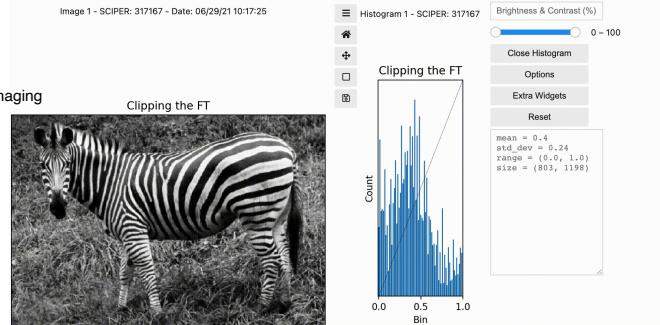


Remote practical labs with personalised automated feedback



Pol del Aguila Pla, Ph.D.

Research staff scientist
CIBM Center for Biomedical Imaging
Switzerland



EPFL Jupyter Community Event

Webinar - December 14, 2021

EPFL Image Processing @ EPFL - Biomedical Imaging Group (BIG)

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MICRO-511

Scienze e applicazioni della Biologia e della Bioinformatica (MBI)
Ecole polytechnique fédérale de Lausanne (EPFL)
Prof. Dr. M. Unser
D. Van de Ville

250+ students

Courses on the theory and practice of
IMAGE PROCESSING
Volume 1

- 1. Continuous images and the Fourier transform
- 2. Image sampling, acquisition, quantization
- 3. Discrete images and filtering
- 4. Point-wise, filtering, and morphological operations
- 5. Segmentation, edges, and detection
- 6. Directional image processing
- 7. Continuous vs discrete: interpolation and splines
- 8. Image transforms: wavelets, denoising, and coding
- 9. Image deconvolution
- 10. Tomography: reconstructing from projections
- 11. Statistical pattern classification and neural networks
- 12. Image analysis: shapes and textures

Study programmes:

- A. Life sciences eng.
- B. Micro-eng.
- C. Electrical eng.
- D. Computer eng.
- E. and more.



Dr. Daniel Sage, Scientist and Head of Software Development at BIG

MICRO-512

Scienze e applicazioni della Biologia e della Bioinformatica (MBI)
Ecole polytechnique fédérale de Lausanne (EPFL)
Prof. Dr. M. Unser
D. Van de Ville

80+ students

Courses on the theory and practice of
IMAGE PROCESSING
Volume 2

"The best way to understand an algorithm is obviously to code it and to test it"

Teaching Image-Processing Programming in Java
D. Sage, M. Unser
IEEE Signal Processing Magazine, 2003

EPFL Postdoctoral researcher
Biomedical Imaging Group
EPFL, Lausanne, Switzerland

Research staff scientist
CIBM Center for Biomedical Imaging
Switzerland



Remote practical labs with personalised automated feedback



Pol del Aguila Pla, Ph.D.



