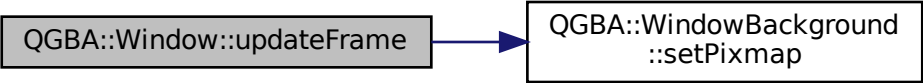


QGBA::Window::updateFrame



```
graph LR; A[QGBA::Window::updateFrame] --> B[QGBA::WindowBackground::setPixmap]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is light gray with a black border and contains the text 'QGBA::Window::updateFrame'. The right box is white with a black border and contains the text 'QGBA::WindowBackground::setPixmap' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

QGBA::WindowBackground
::setPixmap