POLITECNICO DI MILANO - COMPUTER MUSIC LANGUAGES AND SYSTEMS



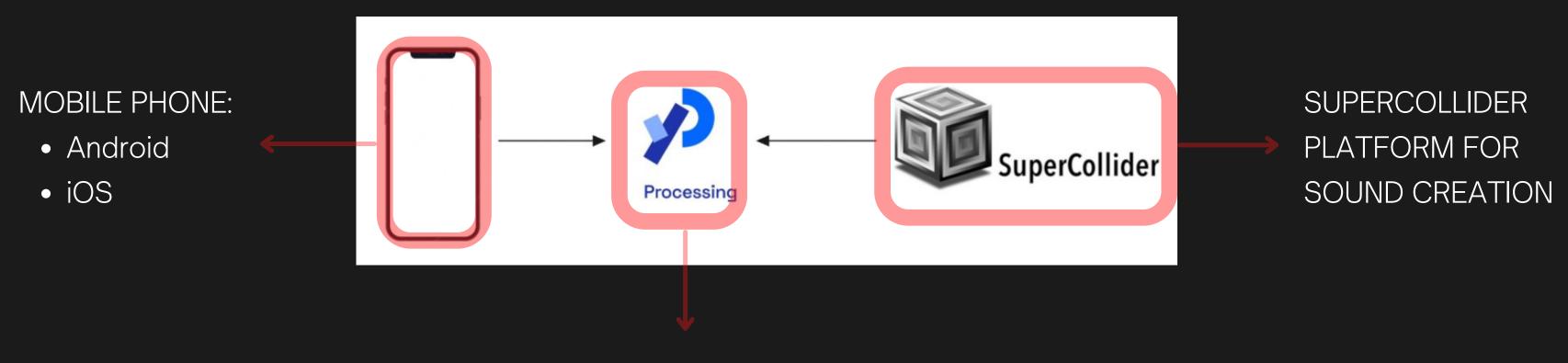


HW#3 SUPERCOLLIDER: CHORDOPHONE CHAMPION

UMBERTO DERME
GERARDO CICALESE
ALBERTO BOLLINO
GIORGIO GRANELLO

OVERVIEW OF CHORDOPHONE CHAMPION

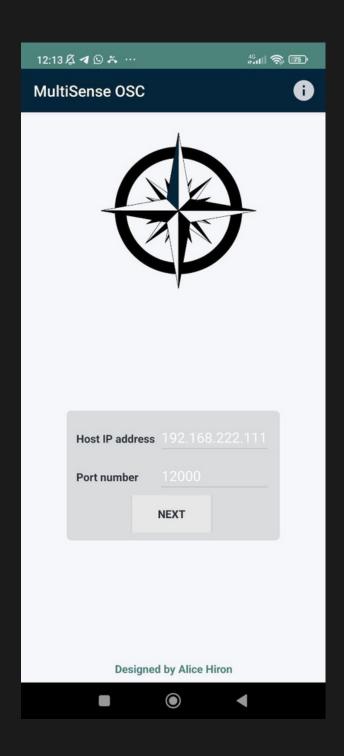
Chordophone Champion takes inspiration from the famous game Guitar Hero, allowing the user to play some of his favourite songs using a personal computer and a mobile phone.



