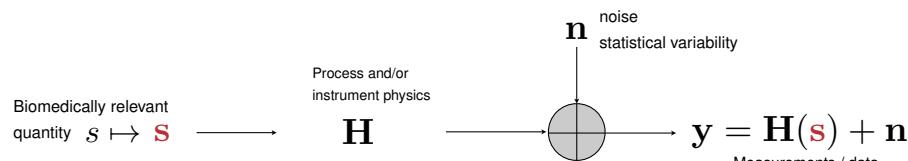


Slides mostly based on the work of Prof. Michael Unser and the EPFL's Biomedical Imaging Group, in Lausanne, Switzerland.

EMIM 2020, Educational session on "Image processing & reconstruction"

Virtual conference

## Biomedical imaging as an inverse problem



### 1. Imaging as an inverse problem

- Basic imaging operators  $H$
- Discretization of the inverse problem  $s \mapsto \mathbf{S}$

### 2. A condensed history of image reconstruction

- Classical image reconstruction (1st gen.)
- Sparsity-based image reconstruction (2nd gen.)
- The learning revolution (3rd gen.)

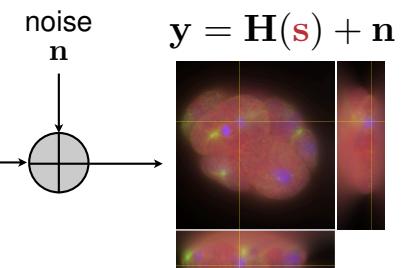
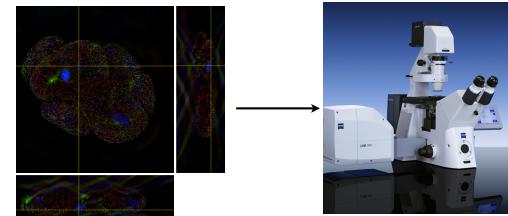
### EXAMPLE I

3D widefield microscopy

$s(x_1, x_2, x_3, c)$  (3D + 3 fluorophores)

↓

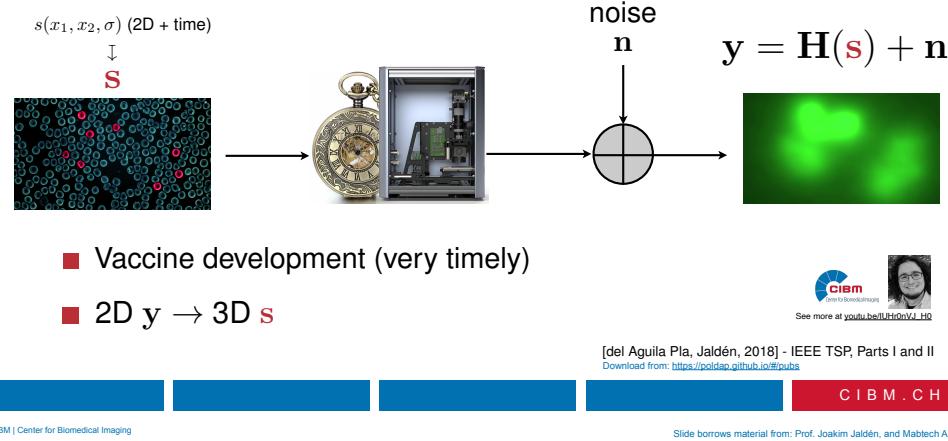
$\mathbf{S}$



Download the data from: <http://biowww.epfl.ch/deconvolution/bio/> (C. Elegans embryo)

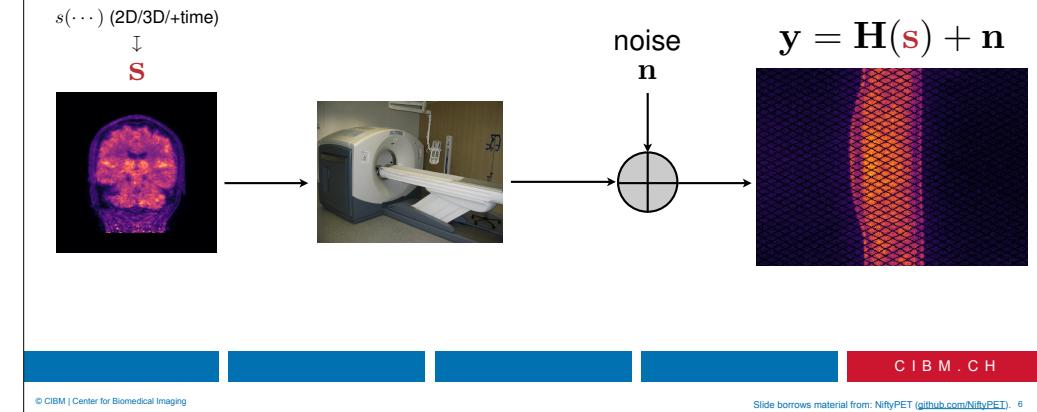
## EXAMPLE II

ELISpot and FluoroSpot immunoassays



## EXAMPLE III

Positron emission tomography (PET)



