

Adaptive numerical solvers

for Ordinary Differential Equations

Bruno Guindani
Michele Vidulis



POLITECNICO
MILANO 1863

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<https://github.com/poliprojects/apc-project>

Introduction

Ordinary differential equations (ODE)

Given $I = [t_0, t_F] \subset \mathbb{R}$, $f(t, \mathbf{y}) : I \times \mathbb{R}^n \rightarrow \mathbb{R}^n$, $f \in C^1$, and $t_0 \in I, \mathbf{y}_0 \in \mathbb{R}^n$:

Initial Value Problem (IVP):

find a C^1 function $\mathbf{y}(t) : I \rightarrow \mathbb{R}^n$ that solves

$$\begin{cases} \mathbf{y}'(t) = f(t, \mathbf{y}(t)) & \text{with } t \in I \\ \mathbf{y}(t_0) = \mathbf{y}_0 \end{cases}$$

(first order ODE)

Existence and uniqueness guaranteed under *Lipschitz continuity* of f

Runge-Kutta methods

- Family of **single-step** methods (\mathbf{u}_{k+1} depends directly only on \mathbf{u}_k)
- Weighted average of s evaluations (**stages**) of f :

$$\mathbf{u}_{k+1} = \mathbf{u}_k + h \sum_{i=1}^s b_i \mathbf{K}_i \quad \text{with}$$
$$\mathbf{K}_i = f(t_0 + c_i h, \mathbf{u}_k + \sum_{j=1}^s a_{ij} \mathbf{K}_j)$$

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- *Butcher tableau*:

c_1	a_{11}	\dots	a_{1s}
\vdots		\ddots	
c_s	a_{s1}		a_{ss}
	b_1	\dots	b_s

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- $O(sn^2)$ if f linear
- Explicit if the upper triangular part of $[a_{ij}]_{ij}$ is null

Examples of explicit RK variants

- Forward Euler: $a = 0$, $b = 1$, $c = 0$
- RK4:

0				
$\frac{1}{2}$	$\frac{1}{2}$			
$\frac{1}{2}$		$\frac{1}{2}$		
1			1	
	$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{6}$

- Heun:

0		
1	1	
	$\frac{1}{2}$	$\frac{1}{2}$

Convergence analysis for RK

- **Convergence** \rightarrow absolute error: $\|\mathbf{y}(t_k) - \mathbf{u}_k\| \simeq O(h^q)$
- **Consistence** \rightarrow truncation error: $\max_k \|\boldsymbol{\tau}_k(h)\| \simeq O(h^q)$
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- Runge-Kutta is consistent iff $\sum_i b_i = 1 \implies$ **convergent**
- Steep limitations on order of convergence:
 - ▶ Maximum order is the number of stages
 - ▶ If $s \geq 5$, equality cannot be achieved in explicit variants

order	5	6	7	8
minimum s	6	7	9	11

Adaptive methods

- Step h is **updated** at every iteration adaptively, i.e. based on the trend of the solution
 - ▶ Small h near steep slopes, large h near flat points
 - ▶ A posteriori **estimate of error** is needed
 - ▶ Compare two-round solution computed with step $\frac{h}{2}$, with single-round solution computed with step h
- No need for input of “correct” step

Error computation for adaptive methods

- Relative error in infinity norm is used:

$$\frac{\|\mathbf{u}_{h/2} - \mathbf{u}_h\|_\infty}{\|\mathbf{u}_{k-1}\|_\infty} < \frac{\varepsilon}{2} \quad (\text{tolerance})$$

- This guarantees consistency (\implies convergence)

