

Applicazioni Web I Web Applications I

Introduction to the course

Fulvio Corno, Luigi De Russis

Francesca Russo, Luca Scibetta







Goal

- Understanding web architectures
- Understanding and mastering web application design and development
- Gaining in-depth knowledge of the JavaScript language and ecosystem
- Becoming familiar with one of the most popular JavaScript frameworks (React)
- ...with special focus on the front-end



<WA1/>

<AW1/>

- Web architecture
- JavaScript
- **Browsers**
- Front-End programming
- **Back-end** programming
- Scalability
- Large-scale

2025 Applicazioni Web I Web Applications I

fully aligned

Web Applications II

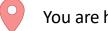
Human Computer Interaction

Distributed systems programming

Mobile application development

- Usability
- Interface design
- Human centered processes
- Distributed **Architectures**
- **Protocols**
- Foundations

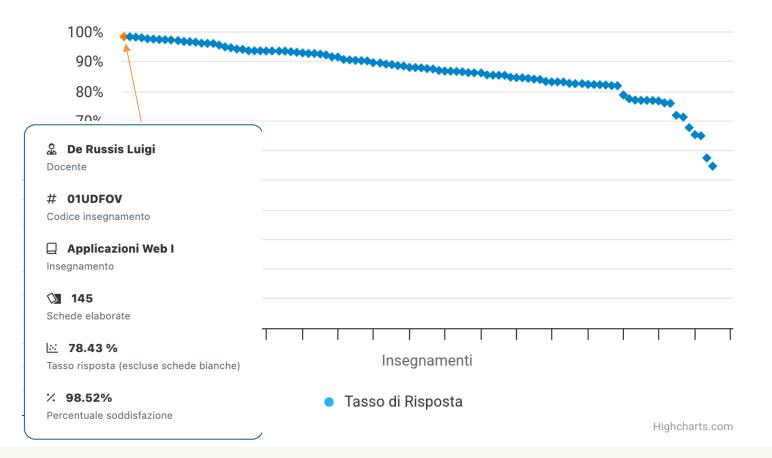
- Mobile Front-End
- Mobile device programming



You are here

2024 End-of-course Questionnaire

DAUIN - Soddisfazione Insegnamenti



Relevant critiques*:

- Labs should be more structured and supportive
- Need more time for inclass exercises
- Not enough time to reason about each topic

^{*} considered in planning this year's course

What We Will Learn

JavaScript as a language

- ECMAScript ES6
- Language constructs
- In-depth semantics
- Functional, Asynchronous, Modular, ...

The browser ecosystem

- HTML, CSS, page structure
- DOM
- Events, Properties, Handlers, APIs

Single Page **Applications**

- Server-side (bare minimum) with node
- API development
- Backend storage
- Sessions and Authentication



React framework

- Components, Properties, State
- JSX
- Hooks
- Router







Weeks and Calendar... At a Glance!

- 1. Intro to JS: basics, objects, functions
- 2. Intro to JS: async programming, callbacks, DB interaction + Intro to Web
- 3. Server-side with Express
- 4. HTML, CSS, Bootstrap
- 5. Intro to React + DOM
- 6. React: props and state
- 7. React: context, life cycle, forms
- 8. React router
- 9. Fetch and client-server interaction (in React)
- 10. Authentication

Course Organization

- Classes
 - 3 h/week
 - Lectures + Exercises (mixed)
- Laboratories
 - 1.5 h/week
 - 2 Lab groups (see later for the split)
 - Starting 2nd week
- Exception: first week
 - Class instead of Lab

	МО	TU	WE	TH	FR
08:30		R4b			
10:00		R4b			
11:30					
13:00					
14:30	3P				
16:00	3P				
17:30					

Classes

- In person, in rooms with power outlets at the desks
 - bring your own computer, if possible, to follow the examples/exercises

- Video-recorded and made available soon after each class
 - not streamed live

- A few times during the course, we will give you some materials to read/watch instead of a lecture (i.e., readings)
 - published well in advance

Laboratories

- Starting 2nd week
- In rooms with power outlets at the desks
- Build a simple project extracted from recent Exam assignments
- In groups of 2-5 students
- Weekly step-by-step design and implementation, following the course topics
- Text online, some days in advance
- Support, discussion, help, <u>during</u> the lab sessions
- Attendance to the labs is highly recommended

Groups and Laboratories

- 2 slots:
 - Tuesday, 08:30-10:00, room R4b, surnames: A-L
 - Tuesday, 10:00-11:30, room R4b, surnames: M-Z

- Groups to be created within the two slots above
 - People from one slot can join a group in another slot, if needed

- Group composition via GitHub Classroom by the end of March 3, 2025:
 - https://classroom.github.com/a/BIwZinRv

Learning Material

- Course website https://bit.ly/polito-aw1
 - Slides (in English)
 - Full schedule
 - Links and supplementary material
- Video lectures (screencasts)
 - YouTube https://youtube.com/playlist?list=PLs7DWGc_wmwQoZtq-xf4mO4sw9VuZkTd0
 - Portale della Didattica
- GitHub https://github.com/polito-webapp1
 - Examples, exercises, labs, exams, ...







