

CircleBufferWrite8



```
graph LR; A[CircleBufferWrite8] --> B[_checkIntegrity]
```

A diagram showing a call from the function `CircleBufferWrite8` to the function `_checkIntegrity`. The `CircleBufferWrite8` box is shaded gray, and the `_checkIntegrity` box is white. A blue arrow points from the right side of the `CircleBufferWrite8` box to the left side of the `_checkIntegrity` box.

_checkIntegrity