



Sri SAIRAM COLLEGE OF ENGINEERING

Accredited by NAAC, An ISO 9001:2015 Institution, Anekal, Bangalore

IN ASSOCIATION WITH



&

IEEE STUDENT BRANCH AND SOCIETIES

PRESENTS

PRADYUT

PARVA 2

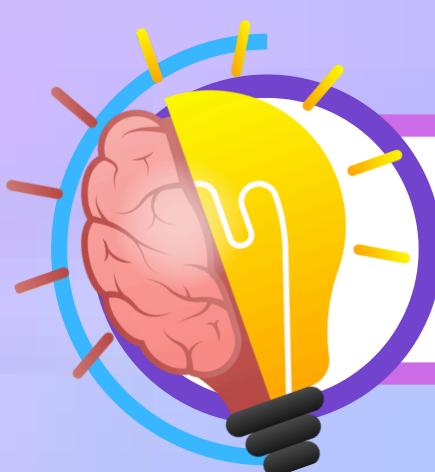


LIST OF EVENTS

TECHNICAL EVENTS



HACKATHON



IDEA GALLERY



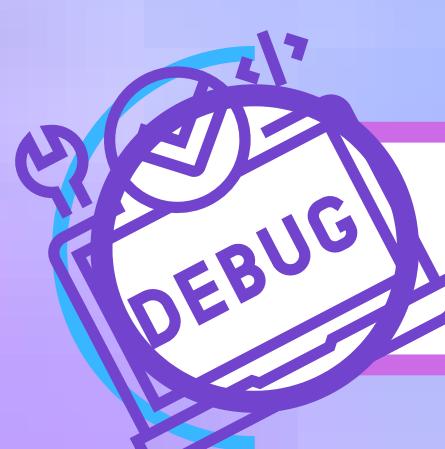
BRAIN BYTES



SITE CRAFT



ROBO RACE



ELECTRO FIX



MIND CLASH



TECH VISTA



VISUAL PITCH

LIST OF EVENTS

NON TECHNICAL EVENTS



QUEST HUNT



CLICKATHON



FUN ARENA



**DESIGN
CREST**

SCHEDULE

DAY 1 EVENTS

EVENTS	TIME	VENUE
BRAIN BYTES	11.15 AM	SEMINAR HALL
HACKTHON	12.30PM	SEMINAR HALL
IDEA GALLERY	12 PM	306
FUN ARENA	12 PM	307
QUEST HUNT	2 PM	AV HALL
ROBO TRACE	3 PM	321
DESIGN CREST	3PM	305

SCHEDULE

DAY 2 EVENTS

EVENTS	TIME	VENUE
VISUAL PITCH	9.30 AM	307
SITE CRAFT	10.15 AM	IOT LAB
MIND CLASH	10.45 AM	306
ELECTRO FIX	11.15 AM	305
TECH VISTA	12 PM	302
CLICKATHON	12.30 PM	304
VALEDICTORY	2.30 PM	SEMINAR HALL



HACKTHON

RULES



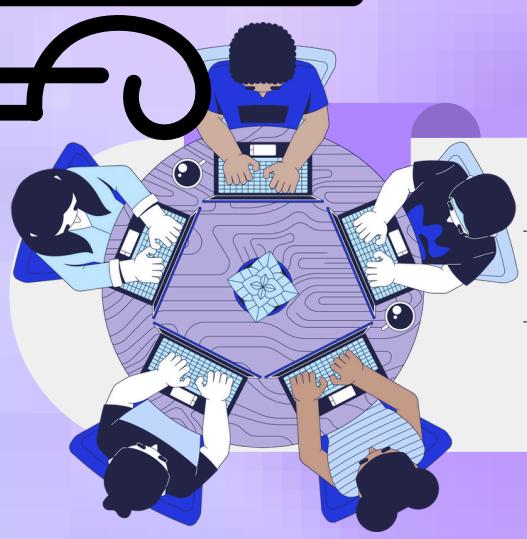
Team size: **2 - 4members**

THEME:

- 1) Artificial Intelligence (AI)
- 2) Blockchain & Web3
- 3) Cybersecurity
- 4) EdTech (Education Technology)
- 5) HealthTech (Healthcare Technology)
- 6) E-Commerce & Retail
- 7) IoT (Software Integration Layer)
- 8) AgriTech (Agriculture Technology)
- 9) Smart Cities & Urban Tech
- 10) Logistics & Supply Chain Tech
- 11) Human-Centered Design & Assistive Tech
- 12) Media & Content Tech
- 13) Social Impact & Sustainability
- 14) Carbon Tracking / Offset Platforms