## Part 1

Imaging as an inverse problem



## Forward imaging model (noise-free)

Unknown molecular/anatomical map:  $s(\mathbf{r}), \mathbf{r} = (x, y, z, t) \in \mathbb{R}^d$

defined over a continuum in space-time

$s \in L_2(\mathbb{R}^d)$  (space of finite-energy functions)

Imaging operator  $\mathbf{H} : s \mapsto \mathbf{y} = (y_1, \dots, y_M) = \mathbf{H}\{s\}$

from continuum to discrete (finite dimensional)

$\mathbf{H} : L_2(\mathbb{R}^d) \rightarrow \mathbb{R}^M$

Linearity assumption: for all  $s_1, s_2 \in L_2(\mathbb{R}^d)$ ,  $\alpha_1, \alpha_2 \in \mathbb{R}$

$$\mathbf{H}\{\alpha_1 s_1 + \alpha_2 s_2\} = \alpha_1 \mathbf{H}\{s_1\} + \alpha_2 \mathbf{H}\{s_2\}$$

impulse response of the  $m$ th detector

$$\Rightarrow [\mathbf{y}]_m = y_m = \langle \eta_m, s \rangle = \int_{\mathbb{R}^d} \eta_m(\mathbf{r}) s(\mathbf{r}) d\mathbf{r}$$

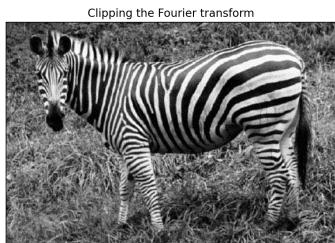
(by the Riesz representation theorem)

$\eta_m(\cdot)$ : analysis function

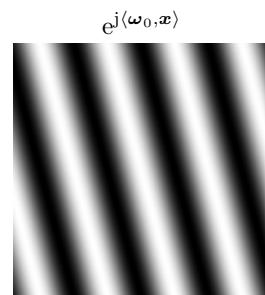


## Basic operators: Fourier transform

Images are obviously made of sine waves...



EPFL Biomedical Imaging Group



$$\mathcal{F} : L_2(\mathbb{R}^d) \rightarrow L_2(\mathbb{R}^d)$$

$$\hat{s}(\omega) = \mathcal{F}\{s\}(\omega) = \int_{\mathbb{R}^d} s(r) e^{-j\langle \omega, r \rangle} dr$$

Reconstruction formula (inverse Fourier transform)

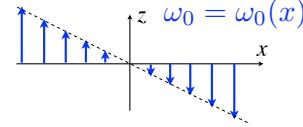
$$s(r) = \mathcal{F}^{-1}\{s\}(r) = \frac{1}{(2\pi)^d} \int_{\mathbb{R}^d} \hat{s}(\omega) e^{j\langle \omega, r \rangle} d\omega \quad (\text{a.e.})$$

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## Ex.: Magnetic resonance imaging

■ Magnetic resonance:  $\omega_0 = \gamma B_0$

Frequency encode:



■ Linear forward model for MRI

$$\hat{s}(\omega_m) = \int_{\mathbb{R}^3} s(r) e^{-j\langle \omega_m, r \rangle} dr \quad (\text{sampling of Fourier transform})$$

Equivalent analysis functions:  $\eta_m(r) = e^{j\langle \omega_m, r \rangle}$  (complex sinusoids)



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## Basic operators: Multiplication

$$M_w : L_2(\mathbb{R}^d) \rightarrow L_2(\mathbb{R}^d)$$

$$M_w\{s\}(r) = w(r)s(r)$$

Positive window function (cont. and bounded):

$$w \in C_b(\mathbb{R}^d), w(r) \geq 0$$

■ Special case: modulation

$$w(r) = e^{j\langle \omega_0, r \rangle}$$

$$e^{j\langle \omega_0, r \rangle} s(r) \xleftrightarrow{\mathcal{F}} \hat{s}(\omega - \omega_0)$$

Applications:

■ MRI with coil sensitivity

■ Structured illumination microscopy (SIM)

## Convolution

$$C_h : L_2(\mathbb{R}^d) \rightarrow L_2(\mathbb{R}^d)$$

$$C_h\{s\}(r) = (h * s)(r) = \int_{\mathbb{R}^d} h(r - \tilde{r}) s(\tilde{r}) d\tilde{r}$$

Equivalent analysis functions:  $\eta_m(r) = h(r_m - \cdot)$

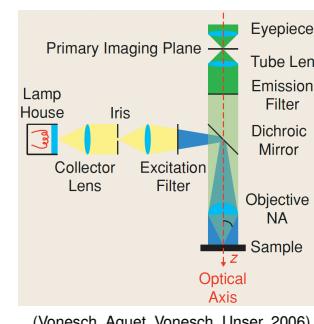
Frequency response:  $\hat{h}(\omega) = \mathcal{F}\{h\}(\omega)$

