

GameListActivityTest: 4 total, 1 failed, 3 passed

3.05 s

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com.example.teamauction.GameListActivityTest

3.05 s

ButtonClick1

failed 742 ms

androidx.test.espresso.base.DefaultFailureHandler\$AssertionFailedWithCauseError: View is present in the hierarchy: AppCompatButton{id=2131296549, res-name=login_button_publisher, visibility=VISIBLE, width=788, height=105, has-focus=false, has-focusable=true, has-window-focus=true, is-clickable=true, is-enabled=true, is-focused=false, is-focusable=true, is-layout-requested=false, is-selected=false, layout-params=android.widget.LinearLayout\$LayoutParams@86e4a50, tag=null, root-is-layout-requested=false, has-input-connection=false, x=146.0, y=105.0, text=계정 로그인하기, input-type=0, ime-target=false, has-links=false}

Expected: is

Got: was

```
at dalvik.system.VMStack.getThreadStackTrace(Native Method)
at java.lang.Thread.getStackTrace(Thread.java:1720)
at androidx.test.espresso.base.DefaultFailureHandler.getUserFriendlyError(DefaultFailureHandler.java:12)
at androidx.test.espresso.base.DefaultFailureHandler.handle(DefaultFailureHandler.java:7)
at androidx.test.espresso.ViewInteraction.waitForAndHandleInteractionResults(ViewInteraction.java:5)
at androidx.test.espresso.ViewInteraction.check(ViewInteraction.java:12)
at com.example.teamauction.GameListActivityTest.ButtonClick1(GameListActivityTest.java:57)
```

... 29 trimmed

Caused by: junit.framework.AssertionFailedError: View is present in the hierarchy: AppCompatButton{id=2131296549, res-name=login_button_publisher, visibility=VISIBLE, width=788, height=105, has-focus=false, has-focusable=true, has-window-focus=true, is-clickable=true, is-enabled=true, is-focused=false, is-focusable=true, is-layout-requested=false, is-selected=false, layout-params=android.widget.LinearLayout\$LayoutParams@86e4a50, tag=null, root-is-layout-requested=false, has-input-connection=false, x=146.0, y=105.0, text=계정 로그인하기, input-type=0, ime-target=false, has-links=false}

Expected: is

Got: was

```
at androidx.test.espresso.matcher.ViewMatchers.assertThat(ViewMatchers.java:16)
at androidx.test.espresso.assertion.ViewAssertions$DoesNotExistViewAssertion.check(ViewAssertions.java:3)
at androidx.test.espresso.ViewInteraction$SingleExecutionViewAssertion.check(ViewInteraction.java:2)
at androidx.test.espresso.ViewInteraction$2.call(ViewInteraction.java:12)
at androidx.test.espresso.ViewInteraction$2.call(ViewInteraction.java:1)
at java.util.concurrent.FutureTask.run(FutureTask.java:266)
at android.os.Handler.handleCallback(Handler.java:883)
at android.os.Handler.dispatchMessage(Handler.java:100)
at android.os.Looper.loop(Looper.java:214)
at android.app.ActivityThread.main(ActivityThread.java:7356)
at java.lang.reflect.Method.invoke(Native Method)
```