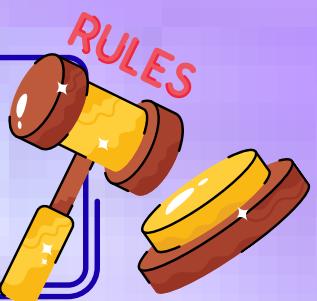
- You can select any one domain from the list provided and then choose a problem statement specifically related to that selected domain only. only one problem statement per teams selection during registration, no mid event problem statement changes allowed



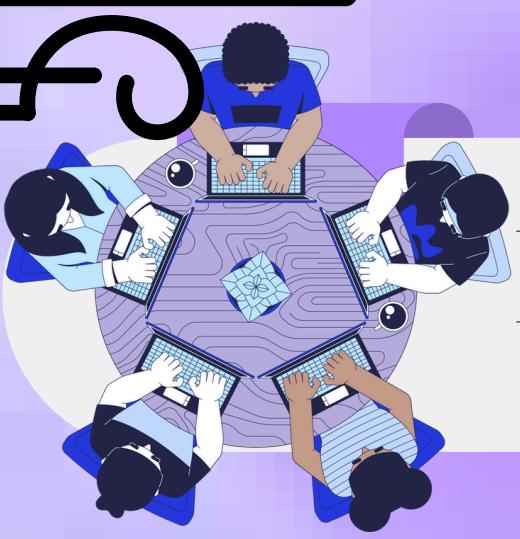


HACKTHON

RULES



- **ABSTRACT MUST BE SUBMITTED VIA REGISTRATION FORM.**
- **Abstract submission deadline:** October 5, 2K25. Once your abstract is reviewed and acknowledged, **you will receive a confirmation mail.** After that, you can **proceed with the fee payment** and **complete registration** through the form provided in the mail.
- Work must be original (no plagiarism). NO pre code is allowed.
- Project completion is mandatory during evaluation **within given time (24 hr).**
- Power, Wi-Fi, and basic facilities will be provided by organizers. laptops with pre installed software required must be brought by the participants.
- External resources, tools, APIs, and datasets may be used, but ready-made projects or direct copy work are not allowed.



HACKTHON

RULES



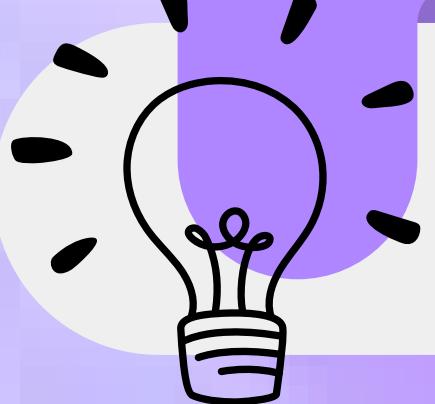
- **only one problem statement per teams** selection during registration,
no mid event problem statement changes allowed.
- **Food, Refreshments & accommodation** provided by us.
- **Fully pre built projects** are not allowed.
- once you are registered and payment is completed and withdraw .
wait for the refund.
- **No extra time will be provided.**
- **3 round format with strict time enforcement.**
- **final project submission via designed GitHub repository is required.**
- Judging criteria : **creativity, functionality, pitching**

EVENT COORDINATORS

PONMUDI - 6381263884

Tejasree - 9731615216

NAVEEN - 8015467781



IDEA GALLERY

[idea presentation]



RULES

- Teams must have **2–4 members**.
- **Themes:** IOT AND SMART SYSTEMS, ROBORICS,AUTOMATION etc..
These are suggestive, you can take any theme related to technology
- Only one idea per team; registrations must be done before **OCTOBER 10**
- **Presentation format:** PPT , max 10 slides. Slides must cover: problem, solution, technical details, implementation, impact, feasibility.
- Teams will get **5 minutes presentation + 3 minutes Q&A.**
- **On the day of event Submit the ppt via email:** ideathon210@gmail.com
with subject Idea Submission_[Team Name]_[Theme].
- The idea must be original work created for this event
- Plagiarism of any kind will result in immediate disqualification



