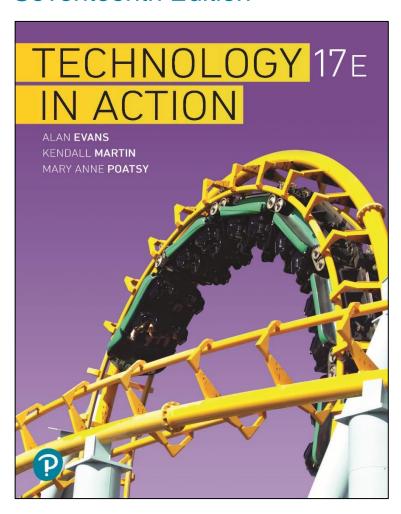
#### **Technology in Action**

#### Seventeenth Edition



#### **Chapter 1**

The Impact of Technology in a Changing World



#### Learning Objectives (1 of 2)

- 1.1 Describe various technological tools being used to impact national and global issues.
- 1.2 Describe various global social issues that are being affected by technology.
- **1.3** Describe how technology is changing how and why we connect and collaborate with others.
- **1.4** Summarize how technology has impacted the way we choose and consume products and services.
- 1.5 Characterize computer literacy and explain why it is important to be computer literate.



#### Learning Objectives (2 of 2)

- 1.6 Describe artificial intelligence systems and explain their main goals.
- 1.7 Describe how artificial intelligence and other emerging technologies are important in many careers.
- **1.8** Define ethics and describe various ethical systems.
- 1.9 Describe influences on the development of your personal ethics.
- **1.10** Present examples of how technology creates ethical challenges.



#### **Technology in a Global Society**

(Objective 1.1)

- Accelerating change around the world
- Galvanizing people in new ways





### **Technology in a Global Society**

Impact of Tools of Modern Technology (Objective 1.1)

- Social networking tools enable groups to connect and exchange ideas
- Crisis-mapping tools collect and map information





## Technology in a Global Society (1 of 2)

**Global Issues (Objective 1.2)** 

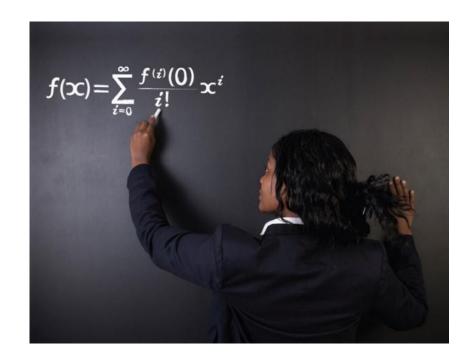
- Health care
  - Scientific visualization tools help scientists develop antibodies tests
  - Computationally intense modeling software helps increase the pace of vaccine discovery
- The Environment
  - Data could alert scientists to new trends



### Technology in a Global Society (2 of 2)

**Global Issues (Objective 1.2)** 

- The Digital Divide
  - Gap exists between levels of Internet access and availability of technical tools
  - Prevents use of all minds to solve planet's problems



#### Technology Connects Us with Others (1 of 2)

Technology Impacts How and Why We Connect and Collaborate (Objective 1.3)

- Collaborating for the benefit of others
  - Web 2.0
    - Allows easy content contribution
    - Facilitates easy connections with others
  - Cognitive Surplus
    - Combination of leisure time and tools to be creative



#### Technology Connects Us with Others (2 of 2)

Technology Impacts How and Why We Connect and Collaborate (Objective 1.3)

- Connecting through business
  - Support others' dreams
  - Crowdfunding asks for small donations from a large number of people



#### Technology Connects Us with Others (1 of 2)

**Technology Impacts How We Consume (Objective 1.4)** 

- Marketing:
  - Influencers
  - Crowdsourcing

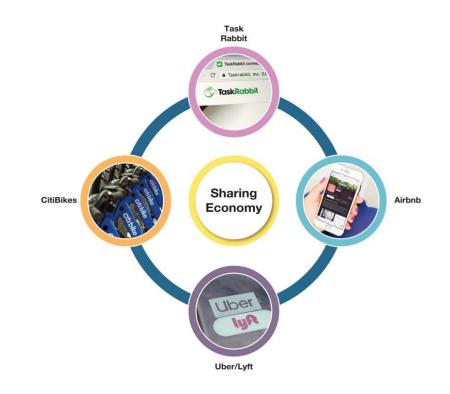




#### **Technology Connects Us with Others** (2 of 2)

**Technology Impacts How We Consume (Objective 1.4)** 

- Sharing economy
  - ZipCar
  - Citi Bike
  - Collaborative consumption





#### The Importance of Computer Literacy (1 of 2)

**Computer Literacy (Objective 1.5)** 

- Computer literacy
  - Understand capabilities and limitations of computers
  - Know how to use safely and efficiently