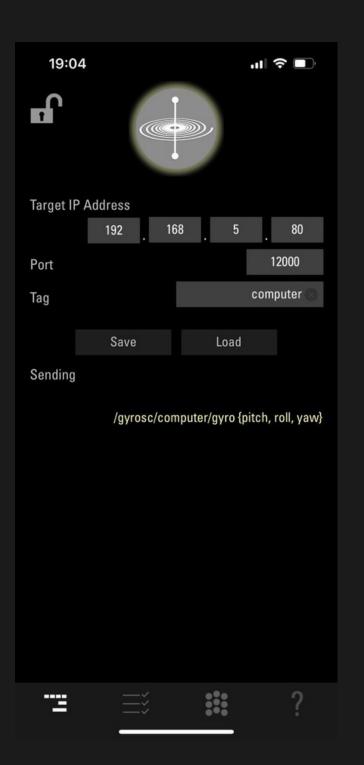
PROGRAMMING PLATFORM
USED FOR THE GAME
IMPLEMENTATION AND GUI

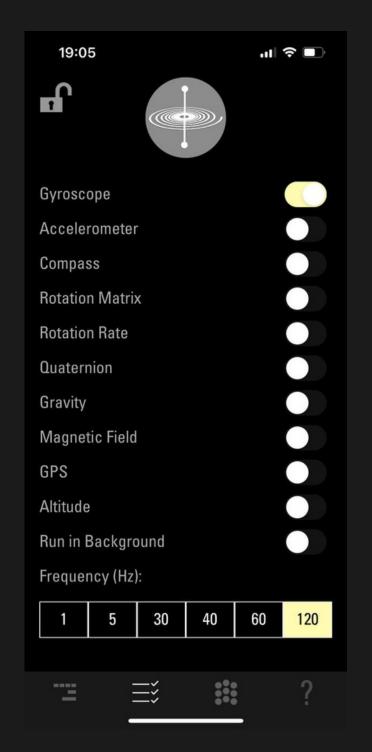


MOBILE PHONE APPLICATIONS



ANDROIDMultiSense OSC

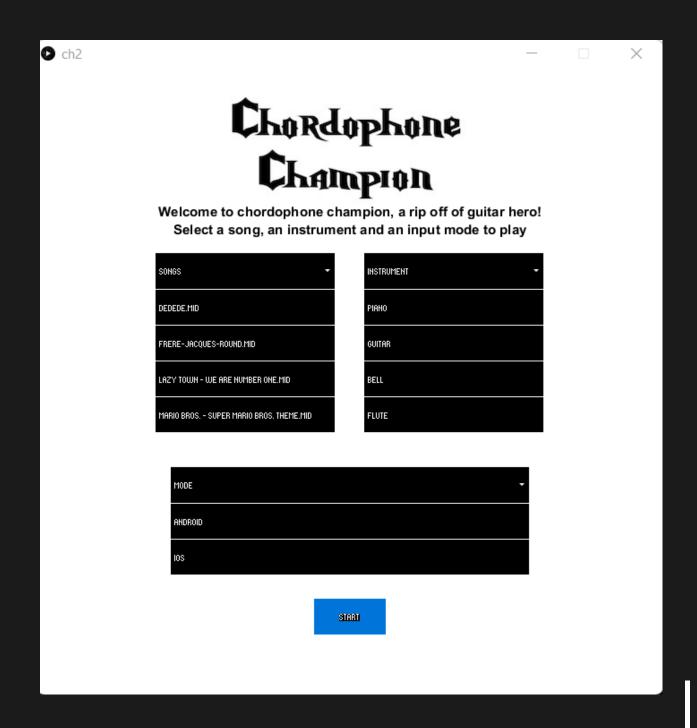








MAIN MENU



SONG CHOICE



INSTRUMENT CHOICE



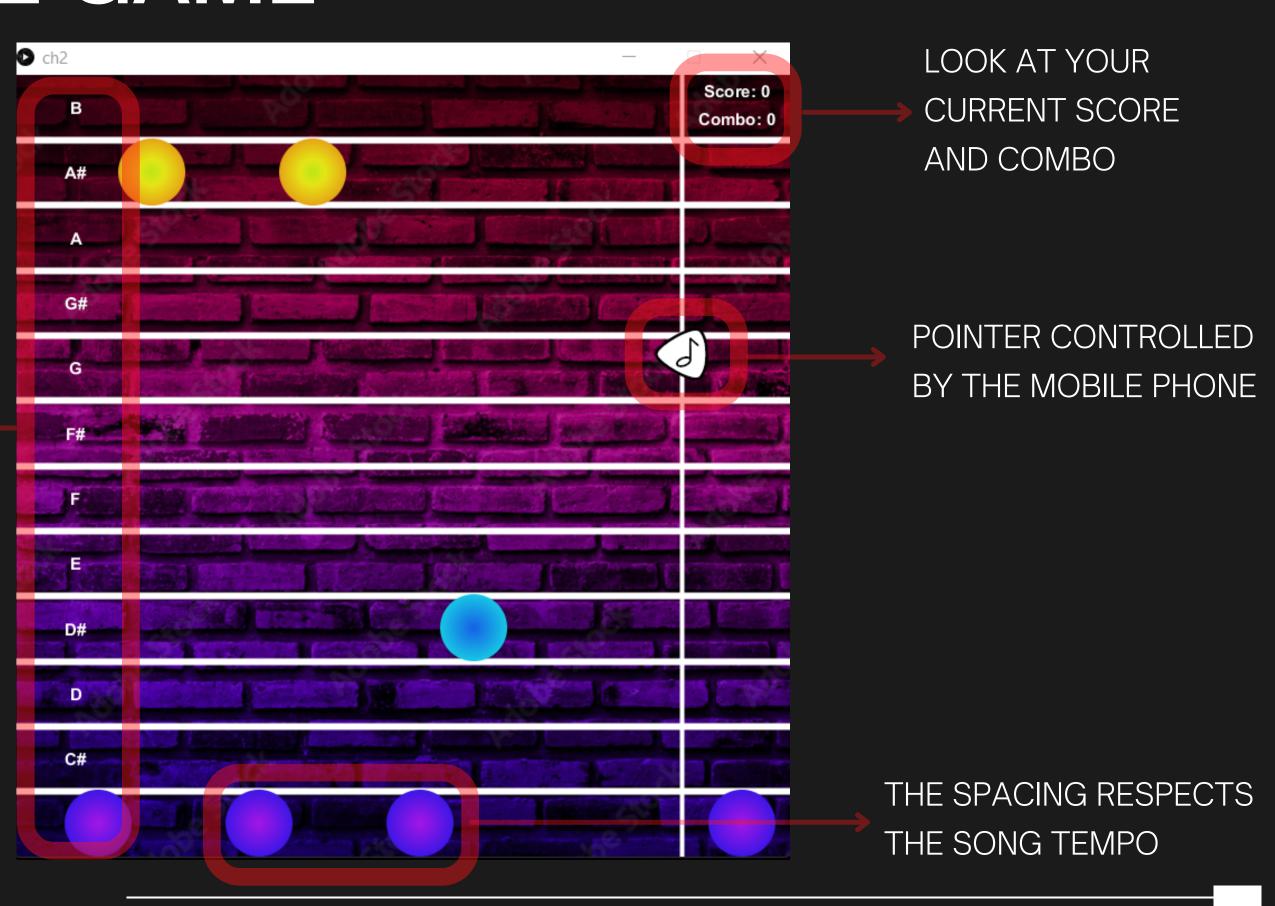
OPERATING SYSTEM CHOICE





PLAYING THE GAME

GAME SCREEN DIVIDED INTO TWELVE EQUAL SPACES





HOW TO PLAY

open-it

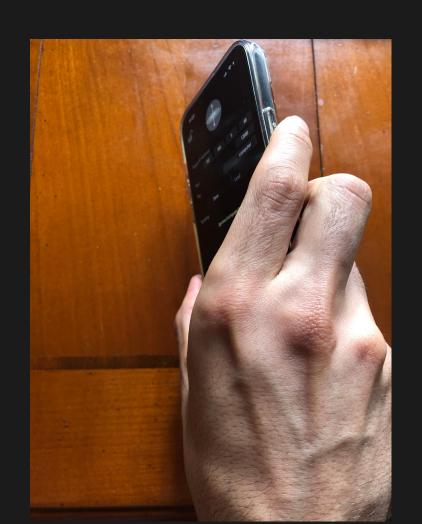
link-it

twist-it