■ Convolution as a frequency-domain product

$$(h * s)(r) \xleftrightarrow{\mathcal{F}} \hat{h}(\omega) \hat{s}(\omega)$$

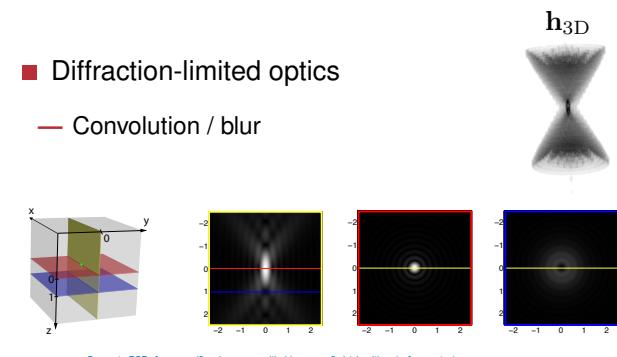
$$C_h = \mathcal{F}^{-1} \circ M_{\hat{h}} \circ \mathcal{F}$$

## Ex.: 3D widefield microscopy



■ Diffraction-limited optics

— Convolution / blur



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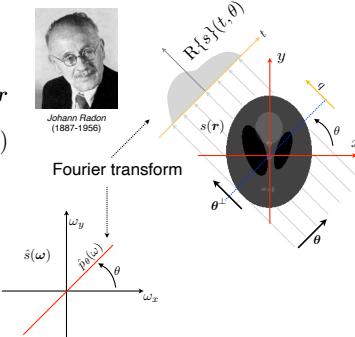
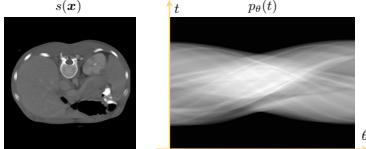
## Basic operators: X-ray / Radon transform

Projection geometry:  $\mathbf{r} = t\theta + q\theta^\perp$  with  $\theta = [\cos \theta, \sin \theta]^T$

- Radon transform (line integrals)  $R : \mathcal{S}(\mathbb{R}^2) \rightarrow \mathcal{S}(\mathbb{R} \times S^1)$

$$p_\theta(t) = R\{s\}(t, \theta) = \int_{\mathbb{R}} s(t\theta + q\theta^\perp) dq = \int_{\mathbb{R}^2} s(\mathbf{r}) \delta(t - \langle \mathbf{r}, \theta \rangle) d\mathbf{r}$$

Equivalent analysis functions (generalized):  $\eta_m(\mathbf{r}) = \delta(t_m - \langle \mathbf{r}, \theta_m \rangle)$



- Central-slice theorem

$$\hat{p}_\theta(\omega) = (\mathcal{F}_t \circ R)\{s\}(\omega, \theta) = \mathcal{F}_r\{s\}(\omega \theta) = \hat{s}_{\text{pol}}(\omega, \theta)$$

$\hat{s}_{\text{pol}}$ : 2D Fourier transform of  $s$  in polar coordinates.

$\mathcal{F}_t$  or  $\mathcal{F}_r$ : Fourier transform along  $t$  or  $r$  (resp.)

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What we have learned in the perspective of some common biomedical imaging modalities

$$[\mathbf{H}s]_m = y_m = \langle \eta_m, s \rangle \\ = \int_{\mathbb{R}^d} \eta_m(\mathbf{r}) s(\mathbf{r}) d\mathbf{r}$$

3D deconvolution microscopy

Structured illumination microscopy (SIM)

Positron emission tomography (PET)

Magnetic resonance imaging (MRI)

Cardiac MRI (parallel, non-uniform)

Radiation

coherent x-ray

$\delta(t_m - \langle \mathbf{r}, \theta_m \rangle)$   
 $\theta_m$ :  $m$ th sampled direction

fluorescence

$h(\mathbf{r}_m - \mathbf{r})$   
 $h$ : PSF of microscope

fluorescence

$h(\mathbf{r}_m - \mathbf{r}) w_m(\mathbf{r})$   
 $w_m$ :  $m$ th illumination pattern

gamma rays

$\delta(t_m - \langle \mathbf{r}, \theta_m \rangle)$   
 $(\theta_m, t_m)$ :  $m$ th LoR

radio frequency

$e^{j(\omega_m \cdot \mathbf{r})}$

radio frequency

$w_m(\mathbf{r}) e^{j(\omega_m \cdot \mathbf{r})}$   
 $w_m$ : sensitivity of the  $m$ th coil

## Discretization: Finite dimensional formalism

Represent the continuous signal on a finite combination of synthesis functions  $\beta_k(\mathbf{r})$

$$s(\mathbf{r}) = \sum_{k \in \Omega} s[k] \beta_k(\mathbf{r}) \quad \text{with the signal vector (of coefficients): } \mathbf{s} = [s[k]]_{k \in \Omega} \text{ of dimension } K = |\Omega|.$$