Communications



- We will use Telegram for the main communications
 - among students, with teachers, etc.
- Announcements, official information, and Q&A
- Feel free to contact the teachers for feedback and questions
 - questions of general interest must be posted in the group,
 so that everybody can see the answer
- Link to the Telegram group: <u>https://t.me/+K8wNMKS-Jww3MDM8</u>
- Emails can be an **alternative** for slower, more articulated, and private individual communications



Office Hours

Why?

- An opportunity to discuss issues or needs
- To clarify information or ask questions on the course
- To discuss academic or career goals (e.g., thesis, what to do next year)
- To know more about certain topics

— ...

When?

- Tuesday 15:00-16:00, Thursday 11:30-12:30, Friday 14:00-15:00 in my office; book a 30-min slot at: https://calendly.com/luigi-derussis/office-hours
- Also: on request, in person or remotely

Exam: Two Parts

1. Project development (up to 26 points)

- Individual
- Starting from shared requirements
- 20 days of time

2. Oral discussion (up to 4 points)

- individual <u>and</u> mandatory
- "live" correction and discussion of the submitted project
- when: the official exam day (or starting from that day)

Exam: Score and Process

- Project development + oral discussion: up to 30 points
- Up to 2 extra points for students whose projects demonstrate a high quality and for the richness and precision of the answers during the discussion

Note: If it emerges that the student does not have mastery of the written code, the exam will be immediately canceled, without a numerical evaluation.

Full exam rules in the course website (under "Exams")

Project Development

What

- Develop a web application using
 - React + JavaScript
 - Node + Express
 - SQLite
- According to a functional specification
 - published 20 days before <u>each</u>
 official exam date

How

- Individually (i.e., not in group)
- Using GitHub Classroom
 - commit + push your project
- Teacher's Evaluation
 - running the application on the teacher's laptop
 - examining the code

Oral Discussion

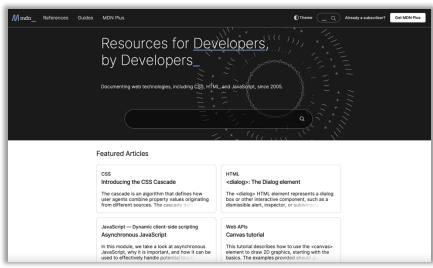
Goals

- To ensure that each student developed the web application by themselves
- To evaluate how much the student can explain the exact behaviour of the code

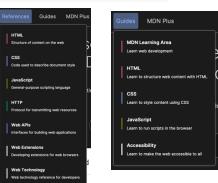
Evaluation Criteria

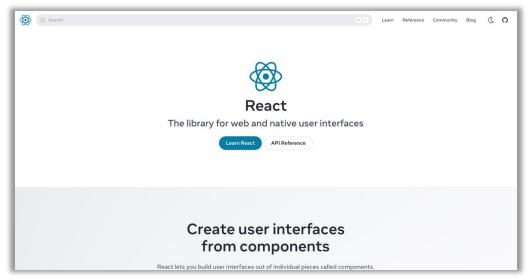
- Theoretical and practical knowledge of the project design
- Theoretical and practical knowledge of the project code base
- Readiness and clarity in the replies

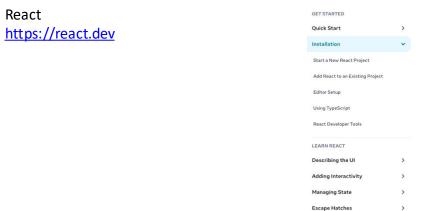
Resources (fundamentals)



Mozilla Developer Network (MDN)
https://developer.mozilla.org/



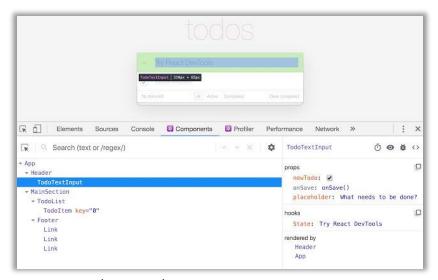




Tools



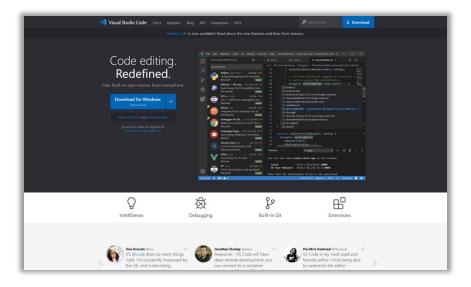
Node.js runtime Version 22.x LTS https://nodejs.org/en/