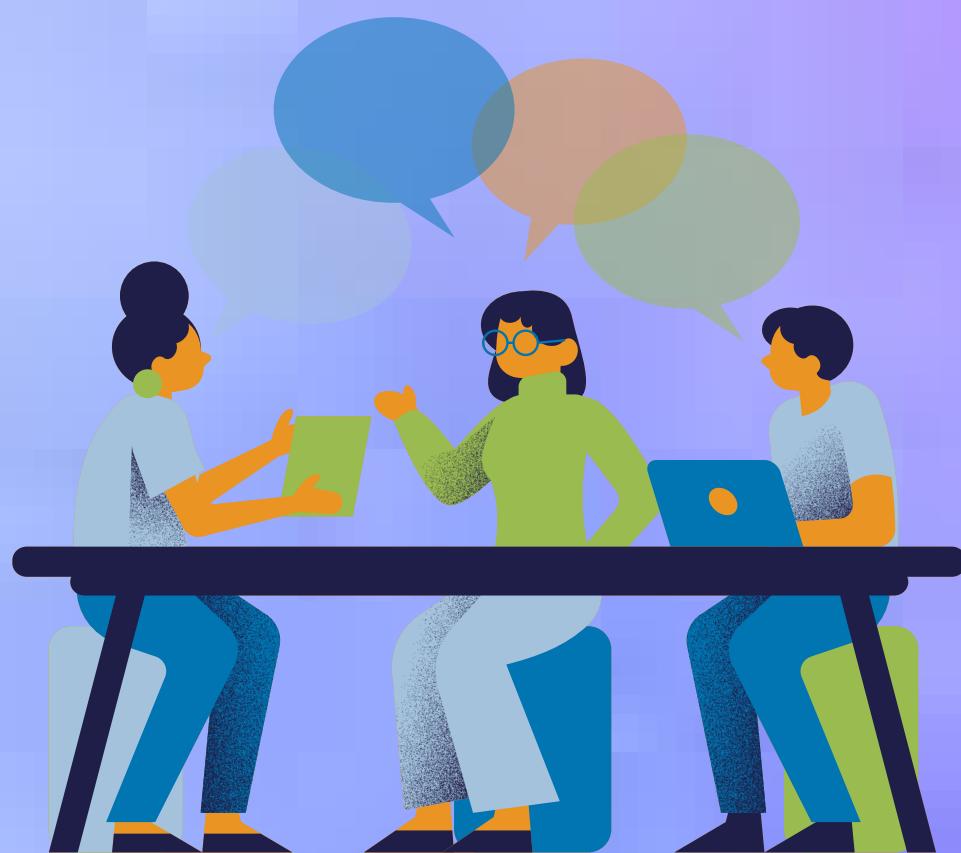
IDEA GALLERY

[idea presentation]

JUDGING CRITERIA

EVALUATION BASED ON :

- Innovation & Creativity (25%)
- Technical Merit & Feasibility (25%)
- Clarity of Solution (20%)
- Impact & Scalability (20%)
- Presentation Quality (10%)



*Judges decisions will be final

EVENT COORDINATORS

BHOOMIKA L- 7975945360

MADHUMITHA BK - 9019878021



VISUAL PITCH

[poster design]



RULES

- Team size: **Individual or 2 members**
- **Theme:** Smart Cities & Infrastructure / Technology & Sustainability.
- Only **handmade posters** allowed (drawn/painted).
- Poster size: **A3/A2** sheets or coloured KG cardboard.
- **Participants** must bring their **own materials**.
- **Time limit:** 1.5 hours, on-spot preparation.
- **Participants** have to **speak** about the poster for **3 mins**.
- Posters should clearly reflect the theme.
- Must be original and creative, plagiarism not allowed.
- No offensive, inappropriate, or political content





VISUAL PITCH

[poster design]

JUDGING CRITERIA

EVALUATION BASED ON :

- Creativity
- Relevance to the theme
- Clarity of message
- Innovation and effective use of materials

*Judges decisions will be final



EVENT COORDINATORS

HAMSA - 9164190304

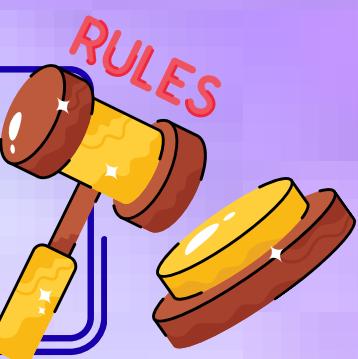
RUCHITHA - 7829537200



BRAIN BYTES

[tech quiz]