- Applying the forward imaging model to such a signal

$$y_m = \int_{\mathbb{R}^d} s(\mathbf{r}) \eta_m(\mathbf{r}) d\mathbf{r} + n[m] = \langle s, \eta_m \rangle + n[m], \quad (m = 1, \dots, M)$$

$$= \sum_{k \in \Omega} \langle \beta_k, \eta_m \rangle s[k] + n[m]$$

$\eta_m$ : analysis function,  $\beta_k$ : synthesis function

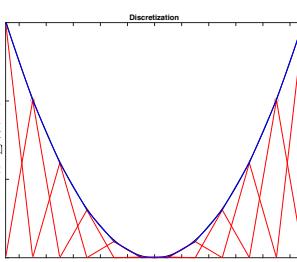
$n[\cdot]$ : additive noise

$$\Rightarrow \mathbf{y} = \mathbf{H}\mathbf{s} + \mathbf{n}$$

$(M \times K)$  system matrix :

$$[\mathbf{H}]_{m,k} = \langle \eta_m, \beta_k \rangle = \int_{\mathbb{R}^d} \eta_m(\mathbf{r}) \beta_k(\mathbf{r}) d\mathbf{r}$$

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## Example of basis functions

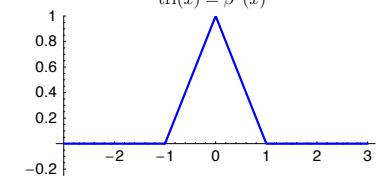
Shift-invariant representation:  $\beta_k(\mathbf{r}) = \beta(\mathbf{r} - \mathbf{k})$

- Pixelated model

$$\beta(x) = \text{rect}(x)$$

Separable generator:  $\beta(\mathbf{r}) = \prod_{n=1}^d \beta(r[n])$

$$\text{tri}(x) = \beta^1(x)$$

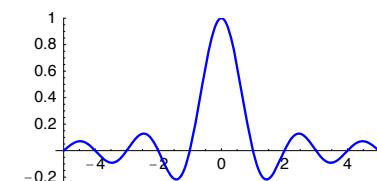


- Bilinear model

$$\beta(x) = (\text{rect} * \text{rect})(x) = \text{tri}(x)$$

- Bandlimited representation

$$\beta(x) = \text{sinc}(x)$$



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## Part 2: A condensed history of image reconstruction

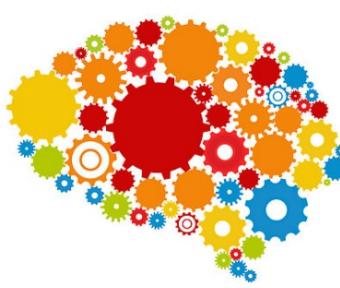
Classical image reconstruction  
(1st gen., 20th century)



Sparsity-based image reconstruction  
(2nd gen., 21st century)



The learning revolution  
(3rd gen.)



See more (2h 30min) at [youtube/J6\\_5rPYhr\\_s](https://youtube/J6_5rPYhr_s)

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Classical image reconstruction  
(1st gen., 20th century)



■ Easy scenario, well posedness:

$$C_1\|\mathbf{s}\|_2 \leq \|\mathbf{Hs}\|_2 \leq C_2\|\mathbf{s}\|_2 \text{ for all } \mathbf{s} \in \mathcal{X}$$

$$\Rightarrow \mathbf{s} \approx \mathbf{H}^{-1}\mathbf{y}$$

Backprojection:  $\mathbf{s} \approx \mathbf{H}^T\mathbf{y}$

Least-squares:  $\min_{\mathbf{s} \in \mathbb{R}_+^M} \{\|\mathbf{y} - \mathbf{Hs}\|^2\}$

$$\Rightarrow \mathbf{s} = (\mathbf{H}^T\mathbf{H})^{-1}\mathbf{H}^T\mathbf{y}$$

■ Limitations:

- Amplification of the noise
- Interesting problems are ill-posed
- Computationally expensive matrix inversions

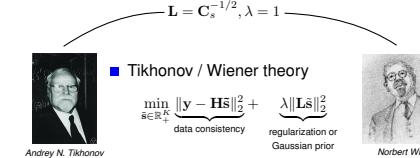
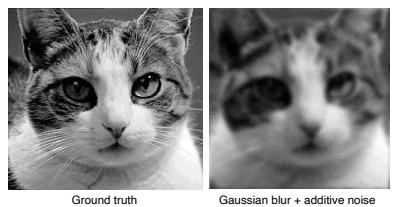
■ Efficient iterative algorithms  $\min_{\mathbf{s} \in \mathbb{R}_+^K} J(\tilde{\mathbf{s}}, \mathbf{y})$

$$\text{Steepest-descent type: } \mathbf{s}^{(i+1)} \leftarrow \mathbf{s}^{(i)} - \gamma \nabla_{\mathbf{s}}\{J(\mathbf{s}, \mathbf{y})\}(\mathbf{s}^{(i)})$$

ex.: projected gradient descent, followed by  $\mathbf{s}^{(i+1)} \leftarrow [\mathbf{s}^{(i+1)}]_+$

$$\|\mathbf{y} - \mathbf{Hs}\|^2 = \mathbf{y}^T\mathbf{y} - 2\mathbf{s}^T\mathbf{H}^T\mathbf{y} + \mathbf{s}^T\mathbf{H}^T\mathbf{Hs}$$

$$\text{Least squares: } \mathbf{s}^{(i+1)} \leftarrow \mathbf{s}^{(i)} + \hat{\gamma}(\mathbf{s}_0 - (\mathbf{H}^T\mathbf{H})\mathbf{s}^{(i)}) \text{ with } \mathbf{s}_0 = \mathbf{H}^T\mathbf{y}$$



