

# ARRAYS IN JAVA



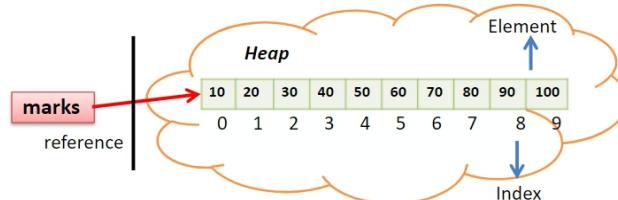
## Arrays

Array is an ordered collection that stores elements of the same type.

Array elements are stored contiguously.

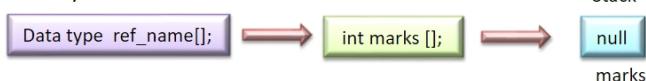
Array in java is index based; the first element of the array is stored at 0 index.

Array is a Reference data type.

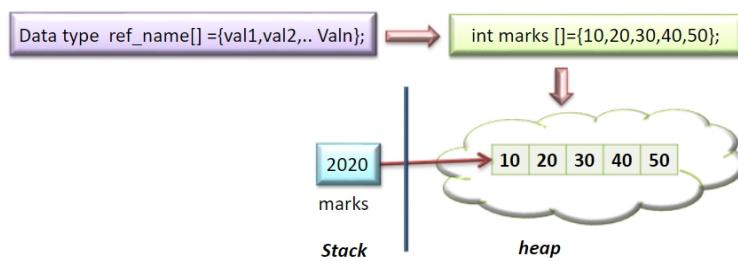


## One dimensional Array

Declaring 1-D Array



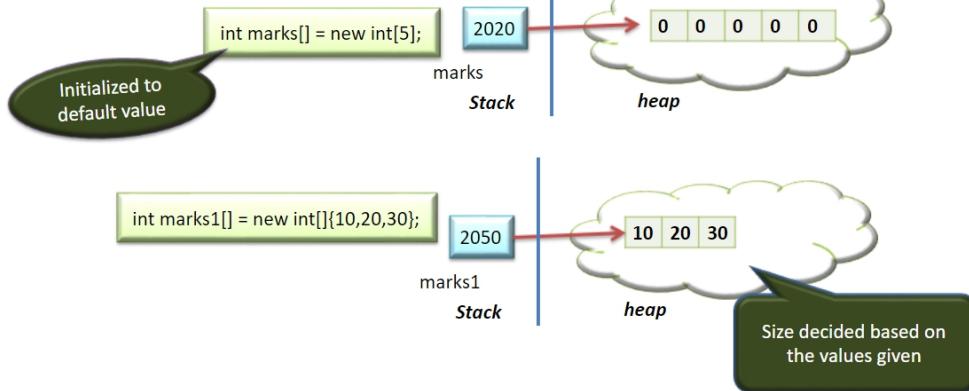
Initializing Array



## One dimensional Array



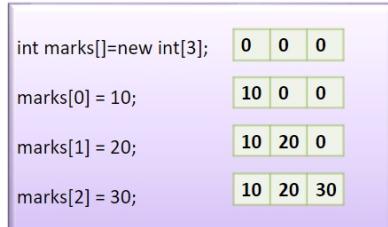
Different ways of initializing an array



## One dimensional Array



Assigning Elements in array



```
for(int i=0;i<3;i++){
    marks[i] = (i+1)*10;
}
```

Assigning values through for loops

## One dimensional Array



### Length property

- Gets the length of the array ie. The number of elements in an array

`<array_name>.length`

```
int marks[] = new int[3];
for(int i=0;i<marks.length;i++){
    marks[i] = (i+1)*10;
}
```

Iterates the loop for 3 times

# One dimensional Array



## Accessing elements from array

```
for(int i=0;i<marks.length;i++){
    System.out.println(marks[i]);
}
```

(OR)

for (data\_type variable: array\_name)

Enhanced for loop  
introduced in Java 5

```
for(int m : marks) {
    System.out.println(m);
}
```

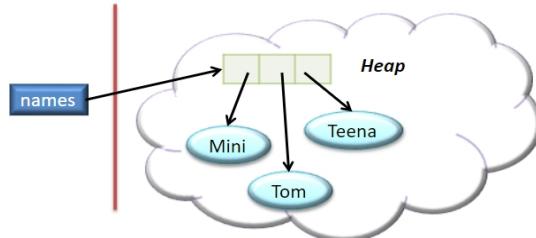
# One dimensional Array



## Creating a String Array

Arrays for reference  
data types hold the  
address of the array  
elements

```
String names[] = new String[3];
names[0] = new String("Mini");
names[1] = "Tom";
names[2] = new String("Teena");
```



# Array Of Objects



Array can also store objects

## Example

```
Employee empList[] = new Employee[3];
```

The array variable empList[] does not hold an array of Employee objects, instead it holds an array of Employee reference variables.

