

<WA/>

2025

# express

A look at the server side

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# Goal

- Implement a (simple, minimal) web server
  - In JavaScript
  - For hosting static contents
  - For hosting dynamic APIs
  - Supporting persistence in a Database

Express 4.18.0

Fast, unopinionated,  
minimalist web framework for  
Node.js

<https://expressjs.com/>

<https://github.com/expressjs/express>

The Protocol of the Web

# HTTP

# HTTP protocol

<https://tools.ietf.org/html/rfc7230>  
<https://tools.ietf.org/html/rfc7231>

**GET / HTTP/1.1**

**Host: elite.polito.it**

**User-Agent: Mozilla/5.0**

**Accept: text/html,application/javascript**

**Accept-Language: it-IT**

**Accept-Encoding: gzip**

**Cookie: \_\_utma=1885**

**Connection: keep-alive**

**HTTP/1.0 200 OK**

**Cache-Control: no-store, no-cache, must-revalidate,**

**Connection: Keep-Alive**

**Content-Encoding: gzip**

**Content-Type: text/html; charset=utf-8**

**Date: Wed, 08 Apr 2016 13:36:24 GMT**

**Expires: Mon, 1 Jan 2020 00:00:00 GMT**

**Keep-Alive: timeout=15, max=100**

**Last-Modified: Wed, 08 Apr 2016 13:36:24 GMT**

**Pragma: no-cache**

**Server: Apache/2.4.6 (Linux/SUSE)**

**Transfer-Encoding: chunked**

**X-Powered-By: PHP/5.6.30**

**p3p: CP="NOI ADM DEV PSAi COM NAV OUR OTRo STP IND DEM«**

**<!DOCTYPE html>**

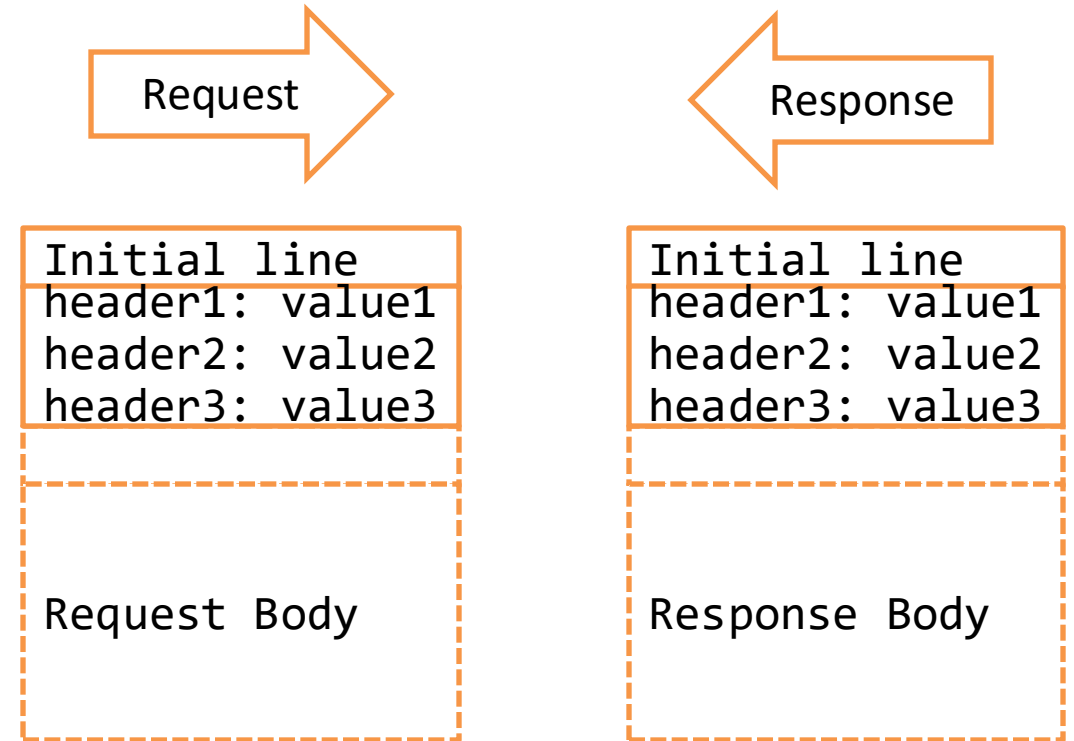
**<html>**

**<head>**

**. . . . .**

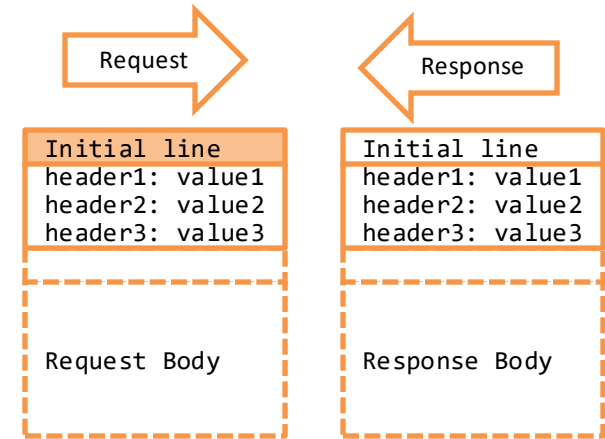