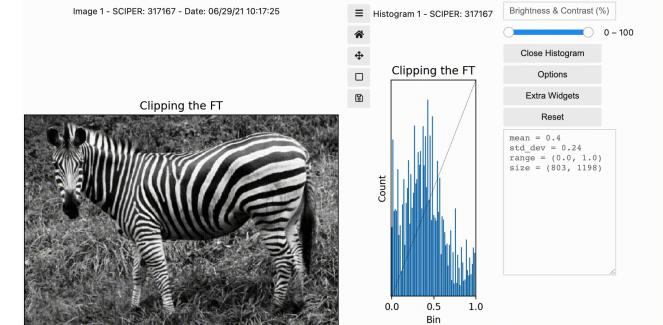
Dr. Daniel Sage



Alejandro Noguérón Aramburu



Kay Lächler

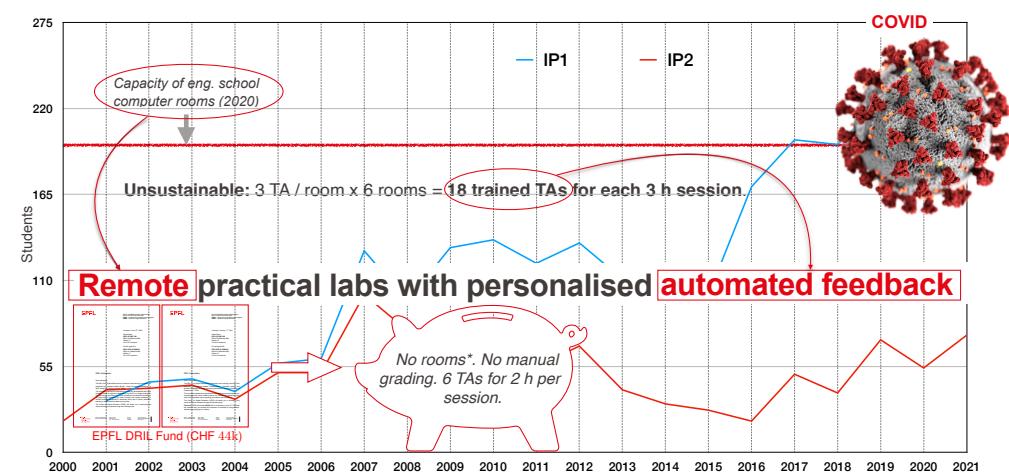


EPFL Jupyter Community Event

Webinar - December 14, 2021

EPFL Need for scalable solutions - Resource allocation

4



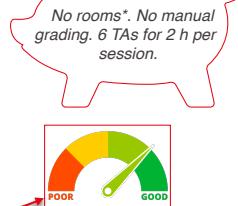
EPFL Personalised automated feedback

Summative feedback



```
## BEGIN HIDDEN TESTS
## END HIDDEN TESTS
### BEGIN SOLUTIONS
### END SOLUTIONS
```

Unit tests, on steroids



The holy grail: Formative feedback



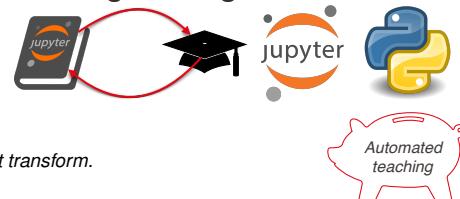
The upcoming grading library

Soon available in PyPI  as nbpygrading.

A collection of *grading strategies* for Python Jupyter Notebooks.

EPFL Automated Formative Feedback for IP Programming Labs

The holy grail: Visual Formative feedback



Context: IP2, Lab 6: Wavelet transform

Learning the polyphase implementation of the Haar wavelet transform.

```
# Test polyphase implementation
error_haar = False
try:
    np.testing.assert_array_almost_equal(lighthouse_pywt, lighthouse_poly, decimal = 10)
except Exception as e:
    print('Your polyphase implementation is not correct. Look at the following message for details.\n')
    print(e)
    error_haar = True
plt.close('all')
viewer([lighthouse_poly,lighthouse_pywt],
      title = ["Polyphase", "PyWavelets (Ground truth)"], compare = True, widgets = True)
```

EPFL Automated Formative Feedback for IP Programming Labs

Context: IP2, Lab 5: Geometric transformations and spline interpolation

Learning the importance of prefiltering for spline interpolation

```
%use javascript
// Define test image and expected output
var impulse = new Image([0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0]);
var solution = new Image([-0.006, 0.012, -0.042, 0.158, -0.588, 2.196, -0.588, 0.158, -0.042, 0.012, -0.006]);
// Get the coefficients
var test = cubicSplineCoefficients(impulse);
console.log('Input sequence:\n' + impulse.visualize())
console.log('Your cubic spline coefficients:\n' + test.visualize())
// Compare the output to the solution
if(test.imageCompare(solution, tol=1e-3) == false){
    throw new Error("The recursive exponential filter is not working properly, the expected cubic spline coefficients are:\n" +
        solution.visualize());
}
console.log('Congratulations! Your implementation passed the sanity check.' +
    ' However, this is not a guarantee that it works well for any input! Revise your code!')
```

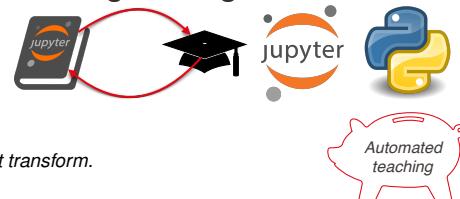
Input sequence:
[0 0 0 0 1 0 0 0 0]
Your cubic spline coefficients:
[-0.006 0.012 -0.042 0.158 -0.588 2.196 -0.588 0.158 -0.042 0.012 -0.006]
Congratulations! Your implementation passed the sanity check. However, this is not a guarantee that it works well for any input! Revise your code!

