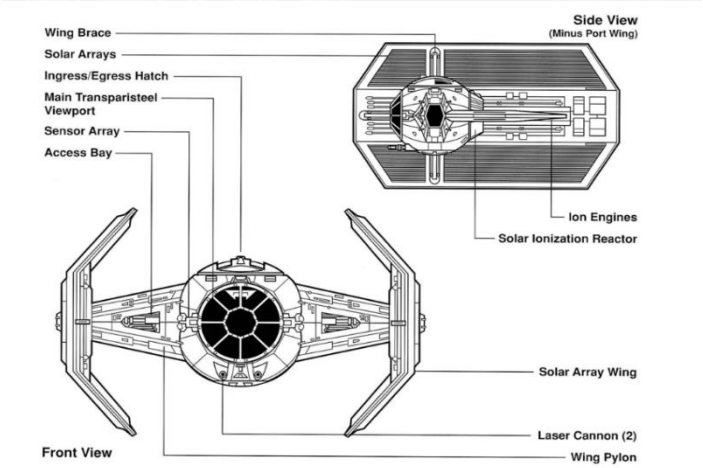
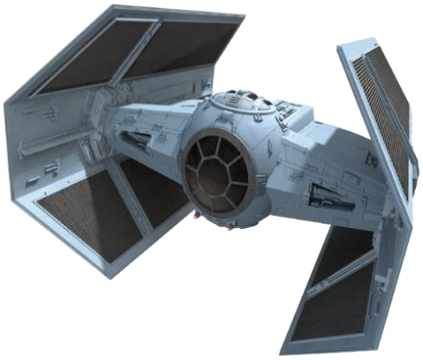
Tie-Advanced



Manufacturer	Sienar Fleet Systems
Class	StarFighter
Cost	90,000 credits
Length	9,2 meters
Maximum speed	1200 kph
Hyperdrive system	Class 4.0
Shielding	None
Sensor systems	Short Range sensors
Navigation system	N-s6 Navcon
Armament	▪ L-s9.3 laser cannons ▪ Cluster missile launch equipment
Crew	1Pilot
Passengers	None
Cargo capacity	150 Kg
Usage	Space superiority fighter

The TIE Advanced x1 featured a Sienar Fleet Systems I-s3a solar ionization reactor and paired P-s5.6 twin ion engines like the original TIE Fighter. However, the x1 had an original spaceframe, with an elongated rear deck and reinforced durasteel-alloy hull. The x1's most important innovation was the use of "bent-wing" solar array wings, like those used on the TIE/sa bomber, which had the advantages of increased surface area for more power while also reducing the craft's profile, compared to the TIE/LN starfighter's hexagonal panel wings.

Speed was only slightly improved due to the added mass of the vessel; a good deal of the extra power was bled off to the deflector shield generators. While less maneuverable than standard TIE fighters, it was more resilient in battle.



The 9.2 meter-long craft had twin heavy L-s9.3 laser cannons in a gimballed, front-mounted position, as well as a cluster missile launcher. In addition to its shields, it had a modest Class 4.0 hyperdrive but no life support systems. The target tracking system was also more sophisticated than the already formidable advanced targeting system on standard TIE craft, used to overcome the extremely powerful electronic jamming used by all combat craft to defeat target lock in battle. For best performance, the targeting system of the x1 required frequent adjustment in combat.

Only the most elite Imperial pilots flew the TIE Advanced, and the starfighter was capable of fighting a T-65 X-wing starfighter to a draw.