RULES



- Each team consists of **minimum 2 and max 4 members**
- **Each team** will be given with only **one phone**. Quiz will be conducted **two Rounds**.
- Both rounds will be conducted through online website. So ensure mobile network connections
- Given that each time will be given one phone, remain mobiles of the teammates will be taken.
- **Any kind of malpractices lead to on spot disqualification**
- Make sure to choose the person to answer the question To have fastest finger..
- The websites in which the quizzes be conducted will be intimated in the event hall
- Judging criteria will be announced in the Event hall

EVENT COORDINATORS

SRINIVAS - 9739152575

SREEHITHA -8095284849



TECH VISTA

[project expo]

RULES



- Team size: **2- 4 members**
- Project must be original (no plagiarism)
- **Prototype/model** must be ready for display
- Teams must **bring required hardware/software themselves**
- Setup should be completed before evaluation starts
- Explanation of project is mandatory. **Teams will get 5 mins for explanation + 3 mins Q/A**
- Posters/charts/presentation boards allowed for support.





TECH VISTA

[project expo]

JUDGING CRITERIA

EVALUATION BASED ON

- Innovation & Creativity
- Technical Implementation
- Practical Applicability
- Presentation & Demonstration
- Completeness



*Judges decision will be final

EVENT COORDINATORS

SATHIYA S - 6382337733

ESHWARI - 968604524



SITE CRAFT

[web development]

RULES



- Team Size: **1–2 members**
- Theme Will be released one week before the event through our official Instagram ID @ieee.ssce
- Submission
 - 1)Upload the **final project to a GitHub repository** and submit the link one day before the event.**(OCTOBER 14 11.59PM)**
 - 2)Repository must **include source code, a ReadMe (project details, setup, team info), and screenshots/demo link.**
 - 3) Late submissions will not be accepted.
- Technical
 - 1)Any language, framework, or library can be used.
 - 2)Code must be original; **plagiarism is not allowed.**
 - 3)External resources/templates allowed with proper credits.
 - 4)AI tools can assist but no direct copy-paste projects.
- **SUBMISSION LINK:** <https://forms.gle/FFLUfm2jDotrn7CG9>



SITE CRAFT

[web development]

JUDGING CRITERIA

EVALUATION BASED ON

- Innovation & Creativity
- Functionality
- Design (UI & UX) & User Experience
- Code Quality & Documentation
- Presentation & Communication

*Judges decision will be final



EVENT COORDINATORS

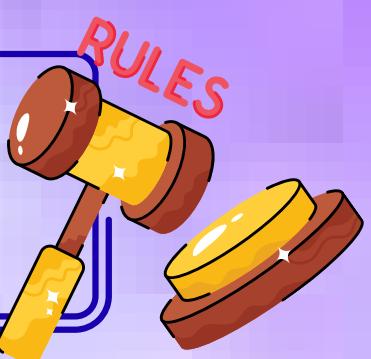
MONISHA - 9442886344
SUZAIN MEHAK - 7795877978



MIND CLASH

[tech debate]

RULES



- Each team must have **2-4 members**.
- **One team** will speak **for the motion** and the **other against** the motion.
- Teams will be assigned **their side by coin toss** before the debate.
- **Opening statement and Rebuttal round:** Each Team 10-15 minutes . Present main arguments clearly and Directly address and counter the opposing team's points.
- Respectful Conduct – No interruptions, personal attacks, or offensive language.

EVALUATION BASED ON

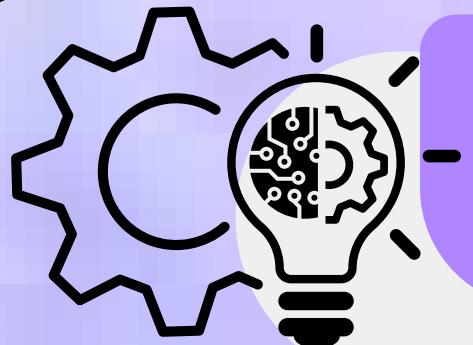
- content & knowledge
- argument & reasoning
- communication & clarity
- confidence & delivery
- time management
- creativity & innovation



