

What is Padding?

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7	2	3	3	8
4	5	3	8	4
3	3	2	8	4
2	8	7	2	7
5	4	4	5	4

1	0	-1
1	0	-1
1	0	-1

$$7 \times 1 + 4 \times 1 + 3 \times 1 + 2 \times 0 + 5 \times 0 + 3 \times 0 + 3 \times -1 + 3 \times -1 + 2 \times -1 = 6$$

6		

$n \times n$
 5×5

7×7

$f \times f$
 3×3

$$\rightarrow (n-f+1)(n-f+1)$$

$$(5-3+1) = 3 \times 3$$

$$n-f+1 = 5$$

$$n-3+1=5 \Rightarrow n=8-1$$

$$n=7$$

0	0	0	0	0	0	0
0	7	2	3	3	8	0
0	4	5	3	8	4	0
0	3	3	2	8	4	0
0	2	8	7	2	7	0
0	5	4	4	5	4	0
0	0	0	0	0	0	0

7×7

Zero padding

convolution

$$5 \times 5 \rightarrow 3 \times 3$$

$$\underline{5 \times 5} \rightarrow 3 \times 3$$

$$(n - f + 1)$$

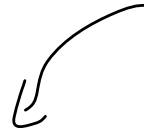
↓

$$(n + 2p - f + 1)$$

$$5 + 2(1) - 3 + 1 \quad \checkmark$$

$$= 7 - 3 + 1 = 5$$

keras



Valid



Same



Strides

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Stride=1

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

7x7

s

0	0	1
1	0	0
0	1	1

3x3

(1,1)

3x3

right
bottom

result
feature

stride=(2,2)

stride=2 →

$$\frac{7-3}{2} + 1$$

$$2+1=3$$

$$(n-f+1) \rightarrow \left[\frac{n-f}{s} + 1 \right] \rightarrow p=p$$

$$\rightarrow \left[\frac{n+2p-f}{2} + 1 \right] \rightarrow \text{strided convolution}$$

$$\frac{7+2-3}{2} + 1 = [4 \times 4]$$

$$\frac{n-f}{2}$$

$$\frac{6-3}{2}$$

$$1.5 = 1 + 1 = 2$$

Special case

Stride=2

1	6	9	10	2	8	5
2	5	1	8	4	2	4
3	7	4	9	10	3	7
9	8	3	6	7	9	3
8	0	9	4	7	2	1

2x3

$$\frac{6 \times 7}{3 \times 3}$$

$$\left[\frac{n-f}{s} + 1 \right]$$

19 → 1
1.1 → 1
floor

9	8	3	6	7	9	3
8	0	9	4	7	2	1
9	10	12	6	9	8	0

7x6

$$\left\lceil \frac{6-3}{2} + 1 \right\rceil \xrightarrow{\text{floor}}$$

$$\left[2 \quad \frac{6-3}{2} + 1 = 1.5 + 1 \right]$$

$$\frac{7-3}{2} + 1 = 2 + 1 = 3 \quad \downarrow 1 + 1 - 2$$

Why Strides are required?

