

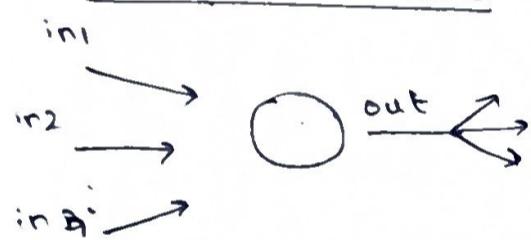
Soft Computing

Unit - 2

Neural Networks

Supervised Learning Neural Networks : Perceptrons - Adaline - Backpropagation
 Multilayer Perceptrons - Radial Basis Function Networks - Unsupervised
 learning Neural Networks - Competitive Learning Networks - Kohonen
 Self-Organizing Networks - Learning Vector Quantizations - Hebbian
 learning

* Artificial Neurons

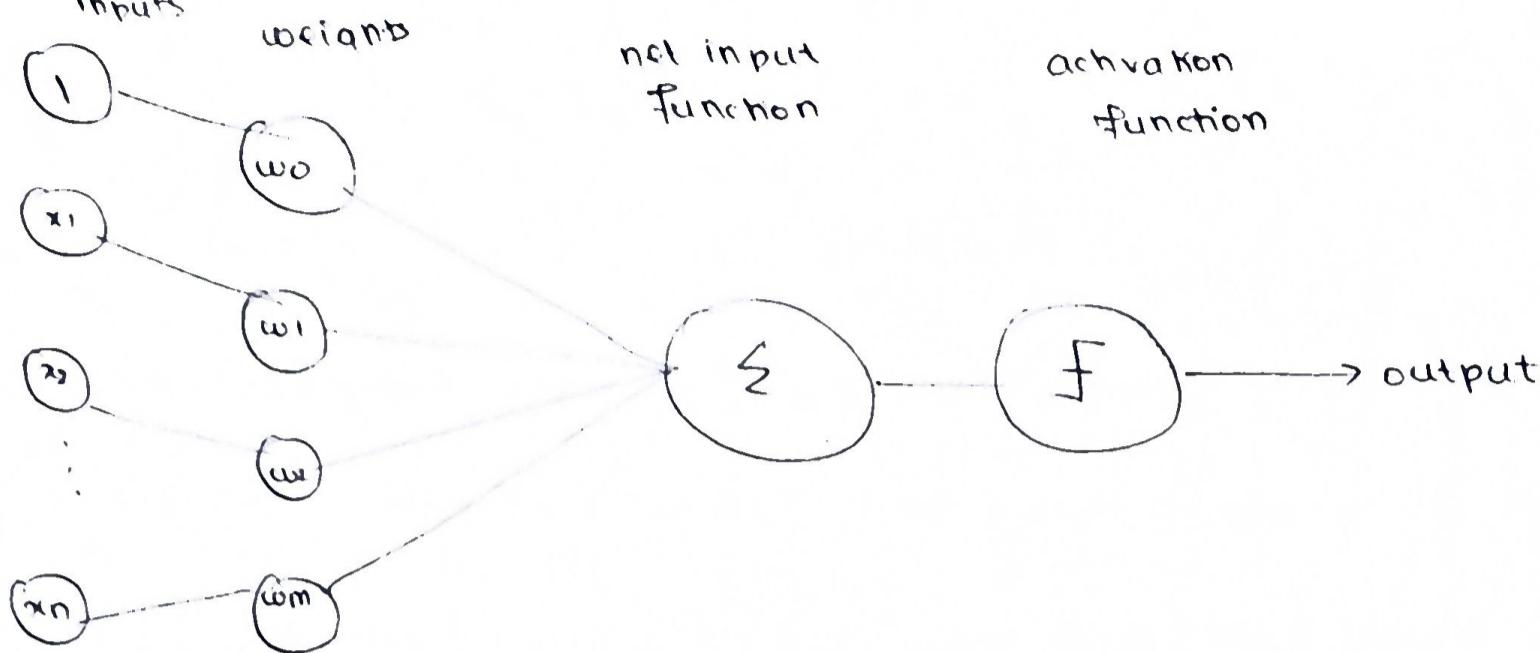


→ An artificial neuron has the following characteristics:

(i) A neuron is a mathematical function modeled on the working of biological neurons - an elementary unit in an ANN.