GameListActivityTest: 4 total, 1 failed, 3 passed

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```
12-15 21:17:00.963 1000 369 4326 W InputReader: Device has associated, but no associated display id.
12-15 21:17:00.964 1000 369 4326 I chatty : uid=1000(system) Binder:369_1B identical 38 lines
12-15 21:17:00.964 1000 369 4326 W InputReader: Device has associated, but no associated display id.
12-15 21:17:00.965 10152 22890 22890 W ActivityThread: handleWindowVisibility: no activity for token android.os.BinderProxy@9d75c1c
12-15 21:17:00.972 1000 205 290 E SurfaceFlinger: ro.sf.lcd_density must be defined as a build property
12-15 21:17:00.973 1000 205 290 E SurfaceFlinger: ro.sf.lcd_density must be defined as a build property
12-15 21:17:00.974 10152 22890 22926 D libEGL : Emulator has host GPU support, qemu.gles is set to 1.
12-15 21:17:00.969 10152 22890 22890 W RenderThread: type=1400 audit(0.0:755): avc: denied { write } for name="property_service" dev="tmpfs" ino=6654
scontext=u:r:untrusted_app:s0:c152,c256,c512,c768 tcontext=u:object_r:property_socket:s0 tclass=sock_file permissive=0
12-15 21:17:00.974 10152 22890 22926 W libc : Unable to set property "qemu.gles" to "1": connection failed; errno=13 (Permission denied)
12-15 21:17:00.978 1000 189 17615 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:00.978 10152 22890 22926 D libEGL : loaded /vendor/lib64/egl/libEGL_emulation.so
12-15 21:17:00.979 10152 22890 22926 D libEGL : loaded /vendor/lib64/egl/libGLESv1_CM_emulation.so
12-15 21:17:00.980 10152 22890 22926 D libEGL : loaded /vendor/lib64/egl/libGLESv2_emulation.so
12-15 21:17:01.014 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:01.014 1000 369 391 I chatty : uid=1000(system) android.anim identical 8 lines
12-15 21:17:01.014 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:01.023 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@88b4387 in: PRE_ON_CREATE
12-15 21:17:01.039 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:01.043 10115 526 781 I chatty : uid=10115(com.android.systemui) RenderThread identical 1 line
12-15 21:17:01.045 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:01.048 10152 22890 22890 W ple.teamauctio: Accessing hidden method Landroid/view/View;-
>computeFitSystemWindows(Landroid/graphics/Rect;Landroid/graphics/Rect;)Z (greylist, reflection, allowed)
12-15 21:17:01.048 10152 22890 22890 W ple.teamauctio: Accessing hidden method Landroid/view/ViewGroup;->makeOptionalFitsSystemWindows()V (greylist,
reflection, allowed)
12-15 21:17:01.059 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:01.160 10115 526 781 I chatty : uid=10115(com.android.systemui) RenderThread identical 12 lines
12-15 21:17:01.162 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:01.174 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@88b4387 in: CREATED
12-15 21:17:01.176 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@88b4387 in: STARTED
12-15 21:17:01.177 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@88b4387 in: RESUMED
12-15 21:17:01.179 10152 22890 22929 D NetworkSecurityConfig: Using Network Security Config from resource network_security_config debugBuild: true
12-15 21:17:01.182 root 174 22932 E ResolverController: No valid NAT64 prefix (101, /0)
12-15 21:17:01.201 10152 22890 22924 D HostConnection: HostConnection::get() New Host Connection established 0x7bc5078900, tid 22924
12-15 21:17:01.209 10152 22890 22924 D HostConnection: HostComposition ext ANDROID_EMU_CHECKSUM_HELPER_v1 ANDROID_EMU_native_sync_v2
ANDROID_EMU_native_sync_v3 ANDROID_EMU_native_sync_v4 ANDROID_EMU_dma_v1 ANDROID_EMU_direct_mem ANDROID_EMU_host_composition_v1
```

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12-15 21:17:01.211 10152 22890 22924 D EGL_emulation: eglCreateContext: 0x7bc5078ae0: maj 3 min 0 rcv 3
12-15 21:17:01.212 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:01.214 1000 189 17615 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:01.215 1000 122 122 I hwservicecomposer: getTransport: Cannot find entry android.hardware.graphics.mapper@3.0::IMapper/default in either framework or device manifest.
12-15 21:17:01.215 10152 22890 22924 W Gralloc3: mapper 3.x is not supported
12-15 21:17:01.216 10152 22890 22924 D HostConnection: createUnique: call