Error computation for adaptive methods

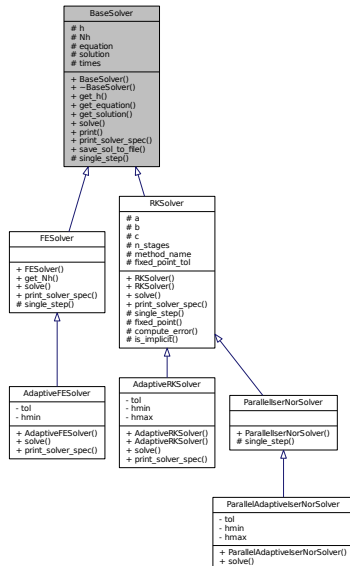
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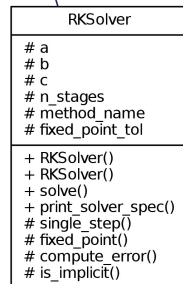
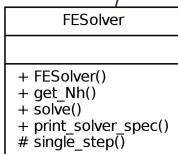
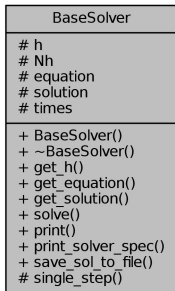
- This guarantees consistency (\implies convergence)
- At each iteration h can be doubled, halved, or unchanged
- h_{min} and h_{max} are required for some methods

Code structure

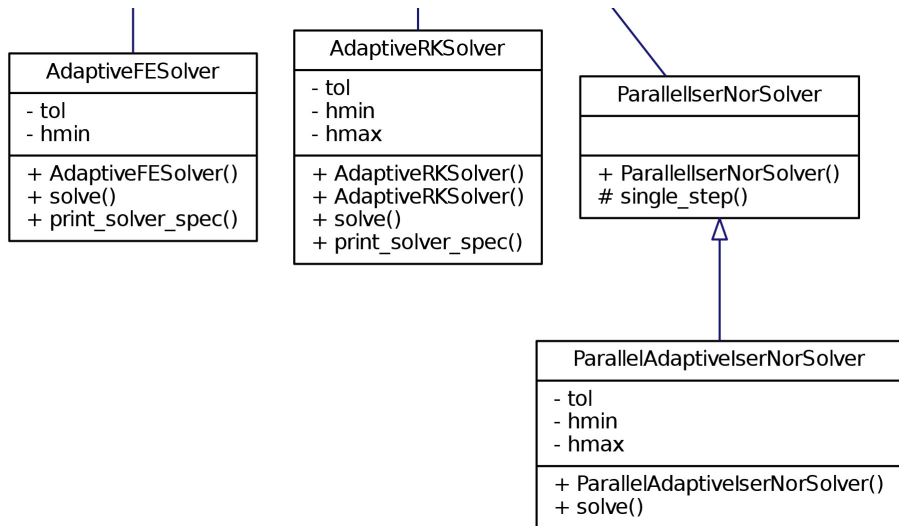
Code structure



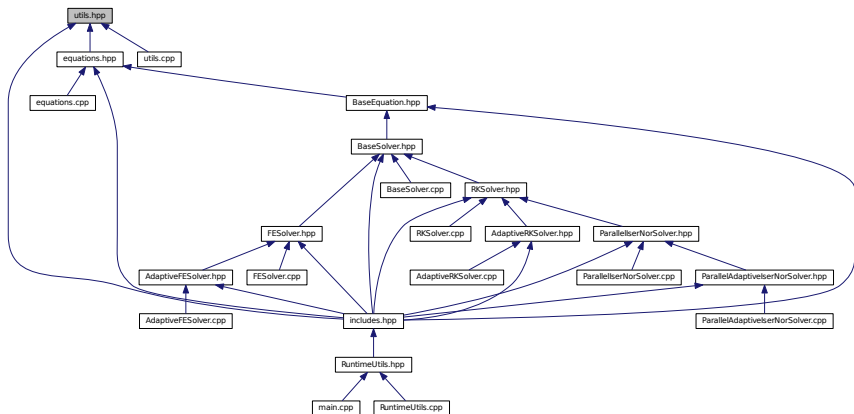
Base classes



Adaptive classes

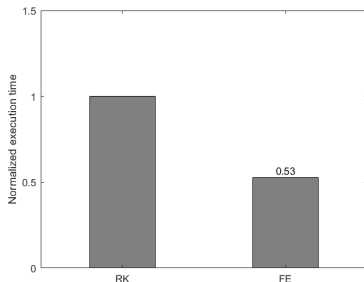


Dependencies



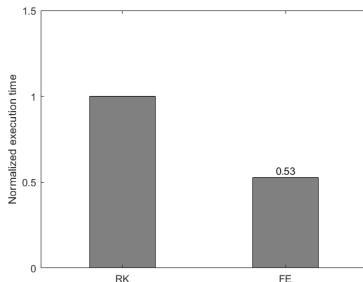
Implementation choices

- Eight test functions are provided
- Separate FE class is much more efficient than RK specialized class:



