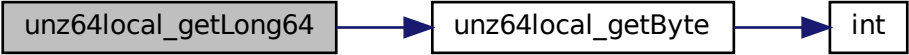


unz64local_getLong64



```
graph LR; A[unz64local_getLong64] --> B[unz64local_getByte]; B --> C[int];
```

unz64local_getByte

int