# HTTP Messages

- An **initial** line
- Zero or more **header** lines
- A **blank** line (CRLF)
- An optional message **body**



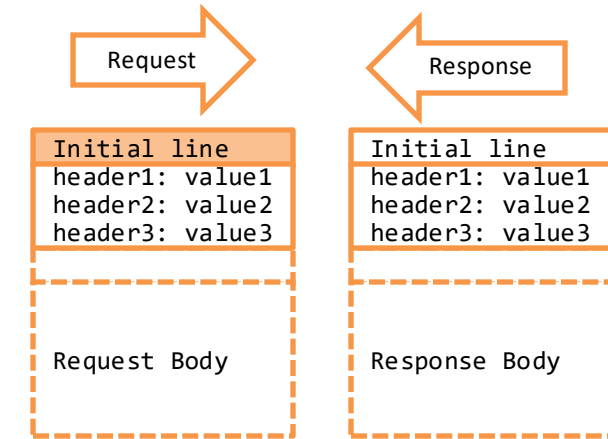
# Request – Initial Line

- A **request** initial line has three parts separated by white spaces:
  - **Method** name
  - Local **path** of the requested resource
  - Version of HTTP being used
- GET /path/to/file/index.html HTTP/1.0



# HTTP Methods

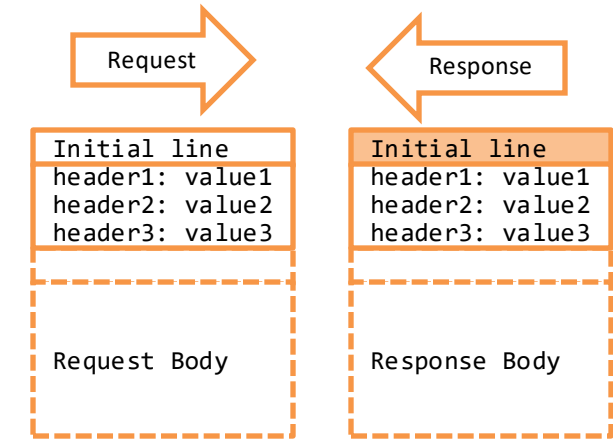
<b>GET</b>	Requests a representation of the specified resource. Should only retrieve data.
<b>HEAD</b>	Asks for a response identical to GET, but without the response body
<b>POST</b>	Submit an entity to the specified resource, often causing a change in state or side effects on the server
<b>PUT</b>	Replaces current representations of the target resource with the request payload
<b>DELETE</b>	Deletes the specified resource
<b>TRACE</b>	Message loop-back test along the path to the target resource
<b>OPTIONS</b>	Describe the communication options for the target resource
<b>CONNECT</b>	Establish a tunnel to the server identified by the target resource
<b>PATCH</b>	Apply partial modifications to a resource



<https://tools.ietf.org/html/rfc7231#section-4.3>

# Response – Initial Line

- A status line
- 3 parts separated by spaces:
  - The HTTP version
  - The response **status code**
  - An English phrase describing the status code
- Example:
  - HTTP/1.0 200 OK
  - HTTP/1.0 404 Not Found

