

VariableNode::GetNodeText



```
graph LR; A[VariableNode::GetNodeText] --> B[Variable::GetName]
```

A diagram showing a call from `VariableNode::GetNodeText` to `Variable::GetName`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

Variable::GetName