Classical image reconstruction  
(1st gen., 20th century)



■ Easy scenario, well posedness:

$$C_1\|\mathbf{s}\|_2 \leq \|\mathbf{Hs}\|_2 \leq C_2\|\mathbf{s}\|_2 \text{ for all } \mathbf{s} \in \mathcal{X}$$

$$\Rightarrow \mathbf{s} \approx \mathbf{H}^{-1}\mathbf{y}$$

Backprojection:  $\mathbf{s} \approx \mathbf{H}^T\mathbf{y}$

Least-squares:  $\min_{\mathbf{s} \in \mathbb{R}_+^M} \{\|\mathbf{y} - \mathbf{Hs}\|^2\}$

$$\Rightarrow \mathbf{s} = (\mathbf{H}^T\mathbf{H})^{-1}\mathbf{H}^T\mathbf{y}$$

■ Limitations:

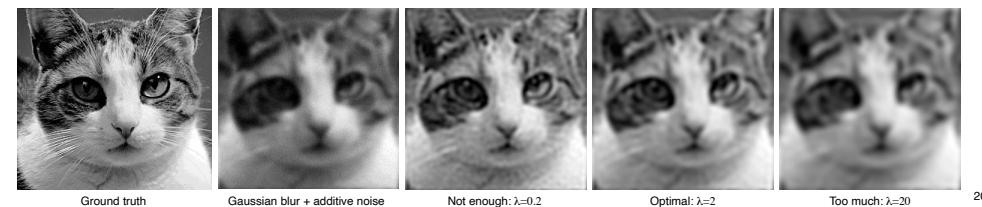
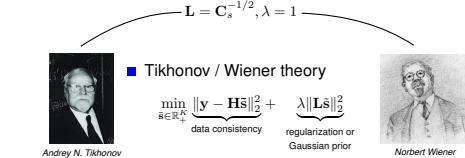
- Amplification of the noise
- Interesting problems are ill-posed
- Computationally expensive matrix inversions

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**Classical image reconstruction (1st gen., 20th century)**

- Easy scenario, well posedness:
 
$$C_1\|s\|_2 \leq \|Hs\|_2 \leq C_2\|s\|_2 \quad \text{for all } s \in \mathcal{X}$$

$$\Rightarrow s \approx H^{-1}y$$
- Backprojection:  $s \approx H^T y$
- Least-squares:  $\min_{s \in \mathbb{R}_+^M} \{\|y - Hs\|^2\}$ 

$$\Rightarrow s = (H^T H)^{-1} H^T y$$
- Limitations:
  - Amplification of the noise
  - Interesting problems are ill-posed
  - Computationally expensive matrix inversions
- Efficient iterative algorithms
 
$$\min_{s \in \mathbb{R}_+^M} J(s, y) \quad \|y - Hs\|^2 = y^T y - 2s^T H^T y + s^T H^T H s$$

Steepest-descent type:  $s^{(i+1)} \leftarrow s^{(i)} - \gamma \nabla_s \{J(s, y)\}(s^{(i)})$   
ex.: projected gradient descent, followed by  $s^{(i+1)} \leftarrow [s^{(i+1)}]$
- Tikhonov / Wiener theory
 
$$\min_{s \in \mathbb{R}_+^M} \|y - Hs\|_2^2 + \frac{\lambda \|Ls\|_2^2}{\text{regularization or Gaussian prior}}$$

"Filtered" backprojection  
 $\Rightarrow s = (H^T H + \lambda L^T L)^{-1} H^T y$
- Limitations:
  - Computationally expensive matrix inversions
- Fast implementation
  - Diagonalization of convolution matrices  $\Rightarrow$  FFT-based implementation
  - Applicable to:
    1. deconvolution microscopy (Wiener filter)  $\rightarrow$  if  $H$  is a convolution matrix, so is  $H^T H$ .
    2. parallel-ray computed tomography (FBP)  $\rightarrow H^T H$  is a convolution matrix.
    3. MRI

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**Sparsity-based image reconstruction (2nd gen., 21st century)**

