

Connecting Microservices Through Messaging



Richard Seroter

SENIOR DIRECTOR OF PRODUCT, PIVOTAL

@rseroter



Overview



Role of messaging in microservices

Problems with the status quo

Describing Spring Cloud Stream

Creating Stream applications

The role of processors

Using Consumer Groups to scale

Doing stateful processing with partitions

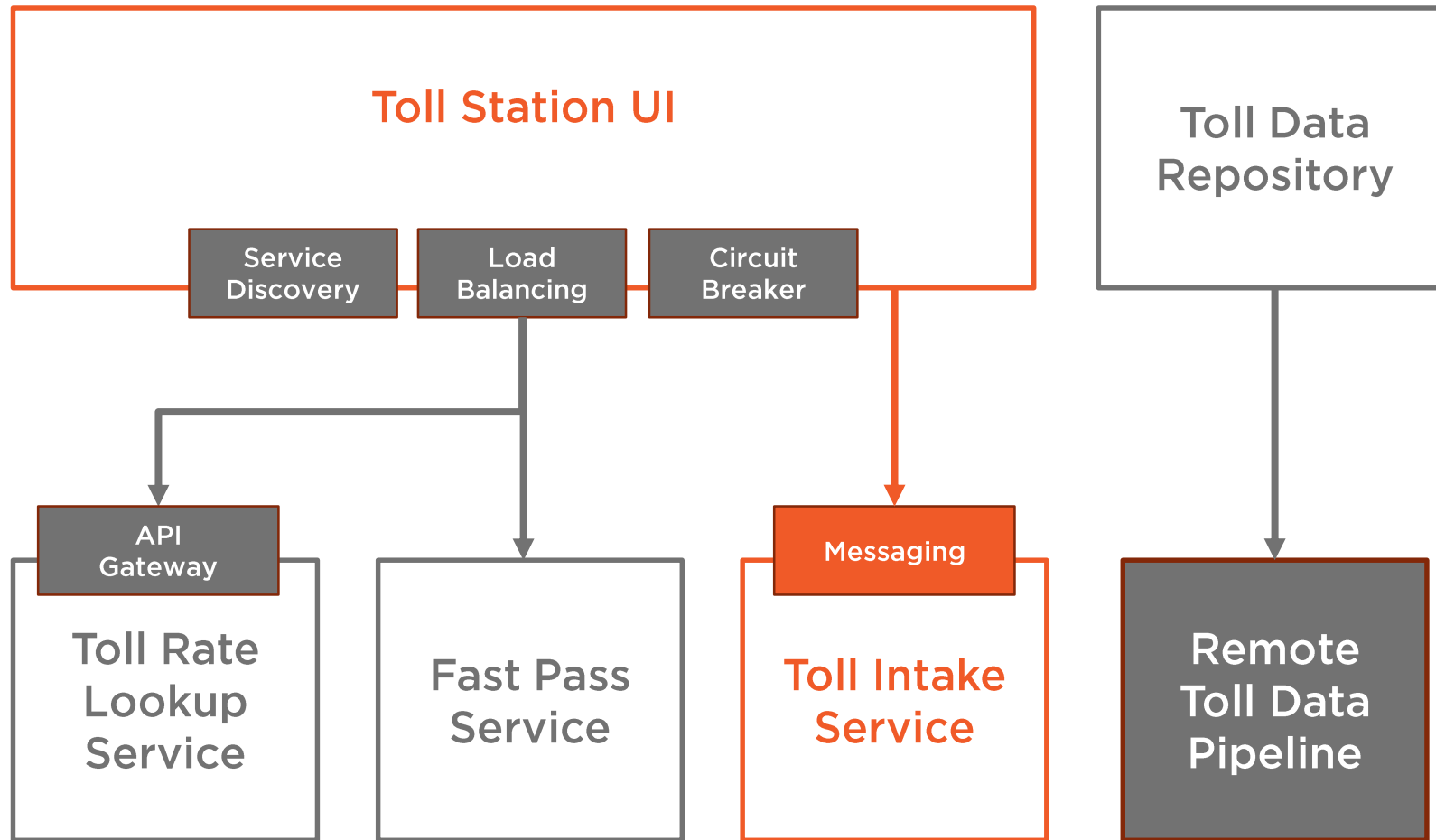
Working with content types

Health and monitoring

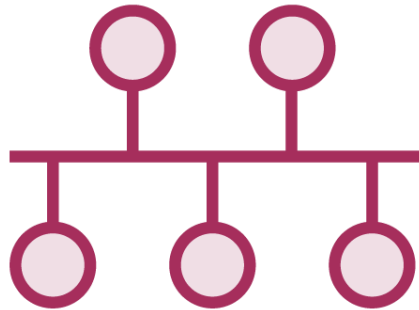
Summary



Capabilities That We Will Add in This Module



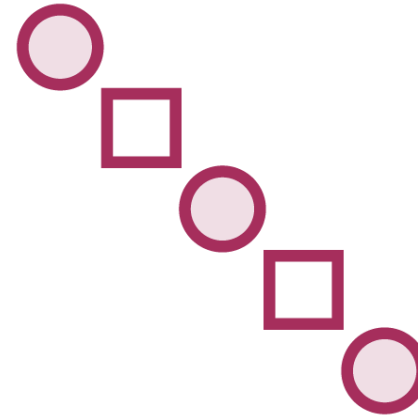
The Role of Messaging in Microservices



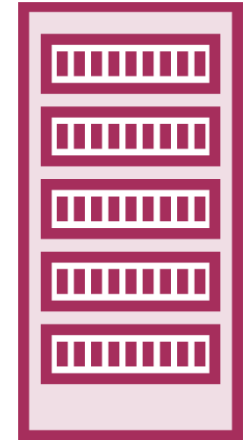
Encourage loose coupling



Improve scalability and reliability



Introduce new intake and processing patterns



Interact with legacy systems



Problems with the Status Quo



Messaging is often the realm of experts

Tight coupling creates fragility

Fixed flows and rigid endpoints

Legacy tools don't make event-driven architecture easy

Spring Cloud Stream

Framework for building
message-driven
microservices apps.



