

Netze und Verteilte Systeme

Programmierprojekt

Dmitrii Polianskii, Lukas Lamminger

Universität Salzburg

C:

```
./TX portTX portRX packet_size packet_block_size send_delay file_name
```

java:

```
java TX portTX portRX packet_size packet_block_size send_delay file_name
```

- **portTX** - port to receive acknowledgments (default: 4700)
- **portRX** - port to send datagrams (default: 4711)
- **packet_size** - size of a packet in Bytes (default: 1000)
- **packet_block_size** - amount of packets between delay (default: 100)
- **send_delay** - delay in microsec between blocks (default: 200)
- **file_name** - name of a file to transmit (default: to_send.jpg)

C:

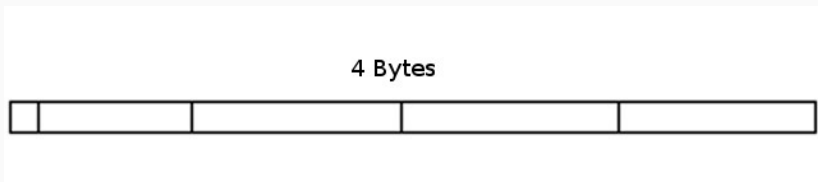
```
./RX portTX portRX
```

java:

```
java portRX portRX
```

- **portTX** - port to send acknowledgments (default: 4700)
- **portRX** - port to receive datagrams (default: 4711)

Header structure



A header consists of 4 bytes.

First bit is used to indicate the last packet.

31 bits left for sequence number

TX description

TX description

1. Read file
 - 1.1 Read file in buffer
 - 1.2 Calculate CRC32 and add to filebytes
 - 1.3 Split filebytes in packages
2. Initialize UPD Socket
3. Initialize Acknowledgments array to obtain transmitted packets
4. Transmit one block of packets
 - 4.1 For every packet in block check if acknowledgment was received, if not
- send a packet.
 - 4.2 If last packet is reached, then start with first again,
5. Wait for acknowledgments {DELAY} microseconds.
 - 5.1 Write every sequence number from acknowledgment packet in Acknowledgments array,
 - 5.2 If all packets were acknowledgment - end transmission. Else - goto punkt 4.

RX description

1. Initialize UPD Socket
2. Listen for incoming packages
 - 2.1 Write databits from package in a memory
 - 2.2 If last-package-bit was seen, the size of file and Amount of packets can be defined.
 - 2.3 If not all of package were received, then goto punkt 2.
3. Assemble a file
4. Calculate CRC32 and compare with received one.