

QGBA::KeyEditor::setValue



```
graph LR; A[QGBA::KeyEditor::setValue] --> B[QGBA::KeyEditor::updateButtonText]
```

A diagram showing a call from the `setValue` method to the `updateButtonText` method. The `setValue` method is represented by a gray box on the left, and the `updateButtonText` method is represented by a white box on the right. A blue arrow points from the right side of the `setValue` box to the left side of the `updateButtonText` box.

QGBA::KeyEditor::updateButtonText