

Flow of Control

1. Sequence:

- Unless specified otherwise, the order of statement execution is linear/sequential
- One statement after the other, in sequence

2. Conditional statements:

A statement may or may not be executed depending on some condition

3. Repetition statements (loops):

- A statement is executed over and over, repetitively, until some condition becomes true or false
- These decisions are based on a Boolean expression (also called a condition) that evaluates to true or false
- The order of statement execution is called the flow of control

Contents

- 1. The **if** statement
- 2. The **if-else** statement
- 3. Relations Operators
- 4. Logical operators
- 5. Compound statements
- 6. Nested if statements
- 7. The **switch** statement
- 8. The conditional operator

Conditional statements

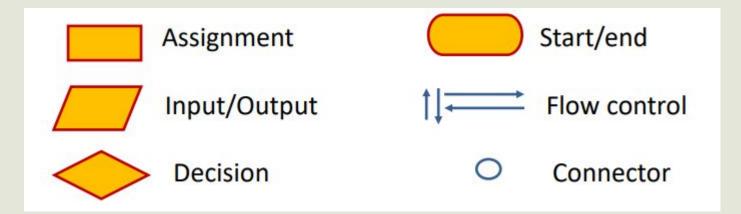
- Let us choose which statement will be executed next
- Sometimes called selection statements
- Java has 3 conditional statements:
 - the **if** statement
 - the **if-else** statement
 - the **switch** statement



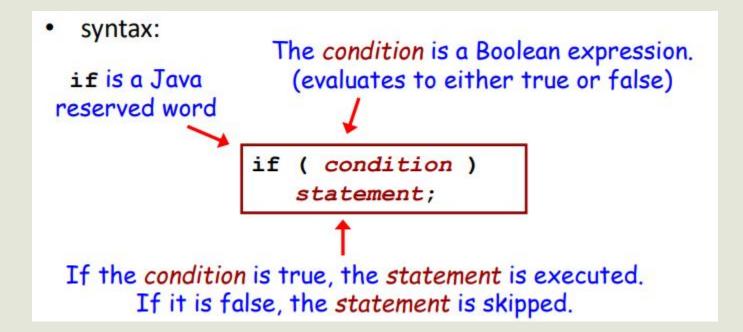
Flowchart

A flowchart is a graphical way of representing an algorithm.

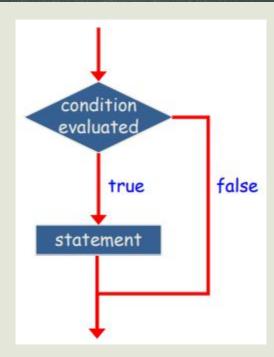
Use the following symbols:



1- The if statement



1- The if statement: Logic of an if statement



1- The if statement: Example (Age.java)

```
System.out.print("Enter the sum: ");
int sum = myKeyboard.nextInt();
int delta = 0;

if (sum >= 100)
    delta = 5;

System.out.println("Delta is " + delta);
Output
```

1- The if statement: Example (Age.java)

```
final int MINOR = 18;
System.out.print("Enter your age: ");
int age = myKeyboard.nextInt();

if (age < MINOR)
    System.out.println("wonderful");
System.out.println("Oh well!");</pre>
```

Output

1- The if statement: Exercises

 Write a Java program to get a number from the user and print whether it is positive or negative.

Write a Java program to solve quadratic equations by using if statements.

 Write a Java program that takes three numbers from the user and print the greatest number.