# ROAD LANE DETECTION AND OBSTACLE TRACKING

# CREATIVE AND INNOVATIVE PROJECT

TEAM 4 -

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#### **OBJECTIVE**

- To develop a vision-based real-time lane detection and tracking using PPHT, where different lighting conditions, and different road types, i.e., straight and curved, are considered.
- Using real world dataset to evaluate the lane boundary detection rate and the time complexity.
- Using YOLO algorithm to detect obstacles on the road and provide a robust object tracking system along with road lane detection.

#### INTRODUCTION

- Lane detection and tracking is an important component of the Advanced Driver Assistance System.
- Lane line detection and identification has become a basic and necessary functional module in the field of vehicle safety and intelligent vehicle navigation.
- The performance of various lane detection methods drops in the case of different lighting conditions
- Effective lane detection is challenging due to different types of roads as well as occlusion caused by various obstacles.
- Obstacle detection also plays a major role in avoiding accidents.

#### INTRODUCTION

The method proposed is as follows:

- In the pre-processing stage, images are transformed to grayscale image and smoothed. Edge detection is applied using Sobel filter. Finally, Otsu's thresholding is applied.
- A simple Adaptive Region of Interest (AROI) is used to reduce the computational complexity.
- PPHT is used as it reduces false positive rate.
- Kalman filter is used to track both borders of each lane markings. This additional lane-tracking step increases the probability to detect lane markings in poor conditions and improves efficiency.
- YOLO algorithm is then used to detect obstacles like vehicles, pedestrians, animals etc.

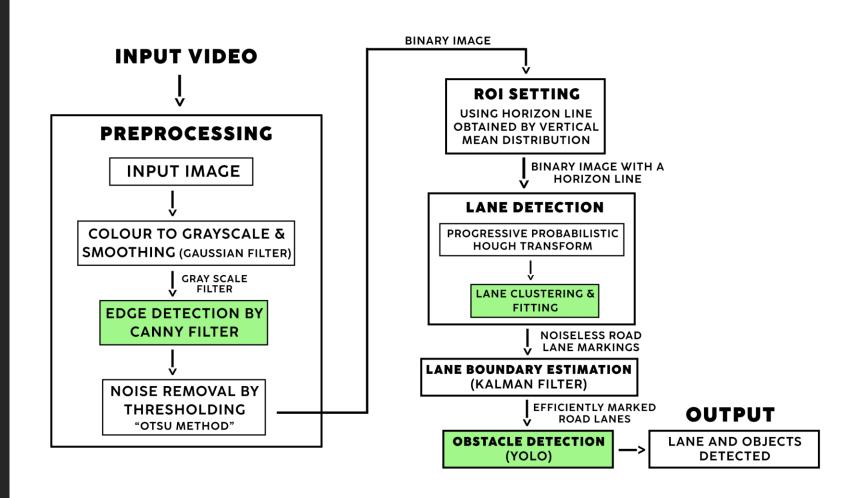
### LITERATURE SURVEY

	AUTHOR	METHODOLOGY	ADVANTAGES	DISADVANTAGES
1	Abdelh mid Mamme, Guangqian Lu et al	Uses PPHT and MSER for lane detection.	PPHT returns two end- points of the detected line markings.	MSER is more computationally expensive.
2	Yassin Kortli, Mehrez, J. Subash Chandra Bose et al	Uses RGB to grayscale image conversion, and a Gaussian filter.	Performs well in bad weather conditions.	Faces issue in case of blur lane marks and bent road surfaces.
3	Mohamed Aly	Inverse Perspective Mapping (IPM) is used as the algorithm.	Works at high rates of 50 Hz.	Presence of obstacles on road reduces accuracy.
4	Ziqiang Sun	Yellow & white lane lines are processed separately in HSV space and then combined.	Robust and adaptive.	High no. of false positives.

