```
QLineEdit
  QGBA::KeyEditor
- m key
m_axis
m hat
m button
 m direction
m hatDirection
- m lastKey
- KĒY TIMĒ
+ KeyEditor()
+ value()
+ direction()
+ axis()
+ hatDirection()
+ hat()
+ sizeHint()
+ setValue()
+ setValueKey()
+ setValueButton()
+ setValueAxis()
```

+ setValueHat() + clearButton() + clearAxis() + clearHat() # keyPressEvent()

updateButtonText()

# event()