## Student Project

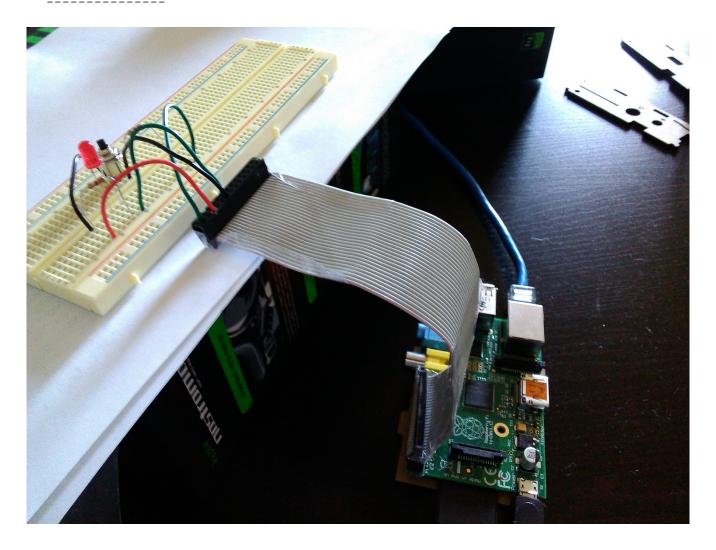
## //Objective

STORE COMBINATION: When the user pushes the button in a certain combination, the program will read the input and store the combination. Given a time interval, the program allows a window of time for button inputs. The combination to be read will be a 3 digit code. An LED will light up every time the button is pressed to show that a value has been correctly read.

```
//Code
#include <stdio.h>
#include <wiringPi.h>
// LED Pin - wiringPi pin 0 is BCM_GPIO 17.
// Switch Pin - wiringPi pin 1 is BCM_GPIO 18.
// Some code implemented from WiringPi examples (such as defining LED/SWITCH,
etc)
/* I attempted to use the waitForInterrupt methods (both ISR and the old
method) to read consecutive switch entries
  but was unsuccessful. There is some leftover commented code on the bottom
* /
// The code works as intended, although if you leave the button pressed for a
little too long, bouncing occurs, but rarely
#define
           LED
#define SWITCH 1
#define COUNT_KEY 0
void storeNum(int x)
    if(!digitalRead(SWITCH))
       digitalWrite(LED, HIGH);
       delay(250);
       digitalWrite(LED, LOW);
       x++;
    delay(250);
}
int main(void)
   printf ("STORE COMBINATION\n") ;
   printf ("----\n");
    wiringPiSetup ();
   pinMode (LED, OUTPUT) ;
   pinMode (SWITCH, INPUT);
   digitalWrite(SWITCH, HIGH);
   digitalWrite(LED, LOW);
    int i = 0;
    int counter = 0;
```

```
int combo[] = \{0, 0, 0\};
for(i=0; i<3; i++)
    printf("Password digit #%d?\n", i+1);
    delay(500);
    int j = 0;
    for(j=0; j<10; j++)
        storeNum(counter);
    printf("Number of presses read: %d\n", counter);
    combo[i] = counter;
    delay(1500);
}
printf ("----\n");
printf("Combo is %d - %d - %d \n", combo[0], combo[1], combo[2]);
return 0;
/* for(i=0; i<3; i++)
   printf("Input %d\n", i);
   delay(1000);
   printf("Waiting..."); fflush(stdout);
   while(counter == lastCounter)
piLock(COUNT_KEY);
counter = globalCounter;
piUnlock(COUNT_KEY);
delay(500);
   printf("Counter is %d\n", counter);
   pass[i] = counter;
   lastCounter = counter;
  delay(2000);
 } * /
```

}



```
// Printout
```