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EPFL Automated Formative Feedback for IP Programming Labs

The holy grail: Visual Formative feedback



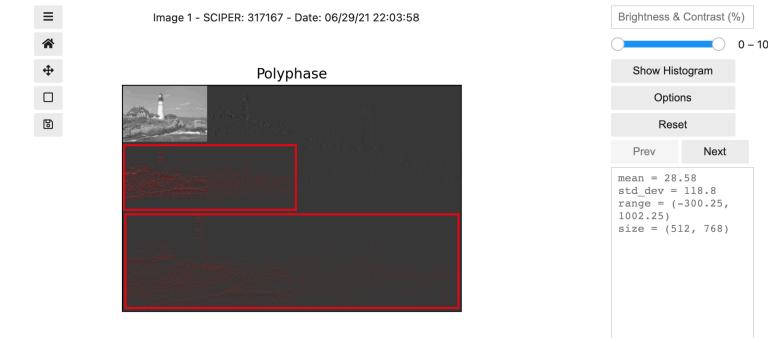
Context: IP2, Lab 6: Wavelet transform

Learning the polyphase implementation of the Haar wavelet transform.

```
# Test polyphase implementation
error_haar = False
try:
    np.testing.assert_array_almost_equal(lighthouse_pywt, lighthouse_poly, decimal = 10)
except Exception as e:
    print('Your polyphase implementation is not correct. Look at the following message for details.\n')
    print(e)
    error_haar = True
plt.close('all')
viewer([lighthouse_poly,lighthouse_pywt],
      title = ["Polyphase", "PyWavelets (Ground truth)"], compare = True, widgets = True)
```

Your polyphase implementation is not correct. Look at the following message for details.

Arrays are not almost equal to 10 decimals
Mismatched elements: 231417 / 393216 (58.9%)
Max absolute difference: 8.044
Max relative difference: 8.54247233
x: array([[4.9900e+02, 5.0050e+02, 4.9500e+02, ..., 2.5000e+00,
 2.0000e+00, -2.5000e+00],
 [5.0750e+02, 5.0725e+02, 5.0875e+02, ..., 3.5000e+00,...
y: array([[4.9900e+02, 5.0050e+02, 4.9500e+02, ..., 2.5000e+00,
 2.0000e+00, -2.5000e+00],
 [5.0750e+02, 5.0725e+02, 5.0875e+02, ..., 3.5000e+00,...



8



Polyphase

9



EPFL Biomedical Imaging Group

EPFL Automated Summative Feedback for IP Programming Labs

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Context: IP2, Lab 7: Deep learning and backpropagation
Learning to backpropagate without AutoGrad



```
msg_wrong = 'Your value for $\partial L / \partial b$ is incorrect.  

The right solution is $ \frac{\partial L}{\partial b} = \frac{\partial L}{\partial b} \left( \frac{\partial b}{\partial b} \right) = 2(b - y)^2 $,  

which, evaluated at <code>y = 20</code>, <code>b = 2 + (-4)(-2) = 10</code>, results in <code>dLdb = np.array([-20.])</code>.'  

- - - = grading.check_array_almost_equal(np.array(dLdb), np.array(answers.dLdb_TA), msg_wrong=msg_wrong,  

msg_correct='Well done! The value for $\partial L / \partial b$ is correct.',  

points_lost='You did not get points for your answer.', raise_exception = True)
```

Your value for $\partial L / \partial b$ is incorrect. The right solution is $\frac{\partial L}{\partial b} = \frac{\partial L}{\partial b} \left(\frac{\partial b}{\partial b} \right) = 2(b - y)^2$, which, evaluated at $y = 20$, $b = 2 + (-4)(-2) = 10$, results in $dLdb = np.array([-20.])$. You did not get points for your answer.

Well done! The value for $\partial L / \partial b$ is correct.

Soon available in PyPI



as nbpygrading.

A collection of grading strategies for
 Python Jupyter Notebooks.

EPFL Automated Summative Feedback for IP Programming Labs

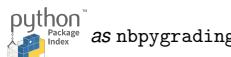
11

**Context:** IP2, Lab 6: Wavelet transform*Learning to implement a wavelet transform and to use the most popular libraries in Python.**A challenge for grading!*

```
# Check that the students do not use PyWavelets
# First, declare a list with the students function and the necessary parameters
student_function = [analysis, lowlight, answers.analysis_hp, answers.analysis_lp, 1]
# Call our grading function IP_grading
check_error, times, _ = ip_grading.function_used(student_function, '__main__.pywt.dwt2', pywt.dwt2)
if check_error:
    msg = f'You should not have used PyWavelets for this exercise. You used it {times} times.'
    ip_grading.display_html([msg, loss_msg], 'danger', raise_exception = True)
```

You should not have used PyWavelets for this exercise. You used it 2 times. You lost 1 point because of this.

