

@inline

(or: promise gets pushy)

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    return 3*x*x - 2*x + (1 / x)  
  
def aggregate(items):  
    total = 0  
    for item in items:  
        total += calculate(item)  
    return total  
  
def testit():  
    return aggregate(xrange(1,1000))
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**timeit: 52**

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**timeit: 36**

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**timeit: 40**

**@inline**

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**timeit: [218, 40, 40]**

How?

byteplay

<http://code.google.com/p/byteplay/>

don't hack bytecode without it

```
def inline(func):  
    c = Code.from_code(func.func_code)  
  
    c.code.insert(0, (LOAD_CONST, _inlineme))  
    c.code.insert(1, (LOAD_CONST, func))  
    c.code.insert(2, (CALL_FUNCTION, 1))  
    c.code.insert(3, (POP_TOP, None))  
  
    func.func_code = c.to_code()  
    return func
```

```
def _inlineme(func):
```

```
    myframe = sys._getframe(1)
```

```
    assert _find_function(myframe) == func
```

```
def _inline_me(func):  
  
    myframe = sys._getframe(1)  
    assert _find_function(myframe) == func  
  
    callframe = sys._getframe(2)  
    caller = _find_function(callframe)  
    callsite = callframe.f_lasti
```

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def _inline_me(func):  
  
    myframe = sys._getframe(1)  
    assert _find_function(myframe) == func  
  
    callframe = sys._getframe(2)  
    caller = _find_function(callframe)  
    callsite = callframe.f_lasti  
  
    old_code = Code.from_code(caller.func_code)  
    assert old_code.code[callsite][0] == CALL_FUNCTION
```



```
def _inline_me(func):
```

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    myframe = sys._getframe(1)
    assert _find_function(myframe) == func
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    callframe = sys._getframe(2)
    caller = _find_function(callframe)
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```
    old_code = Code.from_code(caller.func_code)
    assert old_code.code[callsite][0] == CALL_FUNCTION
```

```
    new_code = _inline_code(old_code, func.func_code, callsite)
    caller.func_code = new_code.to_code()
```

```
>>> dis.dis(aggregate)
```

```

>>> dis.dis(aggregate)
10          0 LOAD_CONST          1 (0)
          3 STORE_FAST          1 (total)

11          6 SETUP_LOOP          30 (to 39)
          9 LOAD_FAST            0 (items)
        >> 12 GET_ITER
          13 FOR_ITER             22 (to 38)
          16 STORE_FAST          2 (item)

12          19 LOAD_FAST          1 (total)
          22 LOAD_GLOBAL          0 (calculate)
          25 LOAD_FAST          2 (item)
          28 CALL_FUNCTION        1
          31 INPLACE_ADD
          32 STORE_FAST          1 (total)
          35 JUMP_ABSOLUTE       13
        >> 38 POP_BLOCK

14        >> 39 LOAD_FAST          1 (total)
          42 RETURN_VALUE

```

```
>>> dis.dis(aggregate)
```

```
12      ...
      19 LOAD_FAST          1 (total)
      22 LOAD_GLOBAL        0 (calculate)
      25 LOAD_FAST          2 (item)
      28 CALL_FUNCTION      1
      31 INPLACE_ADD
      32 STORE_FAST         1 (total)
      35 JUMP_ABSOLUTE     13
      ...
```

```
>>> aggregate([1,2,3])  
31  
>>> dis.dis(aggregate)
```

```
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```

```
31
```

```
>>> dis.dis(aggregate)
```

```
...
```

```
19 LOAD_FAST
```

```
1 (total)
```

```
22 LOAD_FAST
```

```
2 (item)
```

```
25 STORE_FAST
```

```
3 (_inlined_var1_x)
```

```
28 LOAD_CONST
```

```
2 (3)
```

```
31 LOAD_FAST
```

```
3 (_inlined_var1_x)
```

```
34 BINARY_MULTIPLY
```

```
35 LOAD_FAST
```

```
3 (_inlined_var1_x)
```

```
38 BINARY_MULTIPLY
```

```
39 LOAD_CONST
```

```
3 (2)
```

```
42 LOAD_FAST
```

```
3 (_inlined_var1_x)
```

```
45 BINARY_MULTIPLY
```

```
46 BINARY_SUBTRACT
```

```
47 LOAD_CONST
```

```
4 (1)
```

```
50 LOAD_FAST
```

```
3 (_inlined_var1_x)
```

```
53 BINARY_DIVIDE
```

```
54 BINARY_ADD
```

```
55 JUMP_ABSOLUTE
```

```
58
```

```
...
```

Disclaimers...

1) You probably don't need to optimise



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- 3) You probably need a better algorithm
- 4) Or a JIT

5) Don't ugly up your code

come fork me:

<http://github.com/rfk/promise/>