### LITERATURE SURVEY

•	5	Shahanaz Syed, Rudra Hota et al	Weighted regression to fit a curve is used here.	Better estimation of lane markings.	Does not work well under heavy traffic conditions and when the lane changes are fast.
	_	Hiroyuki Komori, Kazunori Onoguchi	Detects various types of lane markings and road boundaries.	Detects blurred lane markings and shoulders with complicated shapes.	Cannot be evaluated using public datasets.
	7	Ping Wei, Linhai Xu, Nanning Zheng	Incorporates prior spatial- temporal knowledge with lane appearance features.	Performs well under various challenging weather conditions.	May produce false results in some special traffic conditions.
	8	de Paula,	Lane boundaries are detected using a linear- parabolic lane model.	Consistent results for video sequences acquired with different devices.	Produces classification errors due to deviations of the lane tracker from the actual lane boundaries

### ARCHITECTURAL DIAGRAM



#### MODULE 1 - PRE-PROCESSING

- 1. Converting video to image sequences.
- 2. Converting an RGB image to grayscale images and smoothing. Smoothing is used to reduce noise or to produce a less pixelated image.
- 3. Edge detection is then performed using Sobel filter. It works by calculating the gradient of image intensity at each pixel within the image. It finds the direction of the largest increase from light to dark and the rate of change in that direction.
- 4. Image thresholding is done to remove noises using "Otsu method".

**INPUT: Road Lane videos** 

**OUTPUT**: Binary Image

#### **MODULE 1 - PRE-PROCESSING**

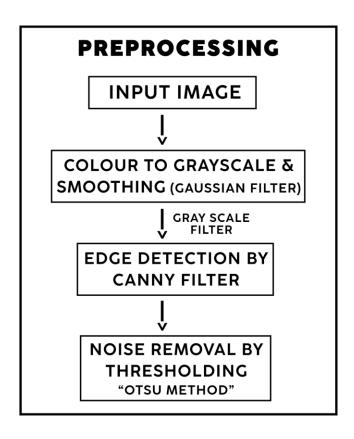
**ALGORITHM -**

Conversion from RGB to Grayscale:

gray\_img = cv.cvtColor(img, cv.COLOR\_RGB2GRAY) blur = cv.GaussianBlur(gray\_img, (5, 5), 0)

Edge detection:

edge\_det = cv.Canny(gray\_img, 50, 100, apertureSize=3)



Otsu thresholding :
ret, thresh1 = cv.threshold(edge, 120, 255, cv.THRESH\_BINARY +
cv.THRESH\_OTSU)

#### MODULE 2 - ROI SETTING

- 1. An AROI is established using a horizon line that effectively removes noisy line segments and reduces the computational complexity.
- 2. The horizon line is used to divide the scene into road region and sky region.

**INPUT**: Binary Image

OUTPUT: Binary Image with a horizon line

ALGORITHM -

#### **ROI SETTING**

USING HORIZON LINE OBTAINED BY VERTICAL MEAN DISTRIBUTION

Setting the region of interest in our image:

region\_of\_interest\_vertices = [(700, height), (width/2, height/1.37), (width-400, height)]

vertices = np.array([region\_of\_interest\_vertices], np.int32)

mask = np.zeros\_like(edge)

match\_mask\_color = (255)

cv.fillPoly(mask, vertices, match\_mask\_color)

masked\_image = cv.bitwise\_and(edge, mask)

#### MODULE 3 - LANE DETECTION

- I. Progressive Probabilistic Hough Transform (PPHT) is used to extract the straightest lines in the AROI.
- 2. The noisy lines (with unqualified angles) detected by PPHT can be removed using K-means clustering technique.

INPUT: Binary Image with a horizon line

OUTPUT: Noiseless road lane markings

#### ALGORITHM -

PPHT algorithm:

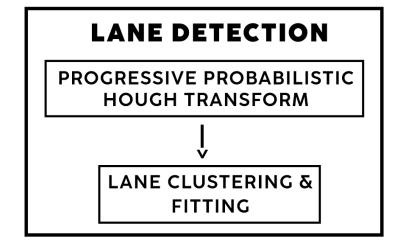
PHT:

lines = cv.HoughLinesP(cropped\_image, rho=2, theta=np.pi/180, threshold=50, lines=np.array([]), minLineLength=10, maxLineGap=30)

#### MODULE 3 - LANE DETECTION

#### ALGORITHM -

```
K-Means clustering :
n_clusters=4
kmeans = KMeans(n_clusters=n_clusters, n_init = 4)
kmeans.fit(lines)
centroids = kmeans.cluster_centers_
lines = scaler.inverse_transform(lines)
centroids = scaler.inverse_transform(centroids)
```



#### **MODULE 4 - LANE BOUNDARY ESTIMATION**

1. In order to increase the fidelity and the efficiency of lane detection system, Kalman Filter is used to track both limits of each lane markings extracted by PPHT.