Soon available in PyPI



A collection of grading strategies for
 Python Jupyter Notebooks.

EPFL Image Processing Programming Laboratories

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Pedagogical goals

- Student engagement
 - Theory \mapsto practice. Abstract formulas to concrete code
 - Application of IP algorithms to real images
 - Interactive visual feedback
 - Provide a setup for students to implement their own pipelines
- Adaptation to diverse backgrounds
 - Programming by example: minimal prerequisites
- Learning outcomes: *The student should be able to*
 - Implement important IP algorithms down to the pixel level
 - Implement important IP pipelines end to end
- Democratization of education: levelling the field
 - Based on open-source technology (no need for software licenses for revision / reuse)

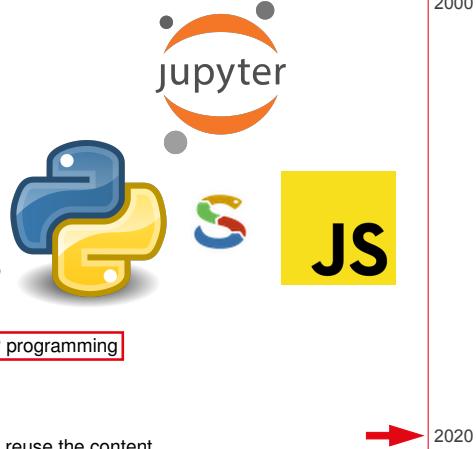
2000

2020

EPFL Remote Image Processing Programming Laboratories

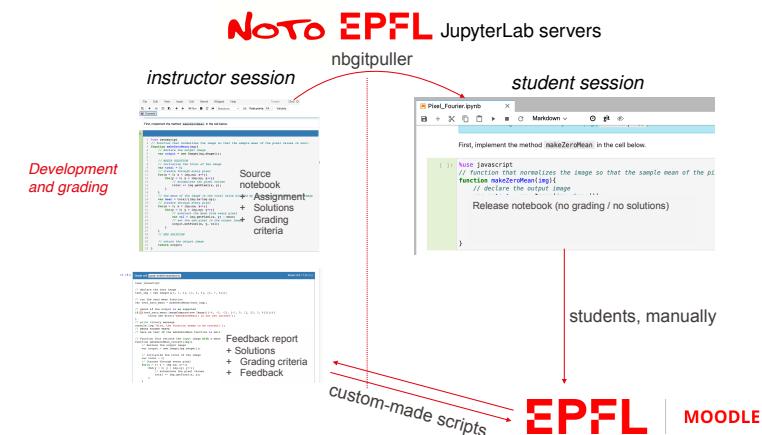
Pedagogical goals

- Student engagement
 - Theory → practice. Abstract formulas to concrete code
 - Application of IP algorithms to real images
 - Interactive visual feedback
 - Provide a setup for students to implement their own pipelines
- Work from home
- Virtually no time limits
- Adaptation to diverse backgrounds
 - Programming by example: minimal prerequisites
 - No installation hurdles - just a browser
- Learning outcomes: *The student should be able to*
 - Implement important IP algorithms down to the pixel level
 - Implement important IP pipelines end to end
 - Use industry-relevant technologies for IP programming
- Democratization of education: levelling the field
 - Based on open-source technology (no need for software licenses for revision / reuse)
 - Need of only the most basic hardware to reuse the content



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EPFL Infrastructure for the Image Processing Programming Labs



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EPFL Student feedback for the Image Processing Programming Labs

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- The labs are amazing! It is the *first time* in my EPFL life that *I enjoy* doing these kind of exercises.
- (*The labs*) are by far *the best I have encountered*.
- Super labs, *j'adore* le format et l'*interactivité*

