CMLS HW2 Xenharmonics Group

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Analysis of a JUCE Plugin

CHOWTAPE







CHOWTAPE PLUGIN OVERVIEW

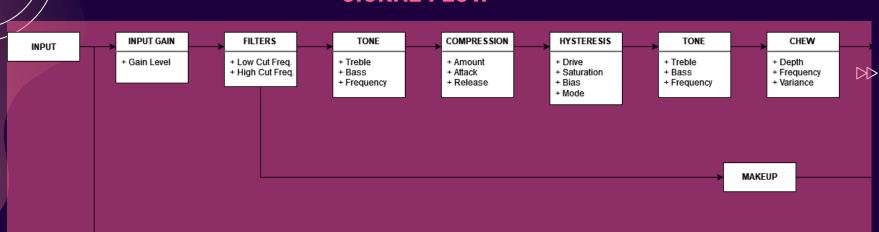


AUDIO

TAPE EMULATION

- Warm sound due to hysteresis emulation
- Degradation of broken/used tape
 - Additional effects

SIGNAL FLOW



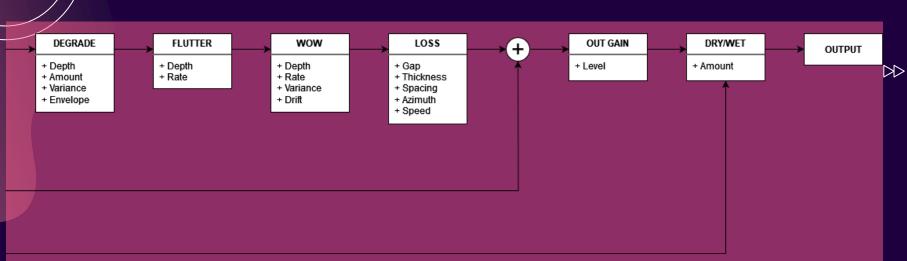
- Gain control
- Filtering

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Compression

- Tape Hysteresis
- Tape Chewing

SIGNAL FLOW



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Tape Wear Signal Loss

- Tape Fluttering
- **WOW Effect**

FILTERS

- High/Lowpass filters
- Makeup control

- L/R or Mid/Side processing
- Panning controls

STEREO

COMP

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- Compression of input signal
- Control Attack, Amount, Release

CHOW TAPE

Frequency Processing





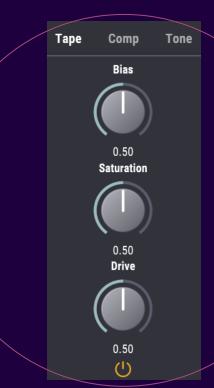


- Magnetic nonlinear phenomenon, due to strong magnetic fields applied to tape
- Drive, Saturation and tape recorder Bias
- Choice between Runge Kutta and Newton Raphson modes

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CHOW TAPE

Tape Emulation





CHOW TAPE

Tape Wear

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CHEW

- Broken tape machine emulation
- Control over Depth, Frequency and Variance of Chewing

- Wear and tear of used tape
- Amount, Variance, Envelope

DEGRADE





LOSS

Tape machine frequency response •

Due to **Playhead Gap** and **Tape Thickness**

Control over: Gap width and space, Thickness, Speed and Azimuth

Tape machine timing irregularities

FLUTTER

Depth and **Rate** controls

Longer time scale compared to Flutter

Additional **Variance**, **Drift** controls

CHOW TAPE

Signal Loss and Effects



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CHOW TAPE MODEL



We'll now show a
brief demonstration
video



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THANK YOU FOR YOUR ATTENTION

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