To make these variables hold the object, we have to create the object as

```
empList[0] = new Employee();
empList[1] = new Employee();
empList[2] = new Employee();
```

## Array Of Objects - Example

```
class Employee {
    private int empId;
    private String name;
    //Write constructor, getters and setters
}

public class ObjectArrayDemo {
    public static void main(String[] args) {
        Employee empList[] = new Employee[3];
        Scanner sc = new Scanner(System.in);
        for(int index=0;index<empList.length;index++){
            System.out.print("Enter the id : ");
            int id = sc.nextInt();
            System.out.print("Enter the name : ");
            String name = sc.nextLine();
            empList[index] = new Employee(id, name);
        }
    }
}
```

```
for(int index=0;index<empList.length;index++){
    System.out.println("Index is " + index);
    System.out.println("ID is " +
        empList[index].getEmpId() +
        "Name is " +
        empList[index].getName());
}
}
```

### Output

```
Enter the id : 101
Enter the name : Pooja
Enter the id : 102
Enter the name : Pinky
Enter the id : 103
Enter the name : Tina
Index is 0
ID is 101 Name is Pooja
Index is 1
ID is 102 Name is Pinky
Index is 2
ID is 103 Name is Tina
```

## 2-D Array

- Data is stored in the form of rows and columns
- Also known as matrix form

`int matrix[][] = new int[3][3]` → Columns  
 ↓  
 rows

0	[0][0]	[0][1]	[0][2]
1	[1][0]	[1][1]	[1][2]
2	[2][0]	[2][1]	[2][2]

matrix →

10	20	30
40	50	60
70	80	90

Heap

## 2-D Array classification

T	O	M
S	A	M
R	A	M

M	I	N	I	
T	O	M		
T	E	E	N	A

### Rectangular array

- Arrays that have elements of the same size
- `char names[][] = new char[3][3];`

### Jagged array

- each row of the array may contain different lengths
- `char names[][] = new char[3][];`  
`names[0] = new char[4];`  
`names[1] = new char[3];`  
`names[2] = new char[5];`

## 2-D Array - Example



Example - To store price list of 3 products by 2 vendors

```
int price[][]=new int[3][2];  
  
price[0][0]=90;price[0][1]=85;  
price[1][0]=180;price[1][1]=173;  
price[2][0]=590;price[2][1]=490;  
  
for(int outer=0;outer<price.length;outer++) {  
    System.out.println("Product index "+(outer+1));  
    for(int inner=0;inner<price[outer].length;inner++){  
        System.out.print("Vendor"+(inner+1)+  
                        " - "+price[outer][inner]+ " ");  
    }  
    System.out.println();  
}
```

### Output

```
Product index 1  
Vendor1 - 90 Vendor2 - 85  
Product index 2  
Vendor1 - 180 Vendor2 - 173  
Product index 3  
Vendor1 - 590 Vendor2 - 490
```

## Common pit falls



Common mistakes we do...

01

```
int []marks=new int[5];  
marks[6]=20;
```

Line 2 will lead to a run time exception

### BOUNDS CHECKING

We cannot access the element out of the boundary

02

```
int []marks;  
marks[0]=10;
```

Line 2 will lead to a compile time error.

### ARRAY AS LOCAL VARIABLE

If we access without initializing, it leads to a compile time error.

03

```
class Student {  
    private float marks[];  
    public void findAverage()  
    {  
        //below line will lead to runtime exception  
        for(int i=0;marks.length;i++)  
        {  
            //logic for finding average  
        }  
    }  
}  
public class Test {  
    public static void main(String[] args) {  
        Student obj=new Student();  
        obj.findAverage();  
    }  
}
```

### ARRAY AS INSTANCE VARIABLE

marks array will have the default value as null, If we access without initializing, it will lead to a compile time exception

04

```
int array1[]={1,2,3,4,5};  
int array2[]={6,7,8,9,10};  
array2=array1;  
array2[0]=20;  
System.out.println(array1[0]);
```

Line 5 will display the output as 20.

