

JS Callbacks and Functional Programming

“The” language of the Web

Fulvio Corno

Luigi De Russis

Enrico Masala



Outline

- Callbacks
- Functional Programming



JavaScript: The Definitive Guide, 7th Edition
11.1 Asynchronous Programming with Callbacks

JavaScript – The language of the Web

CALLBACKS

Callbacks

- A callback function is a function passed into another function as an argument, which is then invoked inside the outer function to complete some kind of routine or action.
 - Synchronous
 - Asynchronous

https://developer.mozilla.org/en-US/docs/Glossary/Callback_function

```
function logQuote(quote) {  
  console.log(quote);  
}  
  
function createQuote(quote, callback) {  
  const myQuote =  
    `Like I always say, '${quote}'`;  
  callback(myQuote);  
}  
  
createQuote("WebApp I rocks!", logQuote);
```

Synchronous Callbacks

- Used in functional programming
 - e.g., providing the sort criteria for array sorting
NB: default sort order is ascending, with [number to string conversion \(!\)](#)

```
let numbers = [4, 2, 5, 1, 3];

numbers.sort(function(a, b) {
  return a - b;
});

console.log(numbers);
```

```
let numbers = [4, 2, 5, 1, 3];

numbers.sort((a, b) => a - b);

console.log(numbers);
```

Synchronous Callbacks

- Example: filter according to a criteria
 - filter() creates a **new** array with all elements for which the callback returns true

```
const market = [  
  { name: 'GOOG', var: -3.2 },  
  { name: 'AMZN', var: 2.2 },  
  { name: 'MSFT', var: -1.8 }  
];  
  
const bad = market.filter(stock => stock.var < 0);  
// [ { name: 'GOOG', var: -3.2 }, { name: 'MSFT', var: -1.8 } ]  
  
const good = market.filter(stock => stock.var > 0);  
// [ { name: 'AMZN', var: 2.2 } ]
```



JavaScript: The Definitive Guide, 7th Edition
Chapter 6. Array
Chapter 7.8 Functional Programming

JavaScript – The language of the Web

FUNCTIONAL PROGRAMMING

Functional Programming: A Brief Overview

- A programming paradigm where the developer mostly construct and structure code using *functions*
 - not JavaScript's main paradigm, but JavaScript is well suited
- More “declarative style” rather than “imperative style” (e.g., for loops)
- Can improve program readability:

```
new_array =  
    array.filter ( filter_function ) ;
```



```
new_array = [] ;  
for (const el of list)  
    if ( filter_function(el) )  
        new_array.push(el) ;
```



Notable Features of the Functional Paradigm

- Functions are *first-class citizens*
 - functions can be used as if they were variables or constants, combined with other functions and generate new functions in the process, chained with other functions, etc.
- *Higher-order functions*
 - a function that operates on functions, taking one or more functions as arguments and typically returning a new function
- Function *composition*
 - composing/creating functions to simplify and compress your functions by taking functions as an argument and return an output
- Call *chaining*
 - returning a result of the same type of the argument, so that multiple functional operators may be applied consecutively

Functional Programming in JavaScript

- JavaScript supports the features of the paradigm “out of the box”
- Functional programming requires *avoiding mutability*
 - i.e., do not change objects in place!
 - e.g., if you need to perform a change in an array, return a new array

Iterating over Arrays

- Iterators: `for ... of`, `for (...; ...; ...)`
- Iterators: `forEach(f)`
 - Process each element with callback f
- Iterators: `every(f)`, `some(f)`
 - Check whether all/some elements in the array satisfy the Boolean callback f
- Iterators that return a new array: `map(f)`, `filter(f)`
 - Construct a new array
- `reduce`: callback function on all items to *progressively* compute a result
`reduce(callback(accumulator, currentValue[, index[, array]])[, initialValue])`

.forEach()

https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Array/forEach

- `forEach()` invokes your (synchronous) callback function once for each element of an **iterable**

```
const letters = [..."Hello world"] ;
let uppercase = "" ;
letters.forEach(letter => {
  uppercase += letter.toUpperCase();
});
console.log(uppercase); // HELLO WORLD
```

.forEach()

- **forEach()** invokes your (synchronous) callback function once for each element of an **iterable**
 - The callback may have 3 parameters
 - `currentValue`: The current element being processed in the array.
 - `index` (Optional): The index of `currentValue` in the array
 - `array` (Optional): The array `forEach()` was called upon.
 - Always **returns *undefined*** and is **not chainable**
 - No way to stop or break a `forEach()` loop other than by throwing an exception
- **forEach()** does not mutate the array on which it is called
 - however, its callback *may* do so

.every()

- **every()** tests whether **all elements** in the array pass the test implemented by the provided function
 - Callback: Same 3 arguments as forEach
 - It returns a Boolean value (*truthy/falsy*)
 - It executes its callback once for each element present in the array until it finds the one where the callback returns a falsy value
 - If such an element is found, **immediately** returns false

```
let a = [1, 2, 3, 4, 5];
a.every(x => x < 10); // => true: all values are < 10
a.every(x => x % 2 === 0); // false: not all even values
```

.some()

