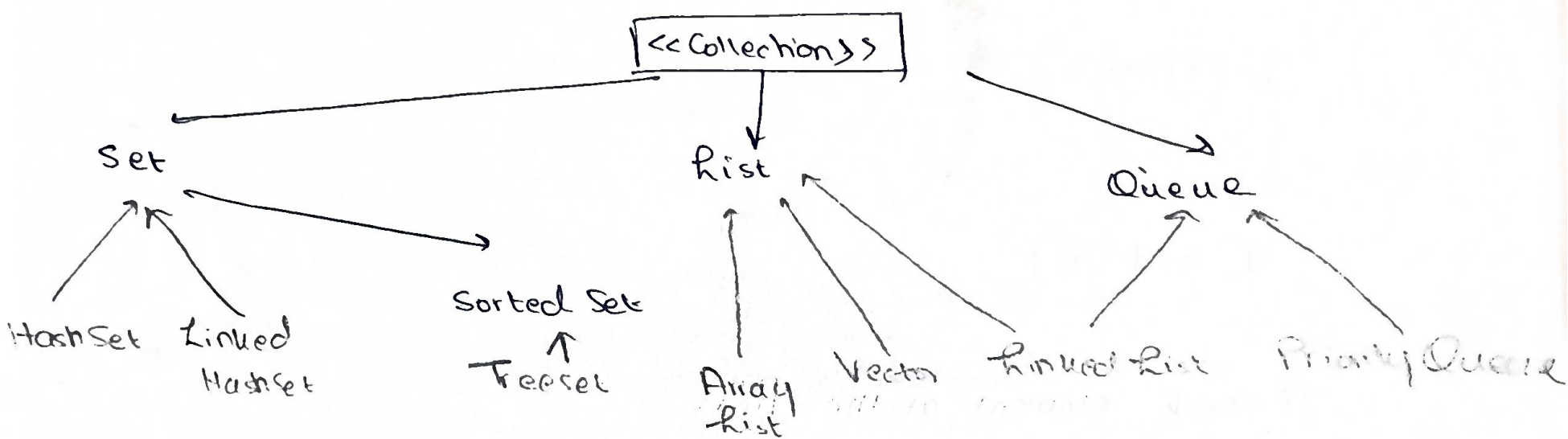
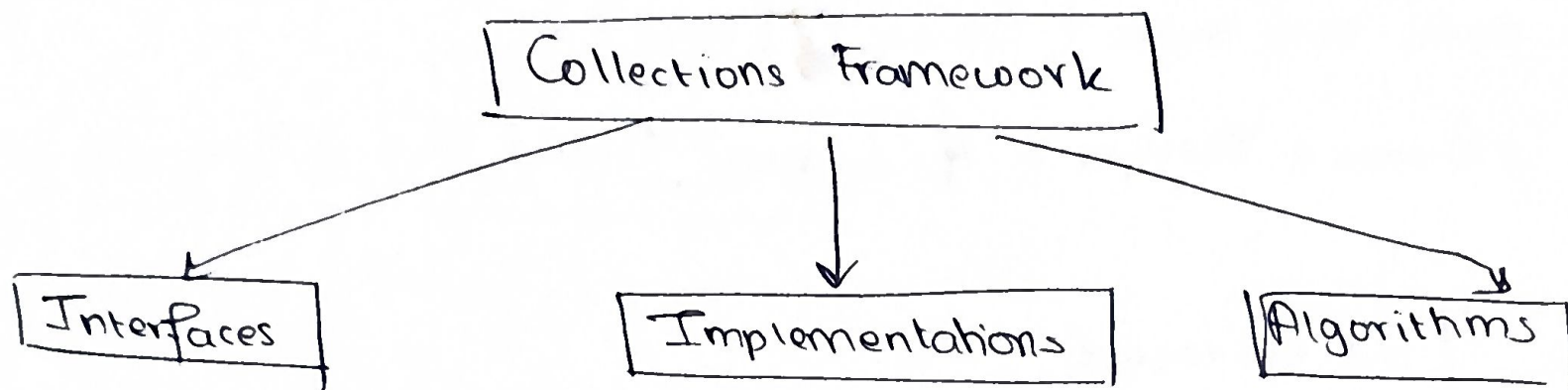


Collections

①

Collections: a Framework that provides an architecture to store and manipulate groups of objects.