Relationship with Spring Integration

**MessageChannel
and Message<T>**

Channel Adapters

ServiceActivator



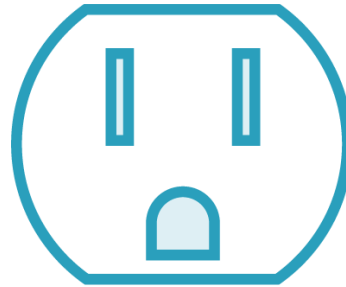
Spring Cloud Stream Core Concepts



Apps communicate
through channels



Pub/sub pattern



Middleware
abstracted via binders



Consumer groups for
competing consumer



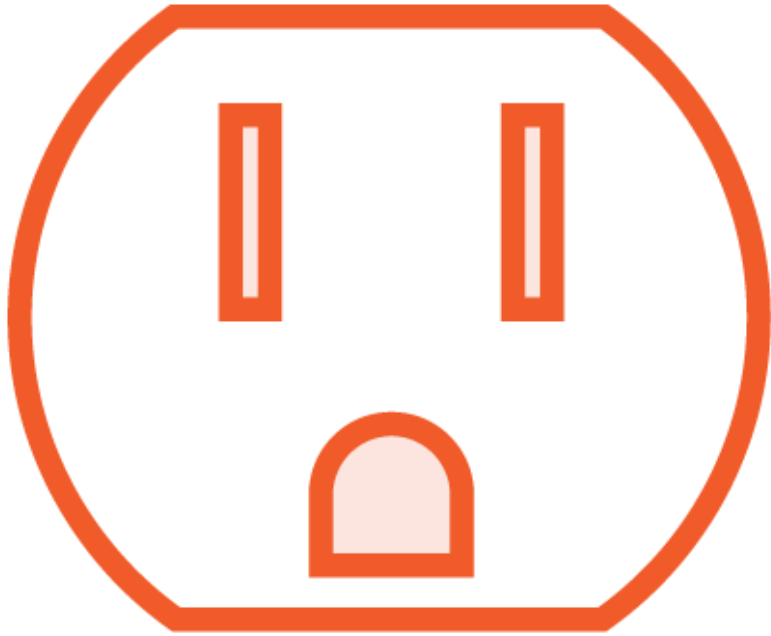
@StreamListener to
pull events



Partitioning for
stateful processing



Explaining Binders



Connects you to physical endpoints in the external middleware

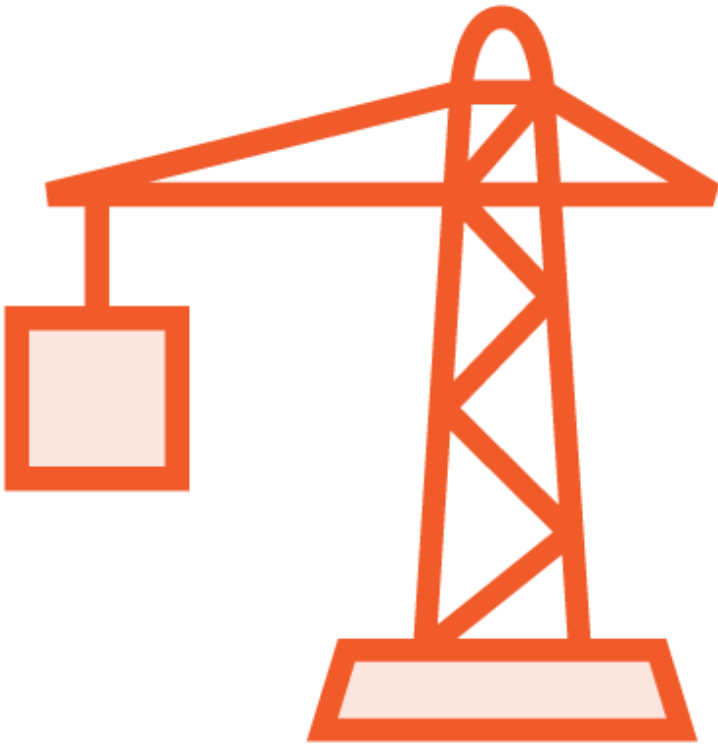
Spring Cloud detects binders on classpath

Can connect to multiple brokers of same type

Can also use different binders with same code

Possible to write your own binder

Explaining @StreamListener



Unique to Spring Cloud Stream

Handler for inbound messages

Does automatic content type conversion

Dispatch to multiple methods based on conditional checks

```
@EnableBinding(Source.class)
public class OrderSource {

    //auto push every 1 second
    @InboundChannelAdapter(
        value=Source.OUTPUT")
    public String sendOrder() {

        return "Polling Demo";

    }
}
```

- ◀ Lights up class as Stream app
- ◀ Source, Sink, Processor are built in, basic interfaces