### ARRAY COPY

When one array is assigned to another, only the reference is copied not the values

## Array as a Function Argument



```
class SortArray {  
    public void sort(int []nos)  
    {  
        int n=nos.length;  
        for(int i=0;i<n;i++)  
            for(int j=0;j<n-1-i;j++)  
            {  
                if(nos[j]>nos[j+1])  
                {  
                    int temp=nos[j];  
                    nos[j]=nos[j+1];  
                    nos[j+1]=temp;  
                }  
            }  
    }  
}  
public class Test {  
    public static void main(String[] args) {  
        SortArray sobj=new SortArray();  
        int numbers[]={20,12,50,60};  
        sobj.sort(numbers);  
        for(int n:numbers)  
        {  
            System.out.println(n);  
        }  
    }  
}
```

### Output

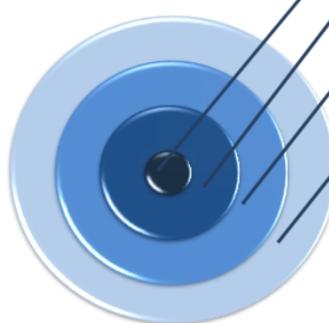
```
12  
20  
50  
60
```

Note: Changes done using nos has been reflected to numbers

Java passes "objects by reference" and not by values

- Array is passed as a reference and not as the copy of individual elements
- Changes done using array reference will be reflected in the original array
- The argument in the called method header must be of array type

## Variable Arguments



Variable Arguments (varargs) is a newly implemented feature of Java 5.0

It allows a method to accept zero or more arguments

If the number of arguments to a method are of same type, but the number of arguments is unknown, varargs is a better approach

Syntax

```
return_type method_name ( data_type ...  
variable_name) { ..... }
```

## Variable Arguments



```
public static void main(String[] args)  
{  
    System.out.println("The sum is " +  
                      sum(10,20,30));  
}  
public int sum (double... numbers)  
{  
    int total = 0;  
    for (int i = 0; i < numbers.length; i++)  
        total += numbers[i];  
    return total;  
}
```

Argument passed to a method is converted into an array of the same-typed values  
sum(10,20,30) sum(new int[]{10,20,30})

### The rules for varargs

- There can be only one variable argument in the method
- Variable argument must be the last argument

## Variable Arguments - Example



```
class VarargsExample  
{  
    static void display(int num, String... values) {  
        System.out.println("number is "+num);  
        for(String s:values){  
            System.out.println(s);  
        }  
    }  
  
    public static void main(String args[]) {  
        display(500,"hello");//one argument  
        display(1000,"my","name","is","varargs");//four arguments  
    }  
}
```

**Output :**  
number is 500  
hello  
number is 1000  
my name is varargs

## Arrays



Arrays is a class in java.util package

Arrays class has a collection of static methods to work with arrays like sorting and searching

All methods in Arrays are static and hence have no constructor.

Few methods in Arrays class are

- equals
- copyOf
- sort
- binarySearch

### ARRAYS- CLASS - METHODS



Methods	Description
Arrays.sort(int [] a)	Sorts the specified array into ascending numerical order.
Arrays.sort(int[] a, int fromIndex, int toIndex)	Sorts the specified range of the array into ascending order.
Arrays.fill(int[] a, int value)	Assigns the specified int value to each element of the array.
Arrays.fill(int[] a, int fromIndex, int toIndex, int val)	Assigns the specified int value to each element of the specified range of the array.
Arrays.binarySearch(int[] a, int key)	Searches the specified array of ints for the specified value using the binary search algorithm.
Arrays.binarySearch(int[] a, int fromIndex, int toIndex, int key)	Searches a range of the specified array of ints for the specified value using the binary search algorithm.
Arrays.toString(int[] a)	Returns a string representation of the contents of the specified array.

### Arrays.equals



boolean equals(array1, array2)

- This method compares two arrays
- Both arrays should be of same data type and one dimensional
- Return true if both arrays contain same elements in the same order

```
int a[]={2,4,6,8,10};  
int b[]={2,4,6,8,10};  
System.out.println(Arrays.equals(a,b)); //returns true  
  
int c[]={2,4,6,8,10};  
int d[]={10,8,4,2,6};  
System.out.println(Arrays.equals(a,b)); //returns false
```



## Arrays.copyOf

### array copyOf(originalArray, newLength)

- This method returns an array which is a copy of the originalArray
- It copies elements from 0 to newLength and puts them in the new array
- If newLength exceeds the length of originalArray, it pads those positions with default value.

```
int num1[]={2,4,6,8,10};  
int num2[] = Arrays.copyOf(num1,3);  
  
for(int num : num2)  
    System.out.println(num); // prints 2 4 6  
  
Integer num3[]={1,2,3};  
  
Integer num4[] = Arrays.copyOf(num3,5);  
for(Integer num : num4)  
    System.out.println(num); // prints 1 2 3 null null
```



## Arrays.sort

### void sort(array)

- This method sorts the array in ascending order
- If the array is an array of objects, it sorts them in ascending order according to their natural ordering

```
int num1[]={12,41,32,16,10};  
Arrays.sort(num1);  
  
for(int num : num1)  
    System.out.println(num); // prints 10 12 16 32 41  
  
int num2[]={82,41,32,16,10,46,72,89};  
Arrays.sort(num2,1,4); //sorts the numbers from 1 (inclusive) to 4 (exclusive)  
  
for(int num : num2)  
    System.out.println(num); //prints 82 16 32 41 10 46 72 89
```