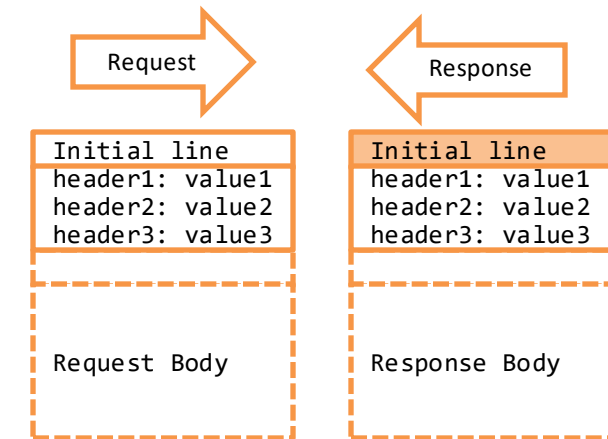




# Response Status Codes

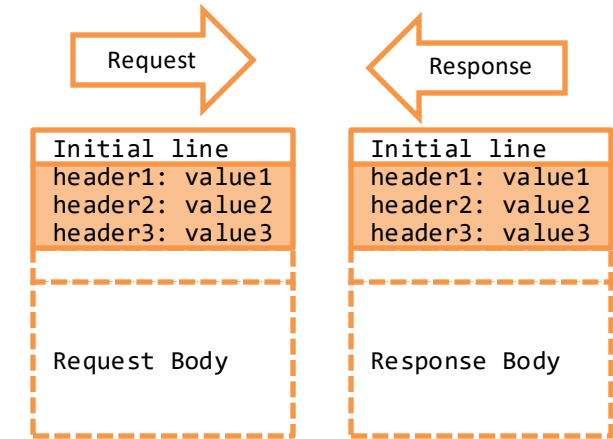
- 1xx – Informational
- 2xx – Success
- 3xx – Redirection
- 4xx – Client Error
- 5xx – Server Error

- 100 Continue
- 101 Switching Protocols
- **200 OK**
- 201 Created
- 202 Accepted
- 203 Non-Authoritative Information
- 204 No Content
- 205 Reset Content
- 300 Multiple Choices
- **301 Moved Permanently**
- 302 Found
- 303 See Other
- 305 Use Proxy
- **307 Temporary Redirect**
- 400 Bad Request
- 402 Payment Required
- 403 Forbidden
- **404 Not Found**
- 405 Method Not Allowed
- 406 Not Acceptable
- 408 Request Timeout
- 410 Gone
- 411 Length Required
- 413 Payload Too Large
- 414 URI Too Long
- 415 Unsupported Media Type
- 417 Expectation Failed
- 426 Upgrade Required
- **500 Internal Server Error**
- 501 Not Implemented
- 502 Bad Gateway
- 503 Service Unavailable
- 504 Gateway Timeout
- 505 HTTP Version Not Supported



# Header Lines

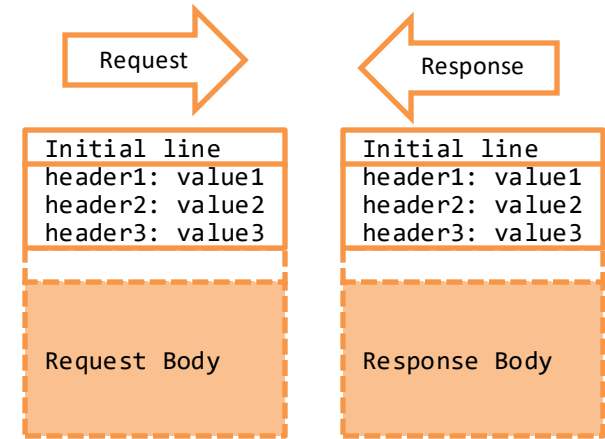
- Information about the request/response
- Information about the object sent in the message body
- One line per header
- Header-Name: header-value
- HTTP/1.1 defines 46 headers. Only 1 is mandatory in all requests:
  - Host