- One or more inputs are separately weighted
- Inputs are summed and passed through a non-linear function to produce an output
- Every neuron holds an internal state called the activation signal.
- Each connection link carries info. about the input signal - neurons are connected to one another by connection links

* Perception



Basic Components of Perceptron

- ① Input Layer - consists of one or more input neurons, which receive input signals from the external world or from other layers of the neural network.
- ② Weights - each input neuron is associated with a weight, which represents the strength of the connection between the input and output neuron.
- ③ Bias - A bias term is added to the input layer to provide the perception with additional flexibility in modelling complex patterns in the input data.
- ④ Activation Function - determines the output of the perception based on the weighted sum of the inputs and the bias term. Common activation functions are: (i) step function
(ii) sigmoid function
(iii) REU function

⑤ Output - output of the perceptron is a single binary value, either 0 or 1, which indicates the class or category to which the input data belongs.

(3)

⑥ Training Algorithm - train using a supervised learning algorithm such as the perceptron learning algorithm or backpropagation.
→ The weights and biases of the perceptron are adjusted to minimize the error between the predicted output and the true output for a given set of training examples.

Perceptron can be used for binary classification

* Types of Perceptrons

- A. Single Layer - can learn only linearly separable patterns
- B. Multilayer - can learn about two or more layers having greater processing power.

* Working of Perceptron

Step 1: Multiply all input values with the corresponding weight values and then add to calculate the weighted sum.

$$\text{i.e. } \sum w_i x_i = w_1 x_1 + w_2 x_2 + \dots$$

Step 2 Add a bias term to the weighted sum to improve the model's performance.

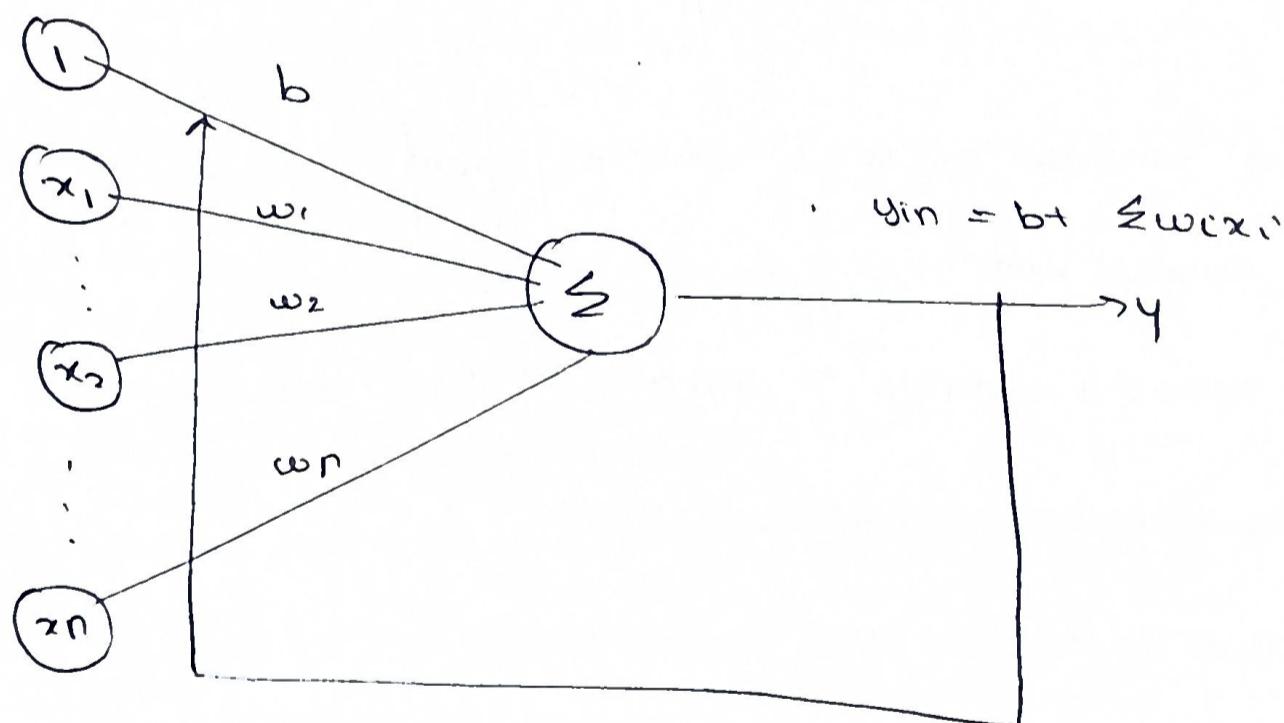
Step 3 : An activation function is applied with the weighted sum to give a binary or a continuous output.

