Adventure Preference

* Competition/War
* Crime
* Curse
* Disaster
* Exploration/Search
* Monster
* Plague
* Protection

Location Preference

* Urban
* Wilderness

~~Details~~

* ~~Toggle adjectives~~
* ~~Toggle specific nouns~~
* ~~Toggle victim~~
* ~~Toggle location~~

~~Complication Level~~

* ~~0: E happens because of X~~
* ~~1: E seems to happen because of X, but it’s actually because of Y~~
* ~~2: E seems to happen because of X, then seems to be because of Y, but it’s really because of either X or Z~~

Thematic Preference

* Fantasy
* Sci-fi
* Western