## Arrays.binarySearch

### int binarySearch(array,key)

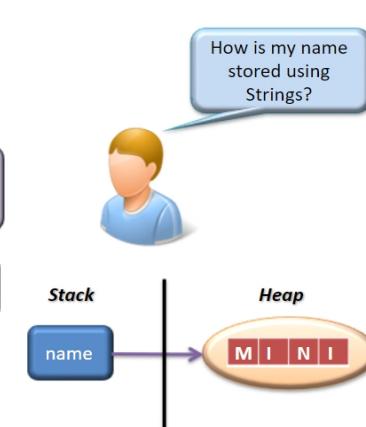
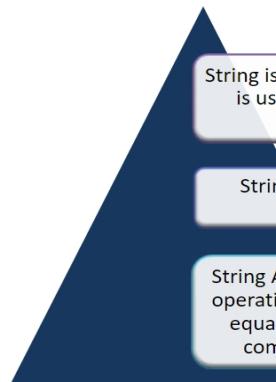
- This method searches for the specified key in the array.
- For this, the array should be sorted prior to this method call.
- Returns the index position where the key is found
- If key not found, returns -1
- If array not sorted, result is undefined

```
int num[]={82,41,32,16,10,46,72,89};  
System.out.println(Arrays.binarySearch(num, 41)); // output unpredictable  
  
Arrays.sort(num);  
System.out.println(Arrays.binarySearch(num, 41)); // prints 3
```

# STRING IN JAVA



## String



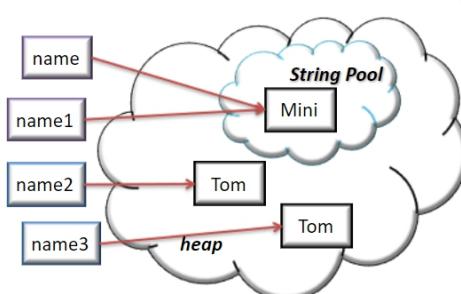
## Creation of String

### Created in string pool

- String name="Mini";
- String name1="Mini";

### By new Keyword

- String name2=new String("Tom");
- String name3=new String("Tom");



String can also be created as

```
char c = {'m','i','n','i'};
String name = new String( c );
```

**String Pool** makes Java more memory efficient. No new Objects are created if a similar object already exists

# String



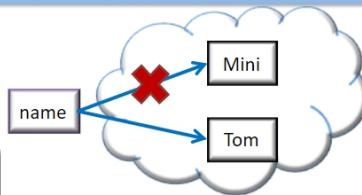
String Objects are immutable

Immutable means something that cannot be modified or changed.

Once string object is created, its data or state can't be changed but a new string object is created.

`String name="Mini";  
name="Tom"`

The Object "Mini" is unmodified. Instead a new Object "Tom" is created and mapped with name reference.



# String



String class uses character array to store text

To create an empty String  
`String s = new String();` or `String s = "";`

Like primitive, String can be directly assigned with a String literal

String concatenation can be done by using the '+' operator  
`String str = "Java" + "Program";`

When a String is assigned a string literal directly, it is stored in String pool  
String are immutable

# String Functions



String API contains many built-in methods. Some of the methods are

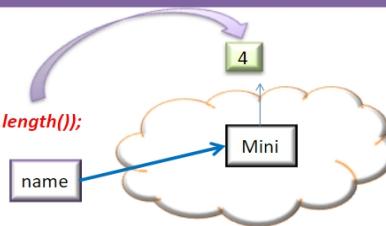
Function	Function Signature	Purpose
length	int length()	returns string length
charAt	char charAt(int index)	returns char value for the particular index
equals	boolean equals(Object another)	checks the equality of string with another String object
substring	String substring(int beginIndex, int endIndex)	returns substring for given begin index and end index
concat	String concat(String str)	concatenates specified string

## length Function



### Length

```
String name="Mini";
System.out.println("length: " + name.length());
```

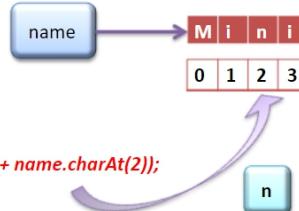


## charAt Function



### charAt

```
String name="Mini";
System.out.println("character at: " + name.charAt(2));
```



The index should be valid – between 0 and length of string -1

If not, it will throw StringIndexOutOfBoundsException when the program is executed.