Implementation choices

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- Separate FE class is much more efficient than RK specialized class:



- Adaptive `single_step()` class methods are not efficient
- **Fixed point** algorithm was used for implicit methods

Parallel Iserles-Nørsett

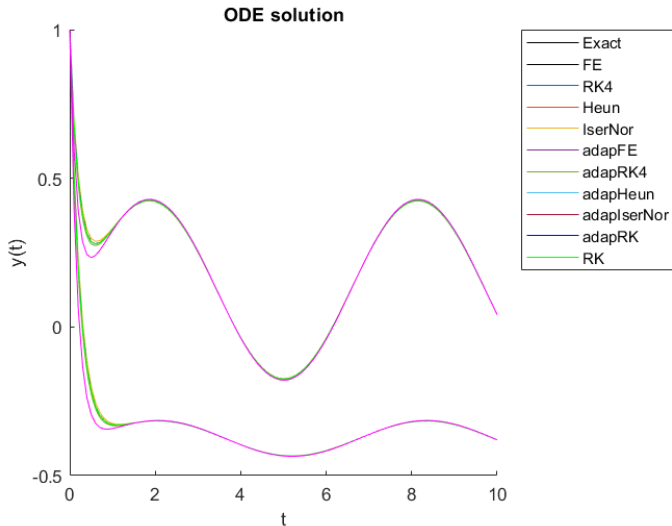
- **Implicit** method:

$$\begin{array}{c|cccc}
 \frac{1}{3} & & & & \\
 \frac{2}{3} & & & & \\
 \frac{1}{3} & & & & \\
 \frac{21+\sqrt{57}}{48} & & & & \\
 \frac{21-\sqrt{57}}{48} & & & & \\
 \hline
 & \frac{9+3\sqrt{57}}{16} & \frac{9+3\sqrt{57}}{16} & -\frac{1+3\sqrt{57}}{16} & -\frac{1+3\sqrt{57}}{16}
 \end{array}$$

- Parallelization exploits **block-diagonal** structure of Butcher array
- The method runs in parallel on **2 processors**, each dealing with one independent 2-by-2 block

