

The background is a dark, textured chalkboard. It features various light-colored chalk sketches: a large letter 'V' in the top left, a globe in the top center, a telescope on the left side, a stack of books at the bottom left, a plus sign at the bottom center, and a percentage sign and other symbols at the bottom right.

Arrays

Programming in Java

Contents

1. Arrays
2. Sorting
3. Multi-dimensional arrays

1- Arrays

- Problem:
 - read 200 marks and compute how many are < the average ...

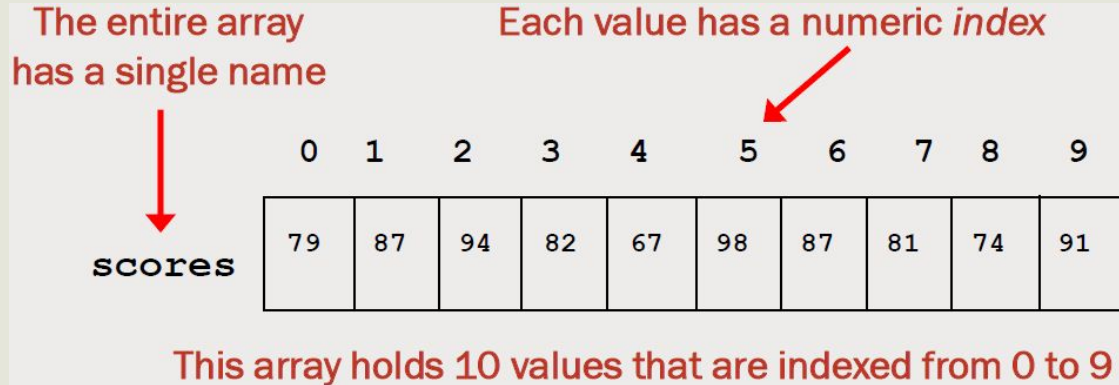
```
Please enter mark nb 1: 80
Please enter mark nb 2: 65.5
...
Please enter mark nb 200: 68
The average is: 65.3
117 students have a mark higher than the average
```

Output

- Need to store 200 variables !!!
- Solution:
 - use an array!
 - an array helps us organize large amounts of information

1- Arrays

- An *array* is an ordered list of elements of the same type:



- An array of size n is indexed from 0 to $n - 1$

1- Arrays

- The elements of an array can be:
 - a primitive type or
 - an object reference (we'll see this later)

1- Arrays: Declaring and creating arrays

- Declaring the reference:

- syntax: *type_of_elements[] name_of_array;*

```
int[] scores;      double[] marks;  
char[] vowels;    String[] sentence;
```



- Creating the elements:

- syntax: *name_of_array = new type_of_elements[size];*

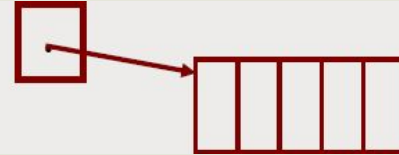
```
scores = new int[10];
```



1- Arrays: Declaring and creating arrays

- Declaration + creation:

```
int [] scores = new int[10];
```



1- Arrays: Declaring and creating arrays

- Size of the array:
 - must be an integer expression (constant or variable)

```
double[] price;  
int nbItems = Keyboard.readInt();  
price = new double[nbItems];
```

- Array initialization:
 - every element is initialized to zero
 - int , double ----> 0
 - boolean ----> false
 - references ----> null

1- Arrays: Initializer lists

- We can declare and initialize an array in one step:

```
int[] units = {147, 323, 89, 933, 540, 269, 298, 476};  
char[] letterGrades = {'A', 'B', 'C', 'D', 'E'};
```

- Note:
 - no size value is specified (size = nb of elements specified)
 - the **new** operator is not used

1- Arrays: Just checking ...

Which of the following initializer lists correctly initializes the indexed variables of an array named myDoubles?

- A. `double myDoubles[double] = {0.0, 1.0, 1.5, 2.0, 2.5};`
- B. `double myDoubles[5] = new double(0.0, 1.0, 1.5, 2.0, 2.5);`
- C. `double[] myDoubles = {0.0, 1.0, 1.5, 2.0, 2.5};`
- D. `array myDoubles[double] = {0.0, 1.0, 1.5, 2.0, 2.5};`
- E. All of the above are valid

1- Arrays: Just checking ...