INPUT: Extracted road lane markings

OUTPUT: Efficiently marked road lanes

**ALGORITHM -**

LANE BOUNDARY ESTIMATION (KALMAN FILTER)

Kalman filter algorithm:

cv.KalmanFilter(self.state\_size, self.meas\_size, self.contr\_size)
self.kf.transitionMatrix = np.eye(self.state\_size, dtype=np.float32)
self.kf.measurementMatrix = np.zeros((self.meas\_size,
self.state\_size), np.float32)
lt = LaneTracker(2, 0.1, 15)

#### **MODULE 5 - OBSTACLE DETECTION**

 Detecting obstacles like vehicles, pedestrian etc. using the YOLO algorithm and providing a warning.

INPUT: Efficiently marked road lanes

**OUTPUT: Obstacles Detected** 

ALGORITHM -

OBSTACLE DETECTION (YOLO)

YOLO algorithm:

Divide the input images in various grids

Perform image classification

Predict the class probability of each vehicle present in the image

Detecting objects in video:

!./darknet detector demo cfg/coco.data cfg/yolov4.cfg yolov4.weights - dont\_show /content/drive/MyDrive/video\_2.mp4 -i 0 -out\_filename /content/drive/MyDrive/video\_out2.avi

#### MODULE 1 - PREPROCESSING

```
def get_vertices(image):
    rows, cols = image.shape[:2]
    bottom left = [cols*0.15, rows]
    top left = [cols*0.45, rows*0.6]
    bottom right = [cols*0.95, rows]
    top right = [cols*0.55, rows*0.6]
    ver = np.array([[bottom left, top left, top right, bottom right]], dtype=np.int32)
    return ver
def grayscale(img):
    gray img = cv.cvtColor(img, cv.COLOR_RGB2GRAY)
    blur = cv.GaussianBlur(gray img, (5, 5), 0)
    print("GrayScaled Image")
    cv2 imshow(blur)
    return blur
def edgeDetection(gray_img):
    edge det = cv.Canny(gray img, 50, 100, apertureSize=3)
    print("Edge Detection using Cannny")
    cv2 imshow(edge det)
    return edge det
def noiseRemoval(edge):
    ret, thresh1 = cv.threshold(edge, 120, 255, cv.THRESH BINARY + cv.THRESH OTSU)
    print("OTSU thresholding")
    cv2 imshow(thresh1)
    return thresh1
def preprocessing(img):
    gray img = grayscale(img)
    edge = edgeDetection(gray img)
    edge = noiseRemoval(edge)
    #print("After pre-processing")
    #cv2 imshow(edge)
    return edge
```

#### <u>OUTPUT</u>



**INPUT FRAME** 



GRAYSCALE IMAGE



**CANNY FILTER** 



OTSU THRESHOLDING

#### MODULE 2 - ROI SETTING

```
[] def regionOfInterest(img, edge):
    height = img.shape[0]
    width = img.shape[1]
    #region_of_interest_vertices = [(700, height), (width/2, height/1.37), (width-400, height)]
    region_of_interest_vertices = [(300, height), (width/2, height/1.37), (width-300, height)]
    vertices = np.array([region_of_interest_vertices], np.int32)
    mask = np.zeros_like(edge)
    match_mask_color = (255)
    cv.fillPoly(mask, vertices, match_mask_color)
    masked_image = cv.bitwise_and(edge, mask)
    print("ROI")
    cv2_imshow(masked_image)
    return masked_image
```

#### **OUTPUT**



#### **MODULE 3 - LANE DETECTION**

#### **OUTPUT**



#### **MODULE 3 - LANE DETECTION**

```
def kmeans clustering(lines):
   print("in kmeans")
   print(lines)
   #preprocessing features to be in (0-1) range
   scaler = MinMaxScaler()
   lines = scaler.fit transform(lines)
   #checking K-Means Clustering Algorithm performance
   n clusters=4
   kmeans = KMeans(n clusters=n clusters, n init = 4)
   kmeans.fit(lines)
   centroids = kmeans.cluster_centers_
   lines = scaler.inverse_transform(lines) #getting back our original values
   centroids = scaler.inverse_transform(centroids) #scaling centroids to be simmilar to our original lines
   plt.scatter(lines[:,0],lines[:,1])
   plt.scatter(centroids[:,0],centroids[:,1])
   plt.show()
   print(centroids)
   return centroids
```