12-15 21:17:01.229 10152 22890 22924 D HostConnection: HostConnection::get() New Host Connection established 0x7bc5078c20, tid 22924
12-15 21:17:01.229 10152 22890 22924 D HostConnection: HostComposition ext ANDROID_EMU_CHECKSUM_HELPER_v1 ANDROID_EMU_native_sync_v2 ANDROID_EMU_native_sync_v3 ANDROID_EMU_native_sync_v4 ANDROID_EMU_dma_v1 ANDROID_EMU_direct_mem ANDROID_EMU_host_composition_v1 ANDROID_EMU_host_composition_v2 ANDROID_EMU_vulkan ANDROID_EMU_deferred_vulkan_commands ANDROID_EMU_vulkan_null_optional_strings ANDROID_EMU_vulkan_create_resources_with_requirements ANDROID_EMU_YUV_Cache ANDROID_EMU_async_unmap_buffer ANDROID_EMU_vulkan_ignored_handles ANDROID_EMU_vulkan_free_memory_sync ANDROID_EMU_vulkan_shader_float16_int8 ANDROID_EMU_vulkan_async_queue_submit ANDROID_EMU_sync_buffer_data GL_OES_EGL_image_external_essl3 GL_OES_vertex_array_object GL_KHR_texture_compression_astc_ldr ANDROID_EMU_host_side_tracing ANDROID_EMU_async_frame_commands ANDROID_EMU_gles_max_version_3_0
12-15 21:17:01.229 10152 22890 22924 D eglCodecCommon: allocate: Ask for block of size 0x1000
12-15 21:17:01.229 10152 22890 22924 D eglCodecCommon: allocate: ioctl allocate returned offset 0x1fffd8000 size 0x8000
12-15 21:17:01.230 1000 189 17615 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:01.230 1000 189 17615 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:01.231 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:01.258 1000 369 395 I ActivityTaskManager: Displayed com.example.teamauction/.GameListActivity: +301ms
12-15 21:17:01.312 10121 1086 1723 D EGL_emulation: eglMakeCurrent: 0x7b48e6b760: ver 3 0 (tinfo 0x7b48e51080)
12-15 21:17:01.312 10103 716 1282 D EGL_emulation: eglMakeCurrent: 0x7bc5057ac0: ver 3 0 (tinfo 0x7bc50d61e0)
12-15 21:17:01.353 10152 22890 22921 D EventInjectionStrategy: Creating injection strategy with input manager.
12-15 21:17:01.353 10152 22890 22921 W ple.teamauctio: Accessing hidden method Landroid/hardware/input/InputManager;->getInstance()Landroid/hardware/input/InputManager; (greylist, reflection, allowed)
12-15 21:17:01.353 10152 22890 22921 W ple.teamauctio: Accessing hidden method Landroid/hardware/input/InputManager;->injectInputEvent(Landroid/view/InputEvent;I)Z (greylist, reflection, allowed)
12-15 21:17:01.353 10152 22890 22921 W ple.teamauctio: Accessing hidden field Landroid/hardware/input/InputManager;->INJECT_INPUT_EVENT_MODE_WAIT_FOR_FINISH:I (greylist, reflection, allowed)
12-15 21:17:01.357 10152 22890 22921 W ple.teamauctio: Accessing hidden method Landroid/view/ViewConfiguration;->getDoubleTapMinTime()I (greylist, reflection, allowed)
12-15 21:17:01.358 10152 22890 22890 W ple.teamauctio: Accessing hidden method Landroid/os/MessageQueue;->next()Landroid/os/Message; (greylist, reflection, allowed)
12-15 21:17:01.358 10152 22890 22890 W ple.teamauctio: Accessing hidden field Landroid/os/MessageQueue;->mMessages:Landroid/os/Message; (greylist, reflection, allowed)

GameListActivityTest: 4 total, 1 failed, 3 passed

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reflection, allowed)

12-15 21:17:01.359 10152 22890 22921 W ple.teamauctio: Accessing hidden method Lsun/misc/Unsafe;->getUnsafe()Lsun/misc/Unsafe; (greylist,core-platform-api, linking, allowed)

12-15 21:17:01.359 10152 22890 22921 W ple.teamauctio: Accessing hidden method Lsun/misc/Unsafe;->objectFieldOffset(Ljava/lang/reflect/Field;)J (greylist, linking, allowed)

ButtonClick2

passed 1.05 s

----- beginning of main

12-15 21:17:02.221 10152 22890 22921 I TestRunner: started: ButtonClick2(com.example.teamauction.GameListActivityTest)

----- beginning of system

12-15 21:17:02.224 1000 369 4144 I ActivityTaskManager: START u0 {flg=0x10000000 cmp=com.example.teamauction/.GameListActivity (has extras)} from uid 10152

12-15 21:17:02.231 1000 369 610 W InputReader: Device has associated, but no associated display id.

12-15 21:17:02.232 1000 369 610 I chatty : uid=1000(system) Binder:369_5 identical 38 lines

12-15 21:17:02.232 1000 369 610 W InputReader: Device has associated, but no associated display id.

12-15 21:17:02.232 10152 22890 22890 W ActivityThread: handleWindowVisibility: no activity for token android.os.BinderProxy@54dc075

12-15 21:17:02.236 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@bc6eef1 in: PRE_ON_CREATE

12-15 21:17:02.245 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496

