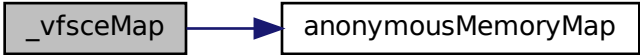


`_vfsceMap`



```
graph LR; A[_vfsceMap] --> B[anonymousMemoryMap]
```

A diagram showing a mapping from `_vfsceMap` to `anonymousMemoryMap`. The `_vfsceMap` box is shaded gray, while the `anonymousMemoryMap` box is white. A blue arrow points from the right side of the `_vfsceMap` box to the left side of the `anonymousMemoryMap` box.

`anonymousMemoryMap`