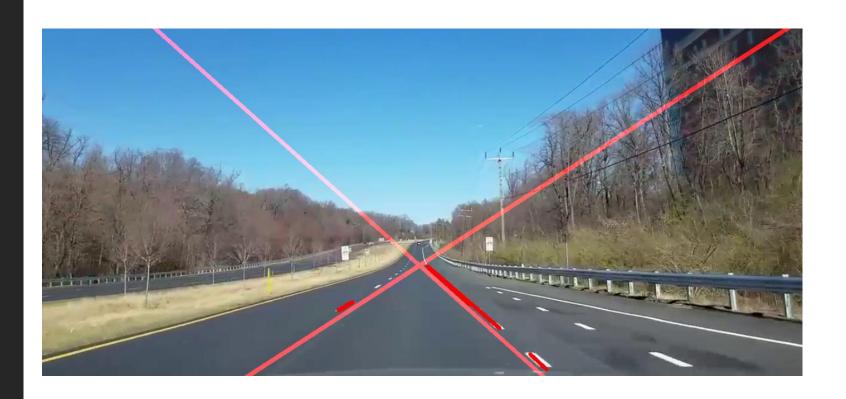
#### **OUTPUT**



#### MODULE 4 – LANE BOUNDARY ESTIMATION

```
def update dt(self, dt):
    for i in range(0, self.state size, 2):
        self.kf.transitionMatrix[i, i+1] = dt
def first detect(self, lanes):
    for l, i in zip(lanes, range(0, self.state_size, 8)):
        self.state[i:i+8:2, 0] = 1
    self.kf.statePost = self.state
   self.first detected = True
def update(self, lanes):
   if self.first detected:
       for l, i in zip(lanes, range(0, self.meas size, 4)):
           if 1 is not None:
                self.meas[i:i+4, 0] = 1
        self.kf.correct(self.meas)
    else:
       lanes = lanes
       if lanes.count(None) == 0:
           self. first detect(lanes)
def predict(self, dt):
   if self.first_detected:
       self. update dt(dt)
       state = self.kf.predict()
       lanes = []
       for i in range(0, len(state), 8):
           lanes.append((state[i], state[i+2], state[i+4], state[i+6]))
       return lanes
   else:
        return None
```

#### <u>OUTPUT</u>



#### MODULE 5 - OBSTACLE DETECTION

```
#Download pre-trained YOLOv4 weights
       !wget https://github.com/AlexeyAB/darknet/releases/download/darknet yolo v3 optimal/yolov4.weights
       --2022-06-03 10:39:40-- https://github.com/AlexevAB/darknet/releases/download/darknet volo v3 optimal/volov4.weight
       Resolving github.com (github.com)... 140.82.112.4
       Connecting to github.com (github.com)|140.82.112.4|:443... connected.
       HTTP request sent, awaiting response... 302 Found
       Location: https://objects.githubusercontent.com/github-production-release-asset-2e65be/75388965/ba4b6380-889c-11ea-9
      --2022-06-03 10:39:40-- https://objects.githubusercontent.com/github-production-release-asset-2e65be/75388965/ba4b6
       Resolving objects.githubusercontent.com (objects.githubusercontent.com)... 185.199.110.133, 185.199.108.133, 185.199
       Connecting to objects.githubusercontent.com (objects.githubusercontent.com) | 185.199.110.133 | :443... connected.
       HTTP request sent, awaiting response... 200 OK
       Length: 257717640 (246M) [application/octet-stream]
       Saving to: 'yolov4.weights'
       yolov4.weights
                             100%[======>] 245.78M
       2022-06-03 10:39:41 (238 MB/s) - 'yolov4.weights' saved [257717640/257717640]
[ ] !./darknet detector demo cfg/coco.data cfg/yolov4.cfg yolov4.weights -dont show /content/drive/MyDrive/ovideo.mp4 -i 0 -out filename /content/drive/MyDrive/video yolo out.mp4
    CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
    CUDNN HALF=1
    OpenCV version: 3.2.0
    0 : compute capability = 750, cudnn half = 1, GPU: Tesla T4
    net.optimized memory = 0
    mini batch = 1, batch = 8, time steps = 1, train = 0
      layer filters size/strd(dil) input
                                                    output
      0 Create CUDA-stream - 0
    Create cudnn-handle 0
    conv 32 3 x 3/1 608 x 608 x 3 -> 608 x 608 x 32 0.639 BF
     1 conv 64 3 x 3/2 608 x 608 x 32 -> 304 x 304 x 64 3.407 BF
                     1 x 1/ 1 304 x 304 x 64 -> 304 x 304 x 64 0.757 BF
      2 conv 64
      3 route 1
                                            -> 304 x 304 x 64
      4 conv 64
                      1 x 1/ 1 304 x 304 x 64 -> 304 x 304 x 64 0.757 BF
      5 conv 32
                      1 x 1/ 1 304 x 304 x 64 -> 304 x 304 x 32 0.379 BF
      6 conv
                      3 x 3/ 1 304 x 304 x 32 -> 304 x 304 x 64 3.407 BF
      7 Shortcut Layer: 4, wt = 0, wn = 0, outputs: 304 x 304 x 64 0.006 BF
      8 conv 64 1 x 1/ 1 304 x 304 x 64 -> 304 x 304 x 64 0.757 BF
      9 route 82
                                            -> 304 x 304 x 128
     10 conv 64
                      1 x 1/ 1 304 x 304 x 128 -> 304 x 304 x 64 1.514 BF
     11 conv 128
                      3 x 3/ 2 304 x 304 x 64 -> 152 x 152 x 128 3.407 BF
     12 conv 64
                     1 x 1/ 1 152 x 152 x 128 -> 152 x 152 x 64 0.379 BF
```