12-15 21:17:02.251 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@bc6eef1 in: CREATED

12-15 21:17:02.253 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@bc6eef1 in: STARTED

12-15 21:17:02.253 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@bc6eef1 in: RESUMED

12-15 21:17:02.258 1000 369 391 W InputReader: Device has associated, but no associated display id.

12-15 21:17:02.258 1000 369 391 I chatty : uid=1000(system) android.anim identical 8 lines

12-15 21:17:02.258 1000 369 391 W InputReader: Device has associated, but no associated display id.

12-15 21:17:02.271 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496

12-15 21:17:02.273 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496

12-15 21:17:02.274 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)

12-15 21:17:02.274 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496

12-15 21:17:02.278 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)

12-15 21:17:02.281 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)

12-15 21:17:02.282 1000 369 395 I ActivityTaskManager: Displayed com.example.teamauction.GameListActivity: +58ms

12-15 21:17:02.296 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)

12-15 21:17:02.410 10115 526 781 I chatty : uid=10115(com.android.systemui) RenderThread identical 14 lines

12-15 21:17:02.412 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)

12-15 21:17:02.548 10152 22890 22921 W ple.teamauctio: Accessing hidden method Lsun/misc/Unsafe;-

>compareAndSwapObject(Ljava/lang/Object;JLjava/lang/Object;Ljava/lang/Object;)Z (greylist, linking, allowed)

12-15 21:17:02.549 10152 22890 22890 I ViewInteraction: Performing 'load adapter data' action on view view.getId() is

<2131296546/com.example.teamauction:id/listview_choose_game>

GameListActivityTest: 4 total, 1 failed, 3 passed

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```
12-15 21:17:02.829 10152 22890 22890 I ViewInteraction: Performing 'single click' action on view view.getId() is
<2131296549/com.example.teamauction:id/login_button_publisher>
12-15 21:17:02.873 1000 369 610 I ActivityTaskManager: START u0 {cmp=com.example.teamauction/.GameLoginActivity (has extras)} from uid 10152
12-15 21:17:02.878 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@bc6eef1 in: PAUSED
12-15 21:17:02.879 1000 369 610 W InputReader: Device has associated, but no associated display id.
12-15 21:17:02.880 1000 369 610 I chatty : uid=1000(system) Binder:369_5 identical 48 lines
12-15 21:17:02.880 1000 369 610 W InputReader: Device has associated, but no associated display id.
12-15 21:17:02.881 10152 22890 22890 W ActivityThread: handleWindowVisibility: no activity for token android.os.BinderProxy@bc00090
12-15 21:17:02.884 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameLoginActivity@bd0989a in: PRE_ON_CREATE
12-15 21:17:03.005 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameLoginActivity@bd0989a in: CREATED
12-15 21:17:03.006 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameLoginActivity@bd0989a in: STARTED
12-15 21:17:03.006 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameLoginActivity@bd0989a in: RESUMED
12-15 21:17:03.015 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:03.017 1000 189 219 I chatty : uid=1000(system) HwBinder:189_1 identical 1 line
12-15 21:17:03.017 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:03.017 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:03.024 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:03.026 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:03.027 1000 369 391 I chatty : uid=1000(system) android.anim identical 18 lines
12-15 21:17:03.027 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:03.031 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:03.046 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:03.266 10152 22890 22890 I ViewInteraction: Checking 'androidx.test.espresso.assertion.ViewAssertions$DoesNotExistViewAssertion@d1b7637' assertion
on view view.getId() is <2131296549/com.example.teamauction:id/login_button_publisher>
12-15 21:17:03.266 1000 369 610 W ActivityTaskManager: Duplicate finish request for ActivityRecord{be6763c u0 com.example.teamauction/.GameListActivity t157 f}
12-15 21:17:03.267 10152 22890 22921 I TestRunner: finished: ButtonClick2(com.example.teamauction.GameListActivityTest)
```