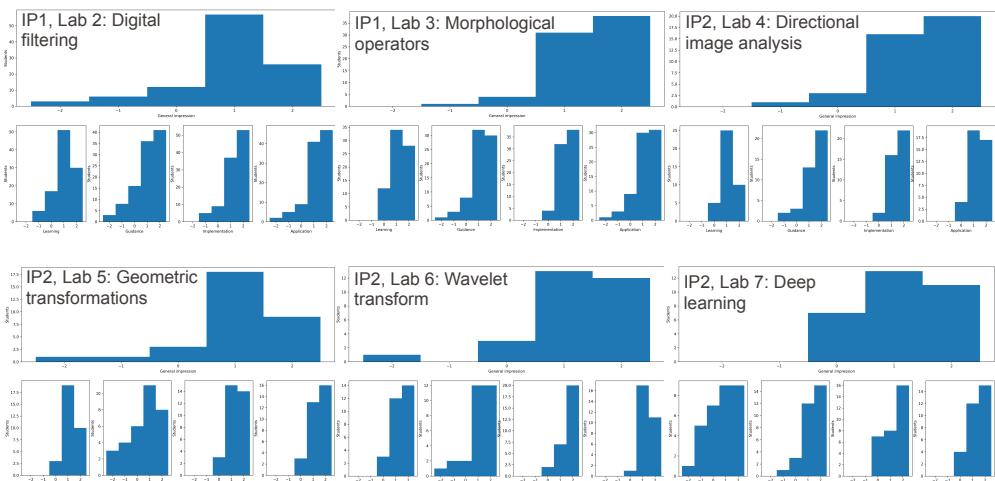
Table 3: Examples of feedback from the Course evaluation for MICRO-511 (Image Processing I) by anonymous students, November 2020

- it could be nice to *allow submitting* a little *after the deadline*, even for no points, *to still get feedback*
- The labs are amazing and *really helpful to understand* and visualize the *main concepts*. Thank you for that !

Table 4: Examples of feedback from the Course evaluation for MICRO-512 (Image Processing II) by anonymous students, May 2020

EPFL Student feedback for the Image Processing Programming Labs

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Want to use our labs in your course? Contact me!
pol.delaguilapla@epfl.ch, [@poldap](https://www.linkedin.com/in/poldap)
poldap.github.io, www.linkedin.com/in/poldap

Our giants to stand upon



Core team



Kay Lächler
Master Student at EPFL
Core developer



Alejandro Noguerón Aramburu
Master Student at EPFL
Core developer



Dr. Daniel Sage, Scientist
and Head of Software
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Thank you!

Questions?

Want to use our labs and/or software in your course? Contact us!
pol.delaguilapla@epfl.ch, [@poldap](https://www.linkedin.com/in/poldap)
poldap.github.io, www.linkedin.com/in/poldap

See more at:

<https://go.epfl.ch/AutoPersonalFeedback>

<https://go.epfl.ch/JupyterEPFL>



A class for didactic implementation
of image processing in JavaScript.

Available in Node.js as image-access.

Available in PyPI as part of interactive-kit.

Soon available in PyPI as nbpygrading.

A toolkit for interactive visualization
of signal and image processing on
Jupyter Notebooks.

A collection of grading strategies for
Python Jupyter Notebooks.

EPFL An Interactive Viewer for Image Processing Programming Labs

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- Simplify image visualization for students
- Offer a broad range of native capabilities

replacing

Alejandro Noguerón Aramburu
Master Student at EPFL
Core developer

ipywidgets: Interactive HTML Widgets github.com/jupyter-widgets

20

EPFL An Interactive Viewer for Image Processing Programming Labs

- Reduce the length of the lab notebooks

- Reduce time spent on code that is not strictly related to the content

```

1 # IPLabViewer
2 viewer(boats, hist = True, axis = True)    1 line, simple and clear
3
4 # Matplotlib
5 hist, bins = np.histogram(boats, bins = 70, range = (boats.min(), boats.max()))
6 fig, axs = plt.subplots(1, 2)
7 im = axs[0].imshow(boats)
8 im.set_cmap('gray')
9 axs[0].axes.yaxis.set_visible(True)
10 axs[0].axes.xaxis.set_visible(True)
11 axs[1].bar(bins[:-1], hist, width = (bins[1] - bins[0]) / 1.5)    7 lines, complex object-oriented representation