- Non-quadratic regularization
 
$$\min_{s \in \mathbb{R}_+^K} \|y - Hs\|_2^2 + \lambda \mathcal{R}(s)$$

$$\mathcal{R}(s) = \|Ls\|_2^2 \quad \rightarrow \|Ls\|_p^p \quad \rightarrow \mathcal{R}(s) = \|Ls\|_1$$
- Total variation,  $L$ : gradient [Rudin, Osher et al., 1992]
- Wavelet-domain regularization,  $s = Wx$ ,  $\mathcal{R}(x) = \|x\|_1$  equivalent to  $L = W^{-1}$  [Figueiredo et al., 2004] [Daubechies et al., 2004]
- Formalization: Compressed sensing [Donoho et al., 2005] [Candès, Romberg, Tao, 2006]
- Sparse representation of signal vector  $x \in \mathbb{R}^N$  with  $\|x\|_0 = S \ll N$   
 $M \times N$  system matrix:  $A = HW$  in the undersampled regime  $M \ll N$  and  $2S < M$ 

$$\min_{x: \|x\|_0 \leq K} \|y - Ax\|_2^2 \Leftrightarrow \min_{x: \|x\|_1 \leq C} \|y - Ax\|_2^2 \quad (\text{nonconvex})$$

$$\min_{x: \|x\|_0 \leq K} \|y - Ax\|_2^2 + \lambda \|x\|_1 \Leftrightarrow \min_{x: \|x\|_1 \leq C} \|y - Ax\|_2^2 \quad (\text{convex})$$
- w. some conditions on  $A$
- A representer-theorem view [Unser, Fageot, Gupta, 2016] - IEEE TIT
 
$$\min_x \{\|y - Ax\|_2^2 + \lambda \|x\|_2^2\} \Leftrightarrow \min_x \|x\|_2 \quad \text{subject to } \|y - Ax\|_2^2 \leq \sigma^2$$

$$\min_x \{\|y - Ax\|_2^2 + \lambda \|x\|_1\} \Leftrightarrow \min_x \|x\|_1 \quad \text{subject to } \|y - Ax\|_2^2 \leq \sigma^2$$
- Sparsifying transforms  $W^{-1}$ 

[Guerquin-Kern et al., 2011] - IEEE TMI
- Sparsity-based image reconstruction (2nd gen., 21st century)
 

$\ell_2\text{-ball}: |x_1|^2 + |x_2|^2 = C_2$   
 $\ell_1\text{-ball}: |x_1| + |x_2| = C_1$

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$\ell_2\text{-ball}: |x_1|^2 + |x_2|^2 = C_2$   
 $\ell_1\text{-ball}: |x_1| + |x_2| = C_1$

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- Non-quadratic regularization
 