Given the declaration

```
int[] alpha = new int[75];
```

the valid range of index values for alpha is:

- A. 0 through 75
- B. 0 through 74
- C. 1 through 75
- D. 1 through 74
- E. 1 through 76

1- Arrays: Access to an element

- Syntax: *nameOfArray[indexOfElement]*

```
double[] scores = new double[10];  
scores[2] = 55.5;  
scores[0] = scores[2] + 2;  
double mean = (scores[0] + scores[2])/2;  
System.out.print(mean);
```

???

Output

- assignment to elements... one by one

```
fill an array with:  
10 20 30 40 50  
then display array
```

To do

```
final int LIMIT = 5;  
int[] list = new int[LIMIT];  
???
```

1- Arrays: Automatic bounds checking

- The index must be [0 ... length 1]
- The Java interpreter checks for you...
- if an array index is out of bounds ---->

ArrayIndexOutOfBoundsException

```
double [] codes = new double[100];  
int count = 100;  
System.out.println(codes[count]);
```

```
for (int index=0; index <= 100; index++)  
    codes[index] = index*50 + epsilon;
```

1- Arrays: Just checking ...

Consider the following array:

What is the value of

`myArray[myArray[1] - myArray[0]]`

- A. 2
- B. 9
- C. -3
- D. 6
- E. 7

<code>myArray[0]</code>	7
<code>myArray[1]</code>	9
<code>myArray[2]</code>	-3
<code>myArray[3]</code>	6
<code>myArray[4]</code>	1
<code>myArray[5]</code>	-1

1- Arrays: Just checking ...

Given the declarations

```
int[] status = new int[10];
```

```
int i;
```

which of the following loops correctly fills the array status with 1s?

- A. for (i = 0; i <= 10; i++)
 status[i] = 1;
- B. for (i = 0; i < 10; i++)
 status[i] = 1;
- C. for (i = 1; i <= 10; i++)
 status[i] = 1;
- D. for (i = 1; i < 10; i++)
 status[i] = 1;
- E. for (i = 1; i <= 11; i++)
 status[i] = 1;

1- Arrays: The **length** instance variable

- An array is an object
- **length** is a public constant (an attribute) that gives the number of elements in the array

```
int[] score = new int [10];  
System.out.print(scores.length) ;
```

```
double[] numbers = new double[10];  
System.out.println ("The size of the array: "+  
    numbers.length) ;
```

```
// to fill the array with user input
```

```
// to display in reverse order
```

1- Arrays: Example

How many students? 10

Please enter mark nb 1: 80

Please enter mark nb 2: 65.5

...

Please enter mark nb 10: 68

The average is: 65.3

4 students have a mark higher than the average

Variables needed?

Output

Algorithm?

1- Arrays: Example

Enter the age of the 30 children (from 0 to 10):

2 3 0 1 ... 9

3 children are 0 years old

2 children are 1 years old

...

4 children are 10 years old

Variables needed?

Algorithm?

2- Sorting

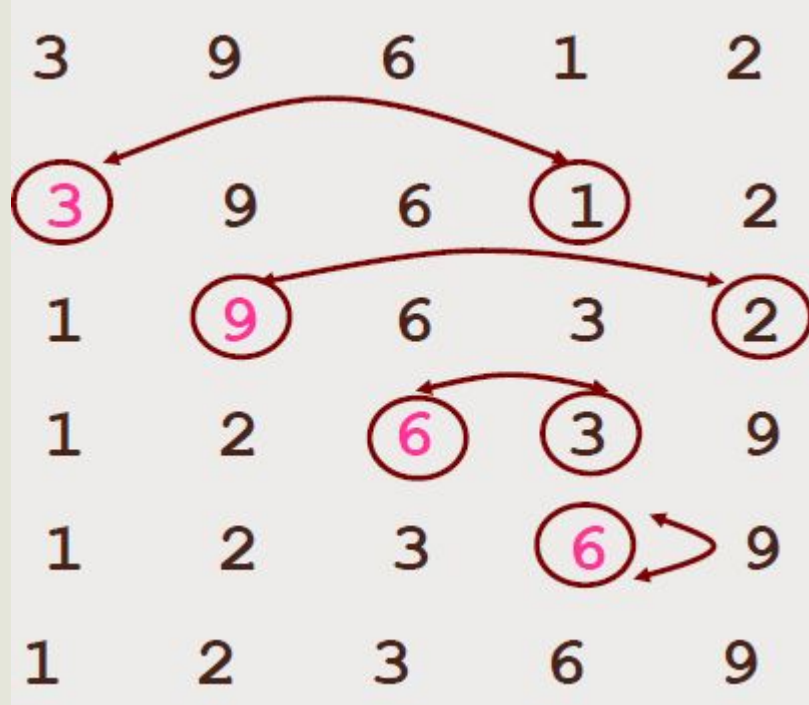
- Sorting is the process of arranging a list of items in a particular order
- There are many algorithms for sorting a list of items
- some are more efficient, some are more intuitive
 - Selection Sort
 - Insertion Sort
 - Bubble Sort
 - Quicksort
 - ...

