## Jüsto

## **Mobile iOS Test**

Hi,

This is an evaluation project that tries to identify the coding compatibility with the team. Try to code as clean and clear as possible, taking into account reusability, scalability, legibility is more important for this test than high-performance.

## Goal

Create an iOS application using Swift

- 1. You need to create **1** application, according to your expertise
- 2. Consume free public API, choose the one you feel most comfortable with. **NOT BOTH.**

REST - Randomuser API <a href="https://randomuser.me/api/">https://randomuser.me/api/</a>
GRAPHQL - SPACEX API <a href="https://api.spacex.land/graphql/">https://api.spacex.land/graphql/</a>

- 3. Display results in UI, Feel free to invent all the UI (keep it simple but beautiful)
- 4. You're free to use the architecture, patterns, tools, or resources needed for your solution.
  - (for this test we recommend **don't use SwiftUI**, **we are proud of it** but it is not the main development tool in our day-day at the point)
- 5. Upload the source code to GitHub

We expect your solution for 1 day, please let us know if you need help, doubts, or need more time.

Technical Questions: erik@justo.mx

Hiring Questions: <a href="mailto:guillermo.lopez@justo.mx">guillermo.lopez@justo.mx</a>

**Happy Coding!**