#### The Importance of Computer Literacy (2 of 2)

**Computer Literacy (Objective 1.5)** 

- Computer literacy
  - Avoiding hackers and viruses
  - Protecting your privacy
  - Understanding the real risks
  - Using the web wisely
  - Avoiding online annoyances
  - Ability to maintain, upgrade, and troubleshoot a computer
  - Keeping up to date



### Artificial Intelligence (1 of 3)

**Artificial Intelligence Basics (Objective 1.6)** 

- Intelligence—ability to acquire and apply knowledge and skills
  - Experiences, reasoning, problem solving, perception, and using language
- Artificial intelligence—systems or machines that perform tasks usually associated with human intelligence



### Artificial Intelligence (2 of 3)

**Artificial Intelligence Basics (Objective 1.6)** 

- Goal in 1950s was to create a machine that could think like a human
- Central goals of Al
  - Natural language processing (NLP)
  - Perception
  - Knowledge representation
  - Planning
  - Problem solving
  - Learning



### Artificial Intelligence (3 of 3)

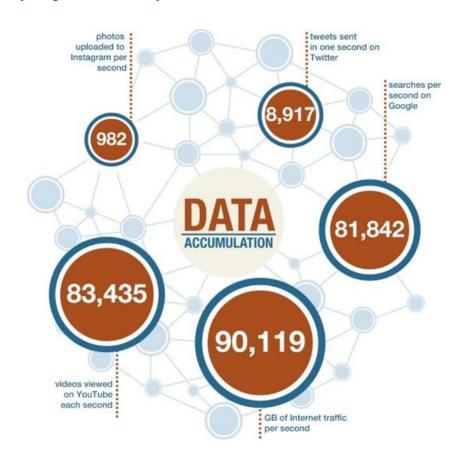
**Artificial Intelligence Basics (Objective 1.6)** 

- Major developments contributing to functional AI systems
  - Expert systems
  - Artificial neural networks
  - Advances in machine learning



# Working With Artificial Intelligence and Other Information Technologies (1 of 6)

- Retail
  - Data mining
    - Process of searching huge amounts of data for patterns
    - Respond to consumer buying/usage patterns





## Working With Artificial Intelligence and Other Information Technologies (2 of 6)

- Banking
  - Uses AI to help spot fraud
- Transportation
  - Autopilots on commercial airplanes
  - Autonomous vehicles
- Robots and Embodied Agents



## Working With Artificial Intelligence and Other Information Technologies (3 of 6)

- Education
  - Intelligent personal assistants (IPAs) assist students with their individualized learning plans
  - Speed up the grading process
  - Plagiarism checkers



## Working With Artificial Intelligence and Other Information Technologies (4 of 6)

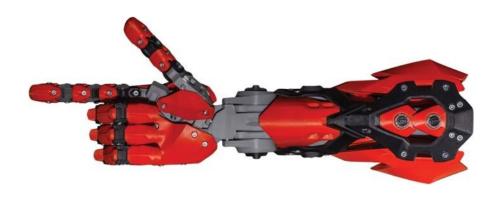
- Law Enforcement
  - Computers used in cars
  - Facial reconstruction
  - Computer forensics





## Working With Artificial Intelligence and Other Information Technologies (5 of 6)

- Medicine
  - Help doctors diagnose unfamiliar conditions
  - Being integrated into patient information systems
  - Used to design and construct prosthetic devices





## Working With Artificial Intelligence and Other Information Technologies (6 of 6)

- Psychology
  - MACH—My Automated Conversation CoacH
  - Affective computing





## **Ethical Computing**

**Defining Ethics (Objective 1.8)** 

- Ethics: the study of morals and specific moral choices made
- Laws: formal, written standards designed to apply to everyone
- Unethical behavior: not conforming to approved standards
- Amoral behavior: no sense of right and wrong



## **Ethical Computing**

**Personal Ethics (Objective 1.9)** 

- Determining Your Personal Ethics
  - Describe yourself
  - List key principles you believe in
  - Identify external influences
  - Consider why
  - Prepare statement of values





#### Ethical Computing (1 of 3)

**Ethics and Technology (Objective 1.10)** 

- Intellectual Property
  - Work that is the result of someone's creativity and knowledge
  - Protected by copyrights, patents, and trademarks
- Privacy
  - Control and privacy of information will continue to be a fine balancing act



#### Ethical Computing (2 of 3)

**Ethics and Technology (Objective 1.10)** 

- Social Justice
  - Predictive policing to prevent crime
  - Military and government secrets and previously secret documents (WikiLeaks)
- Liability
  - 3D printing can lead to quality control issues
- Censorship
  - Global differences in website blocking



#### Ethical Computing (3 of 3)

**Ethics and Technology (Objective 1.10)** 

- Social Activism
  - Hacktivism is using computers and computer networks in a subversive way
  - Often manifests as denial-of-service attacks
- Automated Robotic Machinery
  - Self-driving cars
  - Choose between sets of bad choices



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