## charAt Function

- This code uses charAt function to find the number of vowels in a word got as input
- When a single character is to be got as input, use charAt as

```
char choice = sc.next().charAt(0);
```

```
Scanner sc = new Scanner(System.in);
String word=sc.next();
int cnt=0;
for(int i=0;i<word.length();i++) {
    char c = word.charAt(i);
    if(c=='a' || c=='e' || c=='i' ||
       c=='o' || c=='u') {
        cnt++;
    }
}
System.out.println("No. of vowels " +
cnt);
```

## equals and equalsIgnoreCase

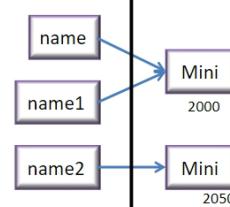
### equals

```
String name="Mini";
String name1="Mini";
String name2=new String("Mini");
System.out.println(name == name1); → true
System.out.println(name == name2); → false
System.out.println(name.equals(name2)); → true
```

`==` checks for the address of the string Objects to be compared

`equals` checks for the values inside the objects to be compared

equalsIgnoreCase – case insensitive check



## equals and equalsIgnoreCase

### equals and equalsIgnoreCase

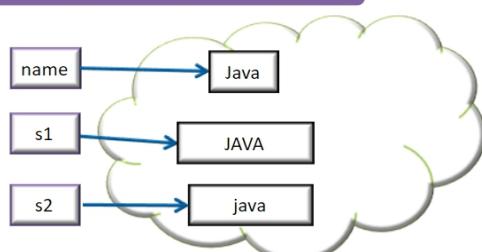
```
String str1 = "Welcome";
String str2 = "Welcome";
String str3 = new String("Welcome");
System.out.println(str1==str2); → true
System.out.println(str1==str3); → false
System.out.println(str1.equals(str2)); → true
System.out.println(str1.equals(str3)); → true
```

## Case conversion Function

### toUpperCase and toLowerCase

```
String name = "Java";
String s1 = name.toUpperCase();
String s2 = name.toLowerCase();
System.out.println(s1+ " "+s2);
```

```
Scanner sc = new Scanner(System.in);
String choice = sc.next();
if(choice.toLowerCase().equals("yes"))
{
    //some code
}
```



## indexOf and lastIndexOf Function



### indexOf and lastIndexOf

indexOf method searches for the first occurrence of a character or substring.

lastIndexOf Searches for the last occurrence of a character or substring.

If present, returns the index of the character or substring

If not present, returns -1.

```
String email="peter123@gmail.com";
int pos1=email.indexOf('@'); //8. If it is -1, then mail id invalid

//When accessing index of character not present -
int pos2=email.indexOf('#'); // -1, as the character is not present
```

To ensure '.' appears after '@' in email

```
String email="peter.123@tek.co.in";
int pos1=email.indexOf('@'); //9
int pos2=email.lastIndexOf('.'); //16
```

## indexOf and lastIndexOf Function



### indexOf and lastIndexOf

These methods are overloaded as

```
indexOf(char ch)           indexOf(char ch,int startIndex)
```

```
indexOf(String str)        indexOf(String str,int startIndex)
```

indexOf and lastIndexOf methods are case-sensitive

```
String email="peter123@gmail.com";
int pos1=email.indexOf("gmail"); //9.

String text="HelloWorldHello";
int pos1=text.indexOf("ll"); //2
//When accessing index of String not present -
int pos2=text.indexOf("xx"); // -1, as the String is not present
```

To ensure '.' appears after '@' in email

```
String email="peter.123@tek.co.in";
int pos1=email.indexOf('@'); //9
int pos2=email.lastIndexOf('.'); //16
```

## Few Search Functions



### contains, startsWith and endsWith

contains method checks if one String is present in another String. If yes returns true. Else returns false.

contains method is case sensitive

To make it case insensitive, convert both the string to upper or lower case

```
String str="She sells sea shells on the sea shore";
If(str.contains("sea")
    System.out.println("Yes");
else
    System.out.println("No");
```

To compare as case insensitive

```
If(str.toLowerCase.contains("sea")
    System.out.println("Yes");
```

## Few Search Functions



contains, startsWith and endsWith

startsWith method checks if a String starts with a specific substring

endsWith method checks if a String ends with a specific substring

The return type is boolean

```
String empId = "TEK254DEV";
If(empId.startsWith("TEK") {
    if(empId.endsWith("DEV")
        System.out.println("Developer");
    else if(empId.endsWith("TES")
        System.out.println("Tester");
    }
else
    System.out.println("Invalid ID");
```

To compare as case insensitive

```
If(empId.toLowerCase().startsWith("tek")
    System.out.println("Valid");
```

## Convert String to Character Array



toCharArray()

toCharArray method converts the invoking string into a sequence of characters

The length of the array returned by this function will be the length of the string

```
Scanner sc = new Scanner(System.in);
String word=sc.next();
int cnt=0;
char ch[]=word.toCharArray();
for(char c : ch) {
    if(c=='a' || c=='e' || c=='i' || c=='o' || c=='u') {
        cnt++;
    }
}
System.out.println("No. of vowels "+cnt);
```