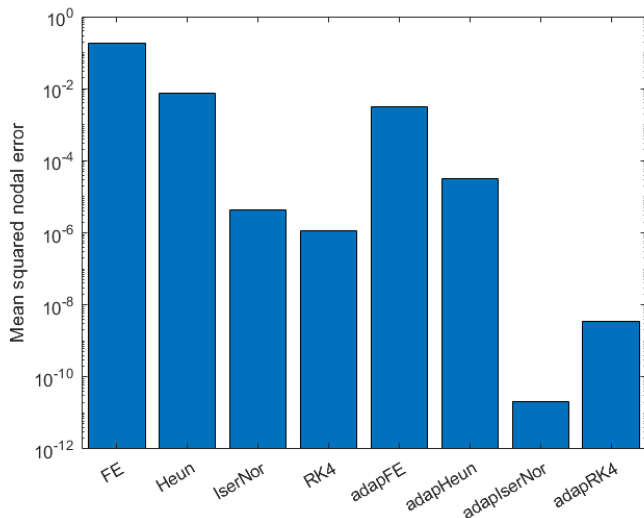
Results

Results



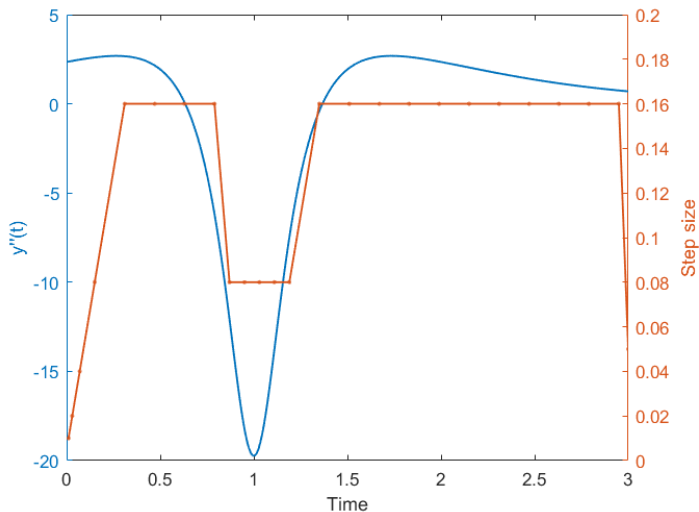
(components of test #4)

Comparison between methods



(logarithm of relative Mean Square Errors in the nodes, test #1)

Trend of step size in adaptive methods



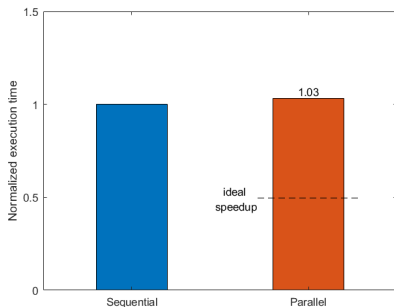
(test #7, adaptive RK4 method)

Actual efficiency of parallelism

Speedup is heavily dependent on the problem function:

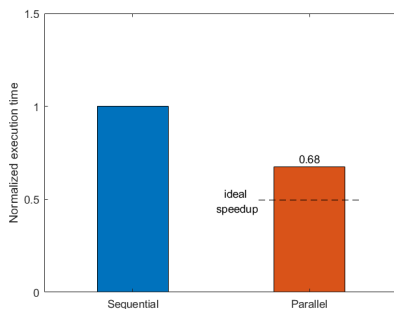
Test #5

$$f(t, y(t)) = -16y(t)$$



Test #6

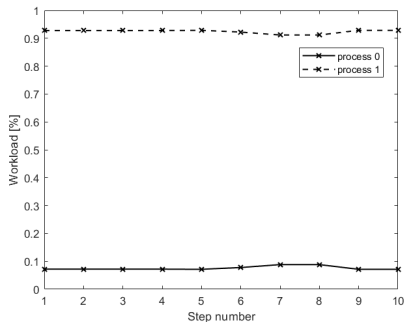
$$f(t, y(t)) = \exp_2\left(-\frac{y(t)}{4}\right) + 6 + 10t$$



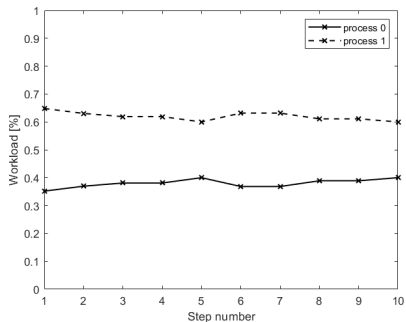
Why?

Workload distribution

Test #5



Test #6

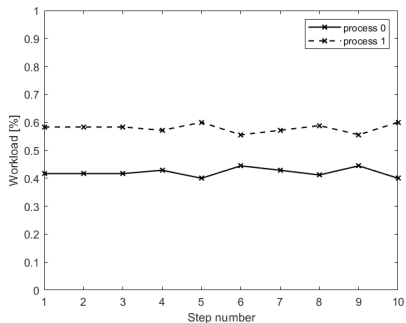
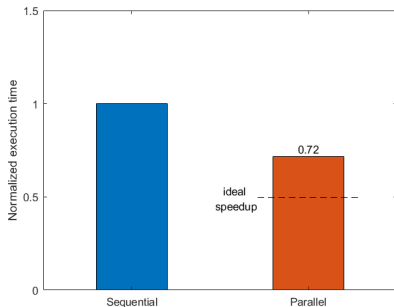