Open your mobile phone application

Set the right receiver address (your computer)

Twist your phone clockwise or counter-clockwise pointing at the PC screen



move your pointer upward



move your pointer downward



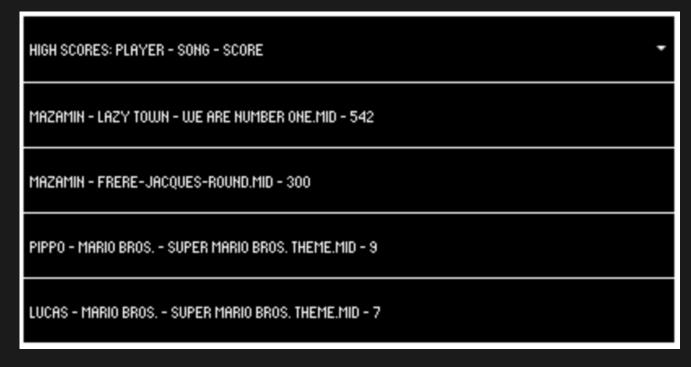


GAME OVER MENU

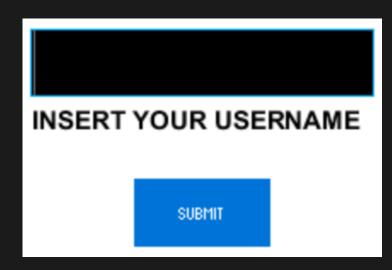


LOOK AT THE PAST GAMES

RESULTS



INSERT YOUR NAME AND SAVE YOUR RESULT





THANKS FOR YOUR ATTENTION

LINKS:

FOR MORE DETAILS SEE README.md

FILE ON GITHUB

VIDEO DEMO: <u>https://youtu.be/lGMlr7y8tyM</u>

