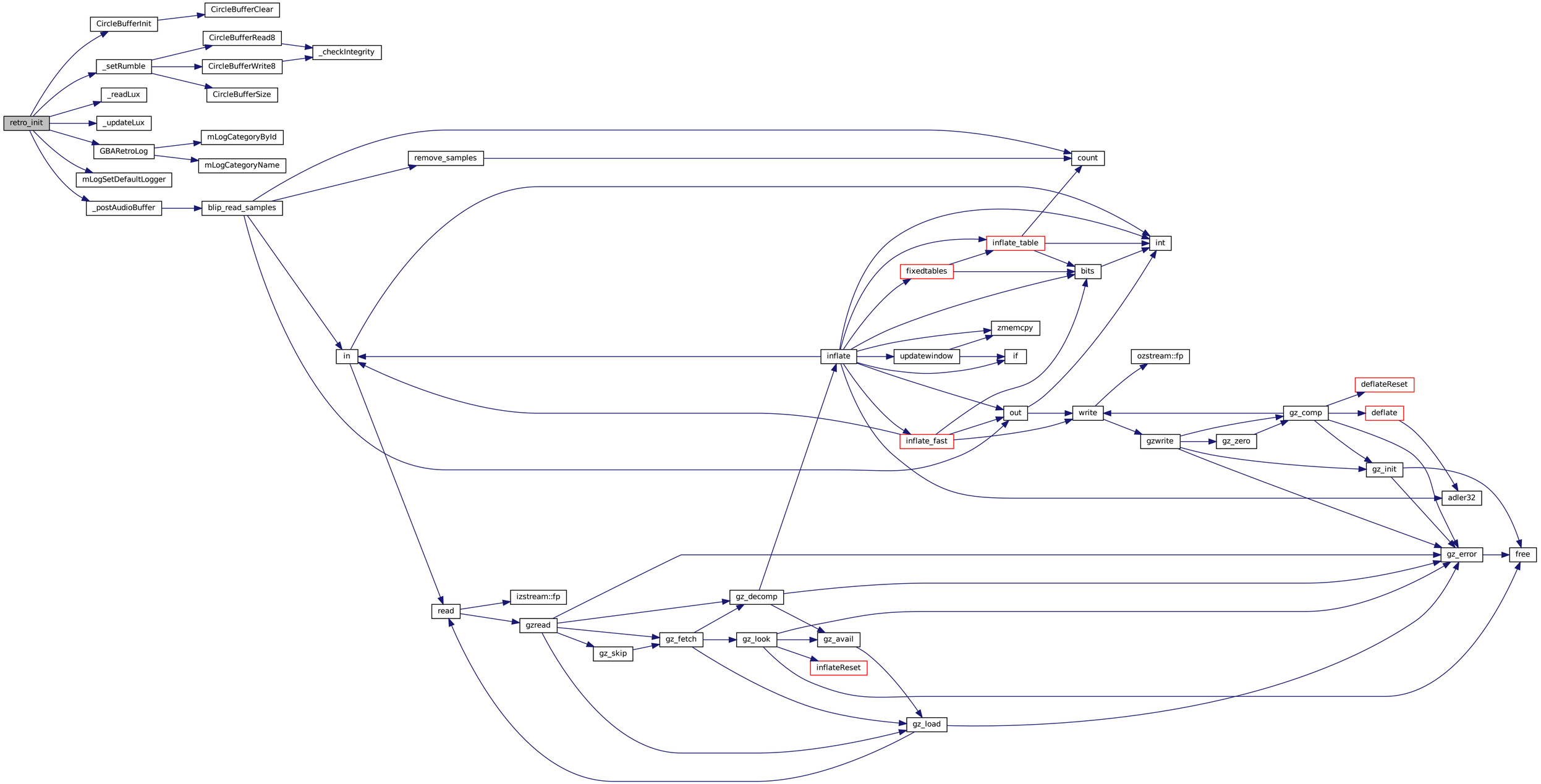
retro_init
CircleBufferInit
CircleBufferClear
_setRumble
CircleBufferRead8
_checkIntegrity
CircleBufferWrite8
CircleBufferSize
_readLux
_updateLux
GBARetroLog
mLogCategoryById
mLogCategoryName
mLogSetDefaultLogger
_postAudioBuffer
blip_read_samples
remove_samples
count
int
inflate_table
fixedtables
bits
zmemcpy
in
inflate
updatewindow
if
ozstream::fp
deflateReset
out
write
gz_comp
deflate
inflate_fast
gzwrite
gz_zero
gz_init
adler32
gz_error
free
read
izstream::fp
gz_decomp
gzread
gz_fetch
gz_look
gz_avail
gz_skip
inflateReset
gz_load