EVENT COORDINATORS

Vidyashree - 7892590875

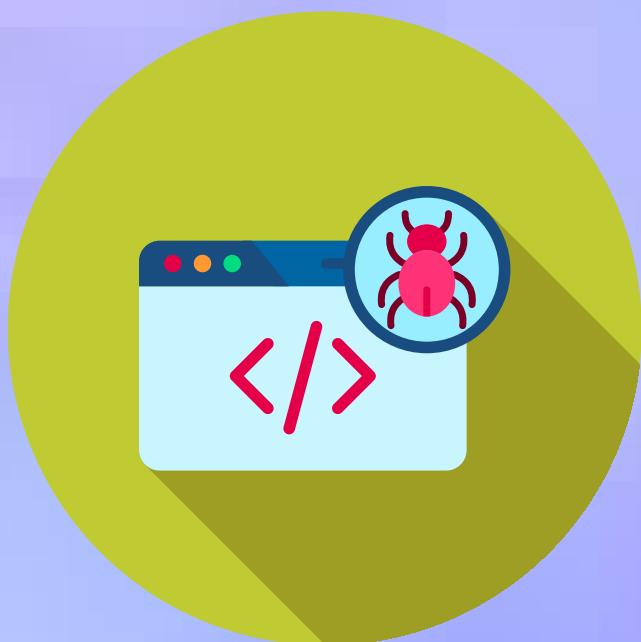
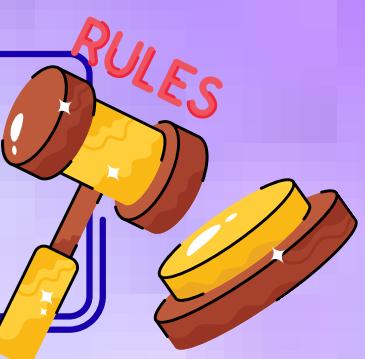
Tamilselvi - 6382894822



ELECTRO FIX

[circuit debug]

RULES



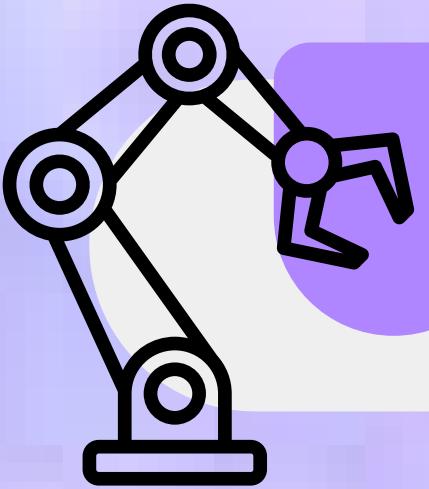
- Team must contain **3 members**
- There will be **Three Rounds:**
 - 1) MCQ based
 - 2) circuit creation
 - 3) circuit debugging
- Arrive to the venue before 10 min.
- Rules of each round will be explained before the event starts.
- For 2nd and 3rd Rounds, you have to **explain your solution steps** to judges.
- CONDUCT:
 - 1) Only use the tools and equipment provided.
 - 2) Personal phones and laptops are not allowed
 - 3) Handle all components carefully to avoid penalties.

*Judges decisions are final

EVENT COORDINATORS

BRIJESH REDDY - 7416460082

BHOOMIKA M - 8660093669



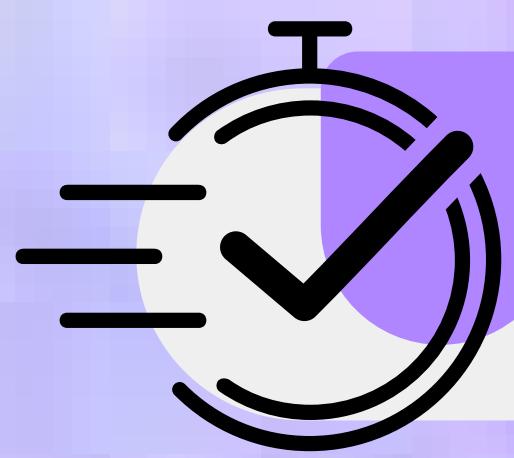
ROBO TRACE

[robo race]

RULES



- Maximum team size is **2 members**. Each team must bring their own robot.
- Only **onboard batteries are** allowed, with a maximum voltage limit of 12V; no external power supply permitted.
- Robots must be **fully autonomous**; **manual remote control** is **not allowed**.
- **Pre-programming** is required; spot programming is allowed but must be completed before the race begins.
- The track will have a black line on a white surface (or vice versa) with straight paths, curves, T-junctions, crossings, and obstacles.
- **No human intervention** is allowed during the race.
- Each robot **will get 2 attempts**; the **best timing** will be considered.
- **Timing will be measured from the start line to the finish line.**



ROBO TRACE

[robo race]

JUDGING CRITERIA

EVALUATION BASED ON

- Speed – Time taken to complete the track.
- Accuracy – Staying on track with minimal errors.
- Obstacle Handling – Smooth crossing of hurdles/curves.
- Design & Innovation – Creativity and technical build.