```

replacing



Alejandro Noguerón Aramburu
Master Student at EPFL
Core developer



ipywidgets: Interactive HTML Widgets github.com/jupyter-widgets

EPFL Image Processing Programming in Javascript for everyone

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```

1 function erode_raw(img, b){
2     // Initialize the output array with the first dimension
3     var output = new Array(img.length);
4     // Create the second dimension, add the second dimension
5     for(var i=0; i < output.length; i++){
6         // Create the second dimension
7         output[i] = new Array(b.length);
8         for(var j=0; j < output[i].length; j++){
9             // Initialize output value to 0
10            output[i][j] = 0;
11        }
12    }
13    // Loop through every pixel of the image
14    for(var i=0; i < img.length; i++){
15        for(var j=0; j < img[i].length; j++){
16            var valin = Number.MAX_VALUE;
17            // Loop through every pixel of the neighbourhood
18            for(var k=0; k < b.length; k++){
19                for(var l=0; l < b[k].length; l++){
20                    if(b[k][l]){
21                        var y_ = y - parseInt((k*img.length) + k);
22                        var x_ = x - parseInt((l*img[i].length) + l);
23                        // Apply boundary conditions
24                        if(y_ < 0){
25                            // apply mirror folding
26                            y_ = y - 1;
27                        }
28                        if(x_ < 0){
29                            // apply mirror folding
30                            x_ = x - 1;
31                        }
32                        if(y_ > img.length){
33                            // apply mirror folding
34                            y_ = img.length - 1 - (y_ % img.length);
35                        }
36                        if(x_ > img[y].length){
37                            // apply mirror folding
38                            x_ = img[y].length - 1 - (x_ % img[y].length);
39                        }
40                        // perform erosion (calculate new minimum value)
41                        valin = Math.min(img[y][x], valin);
42                    }
43                }
44            }
45            // Set the eroded pixel value in the output image
46            output[i][j] = valin;
47        }
48    }
49    return output;
50 }

```

Context: IP1, Lab 3: Morphological operators

Learning the most common techniques and possible bugs when implementing morphological operators

```

1 function erode(img, b){
2     // Loop through every pixel of the image
3     for(var x = 0; x < img.length; x++){
4         for(var y = 0; y < img[y].length; y++){
5             var valin = Number.MAX_VALUE;
6             // Loop through every pixel of the neighbourhood
7             for(var k = 0; k < b.length; k++){
8                 for(var l = 0; l < b[k].length; l++){
9                     if(b[k][l]){
10                         var nhb = img.getPixel(x, y, b, nhb);
11                         var valin = Number.MAX_VALUE;
12                         // Loop through every pixel of the neighbourhood
13                         for(var k = 0; k < nhb.length; k++){
14                             for(var l = 0; l < nhb[k].length; l++){
15                                 if(nhb[k][l]){
16                                     valin = Math.min(nhb[k][l], valin);
17                                 }
18                             }
19                         }
20                         // Set the eroded pixel value in the output image
21                         output.setPixel(x, y, valin);
22                     }
23                 }
24             }
25         }
26     }
27     // Set the eroded pixel value in the output image
28     output.visualize();
29 }

```

Example: Implementing erosion



Kay Lächler
Master Student at EPFL
Core developer



JS

EPFL Image Processing Programming in Javascript for everyone

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■ Tools for image comparison and display in the JavaScript console

```

1 var img1 = new Image([[1, 2, 3], [4, 5, 6]]);
2 ...
3 img2 = new Image([[3, 6, 9], [12, 15, 18]]);
4 ...
5 if(img1.imageCompare(img2, err)){
6     console.log(err.msg);
7 }

```

Number of mismatched elements: 6 (100%)
Max error: 12
Normalization error: The image should be normalized by a factor of 3

>> console.log(img.visualize())

```

[[ 0 0 0 0 0 255 0 0 0 0 0 0 ]
 [ 0 0 0 0 0 255 0 0 0 0 0 0 ]
 [ 255 255 255 255 255 255 255 255 255 255 255 255 ]
 [ 0 0 0 0 0 255 0 0 0 0 0 0 ]
 [ 0 0 0 0 0 255 0 0 0 0 0 0 ]]

```

Available in Node.js as image-access. A class for didactic implementation of image processing in JavaScript.



Kay Lächler
Master Student at EPFL
Core developer



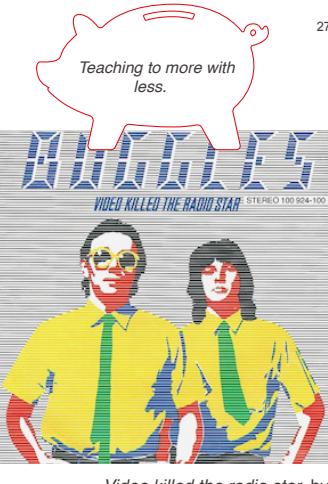
JS

EPFL A visual summary

2000

- → →
- →
- →

Image: EPFL students in a computer room learning IP programming.



Teaching to more with less.
VIDEO KILLED THE RADIO STAR

Image: Rutger Zijlstra, obtained from Noun Project, CC License.

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