- `some()` tests whether **at least one** element in the array passes the test implemented by the provided function
 - It returns a Boolean value
 - It executes its callback once for each element present in the array until it finds the one where the callback returns a truthy value
 - if such an element is found, **immediately** returns true

```
let a = [1, 2, 3, 4, 5];
a.some(x => x%2==0); // => true; a has some even numbers
a.some(isNaN);
```

.map()

- `map()` passes each element of the **array** on which it is invoked to the function you specify
 - the callback should return a value
 - `map()` always returns a ***new array*** containing the values returned by the callback

```
const a = [1, 2, 3];

const b = a.map(x => x*x);

console.log(b); // [1, 4, 9]
```

```
const letters = [..."Hello world"];

const uppercase = letters.map(letter
=> letter.toUpperCase());

console.log(uppercase.join(''));
```

.filter()

- `filter()` creates a ***new array*** with all elements that pass the test implemented by the provided function
 - the callback is a function that returns either true or false
 - if no element passes the test, an empty array is returned

```
const a = [5, 4, 3, 2, 1];

a.filter(x => x < 3); // generates [2, 1], values less than 3

a.filter((element, index) => index%2 == 0); // [5, 3, 1]
```

.reduce()

```
reduce(  
    callback(accumulator, currentValue[, index[, array]])  
    [, initialValue]  
)
```

- `reduce()` combines the elements of an **array**, using the specified function, to produce **a *single* value**
 - this is a common operation in functional programming and goes by the names “inject” and “fold”
- `reduce` takes two arguments:
 1. the “*reducer function*” (`callback`) that performs the reduction/combination operation (**combine or reduce 2 values into 1**)
 2. an (optional) **initialValue** to pass to the function; if not specified, it uses the first element of the array as initial value (and iteration starts from the next element)

.reduce()

- Callbacks used with `reduce()` are different than the ones used with `forEach()` and `map()`
 - the *first* argument is the **accumulated result** of the reduction so far
 - on the first call to this function, its first argument is the initial value
 - on subsequent calls, it is the value returned by the previous invocation of the reducer function

```
const a = [5, 4, 3, 2, 1];

a.reduce( accumulator, currentValue) =>
  accumulator + currentValue,      0);
// 15; the sum of the values

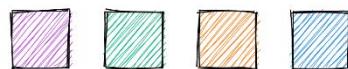
a.reduce((acc, val) => acc*val, 1);
// 120; the product of the values

a.reduce((acc, val) => (acc > val) ? acc
: val);
// 5; the largest of the values
```

Array methods cheatsheet

JS tips

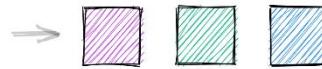
@sulco



.map($\square \rightarrow \circ$)



.filter(\square)

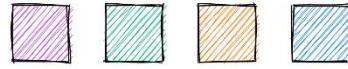


.find(\square)

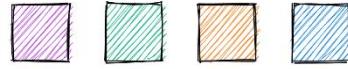


.findIndex(\square)

3



.fill(1, \circ)



.copyWithin(2, 0)



.some(\square)

true

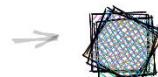


.every(\square)

false



.reduce(acc + curr)



Example: average price of all SUVs

```
const vehicles = [
  { make: 'Honda', model: 'CR-V', type: 'suv', price: 24045 },
  { make: 'Honda', model: 'Accord', type: 'sedan', price: 22455 },
  { make: 'Mazda', model: 'Mazda 6', type: 'sedan', price: 24195 },
  { make: 'Mazda', model: 'CX-9', type: 'suv', price: 31520 },
  { make: 'Toyota', model: '4Runner', type: 'suv', price: 34210 },
  { make: 'Toyota', model: 'Sequoia', type: 'suv', price: 45560 },
  { make: 'Toyota', model: 'Tacoma', type: 'truck', price: 24320 },
  { make: 'Ford', model: 'F-150', type: 'truck', price: 27110 },
  { make: 'Ford', model: 'Fusion', type: 'sedan', price: 22120 },
  { make: 'Ford', model: 'Explorer', type: 'suv', price: 31660 }
];

const averageSUVPrice = vehicles
  .filter(v => v.type === 'suv')
  .map(v => v.price)
  .reduce( (sum, price, i, array) => sum + price / array.length, 0);

console.log(averageSUVPrice); // 33399
```

<https://opensource.com/article/17/6/functional-javascript>



License

- These slides are distributed under a Creative Commons license “**Attribution-NonCommercial-ShareAlike 4.0 International (CC BY-NC-SA 4.0)**”
- **You are free to:**
 - **Share** — copy and redistribute the material in any medium or format
 - **Adapt** — remix, transform, and build upon the material
 - The licensor cannot revoke these freedoms as long as you follow the license terms.
- **Under the following terms:**
 - **Attribution** — You must give [appropriate credit](#), provide a link to the license, and [indicate if changes were made](#). You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use.
 - **NonCommercial** — You may not use the material for [commercial purposes](#).
 - **ShareAlike** — If you remix, transform, or build upon the material, you must distribute your contributions under the [same license](#) as the original.
 - **No additional restrictions** — You may not apply legal terms or [technological measures](#) that legally restrict others from doing anything the license permits.
- <https://creativecommons.org/licenses/by-nc-sa/4.0/>