$$y = f(\sum w_i x_i + b)$$

* Adaline - Adaptive Linear Neuron

- The units with activation function are called linear units
- A network with a single linear unit is called an adaptive linear neuron
- The I/O-relation is linear

Architecture



$$\text{Error: } E^i = \sum (t - y_{in})^2$$

$$\begin{aligned} \text{Weight update: } w_i(\text{new}) &= w_i(\text{old}) + \alpha (t - y_{in}) x_i \\ b(\text{new}) &= b(\text{old}) + \alpha (t - y_{in}) \end{aligned}$$

$$b(\text{new}) = b(\text{old}) + \alpha (t - y_{in})$$

* Backpropagation Multilayer Perception

- Each training example is a pair of the form (x, t) , where x is the vector of network input values and t is the target value.
- η = learning rate
- n_i = no. of network inputs
- n_{hidden} = no. of units in the hidden layer
- n_{out} = no. of output units
- Input from unit i to unit j is denoted as x_{ji} and the weight from unit i to unit j is denoted as w_{ji} .

Algorithm

- Create a feed forward network with n_i inputs, n_{hidden} hidden units, and n_{out} output units
- Initialize the network weights to small random ~~near~~ nos
- Until the termination condition is met, do
 - For each (x, t) in training examples, do
 1. Input the instance x to the network & compute the output of every unit u in the network
 2. Propagate the error backward

For each network unit k , calculate the error term δ_k

$$\delta_k \leftarrow o_k(1-o_k)(t_k - o_k)$$

For each network unit n , calculate its error term δ_n

$$\delta_n \leftarrow o_n(1-o_n) \sum_{k \in \text{ops}} w_{n,k} \delta_k$$

→ Update weights

$$w_{ji} \leftarrow w_{ji} + \Delta w_{ji}$$

$$\Delta w_{ji} = \eta \delta_j x_{ji}$$

* Unsupervised Learning

— when there is no information available regarding the desired outputs, unsupervised learning networks update weights only on the basis of input patterns.

* Competitive Learning Network

→ A scheme to achieve unsupervised data clustering or classification

→ The no. of inputs is the input dimensions & the no. of outputs is equal to the number of clusters that the data is to be divided into.

→ A cluster's center position is specified by the weight vector connected to the corresponding output unit.

- When an input x is presented to the network, the unit vector closest to x rotates towards it.
- Consequently, weight vectors move towards those areas where the most inputs appear, and eventually the weight vectors become the cluster centers for the dataset.