***Judges decision will be final**



EVENT COORDINATORS

BRIJESH REDDY - 7416460082

GIRI RAJ - 6383674291



QUEST HUNT

[treasure hunt]

RULES



- Team size must be **4 members**
- The event will be conducted in **two rounds**.
- Instructions for the each round will be announced before the event start.
- **Teams must solve the given tasks/clues to progress.** Skipping is not allowed.
- **No tampering with other teams'** clues or solving process.
- Only **one mobile phone** per team is allowed.
- Clues must be **found and solved in the correct sequence.** Skipping ahead or **solving out of order is not permitted.**
- The first team to solve all clues and reach the final treasure location wins.

EVENT COORDINATORS

PONMUDI - 6381263884

SANTHOSH - 9360147054



CLICKATHON

[photography]

RULES



- Team size: **must be Individual**
- **Photos must be captured during the event dates (October 14 & October 15).**
- All photos should include a **visible watermark with date and time.**
- **Editing, filters, or modifications** of any kind are not allowed.
- Only original work will be accepted.
- Use of cameras, camera accessories, or external phone camera lenses is prohibited.
- **Photos must be taken only with mobile phones.**
- Submission instructions will be intimated in the event hall.

EVENT COORDINATORS

SUPRITHA - 8951089943



FUN ARENA

[gaming]

RULES



Free Fire Event Rules

Lobby & Match Rules

- Players must join the custom room on time – no late entries.
- Teams must be properly registered before the event.
- Match will be restarted only if 50%+ players face issues within first 2 minutes.

Gameplay Rules

- Mode: Battle Royale – Squad.
- Map: Bermuda.
- No teaming with outside squads – violation = disqualification.
- All weapons allowed (including grenades & launchers).

Organizer & Admin Decisions

- Organizers may spectate and review gameplay.
- Any dispute, restart, or disqualification is at the final discretion of organizers.
- Players must respect referees and follow timings strictly.

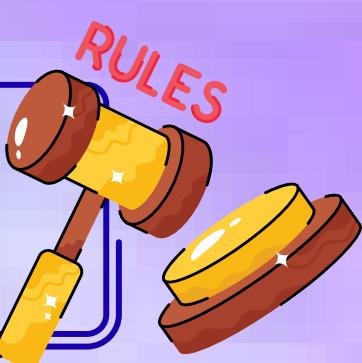
ONLY ONLINE REGISTRATIONS ARE ALLOWED



FUN ARENA

[gaming]

RULES



BGMI Tournament Rules

Lobby & Match Rules

- Players must join the custom room on time – no late entries.
- Teams must be properly registered before the event.
- Match will be restarted only if 50%+ players face issues within first 2 minutes.

Gameplay Rules

- Game Mode: Squad (4 players per team)
- Map: Erangel (TPP) (finals can also be on Miramar/Sanhok if announced)
- Version: All players must use the latest BGMI version.
- Device: Only mobile phones are allowed (no emulators, or controllers).
- Headphones/earphones are recommended for fair play.

Organizer & Admin Decisions

- Organizers may spectate and review gameplay.
- Any dispute, restart, or disqualification is at the final discretion of organizers.
- Strictly no hacking, cheating, or use of unauthorized apps.
- Players must respect referees and follow timings strictly.

ONLY ONLINE REGISTRATIONS ARE ALLOWED

EVENT COORDINATORS

PRAGADESH - 9629702451

RAVI TEJA - 9361193269



DESIGN CREST

RULES



- ONLY INDIVIDUAL CAN PARTICIPATE
- Theme: **DESIGN A LOGO FOR THE IEEE SOCIETIES IN SAIRAM COLLEGE, LISTED BELOW,**

ComSoc, BTS, EPS, Vts, CS, Reliability, CAS, Transportation electrification Council, SPS, PELS, WIE, System council

- Deadline: Oct 13, 12:00 PM (noon)
- Must be your original creation (no clipart, stock, templates, AI).
- Provide editable layered file (**AI/PSD/FIG/Canva**).
- Logo should reflect IEEE @ SSCE – innovation, technology, brilliance
- Keep it clean, modern, scalable (works in color & B/W).
- **Submit PNG/JPG + source file.**
- Judging: Creativity, originality, relevance, appeal, scalability.
- Focus: Create logo for IEEE SSCE Student Branch.

EVENT COORDINATORS

PRAGADESH - 9629702451

RAVI TEJA - 9361193269

REGISTER HERE

