

Tucker Wood

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SUMMARY

Hardworking AP student with a particular interest in STEM. Work experience in early learning, STEM education, fulfillment, and building management.

Work EXPERIENCE

LEGO Brand Retail, Tigard — *Brick Specialist*

November 2021 - August 2023

Holdings of Paul and Teri Graham, Lake Oswego — *Custodian*

October 2018 - August 2022

OMSI, Portland — *Homeroom Youth Volunteer (K/1 Classes)*

October 2020 - April 2021

XPLANE, Portland — *Online Sales Fulfillment Manager*

March 2020 - August 2020

EDUCATION

The International School, Portland

September 2008 - June 2014

Full Chinese Immersion

Lake Oswego School District, Lake Oswego

September 2014 - June 2022

Senior, Class of 2022 - 4.11 GPA

iD Game Design and Development Academy, Stanford University Campus

August 5-17 2018, August 4-16 2019

Intensive training in Unreal Engine 4, as well as introductory training in Autodesk Maya

Awards

National Merit Finalist

AP Scholar with Honor

Qualifications

Moderate Sketchup Experience

Moderate Unreal Engine 4 Experience

Introductory Autodesk Maya Experience

Moderate Java Experience

LANGUAGES

English

Chinese (Mandarin) -
Fluent Listening, Conversational
Speaking

Other Interests

LEGO Building, Collecting, and Designing

Minecraft + Other Video Games

Skiing, Soccer

Other Organizations

Oregon Model United Nations

National Honor Society

Junior States of America