Free Syntax Programming
using DSL for computer systems development

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September 15, 2015

Abstract

Free Syntax Programming (FSP) is software development technique enlarges your coding skills efficency. This article describes

Contents

1 FSP Project structure

.table FSP project contains this set of files:

.gitignore	
Makefile	project building scripts
.fsp	.fsp files can have any names, you control it via Makefile FSP var
filetype.vim	(g)vim config file with event processing og *.fsp file open
syntax.vim	(g)vim syntax file with your own FSP tags and syntax coloring
parser.ypp	bison parser
lexer.lpp	flex lexer
core.cpp	FSP dynamic language runtime
FSP.hpp	.h-file definitions

1.1 Configuring (g)Vim for FSP programming

1.1.1 Define *.fsp filetype

```
.file \$VIMFILES/ftdetect/fsp.vim
source D:\w\FSP\filetype.vim
.eof
```

```
.file \$(VIMFILES)/syntax/fsp.vim
source D:\w\FSP\filetype.vim
.eof
```

1.2 Makefile

1.3 Lexer

1.4 Parser

1.5 Dynamic runtime

2 Typical syntax elements (you can change it as you like)

2.1 Comments

```
.file
\# line comment

\#| block
comment |\#
.eof
```

2.2 Variables

Symbolic vars widely used in FSP, some of them defined low-level in core.cpp and used via it’s substitution as multi-platform compatibility tip. As example you can review .refvimfiles $VIMFILES variable use.