Iterator Interface: standardized way of accessing the elements within a collection, one by one.

Collection Interface Functions

1. add (item)
2. add All (another list)
3. clear ()
4. contains (item)
5. contains All (another list)
6. isEmpty ()
7. remove (obj)
8. remove All (another list)
9. retain All (another list)
10. size ()

List Interface Functions

- get (index)

use during iteration
- indexOf
 - last Index of
 - remove (index)
 - set (ind, obj)
 - subList (start, end)
 - add (ind, element);

Queue Operations

PROGRAM 1

```
import java.util.*;  
class queue {  
    public static void main (String [] args) {  
        Queue < Integer > q = new LinkedList < Integer >();
```

// add elements

(i) w/o error

q.offer(1)

(ii) w/ errors

q.add(2)

// check element at the front

(i) w/o errors

s.o.p (q.peek())

(ii) w/ errors

s.o.p (q.element())

// remove elements

(i) w/o errors

s.o.p (q.poll());

(ii) w/ errors

s.o.p (q.remove());

// Sorting an array

Collections.sort(arr);

// Reversing an array

Collections.reverse(arr);

* Iterating through the array list

(i) for (String i : arr)
 s.o.p(i)

(ii) for (int i = 0; i < size; i++) {
 s.o.p(arr.get(i));
}

* User defined classes in ArrayList

class Student {

 int rno;

 String name;

 Student(int rno, String name) {

 this.rno = rno;

 this.name = name;

 }

 public String toString() {

 return "Rno: " + rno + " Name: " + name;

 }

// in main

ArrayList<Student> s = new ~~Array~~ArrayList<Student>();


```
s.add ( new Student ( 1, "Pooja" ) ),  
s.add ( new Student ( 3, "Rita" ) );
```

* User defined sorting using ArrayList Objects

① Using Comparable

```
class Student implements Comparable {  
    <Student>  
    override public String toString()  
  
    override compareTo  
    public int compareTo ( Student s ) {  
        if ( name.compareTo(s.name) > 0 ) {  
            return 1;  
        }  
        else if ( name.compareTo (s.name) < 0 ) {  
            return -1;  
        }  
        else {  
            if ( rno.compareTo (s.rno) > 0 ) {  
                return 1;  
            }  
            else {  
                return -1;  
            }  
        }  
    }  
}
```

```
use Collections.sort (obj)
```

② using Comparator

③

```
class Student implements Comparator < Student > {
```

 override toString

override compare

```
    public int compare (Student s1, Student s2) {
```

```
        if (s1.name.compareTo (s2.name) > 0 {  
            return 1;
```

```
        else if (s1.name.compareTo (s2.name) < 0 {  
            return -1;  
        }
```

```
    else {  
        if (s1.rno > s2.rno) {  
            return 1;  
        }
```

```
        else {  
            return -1;  
        }
```

```
    }
```

use : Comparator < Student > c = new ~~Comparator~~ Student();
Collections.sort (obj, c);

Linked List

operation	w/o error	w/ error
add elements to beginning	offerFirst()	addFirst()
add elements to end	offerLast()	addLast()
see first element	peekFirst()	getFirst()
see last element	peekLast()	getLast()
remove first	pollFirst()	removeFirst()
remove last	pollLast()	removeLast()

Iterator Interface

For traversal.

```

Iterator < String > itr = Q.iterator();
while (itr.hasNext()) {
    String element = itr.next();
    s.o.p (element);
}

```

or

```

ListIterator < String > itr = Q.listIterator();
while (itr.hasNext()) {
    String element = itr.next();
    itr.set (element + " *** ");
}

```

[A, B, C]

⇓

[A***, B***, C***]