# PONTUS CURTSSON

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#### **PROFILE**

Positive and solution-oriented person eager to learn new things and overcome new challenges. Loves working in teams towards common goals and delivering quality solutions.

Looking for a workplace that values the individual where I can learn and grow from others.

#### **EDUCATION**

DevOps2024 - 2026Chas AcademyStockholmComputer Science2016 - 2019Royal Institute of Technology (KTH)Stockholm

## TECHNICAL SKILLS

Languages: C#, Java, Python, Bash, SQL, C++, Go, C, Lua

Tools: Git, Linux, Docker, GitHub Actions, GitLab Pipelines, Kubernetes, ArgoCD, K3S

# **PROJECTS**

## Homelab K8s, Helm, Docker, GitHub Actions, ArgoCD, Incus

A homelab kubernetes deployment running on 3 nodes (virtualized) for me to test new tools and learn about server management, networking and kubernetes GitOps. All relevant documentation can be found in this repository or via my GitHub.

# Dotnet App GitLab CI, Docker, Portainer

A course project to build and deploy a dotnet app using a React frontend and a Dotnet backend, deployed on a portainer instance. See this folder and repository for relevant pipelines and build tools.

### DEVELOPER - IT

**Developer**T3C Consulting AB
Remote

- · Various small scripts for excel and automation
- IT-problemsolving, both software & hardware

Developer2018 - 2022CrashCourse ABStockholm & Remote

- Unreal Engine & Unity development in C++ & C#
- Interaction design with HTC Vive & other VR headsets
- Multiplayer implementation in Unity
- · Design of scenarios for mass casualty triage simulations, e.g. train crash
- Held training & customer demos using developed tool
- Managed planning & prioritization of tasks
- · Basic animation work
- Staying flexible in tasks and delivering solutions to whatever is needed

**1st Line Support**Calabrio
Stockholm & Remote

- Managing communication & coordination with customers to provide a good & timely resolution
- Technical support such as updating customer installations, setting up testing environments for bugs etc.