<https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers>

# Message Body

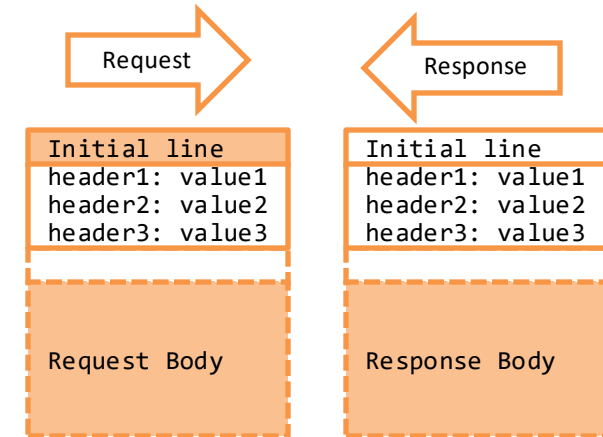
- Data sent after the header lines
  - **Request:** data entered in a form, a file to upload, ...
  - **Response:** the resource returned to the client
    - Images
    - text/plain, text/html
    - ...
- **Content-Type** (header) indicates the media type of the resource
  - Content-Type: `text/html`; charset=UTF-8
  - Content-Type: `application/json`
  - Content-Type: `multipart/form-data`; boundary=something
  - Content-Type: `application/x-www-form-urlencoded`
- **Content-Encoding:** the compression (e.g., gzip) applied to the body



[https://developer.mozilla.org/en-US/docs/Web/HTTP/Basics\\_of\\_HTTP/MIME\\_types](https://developer.mozilla.org/en-US/docs/Web/HTTP/Basics_of_HTTP/MIME_types)

# Body In Different HTTP Methods

Method	Request Body	Response Body	Idempotent
GET	No	Yes: resource content	Yes
HEAD	No	No	Yes
POST	Yes: form data or application data	May (usually modification results)	No
PUT	Yes: application data	May (usually modification results)	Yes
DELETE	May	May	Yes



<https://developer.mozilla.org/en-US/docs/Web/HTTP/Methods>



The Express Handbook, Flavio Copes

<https://flaviocopes.com/page/express-handbook/>

A simple and easy to use HTTP and Application server

# EXPRESS

# Web Frameworks in Node

- Node already contains a 'http' module to activate a web server
  - Low-level, not very friendly
- Several other frameworks were developed
- **Express** is one of the most popular, and quite easy to use

```
npm init
npm install express
node index.js
```

✓ Express	Star	56,904	i
✓ koa.js	Star	32,611	i
✓ Lad	Star	2,154	i
✓ fastify	Star	22,982	i
✓ hapi	Star	13,819	i
✓ total.js	Star		i
✓ flatiron	Star	1,344	i
✓ locomotive	Star		i
✓ diet.js	Star		i
✓ Flicker.js	Star		i
✓ ZinkyJS	Star	29	i
✓ tinyhttp	Star		i

# Running the Express Server



- `node index.js`
- Will start the server application with the specified file
- Until the application crashes, or is interrupted by the user (e.g. by pressing CTRL+C)
- If you modify a file, it must be stopped and restarted.

- Useful Tip: **nodemon**
  - **nodemon** executes a script with **node**, and monitors any changes of the JS files
  - **node** is automatically restarted if a file is modified
- `sudo npm install -g nodemon`
- `nodemon index.js`

**Very important:** For this course, nodemon is the only package that can be installed globally (with `-g`). All other packages must be installed locally to the project, thus listed in the project's `package.json` file

# First Steps With Express

- Calling **express**( ) creates an application object **app**
- **app.listen**( ) starts the server on the specified port (3000)
- Incoming HTTP requests are routed to a callback according to
  - **path**, e.g., **'/'**
  - **method**, e.g., **get**
- Callback receives Request and Response objects (**req**, **res**)

```
// Import package
const express = require('express') ;
// Create application
const app = express() ;

// Define routes and web pages
app.get('/', (req, res) =>
    res.send('Hello World!')) ;

// Activate server
app.listen(3000, () =>
    console.log('Server ready')) ;
```



# Routing

- `app.method(path, handler);`
  - **app**: the express instance
  - **method**: an HTTP Request method (get, post, put, delete, ...)
    - `app.all()` catches all request types
  - **path**: a path on the server
    - Matched with the path in the HTTP Request Message
  - **handler**: callback executed when the route is matched

```
app.get('/', (req, res) =>
    res.send('Hello World!')) ;
```