Can use either  
a normal for  
loop or a for  
each loop

## Replace Function



replace

replace(char old,char new) - Replaces all occurrences of old character with the new character

```
String text = "helloworld";
String res = text.replace('l','w');
System.out.println(res);
//Output - hewwoworwd
```

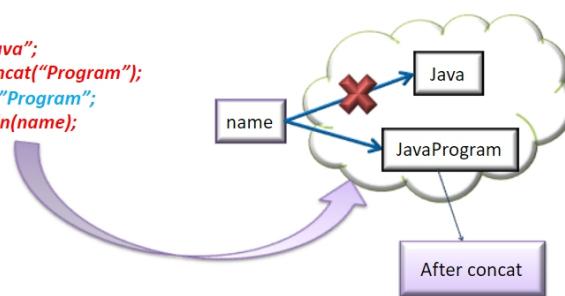
```
String sentence1="Welcome to Java";
String sentence2="Welcome to Java";
String result=sentence2.replace(" ","");
if(sentence1.equals(sentence2))
    System.out.println("Exact match");
else if(sentence1.replace(" ","").equals(result))
    System.out.println("Same with space difference");
else if(sentence1.equalsIgnoreCase(sentence2))
    System.out.println("Same with case difference");
else
    System.out.println("No Match");
```

## concat Function



concat

```
String name = "Java";
name = name.concat("Program");
//name = name+"Program";
System.out.println(name);
```



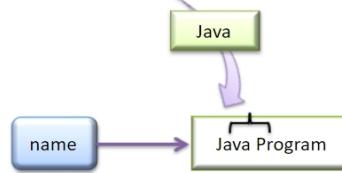
## substring Function



substring

```
String name="Java Program";
System.out.println(name.substring(0,4));
```

Starting from 0, 4  
characters long is the  
substring data



## split Function



split

split() method splits this string against given regular expression and returns a String array.

The regular expression is a String that represents the delimiting regular expression

A regular expression is a String representing the sequence of characters that defines a search pattern, specifically used for string matching

"Java PHP Python".split(" "); - will return an array of size 3, by splitting the string based on space

## split Function



split

```
Scanner sc=new Scanner(System.in);
String str=sc.nextLine();
```

```
String arr[]=str.split(",");
for(String s : arr)
{
    System.out.println(s);
}
```

If input is  
Kapil Dev,Tendulkar,MS Dhoni,Kohli

Output will be :  
Kapil Dev  
Tendulkar  
MS Dhoni  
Kohli

## Few static methods in Character class



isLetter, isDigit, isLetterOrDigit

isLetter, isDigit and isLetterOrDigit are static methods in Character class.

We can access them directly using class name Character

- isLetter(char) determines if the passed character is an alphabet or not.
- isDigit(char) determines if the character is a digit or not and
- isLetterOrDigit(char) determines if the character is alphanumeric or not.
- The return type of the above functions are boolean.

## Few static methods in Character class



isLetter, isDigit, isLetterOrDigit

```
Scanner sc=new Scanner(System.in);
String sentence =sc.nextLine(); //Use nextLine for a
String with space

//To convert a String to a character array
char arr[] = sentence.toCharArray();

int alphabets=0,digits=0,splChar=0;

for(int i=0;i<arr.length;i++)
{
    if(Character.isLetter(arr[i]))
        alphabets++;
}
```

```
else if(Character.isDigit(arr[i]))
    digits++;
else
    splChar++;

}
System.out.println("Number of alphabets : "+alphabets);
System.out.println("Number of digits : "+digits);
System.out.println("Number of special characters : "+
    splChar);

for(char x : arr) {
    if(Character.isLetterOrDigit(x))
        System.out.println( x+" is alphanumeric");
}
```

## Few static methods in Character class



isDigit to find the sum of digits in a String

```
Scanner sc=new Scanner(System.in);
String sentence =sc.nextLine();

//To convert a String to a character array
char arr[] = sentence.toCharArray();

int total=0;
for(int i=0;i<arr.length;i++)
{
    if(Character.isDigit(arr[i]))
    {
        total=total+Integer.parseInt(arr[i]+"");
        // arr[i]+"" – converts character in arr[i] to String
        // To convert that String to int use Integer.parseInt method
    }
}
```

## StringBuffer



- StringBuffer is used to create a mutable String
- StringBuffer class is thread-safe
- Creating a StringBuffer Object

```
StringBuffer sb = new StringBuffer("Java");
```



