Lab Assignment: Lab 01

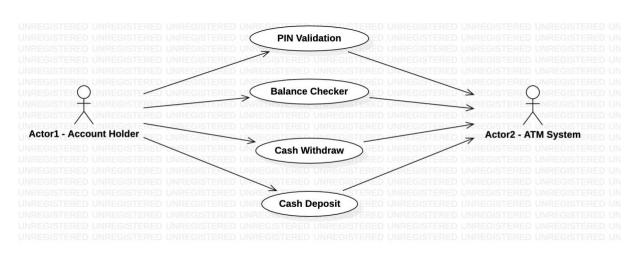
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# 1. WITHDRAW\_MONEY Use Case Description: Main Flow

#	User Action	System Response
1	User types in PIN into main screen	System checks validity of PIN and presents options to user on another screen
2	User select "Withdraw" as user choice	System displays multiple withdrawal options like \$20/ \$40/ \$60/ \$100/ Other
3	User select an amount or Other for custom amount	System checks the available balance for withdrawl
4	User confirm the selection	ATM disberse the cash and update account balance
5	User select option to Finish or Another Transaction	System will close the transaction and back the card or repeat the journey again
6	User will collect the card and select print receipt	System will give a printed copy of the transaction(s)

## 2. Use Case diagram for ATM System



## 3. The Project Management Tracking System

#### ProjectManager

-pmId: int {unique}
-name: String

## ClassProject

-projectId: int {unique}
-featureSet: List<Feature>
-releaseList: List<Release>
-projectName: String

#### Release

-releaseDate: Date-featuresList: List<Feature>-idRelease: int {unique}-releaseDesc: String

#### **Feature**

-idFeature: int {unique}-featureName: String-developer: Developer-requiredHour: int

#### Developer

-developerId: int {unique}
-name: String

## 4. Properties Management System

#### ProjectManager

-pmld: int {unique} -name: String

#### ClassProject

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-featureSet: List<Feature>
-releaseList: List<Release>
-projectName: String

#### Release

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