# Handler Callbacks

```
function (req, res) { ... }
```

## req (Request object)

Property	Description
.app	holds a reference to the Express app object
.baseUrl	the base path on which the app responds
.body	contains the data submitted in the request body (must be parsed and populated manually before you can access it)
.cookies	contains the cookies sent by the request (needs the <code>cookie-parser</code> middleware)
.hostname	the server hostname
.ip	the server IP
.method	the HTTP method used
.params	the route named parameters
.path	the URL path
.protocol	the request protocol
.query	an object containing all the query strings used in the request
.secure	true if the request is secure (uses HTTPS)
.signedCookies	contains the signed cookies sent by the request (needs the <code>cookie-parser</code> middleware)
.xhr	true if the request is an <code>XMLHttpRequest</code>

## res (Response object)

Method	Description
<code>res.download()</code>	Prompt a file to be downloaded.
<code>res.end()</code>	End the response process.
<code>res.json()</code>	Send a JSON response.
<code>res.jsonp()</code>	Send a JSON response with JSONP support.
<code>res.redirect()</code>	Redirect a request.
<code>res.render()</code>	Render a view template.
<code>res.send()</code>	Send a response of various types.
<code>res.sendFile()</code>	Send a file as an octet stream.
<code>res.sendStatus()</code>	Set the response status code and send its string representation as the response body.

<https://expressjs.com/en/guide/routing.html>

# Generate an HTTP Response

- `res.send('something')` sets the response body and returns it to the browser
- `res.end()` sends an empty response
- `res.status()` sets the response status code
  - `res.status(200).send(...)`
  - `res.status(404).end()`
- `res.json()` sends an object by serializing it into JSON
  - `res.json({a:3, b:7})`
- `res.download()` prompts the user to download (not display) the resource

For this course, for the exam, only use the port specified in the template

# Terminating the server

- The server can be stopped by pressing CTRL+C in the terminal
- **Note:** ONLY ONE TCP server at a time can run on a specified host and port
- If another server is launched on the same port, an error will arise

```
Error: listen EADDRINUSE: address already in use :::3000
```

- Either use another port, or terminate the other server (look for the PID)

- How to terminate a server in Linux if the terminal is lost

```
$ netstat -atpn
```

```
tcp  0  0  0.0.0.0:3000  0.0.0.0:*  LISTEN  3622/node
```

```
$ kill 3622      # PID of the process to terminate
```



# Extending express with 'Middlewares'

- **Middleware:** a function that is called for every request
  - function(**req**, **res**, **next**)
    - Receives (req, res), may process and modify them
    - Calls **next**() to activate the next middleware function
- **To insert** a middleware on a *specific* route
  - `app.method(path, middlewareCallback, (req, res) => {})`
- **To register** a middleware for many routes:
  - `app.use(middlewareCallback)` // all routes
  - `app.use(path, middlewareCallback)`  
// handles requests in the specified path, only

# Serving Static Requests

- Middleware: `express.static(root, [options])`
- All files under the root are served automatically
  - No need to register `app.get` handlers per each file

```
app.use(express.static('./public'));
```

Serves files from `./public` folder as:

`http://localhost:3000/images/kitten.jpg`

`http://localhost:3000/css/style.css`

`http://localhost:3000/js/app.js`

`http://localhost:3000/images/bg.png`

`http://localhost:3000/hello.html`

```
app.use('/static', express.static('./public'));
```

Serves files from `./public` folder as:

`http://localhost:3000/static/images/kitten.jpg`

`http://localhost:3000/static/css/style.css`

`http://localhost:3000/static/js/app.js`

`http://localhost:3000/static/images/bg.png`

`http://localhost:3000/static/hello.html`

# Interpreting Request Parameters

Request method	Parameters	Values available in	Middleware required
GET	URL-encoded <code>/search?filter=flagged</code>	<code>req.query</code> <code>req.query.filter</code>	none
POST / PUT	FORM-encoded in the request body	<code>req.body</code> <code>req.body.user</code> <code>req.body.pass</code>	<code>express.urlencoded()</code>
POST / PUT	JSON stored in the request body <code>{ "user": "fc", "pass": "123" }</code>		<code>express.json()</code>