Similarity Metric

- The input vectors $x = [x_1, x_2, x_3]^T$ and the weight vector $w_j = [w_{j1}, w_{j2}, \dots]^T$ are assumed to be normalized to unit length.
 - The activation value a is calculated as:
- $$a_j = \sum_{i=1}^3 w_{ji} x_i = x^T w_j = w_j^T x$$
- The output unit w/ the highest activation must be selected for further processing - which is what is implied by competitive.
 - Weights are updated according to the competitive & winner-takes-all rule.

$$w_v(t+1) = w_v(t) + \eta (x(t) - w_v(t))$$

$$\| w_v(t) + \eta (x(t) - w_v(t)) \|$$

←
includes
normalization

Dissimilarity Metric

→ use the Euclidean distance

$$a_j = \left(\sum_{i=1}^3 (x_i - w_{ij})^2 \right)^{0.5} = \|x - w_j\|$$

→ update weights of the output unit with the smallest activation

$$w_k(t+1) = w_k(t) + \eta (x(t) - w_k(t))$$

* Limitations of Competitive Learning

→ wt-vectors are initialized to random values, and may be far from the input vector, and subsequently never get updated.

→ prevent by initializing wts. from input data samples

→ use leaky learning - update the wts of both the winning & losing units, but w/ a significantly smaller rate for the losers

→ A large initial value of learning rate explores the data space widely - later on, progressively smaller values refines the weights

$$\begin{cases} \eta(t) = \eta_0 e^{-\alpha t} & \alpha > 0 \\ \eta(t) = \eta_0 t^{-\alpha} & \alpha \leq 1 \\ \eta(t) = \eta (1-\alpha t) & 0 < \alpha < (\max f_1, f_2, f_3)^{-1} \end{cases}$$

* Problems with the Learning rate

- If the learning rate is a constant, competitive learning does not guarantee stability in forming clusters.
- However, if the learning rates decrease w/ time - they may become too small to update cluster centers when new data of a diff. probability is presented
- called the stability - plasticity dilemma -
a learning agent should be plastic or adaptive in reaction to changing environments
should also be stable enough to preserve knowledge acquired previously

* Kohonen Self-Organizing Networks

Unit 2 Numericals

Perceptron

- ① Find the wts required to perform the following classification using a perceptron network.

The vectors $[1, 1, 1, 1]^T$ and $[-1, 1, -1, -1]^T$ belong to class 1
 vectors $[1, 1, 1, -1]^T$ and $[1, -1, -1, 1]^T$ belong to class -1

Learning rate = 1

initial wt = 0 & bias = 0

activation fn: $y = f(u_{in}) = \begin{cases} 1, & u_{in} > 0 \\ 0, & u_{in} = 0 \\ -1, & u_{in} < 0 \end{cases}$

Ans Epoch 1

$$\alpha = 1 \quad w = \alpha t x$$

x_1	x_2	x_3	x_4	t	u_{in}	output	Δw_1	Δw_2	Δw_3	Δw_4	w_1	w_2	w_3	w_4
1	1	1	1	-1	0	0	1	1	1	1	1	1	1	1
1	1	1	1	-1	0	0	1	1	1	1	1	1	1	1
1	1	1	-1	-1	-1	-1	-1	1	1	-1	0	0	0	0

$$\Delta b = \alpha t = 1 \times 1 = 1 \quad b_{new} = b_{old} + \Delta b = 1$$

$$\Delta b = \alpha t = 1 \times 1 = 1 \quad b_{new} = 2$$

② Addaline network - OR-gate

$x_1 \quad x_2 \quad t$

1 1 1

weights = 0.1

1 -1 1

learning rate = 0.1

-1 1 1

least square error = ?

-1 -1 -1

bias = 0.1

Epoch 1

$$(1) \quad u_{in} = b + \sum w_i x_i$$

$$= b + w_1 x_1 + w_2 x_2$$

$$= 0.1 + 0.1 + 0.1 = 0.3$$

$$t - u_{in} = 0.7$$

$$w_{new} = w_{old} + \Delta w$$

$$\Delta w_1 = (t - u_{in}) \alpha x_1$$

$$w_1 = (0.7)(0.1)(1) = 0.17$$

$$w_2 = (0.7)(0.1)(-1) = -0.17$$

$$b_{new} = b_{old} + \Delta b$$

$$= b_{old} + \alpha(t - u_{in})$$

$$= 0.1 + (0.1)(0.7)$$

$$= 0.17$$

$$E = (t - u_{in})^2 = 0.49$$

find sum after all epochs

x_1	x_2	x_3	x_4	t	$\alpha = 1$
1	1	1	1	1	$\Delta w = \alpha t x$
-1	1	-1	-1	1	$\Delta b = \alpha t$
1	1	1	-1	-1	$w_{\text{new}} = w_{\text{old}} + \Delta w$
1	-1	-1	1	-1	$b_{\text{new}} = b_{\text{old}} + \Delta b$
				-1	initial weights = 0

