

Computer Systems Week 1 Lecture Notes

- email chris outside of labs instead of tutors for questions
- keep an eye on announcements
- on canvas:
 - click people
 - join group that is your lab
- lab work submitted through canvas

ILOs

- read and write assembly language programs for a simple microcomputer
- identify the hardware components of a computer and the function they perform
- describe the overall behaviours of compilers, assemblers, linkers, and interpreters
- argue some of the tradeoffs between hardware and software that occur in computer system design