React Developer Tools

Extension for <u>Chrome</u> and <u>Firefox</u>

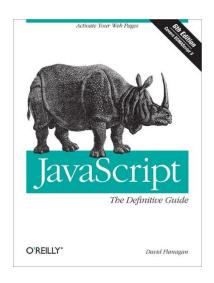
Programming Environment



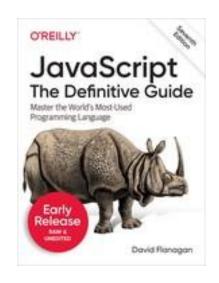
Visual Studio Code

https://code.visualstudio.com/

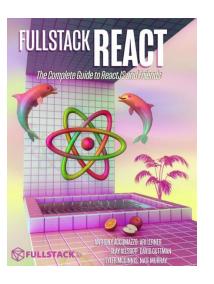
Resources (books)



JavaScript: The Definitive Guide, 6th Edition By David Flanagan ISBN 978-0596805524 Release Date: May 2011 (not very updated...)

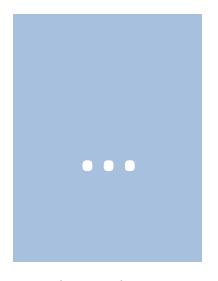


JavaScript: The Definitive Guide, 7th Edition By David Flanagan ISBN 978-1491952023 Release Date: July 2020



Fullstack React By Anthony Accomazzo, Nate Murray, Ari Lerner, Clay Allsopp, David Guttman, and Tyler McGinnis https://www.newline.co/fullstack-react

Release: r40 (January 2020)



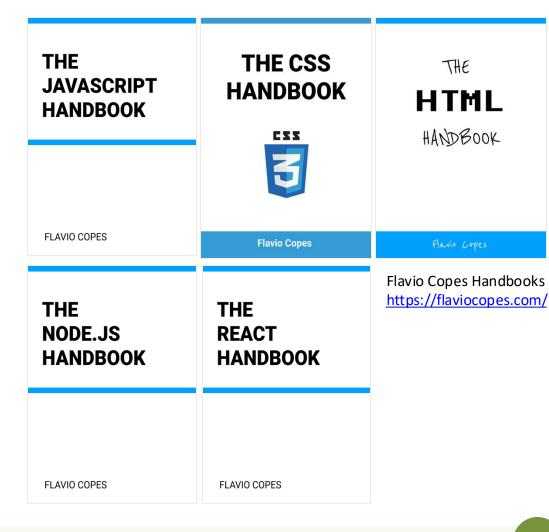
... and many others

Resources (on-line books)

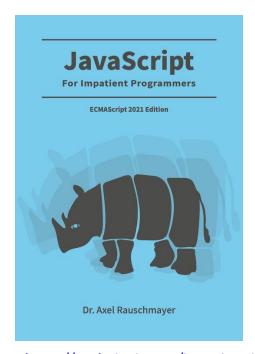








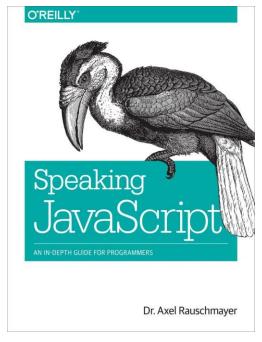
Resources (on-line books)



https://exploringjs.com/impatient-js/index.html

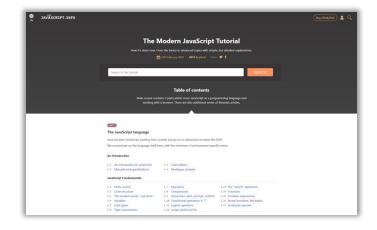


https://exploringjs.com/deep-js/index.html

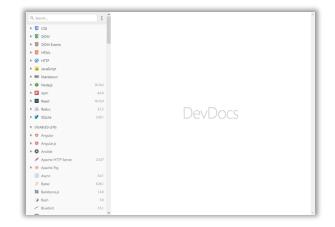


http://speakingjs.com/

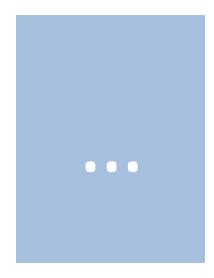
More Resources...



The Modern JavaScript Tutorial https://javascript.info/



DevDocs: API Documentation Browser https://devdocs.io/



... and many others



License

- These slides are distributed under a Creative Commons license "Attribution-NonCommercial-ShareAlike 4.0 International (CC BY-NC-SA 4.0)"
- You are free to:
 - Share copy and redistribute the material in any medium or format
 - Adapt remix, transform, and build upon the material
 - The licensor cannot revoke these freedoms as long as you follow the license terms.
- Under the following terms:
 - Attribution You must give <u>appropriate credit</u>, provide a link to the license, and <u>indicate if changes were</u> made. You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use.
 - NonCommercial You may not use the material for <u>commercial purposes</u>.
 - ShareAlike If you remix, transform, or build upon the material, you must distribute your contributions under the <u>same license</u> as the original.
 - No additional restrictions You may not apply legal terms or <u>technological measures</u> that legally restrict others from doing anything the license permits.
- https://creativecommons.org/licenses/by-nc-sa/4.0/