2- Sorting: Selection Sort

- The approach:
 - select a value and put it in its final place into the list
 - repeat for all other values
- In more detail:
 - find the smallest value in the array
 - switch it with the value in the first position
 - find the next smallest value in the array
 - switch it with the value in the second position
 - repeat until all values are in their proper places

2- Sorting: Selection Sort: Example

- Original:
- Smallest is 1:
- Smallest is 2:
- Smallest is 3:
- Smallest is 6:
- Sorted array:



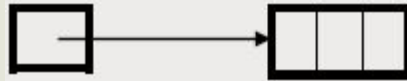
2- Sorting: Selection Sort: Example

```
public static void selectionSort (int[] numbers)
{
    int min, temp;
    // for every element (except the last)
    for (int index = 0; index < numbers.length-1; index++)
    {
        min = index;
        // Find the smallest element between index and the last
        for (int scan = index+1; scan < numbers.length; scan++)
            if (numbers[scan] < numbers[min])
                min = scan;

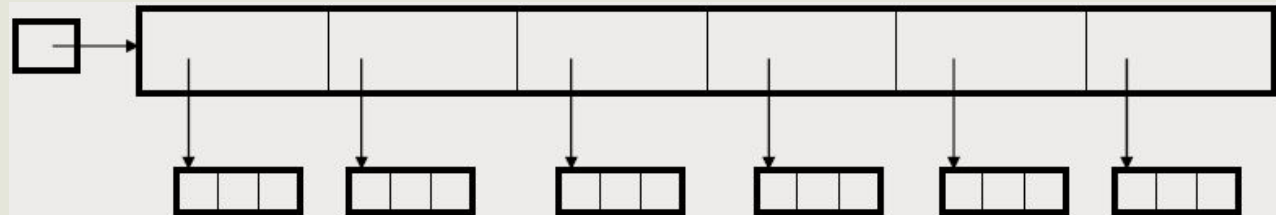
        // Swap it with the index
        temp = numbers[min];
        numbers[min] = numbers[index];
        numbers[index] = temp;
    }
}
```

3- Multidimensional arrays

- A one-dimensional array
 - stores a list of elements of simple type (primitive or reference)

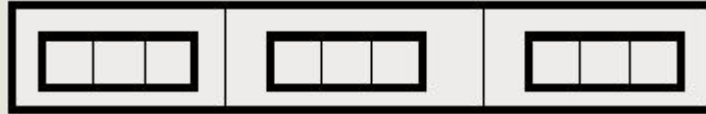


- A two-dimensional array
 - stores a list of elements, where each element is a 1-D array of simple type



3- Multidimensional arrays

- a 2-D array is really a 1-D array of references to 1-D arrays
- so the arrays within one dimension can be of different lengths (called ragged arrays)
- not :



3- Multidimensional arrays: two-dimensional

- Declaration:

```
double[] student = new double[5]; // 1-D 5 tests for 1 student  
double[][] section = new double[5][80]; // 2-D 80 students per section  
double[][][] course = new double[3][5][80]; // 3-D 5 sections per course
```

- Access to an element

```
value = section[3][5]
```


3- Multidimensional arrays: two-dimensional

Expression	Type	Description
<code>section</code>	<code>int[][]</code>	2D array of integers, or 1D array of integer arrays
<code>section[4]</code>	<code>int[]</code>	1D array of integers
<code>section[4][12]</code>	<code>int</code>	1 integer

3- Multidimensional arrays: Just checking ...

Given the declaration

```
double costOfGoods[ ][ ][ ]= new double [8][2][7];
```

how many float components does **costOfGoods** have?

A. 8

B. 70

C. 72

D. 112

E. 17

3- Multidimensional arrays: Just checking ...

Given the declarations

```
double x[] = new double[300];
```

```
double y[][] = new double[75][4];
```

```
double z[] = new double[79];
```

which of the following statements is true?