ListCheck

passed 624 ms

```
----- beginning of main
12-15 21:17:03.829 10152 22890 22921 I TestRunner: started: ListCheck(com.example.teamauction.GameListActivityTest)
----- beginning of system
12-15 21:17:03.831 1000 369 610 I ActivityTaskManager: START u0 {flg=0x10000000 cmp=com.example.teamauction/.GameListActivity (has extras)} from uid 10152
12-15 21:17:03.835 1000 369 4144 W InputReader: Device has associated, but no associated display id.
12-15 21:17:03.835 1000 369 4144 I chatty : uid=1000(system) Binder:369_1A identical 28 lines
12-15 21:17:03.835 1000 369 4144 W InputReader: Device has associated, but no associated display id.
12-15 21:17:03.835 10152 22890 22890 W ActivityThread: handleWindowVisibility: no activity for token android.os.BinderProxy@1153b28
```


GameListActivityTest: 4 total, 1 failed, 3 passed

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```
12-15 21:17:03.858 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:03.858 1000 369 391 I chatty : uid=1000(system) android.anim identical 8 lines
12-15 21:17:03.858 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:03.860 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:03.860 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@416e1d4 in: STARTED
12-15 21:17:03.861 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@416e1d4 in: RESUMED
12-15 21:17:03.863 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:03.877 10115 526 781 I chatty : uid=10115(com.android.systemui) RenderThread identical 1 line
12-15 21:17:03.878 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:03.881 1000 189 17615 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:03.882 1000 189 17615 I chatty : uid=1000(system) HwBinder:189_3 identical 1 line
12-15 21:17:03.882 1000 189 17615 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:03.883 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:03.887 1000 369 395 I ActivityTaskManager: Displayed com.example.teamauction/.GameListActivity: +55ms
12-15 21:17:03.895 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:03.993 10115 526 781 I chatty : uid=10115(com.android.systemui) RenderThread identical 12 lines
12-15 21:17:03.996 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:04.130 10152 22890 22921 W ple.teamauctio: Accessing hidden method Lsun/misc/Unsafe;-
>compareAndSwapObject(Ljava/lang/Object;JLjava/lang/Object;Ljava/lang/Object;)Z (greylist, linking, allowed)
12-15 21:17:04.131 10152 22890 22890 I ViewInteraction: Performing 'load adapter data' action on view view.getId() is
<2131296546/com.example.teamauction:id/listview_choose_game>
12-15 21:17:04.143 10121 1086 1723 D EGL_emulation: eglMakeCurrent: 0x7b48e6b760: ver 3 0 (tinfo 0x7b48e51080)
12-15 21:17:04.145 10103 716 1282 D EGL_emulation: eglMakeCurrent: 0x7bc5057ac0: ver 3 0 (tinfo 0x7bc50d61e0)
12-15 21:17:04.146 10152 22890 22890 I ViewInteraction: Performing 'single click' action on view displaying data matching: ANYTHING within adapter view matching:
view.getId() is <2131296546/com.example.teamauction:id/listview_choose_game>
12-15 21:17:04.164 10121 1086 1477 W SearchServiceCore: Abort, client detached.
12-15 21:17:04.164 10121 1086 22955 I PBSessionCacheImpl: Deleted sessionId[4777918062149139] from persistence.
12-15 21:17:04.427 1000 369 1137 W InputReader: Device has associated, but no associated display id.
12-15 21:17:04.427 1000 369 1137 I chatty : uid=1000(system) Binder:369_D identical 8 lines
12-15 21:17:04.427 1000 369 1137 W InputReader: Device has associated, but no associated display id.
12-15 21:17:04.431 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@416e1d4 in: PAUSED
12-15 21:17:04.432 1000 369 610 W InputReader: Device has associated, but no associated display id.
12-15 21:17:04.437 1000 369 369 W ActivityManager: Unable to start service Intent { act=android.service.appprediction.AppPredictionService
cmp=com.google.android.as/com.google.android.apps.miphone.aiai.app.AiAiPredictionService } U=0: not found
12-15 21:17:04.437 1000 369 369 W RemoteAppPredictionService: could not bind to Intent { act=android.service.appprediction.AppPredictionService
cmp=com.google.android.as/com.google.android.apps.miphone.aiai.app.AiAiPredictionService } using flags 67108865
```

GameListActivityTest: 4 total, 1 failed, 3 passed

3.05 s

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```
12-15 21:17:05.010 1000 369 3682 I ActivityTaskManager: START u0 {flg=0x10000000 cmp=com.example.teamauction/.GameListActivity (has extras)} from uid 10152
----- beginning of main
12-15 21:17:05.015 1000 369 3682 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.015 1000 369 3682 I chatty : uid=1000(system) Binder:369_17 identical 28 lines
12-15 21:17:05.015 1000 369 3682 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.016 10152 22890 22890 W ActivityThread: handleWindowVisibility: no activity for token android.os.BinderProxy@15650d9
12-15 21:17:05.016 1000 369 3682 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.016 1000 369 3682 I chatty : uid=1000(system) Binder:369_17 identical 8 lines
12-15 21:17:05.016 1000 369 3682 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.020 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@2522195 in: PRE_ON_CREATE
12-15 21:17:05.027 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:05.031 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@2522195 in: CREATED
12-15 21:17:05.032 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@2522195 in: STARTED
12-15 21:17:05.032 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.GameListActivity@2522195 in: RESUMED
12-15 21:17:05.039 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.039 1000 369 391 I chatty : uid=1000(system) android.anim identical 8 lines
12-15 21:17:05.039 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.043 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:05.047 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:05.049 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:05.051 1000 189 219 I chatty : uid=1000(system) HwBinder:189_1 identical 1 line
12-15 21:17:05.051 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:05.052 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:05.057 1000 369 395 I ActivityTaskManager: Displayed com.example.teamauction/.GameListActivity: +47ms
12-15 21:17:05.060 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:05.176 10115 526 781 I chatty : uid=10115(com.android.systemui) RenderThread identical 14 lines
12-15 21:17:05.178 10115 526 781 D EGL_emulation: eglMakeCurrent: 0x7bc5058240: ver 3 0 (tinfo 0x7bc5116160)
12-15 21:17:05.313 10152 22890 22921 W ple.teamauctio: Accessing hidden method Lsun/misc/Unsafe;-
>compareAndSwapObject(Ljava/lang/Object;JLjava/lang/Object;Ljava/lang/Object;)Z (greylist, linking, allowed)
12-15 21:17:05.314 10152 22890 22890 I ViewInteraction: Performing 'single click' action on view view.getId() is
<2131296345/com.example.teamauction:id/back_account>
12-15 21:17:05.327 10103 716 1282 D EGL_emulation: eglMakeCurrent: 0x7bc5057ac0: ver 3 0 (tinfo 0x7bc50d61e0)
12-15 21:17:05.327 10121 1086 1723 D EGL_emulation: eglMakeCurrent: 0x7b48e6b760: ver 3 0 (tinfo 0x7b48e51080)
12-15 21:17:05.337 10121 1086 22955 I PBSessionCacheImpl: Deleted sessionId[4777918062149144] from persistence.
12-15 21:17:05.337 10121 1086 1477 W SearchServiceCore: Abort, client detached.
12-15 21:17:05.357 1000 369 4144 I ActivityTaskManager: START u0 {cmp=com.example.teamauction/.MainActivity (has extras)} from uid 10152
```