- ◀ One way to emit data is with Spring Integration's InboundChannelAdapter
- ◀ Return value of operation is sent to source output channel



```
spring.cloud.stream.bindings.  
output.destination=orders
```

```
spring.rabbitmq.host=  
127.0.0.1
```

```
spring.rabbitmq.port=  
5672
```

```
spring.rabbitmq.username=  
rabbit
```

```
spring.rabbitmq.password=  
rabbit
```

- ◀ Properties or YAML file point to destination
- ◀ Destination name set here, or defaults to name of channel
- ◀ May also set connection values



```
@EnableBinding(Sink.class)
@SpringBootApplication
public class StreamReceiver {

    public static void
        main(String[] args)
    {
        SpringApplication.run(
            StreamReceiver.class,
            args);
    }

    @StreamListener(Sink.INPUT)
    public void log(String msg)
    {
        System.out.println(msg);
    }
}
```

◀ Lights up class as Stream app

◀ **@StreamListener** pulls from
input channel of Sink



```
spring.cloud.stream.bindings.  
input.destination=orders
```

```
spring.rabbitmq.host=  
127.0.0.1
```

```
spring.rabbitmq.port=  
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```

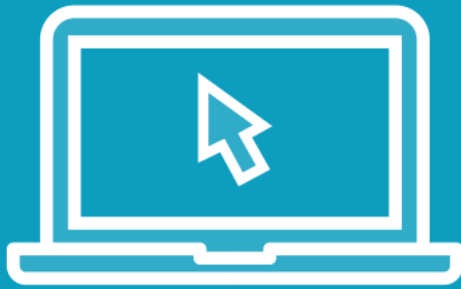
```
spring.rabbitmq.username=  
rabbit
```

