# Algorithm Lab 2

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# 1 Pre-Requisite in C++

- 1. Function
- 2. Pointer
- 3. Array / Dynamic Array
- 4. Dynamic Array 2D/ Matrix
- 5. Random number
- 6. File Operation
- 7. Standard Template Library(STL)

# 2 Warm up problem

- 1. Fibonacci
- 2. Factorial
- 3. Prime number
- 4. Euclid's algorithm for GCD
- 5. Maximum Pairwise Product
- 6. Find second largest number in a List
- 7. Linear Search
- 8. Bubble sort
- 9. Selection sort
- 10. Insertion Sort
- 11. Counting Sort

#### Algorithm 1 Fibonacci

```
1: procedure FIBONACCI(n)

2: if n \le 1 then

3: return n

4: else

5: return FIBONACCI(n-1)+FIBONACCI(n-2)

6: end if

7: end procedure
```

#### Algorithm 2 Factorial

```
1: procedure FACTORIAL(n)
2: if n \le 0 then
3: return 1
4: else
5: return n*FACTORIAL(n-1)
6: end if
7: end procedure
```

#### Algorithm 3 IsPrime

```
1: procedure ISPRIME(n)
2:
       Flag \leftarrow true
       for i \leftarrow 2, \sqrt{n} do
3:
           if n\%i == 0 then
4:
                Flag \leftarrow false
5:
                break
6:
7:
           end if
       end for
8:
       return Flag
9:
10: end procedure
```

#### Algorithm 4 Euclid's algorithm for GCD

```
1: procedure GCD(a, b)
                                                                         \triangleright The g.c.d. of a and b
        r \leftarrow a \bmod b
2:
        while r \neq 0 do
                                                                 \triangleright We have the answer if r is 0
3:
            a \leftarrow b
4:
            b \leftarrow r
5:
6:
            r \leftarrow a \bmod b
        end while
7:
                                                                                     \triangleright The gcd is b
        return b
9: end procedure
```

### Algorithm 5 Euclid's algorithm

```
1: procedure GCD(n, m)

2: if n = m then

3: return m

4: else if n \ge m then

5: return GCD(n - m, m)

6: else

7: return GCD(n, m - n)

8: end if

9: end procedure
```

#### Algorithm 6 Maximum Pairwise Product

```
1: procedure MaxPairwiseProductNaive(A, n)
        product \leftarrow 0
 2:
        \mathbf{for}\ i \leftarrow 1, n\ \mathbf{do}
 3:
 4:
            for j \leftarrow 1, n do
               if i! = j then
 5:
                    if product < A[i] * A[j] then
 6:
                        product = A[i] * A[j]
 7:
                    end if
 8:
                end if
 9:
10:
            end for
        end for
11:
        {f return}\ product
12:
13: end procedure
```

#### Algorithm 7 Maximum Pairwise Product Fast

```
1: procedure MaxPairwiseProductFast(A, n)
2:
       index_1 \leftarrow 0
       for i \leftarrow 0, n-1 do
3:
           if A[i] \ge A[index_1] then
4:
               index_1 = i
5:
           end if
6:
       end for
7:
       index_2 \leftarrow 0
8:
       for i \leftarrow 1, n-1 do
9:
           if i! = index_1 \&\&A[i] \ge A[index_2] then
10:
11:
               index_2 = i
           end if
12:
13:
       end for
       return A[index_1] * A[index_2]
14:
15: end procedure
```

#### Algorithm 8 Linear Search

```
1: procedure LINEAR(A, n, item)
2: for i \leftarrow 0, n-1 do
3: if A[i] == item then
4: return i
5: end if
6: end for
7: return -1
8: end procedure
```

### Algorithm 9 Bubble Sort

```
1: procedure BUBBLESORT(A, n)
2: for k \leftarrow 0, n-1 do
3: for i \leftarrow 0, n-1 do
4: if A[i] > A[i+1] then
5: swap(A[i], A[i+1]
6: end if
7: end for
8: end for
9: end procedure
```

## Algorithm 10 Selection Sort

```
1: procedure SelectionSort(A, n)
       \mathbf{for}\ i \leftarrow 0, n-1\ \mathbf{do}
2:
3:
           iMin \leftarrow i
           for j \leftarrow i+1, n-1 do
4:
               if A[j] < A[iMin] then
5:
                   iMin = j
6:
7:
               end if
                swap(A[iMin], A[i])
8:
           end for
9:
       end for
10:
11: end procedure
```