$$\min_{s \in \mathbb{R}_+^K} \|y - Hs\|_2^2 + \lambda \mathcal{R}(s)$$

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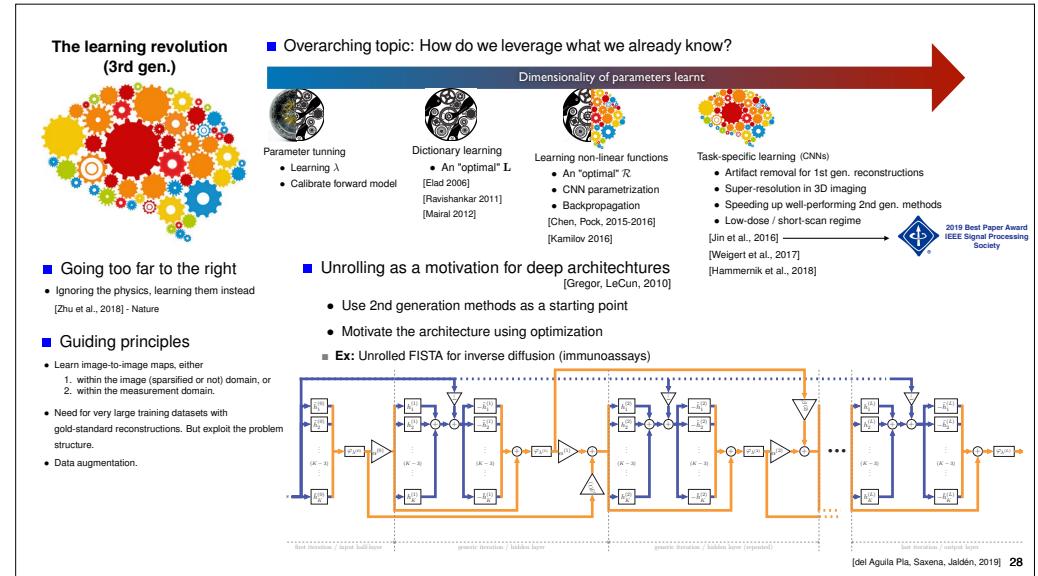
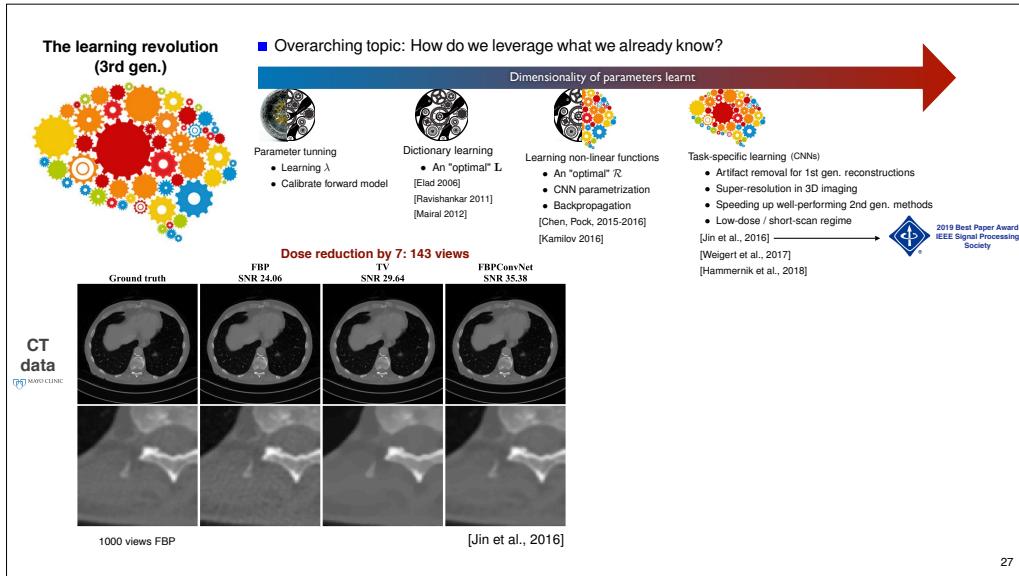
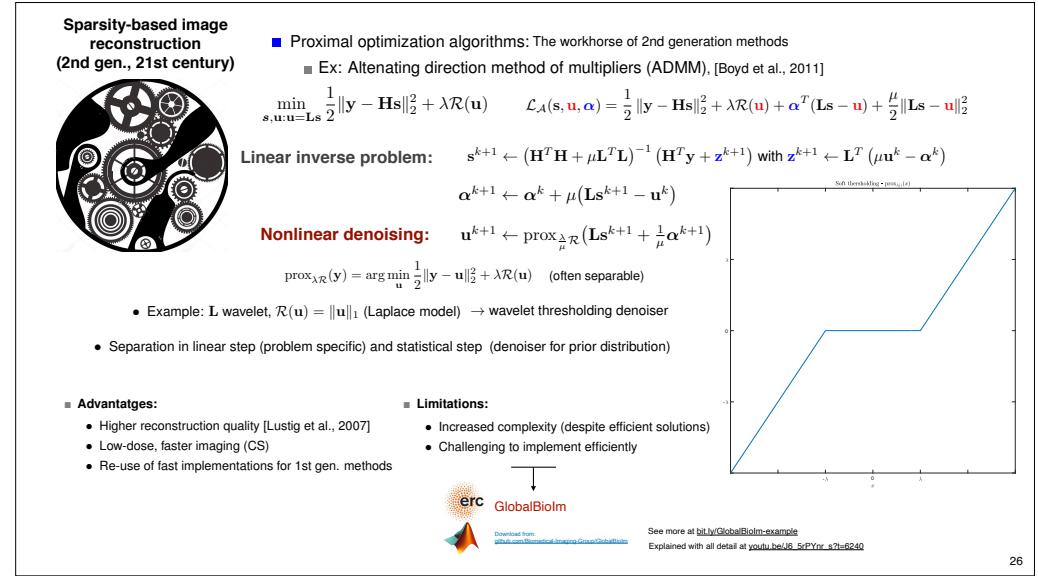
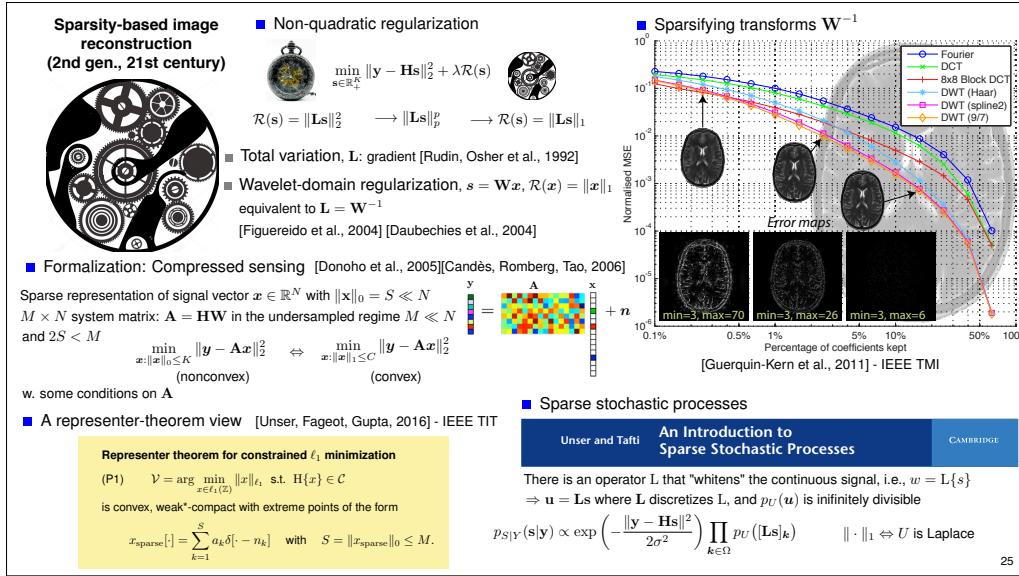
$$\min_{x: \|x\|_0 \leq K} \|y - Ax\|_2^2 + \lambda \|x\|_1 \Leftrightarrow \min_{x: \|x\|_1 \leq C} \|y - Ax\|_2^2 \quad (\text{convex})$$
- w. some conditions on  $A$
- A representer-theorem view [Unser, Fageot, Gupta, 2016] - IEEE TIT
 