Epoch 1

(i) $x_1 = 1 \quad w_1 = 0 \quad t = 1$
 $x_2 = 1 \quad w_2 = 0 \quad \sum w_i x_i = 0 \quad \text{in}$
 $x_3 = 1 \quad w_3 = 0 \quad \text{output} = 0 \neq t$
 $x_4 = 1 \quad w_4 = 0$

$$\Delta w_1 = \alpha t x_1 = 1 \Rightarrow w_1 = 1$$

$$\Delta w_2 = \alpha t x_2 = 1 \Rightarrow w_2 = 1$$

$$\Delta w_3 = \alpha t x_3 = 1 \Rightarrow w_3 = 1$$

$$\Delta w_4 = \alpha t x_4 = 1 \Rightarrow w_4 = 1$$

$$\Delta b = \alpha t = 1 \times 1 = 1$$

$$b = b_{\text{old}} + \Delta b \quad | b = 1$$

(ii) $x_1 = -1 \quad w_1 = 1 \quad w_1 x_1 = -1$
 $x_2 = 1 \quad w_2 = 1 \quad w_2 x_2 = 1$
 $x_3 = -1 \quad w_3 = 1 \quad w_3 x_3 = -1$
 $x_4 = -1 \quad w_4 = 1 \quad w_4 x_4 = -1 \quad b = 1$

$$| 4 \text{in} = -1 \quad \neq t$$

$$\Delta w_1 = \alpha t x_1 = -1 \quad w_1 = 0$$

$$\Delta w_2 = \alpha t x_2 = 1 \Rightarrow w_2 = 2$$

$$\Delta w_3 = \alpha t x_3 = -1 \quad w_3 = 0$$

$$\Delta w_4 = \alpha t x_4 = -1 \quad w_4 = 0$$

$$\Delta b = \alpha t$$

$$= +1$$

$$b_{\text{new}} = b_{\text{old}} + \Delta b$$

$$= 1 + 1 = 2$$

$$\boxed{b = 2}$$

$$(iii) \quad x_1 = 1 \quad w_1 = 0 \quad w_1 x_1 = 0$$

$$x_2 = 1 \quad w_2 = 2 \quad w_2 x_2 = 2$$

$$x_3 = 1 \quad w_3 = 0 \quad w_3 x_3 = 0$$

$$x_4 = -1 \quad w_4 = 0 \quad w_4 x_4 = 0$$

$$\boxed{b = 2}$$

$$\underline{\text{output}} = 4$$

$$\boxed{4 \text{ in} = 1} \neq -1$$

+
-1

$$\Delta w_1 = \alpha t x_1 = -1 \quad w_1 = -1$$

$$\Delta w_2 = \alpha t x_2 = -1 \quad w_2 = -1$$

$$\Delta w_3 = \alpha t x_3 = -1 \quad w_3 = -1$$

$$\Delta w_4 = \alpha t x_4 = 1 \quad w_4 = -1$$

$$\Delta b = \alpha t = (1)(-1) = -1$$

$$b_{\text{new}} = -1 + 2 = 1$$

$$\begin{array}{lll}
 (iv) \quad x_1 = 1 & w_1 = -1 & w_1 x_1 = -1 \\
 x_2 = -1 & w_2 = 1 & w_2 x_2 = -1 \\
 x_3 = -1 & w_3 = -1 & w_3 x_3 = 1 \\
 x_4 = 1 & w_4 = 1 & w_4 x_4 = 1
 \end{array}$$

