Using a Git Repo in Azure DevOps for the Team Project Repository

Getting started with Azure DevOps

Microsoft Azure DevOps

Azure Explore - Products - Solutions - Pricing - Partners - Resources -

Start free

Azure DevOps

Plan smarter, collaborate better, and ship faster with a set of modern dev services.



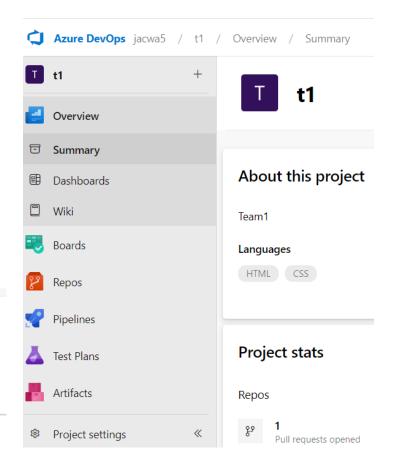
Start free with GitHub

- dev.azure.com
- Login using your Johnabbott student account

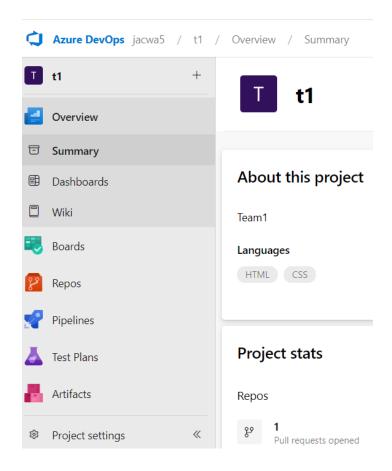
- Azure DevOps
 - A project repo was created for your team project
 - The project repo was initialized with a Readme file

Initialize ⁹⁰ main branch with a README or gitignore

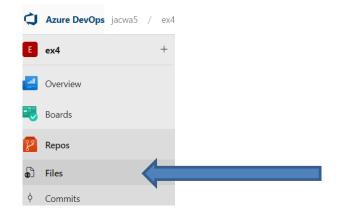
✓ Add a README Add a .gitignore: None ✓ Initialize

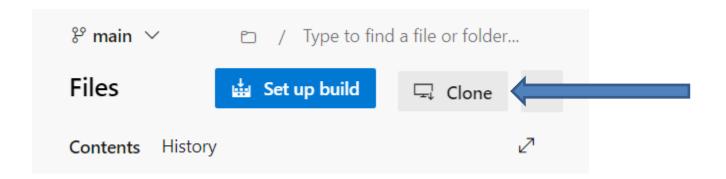


- Azure DevOps
 - All team members were added to the project –Project Settings
 - Add Administrator



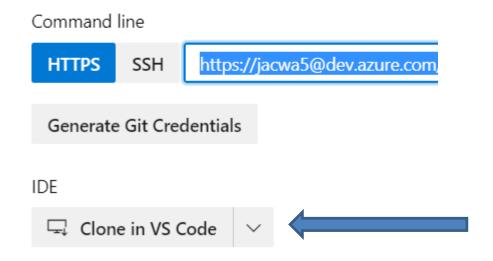
- Azure DevOps
 - ☐ Select Repos Files
 - Clone the project repo





- Azure DevOps
 - ☐ Choose Clone in VS Code
 - This will ask to open Visual Studio Code. If you do not have it, it will download it for you.
 - Then it will ask where to save the repository on your local machine. Select the folder where you store your repositories. It will create a new git repo locally with the folder name matching the project name.
 - If you have files already open in VS Code, open new.... Do not add to your existing workspace.

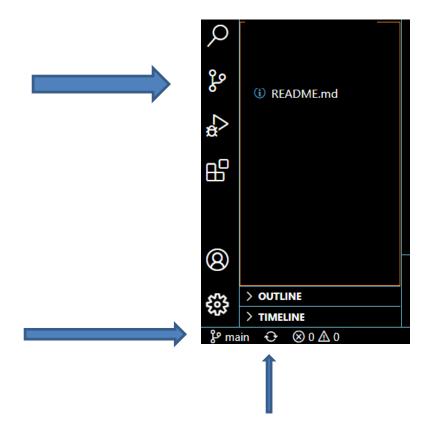
Clone Repository



Having problems authenticating in Git? Be sure to get the
 Git for Windows or our plugins for IntelliJ, Eclipse, Android Windows command line.

Git with Visual Studio Code

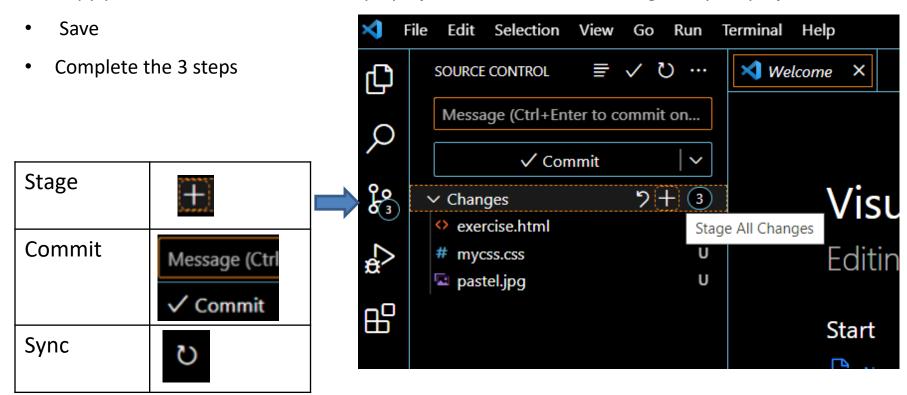
Git with Visual Studio Code



- The Source code icon will show the number of files changed
- The branch name (main) is displayed
- The sync button will pull the current status to sync the local repo

Git with Visual Studio Code

Copy your files into the new local repo project folder – or make changes to your project



- + (add your changes to the staging area)
- Message (type a descriptive message to indicate the change)
- Commit (commit the changes to the local repo)
- Sync (will pull and push the changes to the Azure DevOps repo)