$$\min_x \{\|y - Ax\|_2^2 + \lambda \|x\|_2^2\} \Leftrightarrow \min_x \|x\|_2 \quad \text{subject to } \|y - Ax\|_2^2 \leq \sigma^2$$

$$\min_x \{\|y - Ax\|_2^2 + \lambda \|x\|_1\} \Leftrightarrow \min_x \|x\|_1 \quad \text{subject to } \|y - Ax\|_2^2 \leq \sigma^2$$
- Sparsifying transforms  $W^{-1}$ 

[Guerquin-Kern et al., 2011] - IEEE TMI
- Sparsity-based image reconstruction (2nd gen., 21st century)
 

$\ell_2\text{-ball}: |x_1|^2 + |x_2|^2 = C_2$   
 $\ell_1\text{-ball}: |x_1| + |x_2| = C_1$

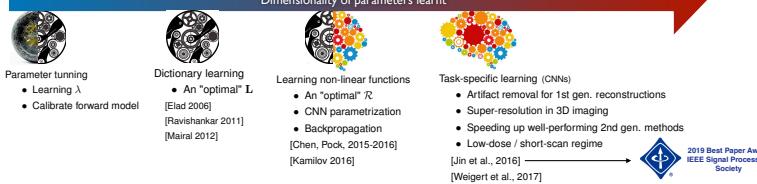
24



## The learning revolution (3rd gen.)



### Overarching topic: How do we leverage what we already know?

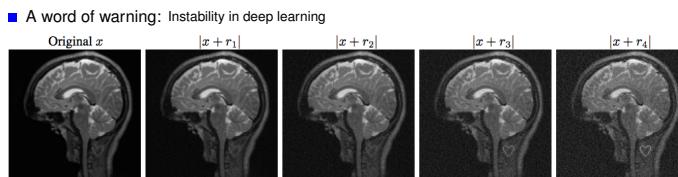


### Going too far to the right

- Ignoring the physics, learning them instead
- [Zhu et al., 2018] - Nature

### Guiding principles

- Learn image-to-image maps, either
  - within the image (sparsified or not) domain, or
  - within the measurement domain.
- Need for very large training datasets with gold-standard reconstructions. But exploit the problem structure.
- Data augmentation.

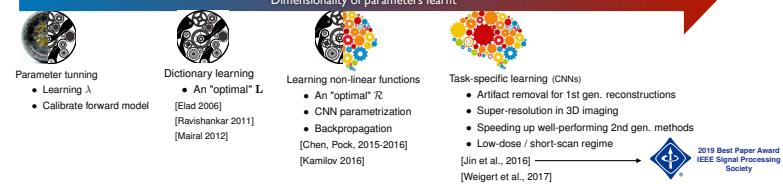


[Antun et al., 2020] On instabilities of deep learning in image reconstruction - Does AI come at a cost?

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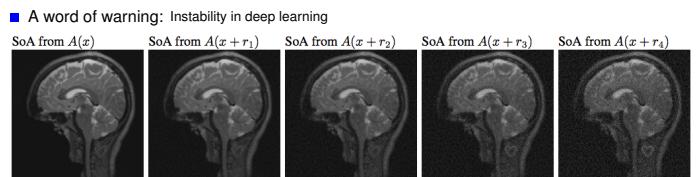


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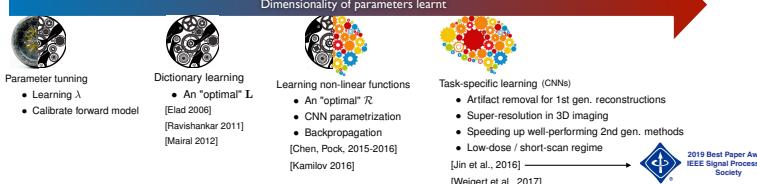


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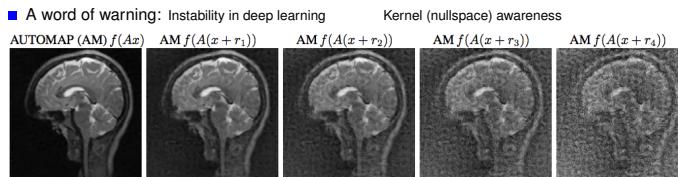


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