XSEDE

Extreme Science and Engineering Discovery Environment

Programming for high(er) performance

Presented by:

Steve Lantz - steve.lantz@cornell.edu

With thanks to:

• Roberto Camacho - rcamachobarranco@utep.edu



Goals for the rest of the day

- 1. Write program to compute π using Monte Carlo method X
- 2. Add a variant to do the same computation with NumPy
- 3. Add timing routines to quantify performance of each way
- 4. Loop the π calculation to get error statistics
- 5. Re-bin the π data to get an idea of the convergence rate
- 6. Parallelize the looped π calculation to with multiprocessing
- 7. Set up different random seeds for each parallel task
- 8. Take the program to Stampede2! (major supercomputer)



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Estimating simulation accuracy with statistics

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High performance computing and XSEDE

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