⇒ load imbalance

A vectorial example

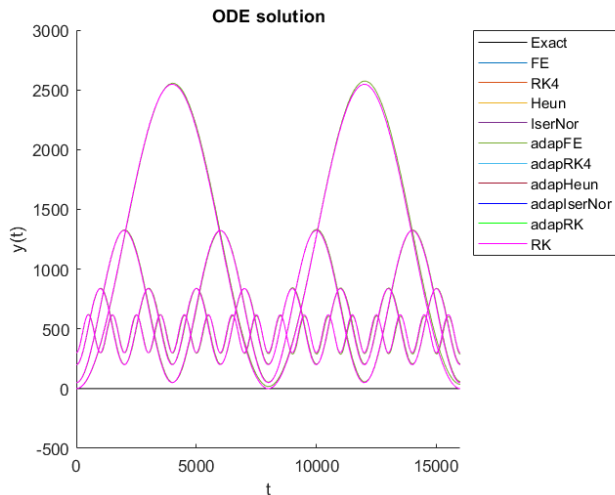
- Efficiency still depends on the function
- Here fixed point iterations are well-balanced among processors:

Test #4:
$$\mathbf{f}(t, \mathbf{y}(t)) = \begin{bmatrix} -3 & -1 \\ 1 & -5 \end{bmatrix} \mathbf{y}(t) + \begin{bmatrix} \sin(t) \\ -2t \end{bmatrix}$$

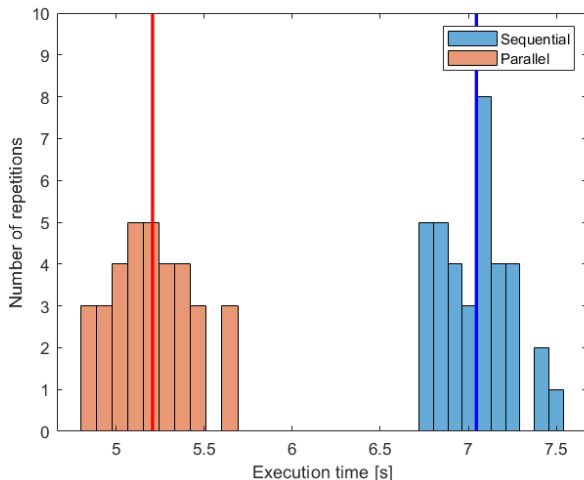


A high-dimensional example

Components of test #8 ($y \in \mathbb{R}^4$):



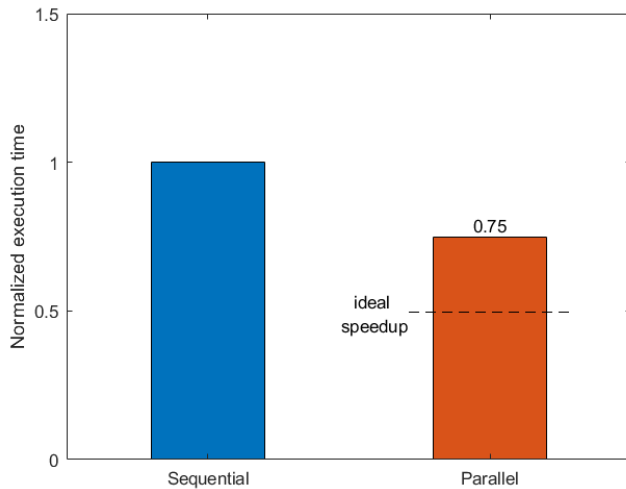
Multiple run results







Mean: 5.206 s, SD: 0.227 s

Mean: 7.045 s, SD: 0.200 s

Speedup



Bibliography

-  Podhaisky, *Parallel two-step Runge-Kutta methods*
-  Quarteroni, Saleri, *Calcolo scientifico*
-  Quarteroni, Sacco, Saleri, Gervasio, *Matematica numerica*
-  Solodushkin, Iumanova, *Parallel Numerical Methods for Ordinary Differential Equations: a Survey*