GameListActivityTest: 4 total, 1 failed, 3 passed

3.05 s

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```
12-15 21:17:05.381 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.MainActivity@15875e3 in: CREATED
12-15 21:17:05.382 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.MainActivity@15875e3 in: STARTED
12-15 21:17:05.383 10152 22890 22890 D LifecycleMonitor: Lifecycle status change: com.example.teamauction.MainActivity@15875e3 in: RESUMED
12-15 21:17:05.389 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:05.390 1000 189 219 I chatty : uid=1000(system) HwBinder:189_1 identical 1 line
12-15 21:17:05.390 1000 189 219 D gralloc_ranchu: gralloc_alloc: Creating ashmem region of size 8298496
12-15 21:17:05.391 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:05.398 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:05.400 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.401 1000 369 391 I chatty : uid=1000(system) android.anim identical 18 lines
12-15 21:17:05.401 1000 369 391 W InputReader: Device has associated, but no associated display id.
12-15 21:17:05.402 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:05.479 10152 22890 22924 I chatty : uid=10152(com.example.teamauction) RenderThread identical 4 lines
12-15 21:17:05.482 10152 22890 22924 D EGL_emulation: eglMakeCurrent: 0x7bc5078ae0: ver 3 0 (tinfo 0x7bc5018ea0)
12-15 21:17:05.635 10152 22890 22890 I ViewInteraction: Checking 'androidx.test.espresso.assertion.ViewAssertions$DoesNotExistViewAssertion@9413575' assertion
on view view.getId() is <2131296345/com.example.teamauction:id/back_account>
12-15 21:17:05.635 1000 369 3682 W ActivityTaskManager: Duplicate finish request for ActivityRecord{350098f u0 com.example.teamauction/.GameListActivity t159 f}
12-15 21:17:05.636 10152 22890 22921 I TestRunner: finished: GoBack(com.example.teamauction.GameListActivityTest)
```