

PONTUS CURTSSON

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PROFILE

I'm a DevOps Engineer who believes the best technology emerges from great teamwork and continuous learning. With a diverse background spanning VR development to Kubernetes orchestration, I bring both technical expertise and a collaborative mindset to every challenge. Currently deepening my knowledge through formal DevOps studies while experimenting with cutting-edge tools in my personal homelab.

I'm passionate about creating reliable, scalable solutions and thrive in environments where I can both contribute meaningfully and grow alongside innovative teams.

EDUCATION

DevOps Chas Academy	2024 - 2026 Stockholm
Computer Science Royal Institute of Technology (KTH)	2016 - 2019 Stockholm

TECHNICAL SKILLS

Languages: C#, Java, Python, Bash, SQL, C++, Go, C, Lua
Tools: Git, Linux, Docker, GitHub Actions, GitLab Pipelines, Kubernetes, ArgoCD

PROJECTS

Homelab *Kubernetes, Helm, Docker, GitHub Actions, ArgoCD, Incus*

A homelab kubernetes deployment running on 3 nodes (virtualized) for me to test new tools and learn about server management, networking and kubernetes GitOps. All relevant documentation can be found in this repository or via my GitHub.

Fullstack .NET Application *CI/CD GitLab CI, Docker, Portainer*

A course project to create a CI/CD workflow using GitLab pipelines. Features containerization & deployment to Portainer. See this folder and repository for relevant pipelines and build tools.

DEVELOPER - IT

Developer <i>T3C Consulting AB</i>	2022 - 2024 Remote
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- Various small scripts for excel and automation
- IT-problemsolving, both software & hardware

Developer <i>CrashCourse AB</i>	2018 - 2022 Stockholm & Remote
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- Unreal Engine & Unity development in C++ & C#
- Interaction design with HTC Vive & other VR headsets
- Multiplayer implementation in Unity
- Held training & customer demos using developed tool

1st Line Support <i>Calabrio</i>	2014, 2016 - 2018 Stockholm & Remote
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- Managing communication & coordination with customers to provide a good & timely resolution
- Technical support such as updating customer installations, setting up testing environments for bugs etc.