#### <u>OUTPUT</u>



# EVALUATION METRICS

The criteria that are used in the evaluation of lane detection performance:

#### **ACCURACY**

Accuracy indicates the fraction of predictions that the model made were correct.

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$

#### **PRECISION**

Precision is defined as the ratio of correctly classified positive (True Positives) samples to a total number of classified positive samples (True Positives and False Positive).

$$Precision = \frac{TP}{TP + FP}$$
  $TP = True positive$   $TN = True negative$ 

#### **RECALL**

The recall is calculated as the ratio between the numbers of Positive samples correctly classified as Positive to the total number of Positive samples

$$Recall = \frac{TP}{TP + FN}$$
  $FP = False positive$   
 $FN = False negative$ 

#### F1-SCORE

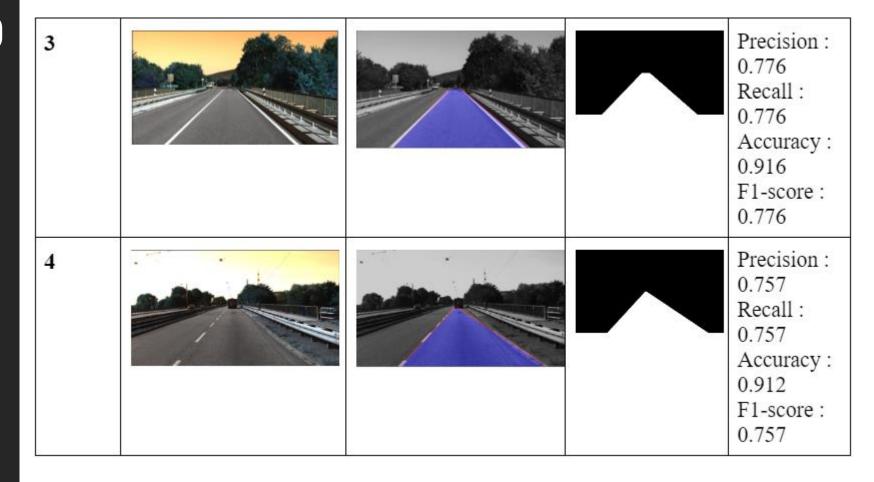
F1 Score is the weighted average of Precision and Recall.

$$F1\ Score = 2 * \frac{Precision * Recall}{Precision + Recall}$$

# TEST CASES AND VALIDATION

Frame No.	Input Frame	Lane detected Frame	Binary output	Metrics
1				Precision: 0.806 Recall: 0.806 Accuracy: 0.963 F1-score: 0.806
2				Precision: 0.736 Recall: 0.736 Accuracy: 0.911 F1-score: 0.736

# TEST CASES AND VALIDATION



### TEST CASES AND VALIDATION

#### **OVERALL METRICS**

ACCURACY - 0.925

PRECISION - 0.769

**RECALL - 0.769** 

F1-SCORE - 0.769

#### REFERENCES

- 1. https://ieeexplore.ieee.org/abstract/document/9085354
- 2. https://ieeexplore.ieee.org/document/9213624
- 3. https://ieeexplore.ieee.org/document/9412400
- 4. <a href="https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=7905284">https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=7905284</a>
- 5. https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=4621152
- 6. https://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.176.57&rep=rep1&type=pdf
- 7. https://mdpi-res.com/d\_attachment/sensors/sensors-16-01276/article\_deploy/sensors-16-01276.pdf
- 8. https://ieeexplore.ieee.org/document/4580573
- 9. https://ieeexplore.ieee.org/document/7128388