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1) High level features

2) Computing \rightarrow

Keras \rightarrow stride

$$\left[\frac{n + 2p - f}{s} + 1 \right]$$

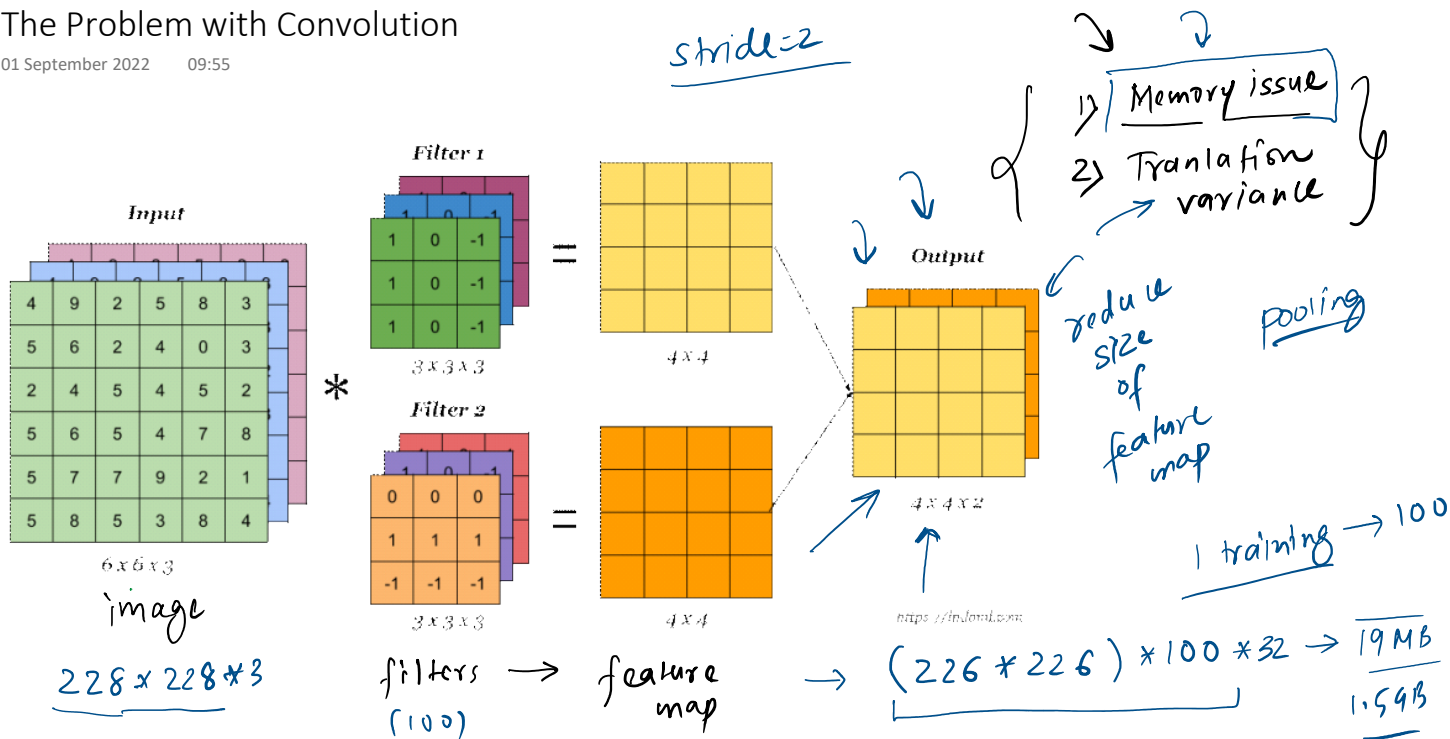
$$\frac{28 + 2 - 3}{2} + 1$$

$$\underline{13.5} + 1$$

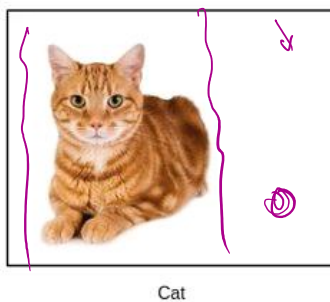
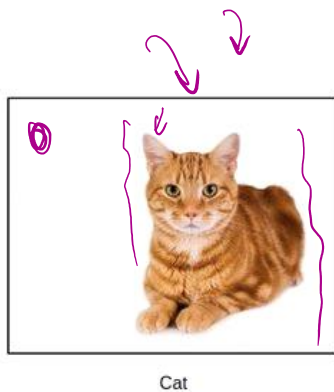
$$13 + 1 = 14$$

The Problem with Convolution

01 September 2022 09:55



Translation Variance



features
{ location dependent }

location

{ down sample your feature map }

pooling