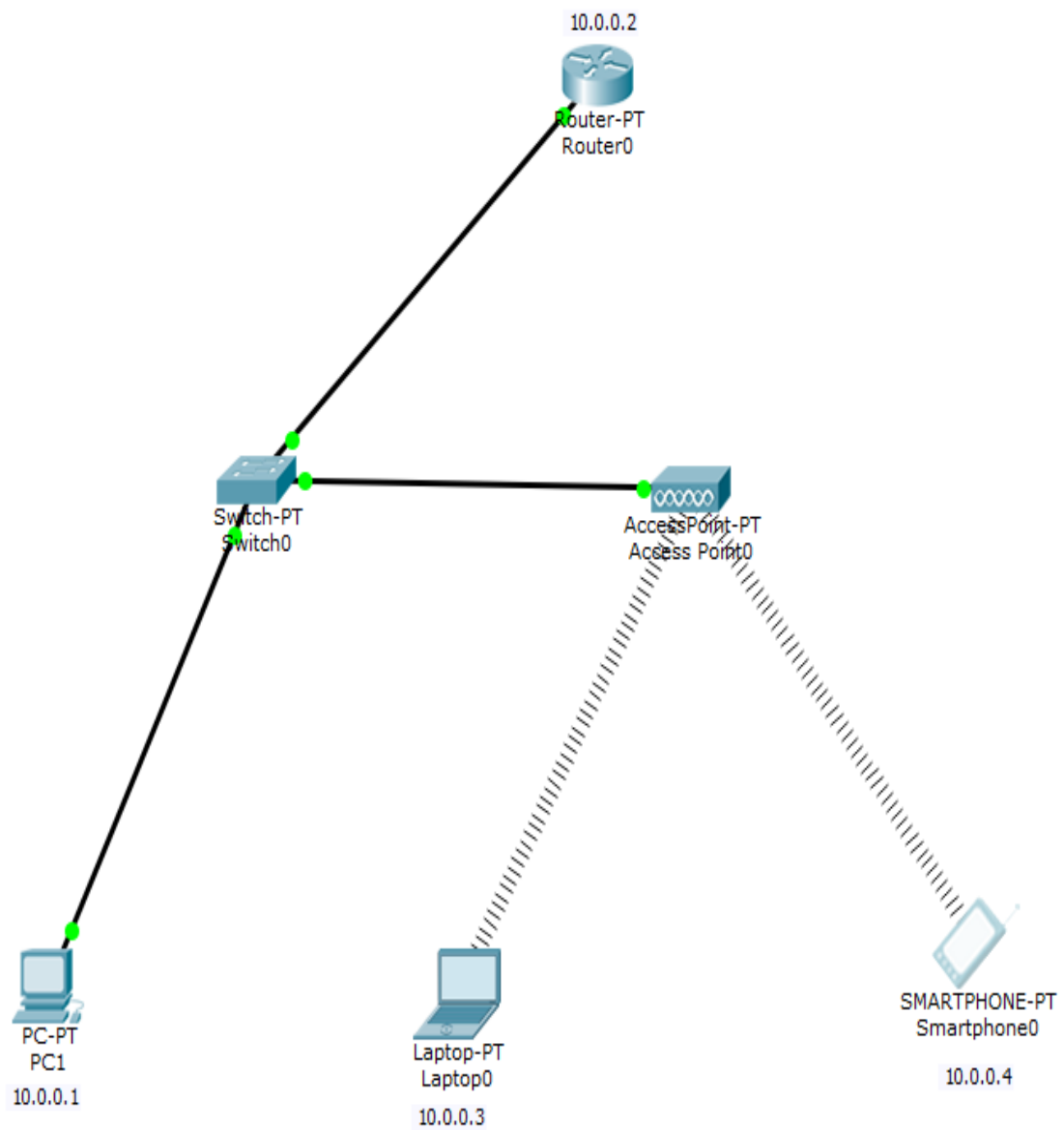


LAB-7

7.1) To demonstrate communication between 2 devices using wireless LAN

Daigram:=



OUTPUT:=

```
Packet Tracer PC Command Line 1.0
PC>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=25ms TTL=128
Reply from 10.0.0.1: bytes=32 time=15ms TTL=128
Reply from 10.0.0.1: bytes=32 time=10ms TTL=128
Reply from 10.0.0.1: bytes=32 time=11ms TTL=128

Ping statistics for 10.0.0.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 10ms, Maximum = 25ms, Average = 15ms

PC>ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=25ms TTL=255
Reply from 10.0.0.2: bytes=32 time=10ms TTL=255
Reply from 10.0.0.2: bytes=32 time=8ms TTL=255
Reply from 10.0.0.2: bytes=32 time=11ms TTL=255

Ping statistics for 10.0.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 8ms, Maximum = 25ms, Average = 13ms

PC>ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

Request timed out.
Request timed out.
Request timed out.
Request timed out.

Ping statistics for 10.0.0.3:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

PC>ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

Reply from 10.0.0.3: bytes=32 time=17ms TTL=128
Reply from 10.0.0.3: bytes=32 time=10ms TTL=128
Reply from 10.0.0.3: bytes=32 time=12ms TTL=128
Reply from 10.0.0.3: bytes=32 time=12ms TTL=128

Ping statistics for 10.0.0.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 10ms, Maximum = 17ms, Average = 12ms

PC>
```

```
Packet Tracer PC Command Line 1.0
PC>
Packet Tracer PC Command Line 1.0
PC>
Packet Tracer PC Command Line 1.0
PC>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=20ms TTL=128
Reply from 10.0.0.1: bytes=32 time=9ms TTL=128
Reply from 10.0.0.1: bytes=32 time=9ms TTL=128
Reply from 10.0.0.1: bytes=32 time=12ms TTL=128

Ping statistics for 10.0.0.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 9ms, Maximum = 20ms, Average = 12ms

PC>ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=18ms TTL=255
Reply from 10.0.0.2: bytes=32 time=10ms TTL=255