# Paths

Path type	Example
Simple paths (String prefix)	<code>app.get('/abcd', (req, res, next)=&gt; {</code>
Path Pattern (Regular expressions)	<code>app.get('/abc?d', (req, res, next)=&gt; { app.get('/ab+cd', (req, res, next)=&gt; { app.get('/ab\\*cd', (req, res, next)=&gt; { app.get('/a(bc)?d', (req, res, next)=&gt; {</code>
JS Regexp object	<code>app.get(/\\/abc \\/xyz/, (req, res, next)=&gt; {</code>
Array (more than one path)	<code>app.get(['/abcd', '/xyza', /\\/lmn \\/pqr/],       (req, res, next)=&gt; {</code>

<https://expressjs.com/en/4x/api.html#path-examples>



# Parametric Paths

- A Path may contain one or more *parametric segments*:
  - Using the `:id` syntax
  - Free matching segments
  - Bound to an identifier
  - Available in `req.params`
- May specify a matching regexp
  - `/user/:userId([0-9]+)`

```
app.get('/users/:userId/books:bookId', (req, res) => {  
  res.send(req.params)  
});
```

*Request URL:*

`http://localhost:3000/users/34/books/8989`

*Results in:*

`req.params.userId == "34"`



`req.params.bookId == "8989"`

<https://expressjs.com/en/guide/routing.html#route-parameters>

# Logging

- By default, express does not log the received requests
- For debugging purposes, it is useful to activate a logging middleware
- Example: **morgan**
  - <https://github.com/expressjs/morgan> (npm install morgan)
  - `const morgan = require('morgan');`
  - `app.use(morgan('dev'));`

# Other Middlewares



Middleware module	Description
<a href="#">body-parser</a>	Parse HTTP request body. See also: <a href="#">body</a> , <a href="#">co-body</a> , and <a href="#">raw-body</a> .
<a href="#">compression</a>	Compress HTTP responses.
<a href="#">connect-rid</a>	Generate unique request ID.
<a href="#">cookie-parser</a>	Parse cookie header and populate <code>req.cookies</code> . See also <a href="#">cookies</a> and <a href="#">keygrip</a> .
<a href="#">cookie-session</a>	Establish cookie-based sessions.
<a href="#">cors</a>	Enable cross-origin resource sharing (CORS) with various options.
<a href="#">csurf</a>	Protect from CSRF exploits.
<a href="#">errorhandler</a>	Development error-handling/debugging.
<a href="#">method-override</a>	Override HTTP methods using header.
<a href="#">morgan</a>	HTTP request logger.
<a href="#">multer</a>	Handle multi-part form data.
<a href="#">response-time</a>	Record HTTP response time.
<a href="#">serve-favicon</a>	Serve a favicon.
<a href="#">serve-index</a>	Serve directory listing for a given path.
<a href="#">serve-static</a>	Serve static files.
<a href="#">session</a>	Establish server-based sessions (development only).
<a href="#">timeout</a>	Set a timeout period for HTTP request processing.
<a href="#">vhost</a>	Create virtual domains.



Middleware module	Description
<a href="#">cls-rtracer</a>	Middleware for CLS-based request id generation. An out-of-the-box solution for adding request ids into your logs.
<a href="#">connect-image-optimus</a>	Optimize image serving. Switches images to <code>.webp</code> or <code>.jxr</code> , if possible.
<a href="#">express-debug</a>	Development tool that adds information about template variables (locals), current session, and so on.
<a href="#">express-partial-response</a>	Filters out parts of JSON responses based on the <code>fields</code> query-string; by using Google API's Partial Response.
<a href="#">express-simple-cdn</a>	Use a CDN for static assets, with multiple host support.
<a href="#">express-slash</a>	Handles routes with and without trailing slashes.
<a href="#">express-stormpath</a>	User storage, authentication, authorization, SSO, and data security.
<a href="#">express-uncapitalize</a>	Redirects HTTP requests containing uppercase to a canonical lowercase form.
<a href="#">helmet</a>	Helps secure your apps by setting various HTTP headers.
<a href="#">join-io</a>	Joins files on the fly to reduce the requests count.
<a href="#">passport</a>	Authentication using "strategies" such as OAuth, OpenID and many others. See <a href="http://passportjs.org/">http://passportjs.org/</a> for more information.
<a href="#">static-expiry</a>	Fingerprint URLs or caching headers for static assets.
<a href="#">view-helpers</a>	Common helper methods for views.
<a href="#">sriracha-admin</a>	Dynamically generate an admin site for Mongoose.

<https://expressjs.com/en/resources/middleware.html>

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