## StringBuffer Function



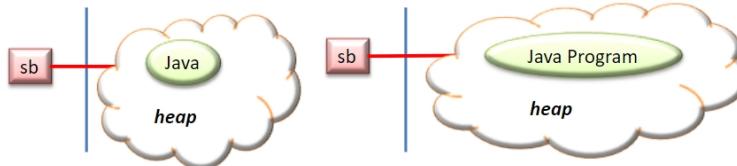
```
StringBuffer sb=new StringBuffer("Java");
```

Function signature	Purpose	Example
<code>char charAt(int index)</code>	returns the character at the specified position.	<code>System.out.println(sb.charAt(2));</code> // v
<code>int length()</code>	returns the length of the string	<code>System.out.println(sb.length());</code> // 4
<code>String substring(int beginIndex, int endIndex)</code>	returns the substring from the specified beginIndex and endIndex.	<code>String s = sb.substring(0,4);</code> <code>System.out.println(s);</code> // Java
<code>StringBuffer reverse()</code>	used to reverse the string	<code>sb.reverse();</code> <code>System.out.println(sb);</code> // avaJ

## StringBuffer Function

- append
  - StringBuffer append(String s)
  - Appends the specified string with given string.

```
StringBuffer sb = new StringBuffer("Java");
sb.append(" Program");
System.out.println(sb);
```

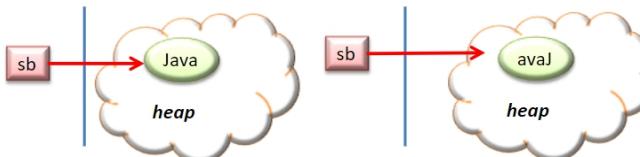


## StringBuffer Function

- reverse
  - StringBuffer reverse(String s)
  - Reverses the specified string

```
StringBuffer sb = new StringBuffer("Java");
sb.reverse();
System.out.println(sb);
```

Original String  
is modified



## StringBuffer to String

- StringBuffer object can be converted to String using `toString()`
- `toString` functions return the String representation of reference Object
- `toString` method is present in the Object class.

```
StringBuffer name= new StringBuffer("Raghu");
String sname=name.toString();
System.out.println(sname.equals("Raghu"));
```

To check whether the given  
StringBuffer Object's value is  
equal to Raghu, we need to  
convert StringBuffer to String  
and use equals method

## StringBuffer Function



reverse

```
Scanner sc=new Scanner(System.in);
String str=sc.next();
StringBuffer sb=new StringBuffer(str);
sb.reverse(); // will reverse the string
String reverse=sb.toString();
System.out.println("The reversed string is "+ reverse);

//To check for Palindrome (case – insensitive)
if(str.equalsIgnoreCase(reverse))
    System.out.println(str+" is a Palindrome");
else
    System.out.println(str+" is not a Palindrome");
```

## StringBuilder



Introduced in Java 5

Difference between the StringBuffer and StringBuilder is that StringBuilder methods are not thread safe.

- This makes StringBuilder faster than StringBuffer

Creation and methods are similar to StringBuffer.



## REGULAR EXPRESSION



### Regular Expression



Java 4 introduced the support for regular expression

Regular expressions (RegEx) are string patterns that describe a text

RegEx used to define string patterns, using which we can search, extract and edit a text

RegEx plays a vital role in string manipulations

Example

" [a-z]+" is a regex pattern that matches a sequence of one or more lower case alphabets

### Regular Expression



The API for Regex is available in `java.util.regex` package

This package has 1 interface and 3 classes. The classes are :

- Pattern
- Matcher
- PatternSyntaxException

## Pattern and Matcher class



### Pattern class

- Is a compiled version of regular expression
- Created as  
Pattern pattern = Pattern.compile(pattern);

### Matcher class

- Matcher Object is a regex engine that interprets the pattern and matches the regular expression against the text
- Created as  
Matcher matcher = pattern.matches(text);

## Regular Expression



### Sample Code

```
import java.util.regex.Matcher;
import java.util.regex.Pattern;

public class RegExDemo {
    public static void main(String[] args) {
        Pattern pattern=Pattern.compile("[a-z]+");
        Matcher matcher=pattern.matcher("Welcome to Java 1.8");
        while(matcher.find()){
            System.out.println("Found "+matcher.group());
        }
    }
}
```

Output :  
Found elcome  
Found to  
Found ava

## Character classes



- Used to define what the pattern should look for

RegEx	Description	Example
[abc]	a, b, or c	Pattern.matches("[abc]", "c")
[^abc]	Any character except a, b, or c	Pattern.matches("[^abc]", "x")
[a-zA-Z]	a through z or A through Z, inclusive	Pattern.matches("[a-zA-Z]", "V")
[a-d[m-p]]	a through d, or m through p: [a-dm-p]	Pattern.matches("[a-dm-p]", "n")
[a-z&&[def]]	d, e, or f	Pattern.matches("[a-z&&[def]]", "e")
[a-z&&[^bc]]	a through z, except for b and c: [ad-z]	Pattern.matches("[a-z&&[^bc]]", "d")
[a-z&&[^m-p]]	a through z, and not m through p: [a-lq-z]	Pattern.matches("[a-z&&[^m-p]]", "x")

