

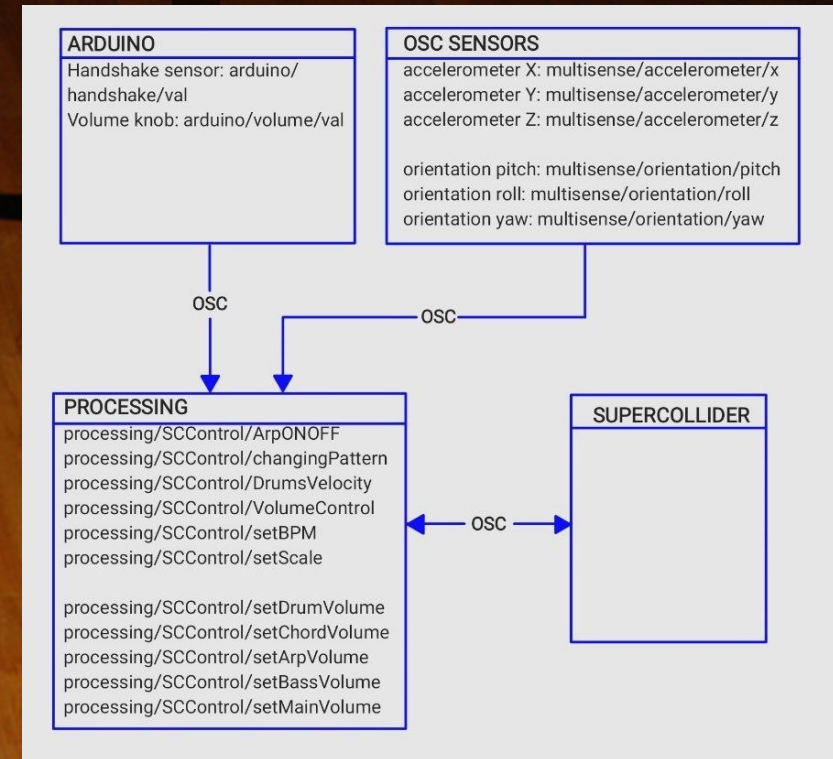


Bouncer

The Computer Music System



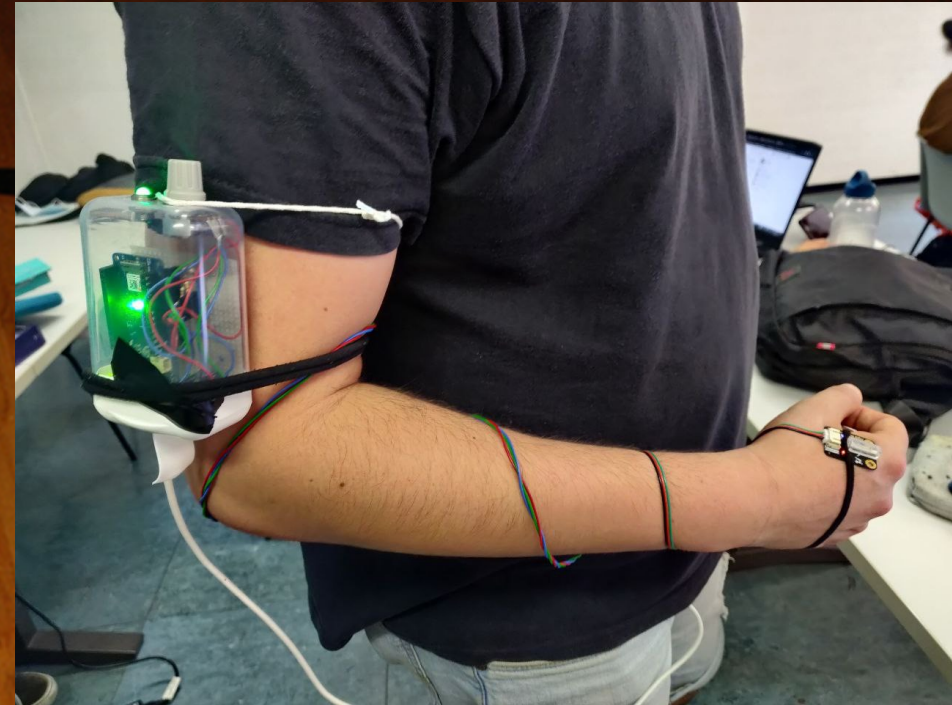
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The Computer Music System



