```
8
main.c
     #include<stdio.h>
 1
 2
     #include<stdlib.h>
 3 struct node
 4
 5
    int info;
     struct node *link;
 6
 7
     };
 8
     typedef struct node *NODE;
 9
     NODE getnode()
10
     {
11
     NODE x:
12
     x=(NODE)malloc(sizeof(struct node));
13
    if(x==NULL)
14
     {
15
     printf("mem full\n");
     exit(0);
16
17
     }
18
     return x;
19
20
    int freenode(NODE x)
21
22
    free(x);
23
     return 0;
24
25
     NODE insert_front(NODE first, int item)
26
     {
27
     NODE temp;
28
     temp=getnode();
29
    temp->info=item;
30
     temp->link=NULL;
31
    if(first==NULL)
32
   return temp;
33
     temp->link=first;
34
     first=temp;
35
    return first;
36
37
     NODE delete_front(NODE first)
38
     {
39
     NODE temp;
40
     if(first==NULL)
41
42
     printf("list is empty cannot delete\n");
43
     return first;
     }
44
```

```
8
main.c
     temp=first;
45
46
     temp=temp->link;
     printf("item deleted at front-end is=%d\n",first->info);
47
48
     free(first);
49
    return temp;
50
     }
51
     NODE insert_rear(NODE first,int item)
52
53
     NODE temp, cur;
54
     temp=getnode();
55
     temp->info=item;
56
     temp->link=NULL;
57
    if(first==NULL)
58 return temp;
59
     cur=first;
     while(cur->link!=NULL)
60
61
     cur=cur->link;
62
     cur->link=temp;
63
    return first;
64
65
     NODE delete_rear(NODE first)
66
     {
67
     NODE cur, prev;
     if(first==NULL)
68
69
70
     printf("list is empty cannot delete\n");
71
     return first:
72
73
     if(first->link==NULL)
74
75
     printf("item deleted is %d\n", first->info);
     free(first);
76
77
   return NULL:
78
     }
79
     prev=NULL;
80
     cur=first;
     while(cur->link!=NULL)
81
82
     {
83
     prev=cur;
84
    cur=cur->link;
85
     }
86
     printf("iten deleted at rear-end is %d",cur->info);
     free(cur);
87
     prev->link=NULL;
88
00
```

```
8
main.c
 88
      prev->link=NULL;
 89
 90
      return first;
 91
 92
      void display(NODE first)
 93
 94
      NODE temp;
      if(first==NULL)
 95
      printf("list empty cannot display items\n");
 96
 97
      for(temp=first;temp!=NULL;temp=temp->link)
 98
      {
 99
      printf("%d\n", temp->info);
100
      }
101
      }
102
      NODE delete_pos(int pos, NODE first)
103
      {
104
      NODE cur:
105
      NODE prev;
106
      int count;
107
      if(first==NULL || pos<=0)
108
109
      printf("invalid position \n");
      return NULL;
110
111
     if (pos==1)
112
113
114
      cur=first;
115
     first=first->link;
116
      freenode(cur);
      return first;
117
118
119
      prev=NULL;
120
      cur=first;
121
      count=1;
122
      while(cur!=NULL)
123
124
      if(count==pos) break;
125
      prev=cur;
126
      cur=cur->link;
127
      count++;
128
      }
129
      if(count!=pos)
130
131
      printf("invalid position \n");
```

```
8
main.c
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      printf("invalid position \n");
131
      return first;
132
133
      }
134
      if(count!=pos)
135
      printf("invalid position specified \n");
136
137
      return first:
138
139
      prev->link=cur->link;
140
      freenode(cur);
141 return first;}
142
      int main{
143
      int item, choice, pos;
144
      NODE first=NULL;
145
      system("cls");
146
      for(;;)
147
      {printf("\n 1:Insert_front\n 2:Delete_front\n 3:Insert_rear\n
      4:Delete_rear\n 5.Delete at specified position \n 6:Display_list\n
      7:Exit\n");
      printf("enter the choice\n");
148
149
      scanf("%d", &choice);
     switch(choice)
150
      1
151
152
      case 1:printf("enter the item at front-end\n");
153
      scanf("%d",&item);
      first=insert_front(first,item);
154
155
      break:
      case 2:first=delete_front(first);
156
157
158
      case 3:printf("enter the item at rear-end\n");
      scanf("%d",&item);
159
160
      first=insert_rear(first,item);
161
162
      case 4:first=delete_rear(first);
163
      break:
      case 5:printf("enter the position of the item to be deleted: \n");
164
             scanf("%d", &pos);
165
             first=delete_pos(pos,first);
166
167
          break:
      case 6:display(first);
168
169
      break:
170
      default:exit(0);
171
      break: }}
172
      return 0;}
```

2...

```
Q
enter the item at front-end
23
1:Insert_front
2:Delete_front
3: Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
7:Exit
enter the choice
enter the item at front-end
43
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
7:Exit
enter the choice
enter the item at front-end
52
1: Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
7:Exit
enter the choice
```

## Console

```
enter the choice
                                                                               Q
enter the item at front-end
52
1:Insert_front
2:Delete_front
3: Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
7:Exit
enter the choice
item deleted at front-end is=52
1: Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
7:Exit
enter the choice
enter the item at rear-end
18
1:Insert_front
2:Delete_front
3: Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
7:Exit
enter the choice
```

93.

```
Q
enter the item at rear-end
18
 1:Insert_front
 2:Delete_front
 3: Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
 7:Exit
enter the choice
enter the position of the item to be deleted:
 1: Insert_front
 2:Delete_front
3:Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
 7:Exit
enter the choice
43
23
 1: Insert_front
 2:Delete_front
 3:Insert_rear
4:Delete_rear
5.Delete at specified position
6:Display_list
 7:Exit
enter the choice
```