```
spring.rabbitmq.password=  
rabbit
```

◀ Destination name needs to match value designated in source



Demo



Create new project via Spring Initializr

Add actuator and stream-rabbit dependencies

Create message sender in "fast pass console" that publishes messages every second

Create message receiver in new project that processes streams of incoming messages

Observe RabbitMQ and what is automatically created



More Options for Producing Messages

**Customize
behavior of
InboundChannel
Adapter**

**Create custom
interfaces for
channel
definitions**

**Push messages by
injecting bound
interface or
channel directly**



More Options for Consuming Messages

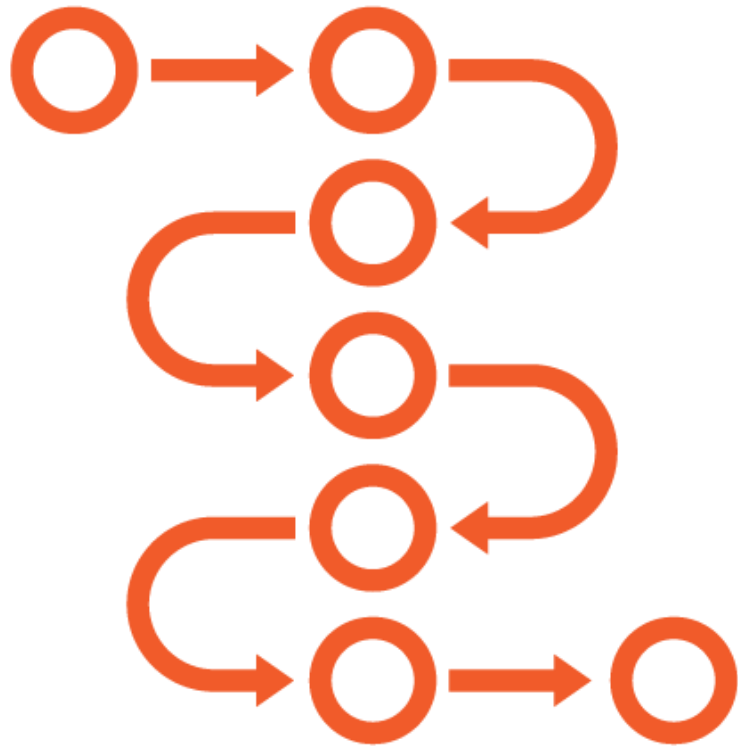
Use Spring
Integration's
ServiceActivator

Set “condition” on
`@StreamListener`
to dispatch to
different methods

Leverage
`@SendTo` if
consuming and re-
publishing



The Role of Processors in Spring Cloud Stream



Stream app that sends AND receives

Has inbound and outbound channels

Use `@SendTo` to set output destination for the data returned by a method

Possible to use different broker instances, or types for the inbound/outbound channel

Demo



Create custom interface for sender application

Use InboundChannelAdapter to automatically publish two seconds

Use ServiceActivator on receiver

Create processor application

Dispatch messages to multiple
StreamListener methods



RabbitMQ Binding Properties



Set up connection using `spring.rabbitmq.*`

Maps destination to a `TopicExchange`

Queue bound for each Consumer Group

Capable of handling retries (`maxAttempts`)

Can set routing key, point to existing queue, or change exchange type

Support for dead-letter queues

Control concurrency, header behavior, batching



Apache Kafka Binding Properties



Setup broker, Zookeeper node references

Map destination to Kafka topic

Partitions, consumer groups map directly

Create new topics, or use existing ones

Define replication, rebalancing behavior

Control over offset handling



Using Consumer Groups to Scale



Use to scale up subscribers. Message goes to single instance in each group



Consumer group subscriptions are durable; when consumer group NOT specified, subscription is non-durable by default.



Set `spring.cloud.stream.bindings.<channelName>.group` property.



Demo



Add new REST endpoint to toll rate console app that sends to queue upon request (not polled)

Add consumer group property to receiver, observe change in RabbitMQ

Start multiple instances of toll intake receiver application and observe behavior



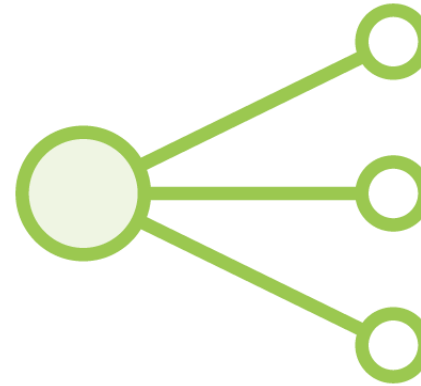
Stateful Processing with Partitions



Modeled after
Apache Kafka
behavior



Data split,
processed by
unique
consumer
instance



Useful for load
balancing,
stateful
processing



Required
properties for
producer,
consumer

Demo



Add partitioning based on toll station

Update receiver to store data for each toll station

Update sender to be aware of partition count

Start up receivers with arguments indicating the instance index

Submit messages and see which partition gets it



Working with Content Types

`contentType` header
on outbound
messages

Set declaratively
via property
setting

Native support for
JSON, POJO, object,
String, byte[]
conversions

Use bean for
custom message
converters

`@StreamListener`
automatically
converts based on
header



Spring Cloud Stream Health and Metrics



Monitor health of individual binders

Emit metrics to Spring Boot Actuator endpoint

Push metrics to streaming channel

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