- A. x has more components than y.
- B. y has more components than x.
- C. y and z have the same number of components.
- D. x and y have the same number of components.
- E. a and c above

3- Multidimensional arrays: **length**

```
char[][] page = new char[30][100];
```

- **length** does not give the total number of indexed variables
 - **page.length** is equal to 30
 - **page[0].length** is equal to 100

```
int row, col;  
for (row = 0; row < page.length; row++)  
    for (col = 0; col < page[row].length; col++)  
        page[row][col] = 'Z';
```

3- Multidimensional arrays: Example

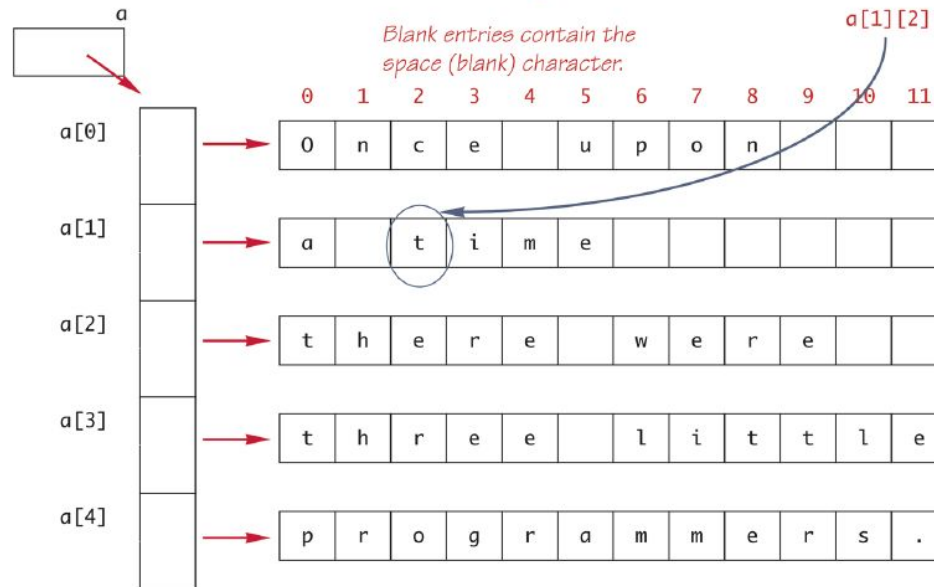
```
int[][] table = new int[5][10];  
  
for (int row=0; row < table.length; row++)  
    for (int col=0; col < table[row].length; col++)  
        table[row][col] = row * 10 + col;  
  
for (int row=0; row < table.length; row++) {  
    for (int col=0; col < table[row].length; col++)  
        System.out.print (table[row][col] + "\t");  
  
    System.out.println();  
  
}
```

3- Multidimensional arrays: two-dimensional

Display 6.17 Two-Dimensional Array as an Array of Arrays

```
char[][] a = new char[5][12];
```

Code that fills the array is not shown.



3- Multidimensional arrays: Ragged arrays

```
double[][] a = new double[3][5];
```

- is equivalent to:

```
double [][] a;
```

```
a = new double[3][];
```

```
a[0] = new double[5];
```

```
a[1] = new double[5];
```

```
a[2] = new double[5];
```

- So we could have:

```
double [][] a = new double[3][];
```

```
a[0] = new double[5];
```

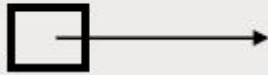
```
a[1] = new double[10];
```

```
a[2] = new double[4];
```

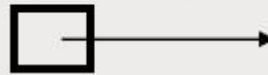

3- Multidimensional arrays: Ragged arrays: Example

```
int[][] scores = { {1, 2, 3}, {1, 1, 1}, {3, 4, 5}, {10, 20, 30}};  
  
final int SODAS = scores.length;  
final int PEOPLE = scores[0].length;  
  
int[] sodaSum = new int[SODAS];  
int[] personSum = new int[PEOPLE];  
.....
```

Scores



sodaSum



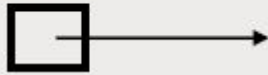
personSum



3- Multidimensional arrays: Ragged arrays: Example - cont'd

```
.....  
for (int soda=0; soda < SODAS; soda++)  
    for (int person=0; person < PEOPLE; person++) {  
        sodaSum[soda] += scores[soda][person];  
        personSum[person] += scores[soda][person];  
    }  
.....
```

Scores



sodaSum



personSum



3- Multidimensional arrays: Ragged arrays: Example - cont'd

.....

```
for (int soda=0; soda < SODAS; soda++)  
    System.out.println("Soda #" + (soda+1) + ": " +  
        sodaSum[soda]/PEOPLE);  
  
for (int person =0; person < PEOPLE; person++)  
    System.out.println ("Person #" + (person+1) + ": " +  
        personSum[person]/SODAS);
```



Output