

Starting Out

Before you try anything in this document it is **highly recommended** that you run through the ROS tutorials at <http://wiki.ros.org/ROS/Tutorials> and then create your own package to use to house and run your scripts and nodes.

Basics

To write a node or script in python first you must change the file type to python script by clicking [Plain Text](#) at the bottom of the window and selecting [Python](#) from the drop down menu. Then to tell ROS that this is a python script you must copy and paste the following into the very first line of the script:

```
#!/usr/bin/python
```

To make a node or script executable you must open up a terminal and set your current directory to the folder the node or script is in and then use the following command where script_name is the name of your script:

```
chmod +x script_name
```

Then set current directory back to your main working directory and use the following command:

```
catkin_make
```

Movement

To write a movement node or script look at the scripts in the movement folder.

Note: The Euler to Quaternion script contains a subroutine which you must move when giving Baxter orientations in movement commands as it converts Euler angles (rotation about x,y and z axes) to the Quaternion coordinate system which Baxter must be given orientations in. The explanation of how this conversion is done can be found at this website

<http://www.euclideanspace.com/maths/geometry/rotations/conversions/eulerToQuaternion/>.

Note: You will need the [ik_solver.py](#) file in your scripts folder as well as it is used by the movement examples to calculate the relevant joint positions for the arms from a position and orientation in Cartesian space.

Vision

To write a vision node or script look at the script in the vision folder which shows how a camera subscriber script works for Baxter.

Note: This script is Copyright 2014 Active Robots Ltd and for Educational Use Only.

Running a Script or Node

To run a script use the following command in a terminal where script_name is the name of your script and package_name is the name of the package you've created that your script is contained within:

```
roslaunch package_name script_name
```