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The music



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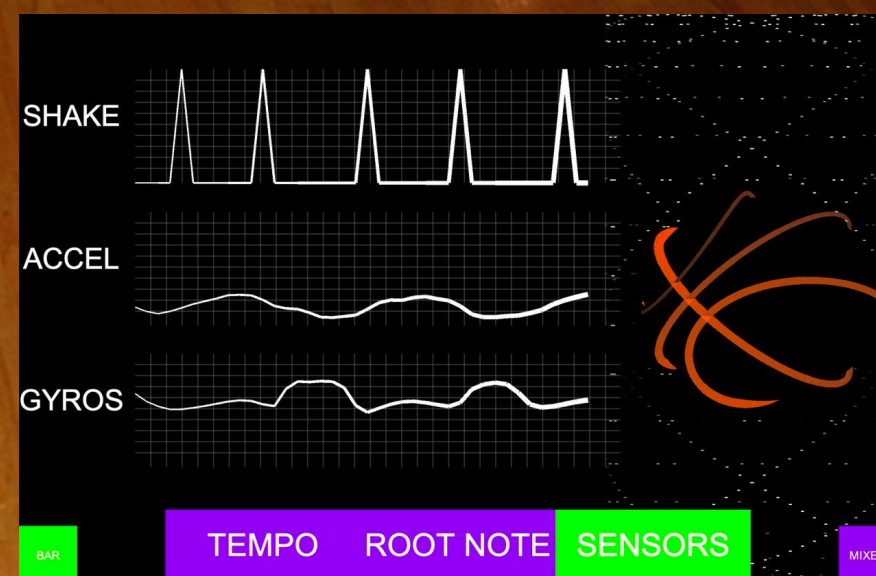
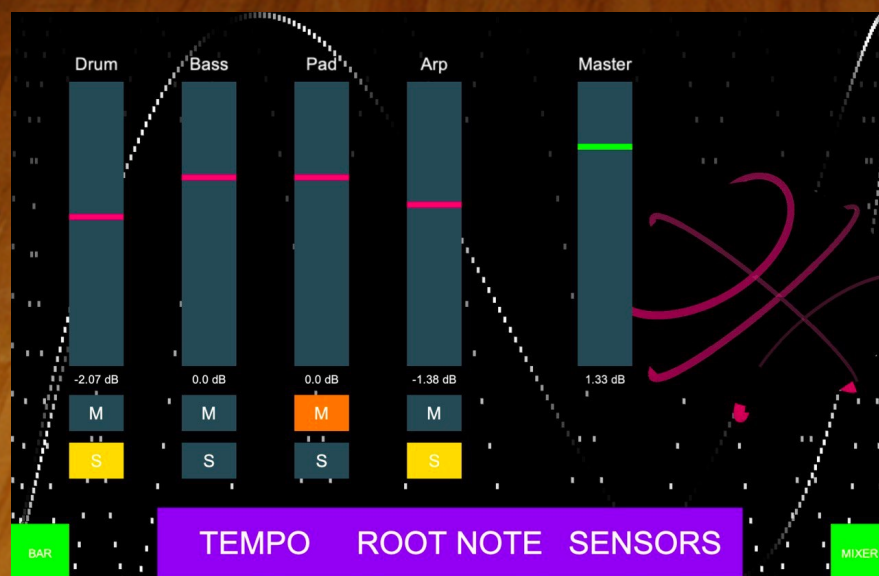
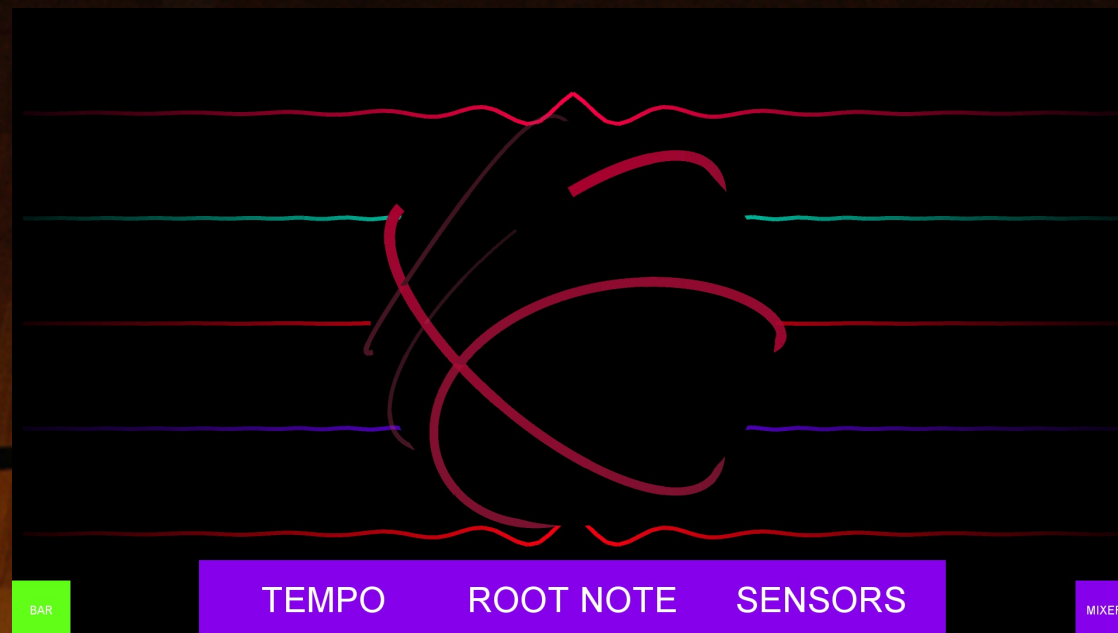


Sensors	State 1	State 2	State 3	State 4	State 5
Accelerometer $\left[\frac{m}{s^2}\right]$ (<i>Arpeggio</i>)	≤ 12	12 – 14	14 – 16	≥ 16	
Orientation $[^\circ]$ (Bass)	0 – 72	72 – 144	144 – 216	216 – 288	288 – 360
Shake Sensor [shakes] (Drums)	0	1 – 2	≥ 3		

The GUI



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A close-up photograph of a brown basketball with black lines, resting on a light-colored wooden floor. The ball is positioned on the left side of the frame, and its shadow is cast onto the floor. The background is dark, making the ball and the floor stand out.

THANK YOU