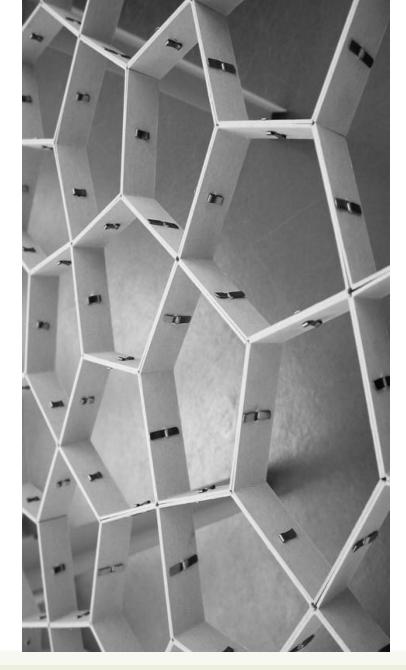


JavaScript Modules

"The" language of the Web

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JavaScript: The Definitive Guide, 7th Edition Chapter 10. Modules

Mozilla Developer Network

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Modular JS programming

MODULES

Modules

- Mechanisms for splitting JavaScript programs into separate files that can be imported when needed
- Encapsulate or hide private implementation details and keep the global namespace tidy so that modules can not accidentally modify the variables, functions and classes defined by other modules
- 3 kinds of modules ⇒

- 1. Do-It-Yourself (with classes, objects, IIFE and closures)
- 2. ES6 modules (using export and import)
 - 1. ECMA Standard
 - 2. Supported by recent browsers
 - 3. Supported by Node (v13+)
- 3. Node.js modules (using require()) called CommonJS
 - 1. Based on closures
 - 2. Never standardized by ECMA, but the normal practice with Node

ES6

CJS

ES6 Modules

- A module is a JavaScript file that exports one or more values (objects, functions or variables), using the export keyword
 - each module is a piece of code that is executed once it is loaded
- Any other JavaScript module can import the functionality offered by another module by importing it, with the import keyword
- Imports and exports <u>must</u> be at the top level
- Two main kinds of exports:
 - named exports (several per module)
 - default exports (one per module)

Default Export

- Modules that only export single values
 - Only one per module
 - You are exporting a values, but not the name of the resource
- Syntax
 - export default <value>

```
export default str =>
str.toUpperCase();
// OTHER examples
export default {x: 5, y: 6};
export default "name";
function grades(student) {...};
export default grades;
```

Named Exports

- Modules that export one or more values
 - several per module
 - Exports also the names
- Syntax
 - export <value>
 - export {<value>, <...>}

```
export const name = 'Luigi';
function grades(student) {...};
export grades;
const name = 'Luigi';
const anotherName = 'Fulvio';
export { name, anotherName }
// we can also rename them...
// export {name, anotherName as teacher}
```

Imports

- To import something exported by another module
- Syntax
 - import package from 'module-name'
- Imports are:
 - hoisted
 - read-only views on exports

Import From a **Default** Export

```
//--- module1.js ---
export default str =>
str.toUpperCase();
```

```
//--- module2.js ---
import toUpperCase from './module1.js';
// you choose the name!
// another example
import uppercase from '/home/app/module1.js';
// usage of the imported function
uppercase('test');
```

Import From a Named Export

```
//--- module1.js ---
const name = 'Luigi';
const anotherName = 'Fulvio';
export { name, anotherName };
```

```
//--- module2.js ---
import { name, anotherName } from './module1.js';
// you can rename imported values, if you want
import { name as first, anotherName as second}
      from './module1.js';
// usage
console.log(first);
```

Other Imports Options

- You can import everything a module exports
 - import * from 'module'
- You can import a few of the exports (e.g., if export {a, b, c}):
 - import {a} from 'module'
- You can import the default export alongside with any named exports:
 - import default, { name } from 'module'

https://v8.dev/features/modules

- File extension
 - Preferred: .mjs (ensure the server sets Content-Type: text/javascript)
 - Also accepted: .js
- Load in HTML
 - <script type="module" src="main.js"></script>
 - Only load the "main" modules, others will be loaded by import statements
 - Only files loaded with type="module" may use import and export
 - Modules are automatically loaded in defer mode
 - Note: locally loading modules (file:///) does not work due to CORS

ES6 Modules In Node.js

- Node.js started to support ES6 modules only recently
- From Node.js v14 (LTS)
 - Enabled by default
 - Must use a file extension of .mjs or specify "type": "module" in package.json
 - https://nodejs.org/docs/latest-v20.x/api/esm.html#enabling
- Beware: not all Node.js modules are provided as ES6 modules



In Node.js, use CommonJS modules with require()

CJS

CommonJS Modules

- The standard module format in Node.js
- Uses the .js or .cjs extension
- Not natively supported by browsers
 - Unless you use libraries such as RequireJS (https://requirejs.org/)
- It is basically a wrapper around your module code

```
(function(exports, require, module, __filename, __dirname) {
// Module code actually lives in here
});
```

https://nodejs.org/docs/latest-v20.x/api/modules.html



CommonJS Imports

- To import something exported by another module
- const package = require('module-name')
 - Looked up in node_modules
- const myLocalModule = require('./path/myLocalModule');
 - Looked up in a relative path from __dirname or \$cwd

CJS

CommonJS Exports

Assign your exported variables by creating new properties in the object

module.exports (shortcut: exports)

• Examples:

```
- exports.area = (r) => Math.PI*(r**2);
- module.exports = class Square {
    constructor(width) {
        this.width = width;
     }
     area() {
        return this.width ** 2;
     }
   };
```

```
'use strict';
/* Data Access Object (DAO) */
const db = require('./db');
const dayjs = require("dayjs");
// Retrieves the whole list of films
exports.listFilms = (filter) => {
  return new Promise((res, rej) => {
    const sql = 'SELECT * FROM films';
    db.all(sql, (err, rows) => { ...
}}}
```



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