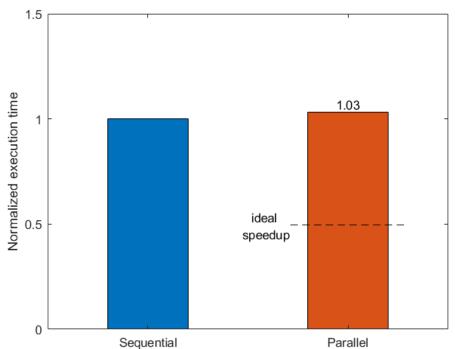
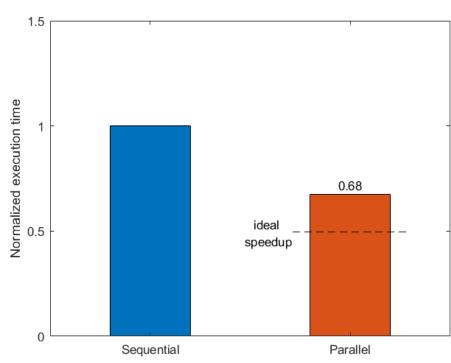
## Actual efficiency of parallelism

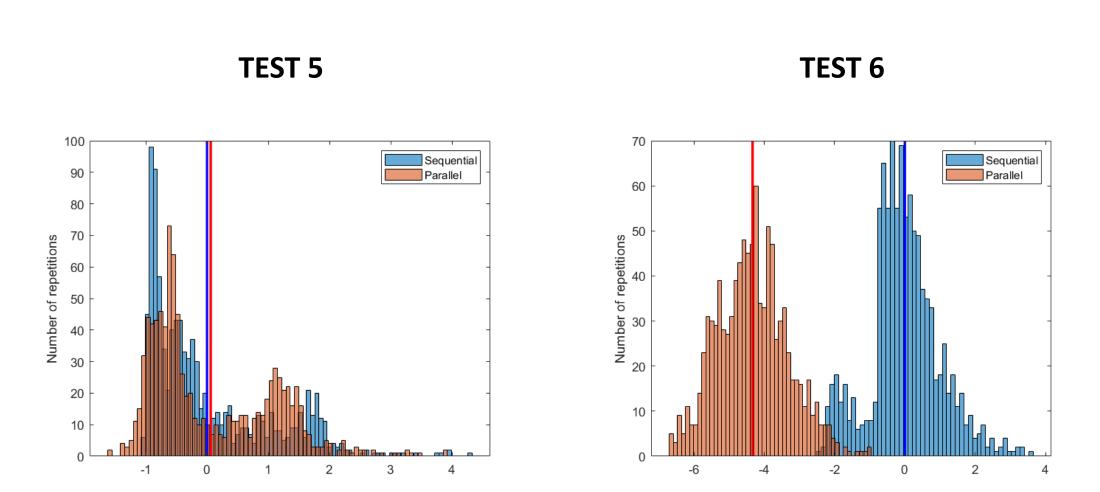
Speedup is heavily dependent on the problem function



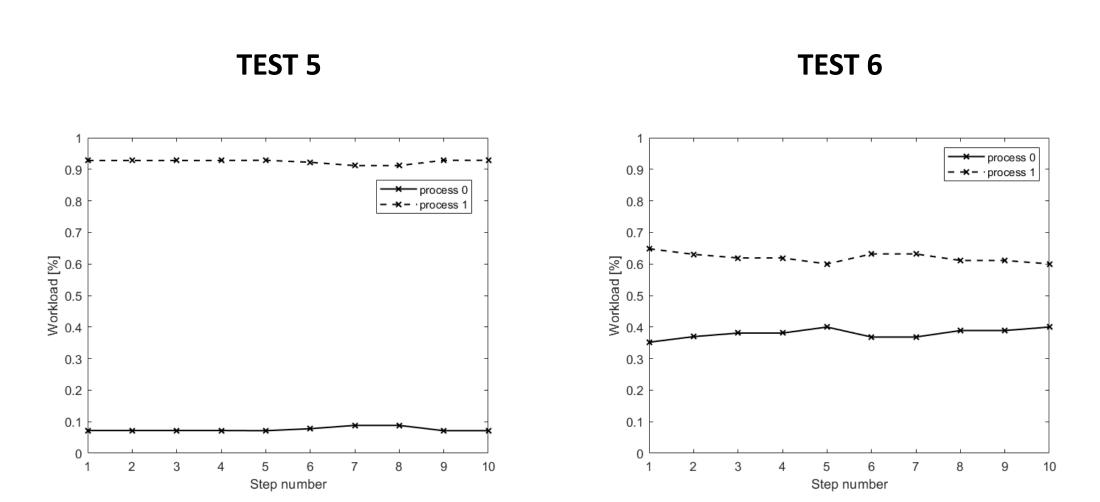




## Multiple run results



## Why? Let's look at work distribution



## A vectorial example

Results still depend on the function: in this case fixed points iterations are quite the same in each processor

