

Overview

The Host Audio example supports the audio speaker device.
The application prints the audio speaker information when the USB speaker device is attached.

System Requirement

Hardware requirements

- Mini/micro USB cable
- USB A to micro AB cable
- Hardware (Tower module/base board, and so on) for a specific device
- Personal Computer

Software requirements

- The project files are in:
`<MCUXpresso_SDK_Install>/boards/<board>/usb_examples/usb_host_audio_speaker/<rtos>/<toolchain>.`

Note

The <rtos> is Bare Metal or FreeRTOS OS.

Getting Started

Hardware Settings

- Jumper settings for REV B:
J17 1-2 and 3-5. Besides, two 33ohm resistors (R225 and R227) have to be populated on nets K21_MICRO_USB_DP and K21_MICRO_USB_DN and two 33ohm resistors (R224 and R226) on nets USB0_DP and USB0_DN have to be removed for using micro USB connector. 1-2 and 3-5. Besides , two 33ohm resistors (R224 and R226) have to be populated on nets USB0_DP and USB0_DN and two 33ohm resistors (R225 and R227) on nets K21_MICRO_USB_DP and K21_MICRO_USB_DN have to be removed for using TWR-SER board's mini USB connector.
- The Jumper settings REV C:
J17 1-2 and 3-5, J24 1-2 for micro USB connector. 1-2, J24 2-3 for using TWR-SER mini USB connector. For detailed instructions, see the appropriate board User's Guide.

Note

Set the hardware jumpers (Tower system/base module) to default settings.

Prepare the example

1. Download the program to the target board.
2. Power off the target board, and then power on again or press the reset button on your board.
3. Connect the USB audio speaker devices to the board.

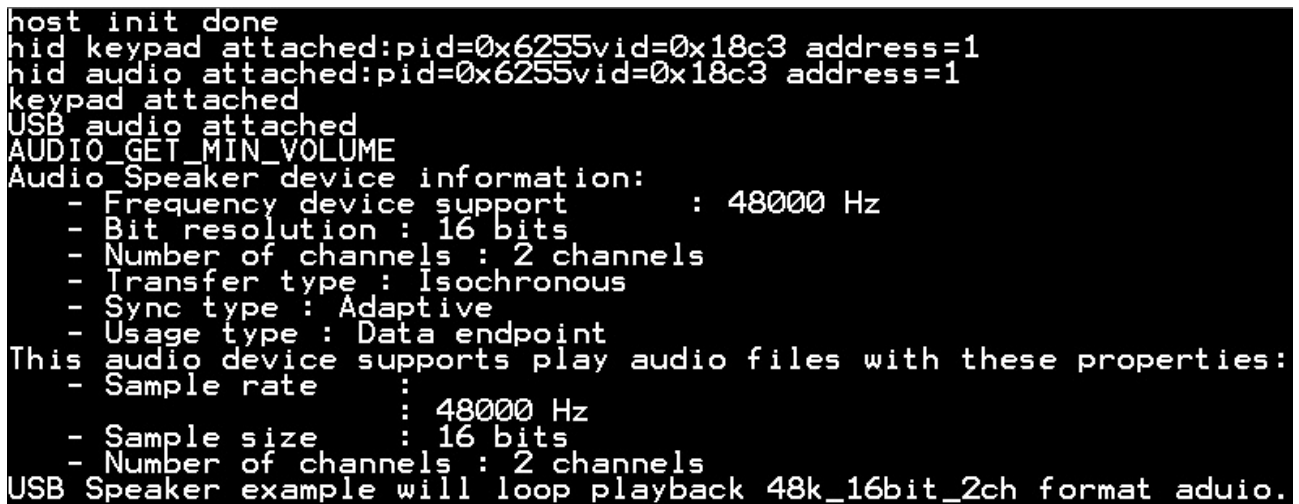
Note

For detailed instructions, see the appropriate board User's Guide.

Run the example

1. Connect the board UART to the PC and open the COM port in a terminal tool.
2. Plug in the USB audio speaker device to the board and attach the information print out in the terminal.
3. The USB audio speaker information prints in the terminal when USB speaker device is attached.
4. After the USB speaker device is plugged into the host, the USB application automatically transfers the audio data to the USB audio speaker device and the sound can be heard from the audio speaker device.

The following image shows how to attach a USB audio speaker device.



```
host init done
hid keypad attached:pid=0x6255vid=0x18c3 address=1
hid audio attached:pid=0x6255vid=0x18c3 address=1
keypad attached
USB audio attached
AUDIO_GET_MIN_VOLUME
Audio Speaker device information:
- Frequency device support      : 48000 Hz
- Bit resolution : 16 bits
- Number of channels : 2 channels
- Transfer type : Isochronous
- Sync type : Adaptive
- Usage type : Data endpoint
This audio device supports play audio files with these properties:
- Sample rate      : 48000 Hz
- Sample size      : 16 bits
- Number of channels : 2 channels
USB Speaker example will loop playback 48k_16bit_2ch format audio.
```

Figure 1: Attach audio speaker device

Known issue for FreeRTOS Host Audio Speaker Example

- The FreeRTOS OS version example attach/detached printed debug message displays jumbled instructions to perform the hot plug test many times. Because the example handles different interfaces in different tasks, one task printing the debug message may be broken by another task and cause the debug message to be jumbled.
- A noise occurs when a song is playing on some boards with The FreeRTOS version example. Because there is no software timer to ensure that one ISO transfer is sent per one SOF timer without the hardware PIT timer enablement, the issue also is effected by the KHCI hardware SOF Threshold feature. The host sends less audio data to the device after a while. As a result, the buffer on the device side experiences an underrun error. If the device doesn't have an appropriate method to deal with it, some noise will occur.