## Character classes



- Example

```
import java.util.regex.Pattern;

class RegExCharClass {
    public static void main(String[] args) {

        System.out.println(Pattern.matches("[abc]", "c"));           //true
        System.out.println(Pattern.matches("[abc]", "ab"));           //false
        System.out.println(Pattern.matches("[a-z]", "x"));            //true
        System.out.println(Pattern.matches("[a-z]", "1"));             //true
        System.out.println(Pattern.matches("[^a-z]", "12$"));         //false
        System.out.println(Pattern.matches("[a-z&&[aeiou]]", "x")); //false
        System.out.println(Pattern.matches("[a-z&&[^m-q]]", "o")); //false

    }
}
```

## Quantifiers



- Specifies the number of occurrence of a character

RegEx	Description	Example
X?	X occurs once or not at all	Pattern.matches("[a-z]?", "")
X+	X occurs once or more times	Pattern.matches("[a-zA-Z]+", "Welcome")
X*	X occurs zero or more times	Pattern.matches("[0-9]*", "2018")
X{n}	X occurs n times only	Pattern.matches("[0-9]{3}", "517")
X{n,}	X occurs n or more times	Pattern.matches("[a-z]{5,}", "looks good")
X{y,z}	X occurs at least y times but less than z times	Pattern.matches("[a-z]{5,10}", "welcome")

## Meta characters



- Used as short codes

RegEx	Description	Example
.	Any character (may or may not match terminator)	Pattern.matches(".", "(")
\d	Any digits, short of [0-9]	Pattern.matches("\d", "1")
\D	Any non-digit, short for [^0-9]	Pattern.matches("\D", "a")
\s	Any whitespace character, short for [\t\n\x0B\f\r]	Pattern.matches("\s", " ")
\S	Any non-whitespace character, short for [^\s]	Pattern.matches("\S", "z")
\w	Any word character, short for [a-zA-Z_0-9]	Pattern.matches("\w", "_")
\W	Any non-word character, short for [^w]	Pattern.matches("\W", "#")
\b	A word boundary	Pattern.matches("young\b", "young")
\B	A non word boundary	Pattern.matches("young\B", "youngest")

## Regular Expression using String method



- Validation of input with regex can be done using String method – matches
- Syntax : originalString.matches(regex)
- Example

```
import java.util.regex.Pattern;

public class RegExDemo {

    public static void main(String[] args) {
        //Validating a name with alphabets and space
        System.out.println("Rosy".matches("[a-zA-Z]+")); //true
        System.out.println("David kumar".matches("[a-zA-Z]+")); //true
        System.out.println("David 234".matches("[a-zA-Z]+")); //false
    }
}
```

## Validating Data



The sequence of characters received as input can be validated against a pattern using

Character class  
Quantifiers  
Meta Characters

## Validating Data

### Example



```
import java.util.regex.Pattern;

public class RegExDemo {

    public static void main(String[] args) {
        System.out.println(Pattern.matches("[a-zA-Z]+", "Positive Thinking")); // true
        System.out.println(Pattern.matches("[a-zA-Z]+", "Java 1.8")); // false
        System.out.println(Pattern.matches("[0-9]{10}", "9874563210")); //true
        System.out.println(Pattern.matches("[0-9]{10}", "987456321")); //false
        System.out.println(Pattern.matches("[A-Z]{3}/[0-9]{2}", "IBM/24")); //true
        System.out.println(Pattern.matches("[A-Z]{3}/[0-9]{2}", "tek/24")); //false
        System.out.println(Pattern.matches("[\\d]{5}", "953687")); //true
        System.out.println(Pattern.matches("[\\d]{5}", "3687")); //false
    }
}
```

# Validating Data



Example - Validating a phone number  
Should contain 10 digits  
Should start with a digit 7 / 8 / 9

```
import java.util.regex.Matcher;
import java.util.regex.Pattern;

public class RegExDemo {

    public static void main(String[] args) {
        System.out.println(Pattern.matches("[7-9][0-9]{9}", "9875632145")); // true
        System.out.println(Pattern.matches("[7-9][0-9]{9}", "98756321451")); // false
        System.out.println(Pattern.matches("[7-9][0-9]{9}", "987563214")); // false
        System.out.println(Pattern.matches("[7-9][0-9]{9}", "5875632145")); // false
    }
}
```