$$\boxed{b = 1}$$

Output ≈ 1

$$\boxed{u_{in} = 1}$$

$$\alpha = 1 \quad t = -1$$

$$\Delta w_1 = -1 \quad w_1 = -2$$

$$\Delta w_2 = 1 \Rightarrow w_2 = 2$$

$$\Delta w_3 = 1 \quad w_3 = 0$$

$$\Delta w_4 = -1 \quad w_4 = 0$$

$$\Delta b = \alpha t$$

$$= (1)(-1) = \underline{-1}$$

$$b = -1 + 1 = 0$$

* Adaline for OR gate

$$x_1 \quad x_2 \quad t \quad \text{weights} = 0.1$$

$$1 \quad +1 \quad 1$$

$$\text{learning rate} = 0.1$$

$$1 \quad -1 \quad 1$$

$$\text{lse} = 2$$

$$-1 \quad 1 \quad 1$$

$$\text{bias} = 0.1$$

$$-1 \quad -1 \quad -1$$

Epoch 1

$$\begin{array}{lll}
 (i) \quad x_1 = 1 & w_1 = 0.1 & t = 1 \\
 x_2 = 1 & w_2 = 0.1 & w_1 x_1 = 0.1 \\
 & & w_2 x_2 = 0.1
 \end{array}$$

$$b = 0.1$$

$$\text{Total} = \underline{\underline{0.3}}$$

$$t - 4in = 1 - 0.3 = 0.7$$

$$E_1 = (t - 4in)^2 = 0.49$$

weight updation

$$\Delta w_1 = \alpha (t - 4in)x_1 = 0.1 \times 0.7 \times 1 = 0.07$$

$$\Delta w_2 = \alpha (t - 4in)x_2 = 0.1 \times 0.7 \times -1 = -0.07$$

new weights

$$w_1 = 0.07 + 0.1 = 0.17$$

$$w_2 = 0.07 + 0.1 = 0.17$$

$$w_1 = 0.17$$

$$w_2 = 0.17$$

bias updation

$$\Delta b = \alpha (t - 4in) = 0.1 \times 0.7$$

$$= 0.07$$

$$b_{\text{new}} = 0.07 + 0.1$$

$$b = 0.17$$

$$(ii) x_1 = 1 \quad w_1 = 0.17 \quad w_1 x_1 = 0.17$$

$$x_2 = -1 \quad w_2 = 0.17 \quad w_2 x_2 = -0.17$$

$$b = 0.17$$

$$4in = 0.17$$

$$E = t - 4in = 0.83$$

$$E_2 = (t - 4in)^2 = 0.6889$$

weight updation

$$\Delta w_1 = \alpha (t - 4in)x_1 = 0.1 \times 0.83 \times 1 = 0.083$$

$$\Delta w_2 = \alpha (t - 4in)x_2 = 0.1 \times 0.83 \times -1 = -0.083$$

$$w_1 = \cancel{0.087} \quad 0.253$$

$$w_2 = +0.087$$

bias

$$\Delta b = \cancel{0.087} \alpha(t - y_{in})$$

$$= (0.1)(0.83)$$

$$= 0.083$$

$$b = 0.083 + 0.17 = 0.253$$

$$b = 0.253$$

$$(iii) x_1 = -1 \quad w_1 = 0.253 \quad = -0.253$$

$$x_2 = 1 \quad w_2 = 0.087 \quad = 0.087$$

$$t = 1 \quad b = 0.253$$

$$y_{in} = 0.087$$

$$t - y_{in} = 0.913$$

$$E = (t - y_{in})^2 = 0.8335$$

$$\Delta w_1 = \alpha(t - y_{in})x_1 = 0.1 \times 0.913 \times -1 = -0.0913$$

$$\Delta w_2 = \alpha(t - y_{in})x_2 = 0.1 \times 0.913 \times 1 = +0.0913$$

$$w_1 = 0.1617$$

$$w_2 = 0.1783$$

$$\Delta b = \alpha(t - y_{in}) = 0.1 \times 0.913 = 0.0913$$

$$b = 0.3443$$