Reply from 10.0.0.2: bytes=32 time=13ms TTL=255
Reply from 10.0.0.2: bytes=32 time=11ms TTL=255

Ping statistics for 10.0.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 10ms, Maximum = 18ms, Average = 13ms

PC>ping 10.0.0.4

Pinging 10.0.0.4 with 32 bytes of data:

Reply from 10.0.0.4: bytes=32 time=27ms TTL=128
Reply from 10.0.0.4: bytes=32 time=13ms TTL=128
Reply from 10.0.0.4: bytes=32 time=14ms TTL=128
Reply from 10.0.0.4: bytes=32 time=20ms TTL=128

Ping statistics for 10.0.0.4:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 13ms, Maximum = 27ms, Average = 18ms

PC>|
```

② To demonstrate communication between 2 devices using wireless lan

SSID - Name of the wireless n/w
10.0.0.2

Router-RT
Router 0

Switch-RT
Switch 0

Accesspoint-RT
Access Point 0

PC-RT
PC 0
10.0.0.2

Laptop-RT
Laptop 0
10.0.0.3

Smartphone-RT
Smartphone 0
10.0.0.4

- ① take 2 switch, 1 PC, 1 laptop, 1 smartphone and 1 router and 1 Access point and connect wired only for PC, switch only
- ② give IP address for PC, router only
- ③ click on the access point in config in that port 0 - click on button and Bandwidth and duplex as Auto with route bps and full duplex.
- ④ in that access point in port 1 - on the port 1 give SSID Name as WLAN1 and click on WPA2-Psk Psk Pass phrase 123456789.
- ⑤ go to smartphone click on Config in that config click on Wireless in that on the Wireless and give SSID as access point name - WLAN1 and WPA2-Psk Psk Pass phrase - 123456789 it connects to the access point only if we give ip address as 10.0.0.2 and subnet mask as 255.0.0.0.
- ⑥ click on laptop in that physical off the PC and remove ethernet and add the wireless port. now we see on config wireless 0 in that wireless 0 on the wireless add SSID as WLAN1 and in that WPA2-Psk Psk Pass phrase - 123456789 as password now it connects to the wireless access point now add the IP address 10.0.0.3 and subnet mask as 255.0.0.0. then it completely connects

Observation →

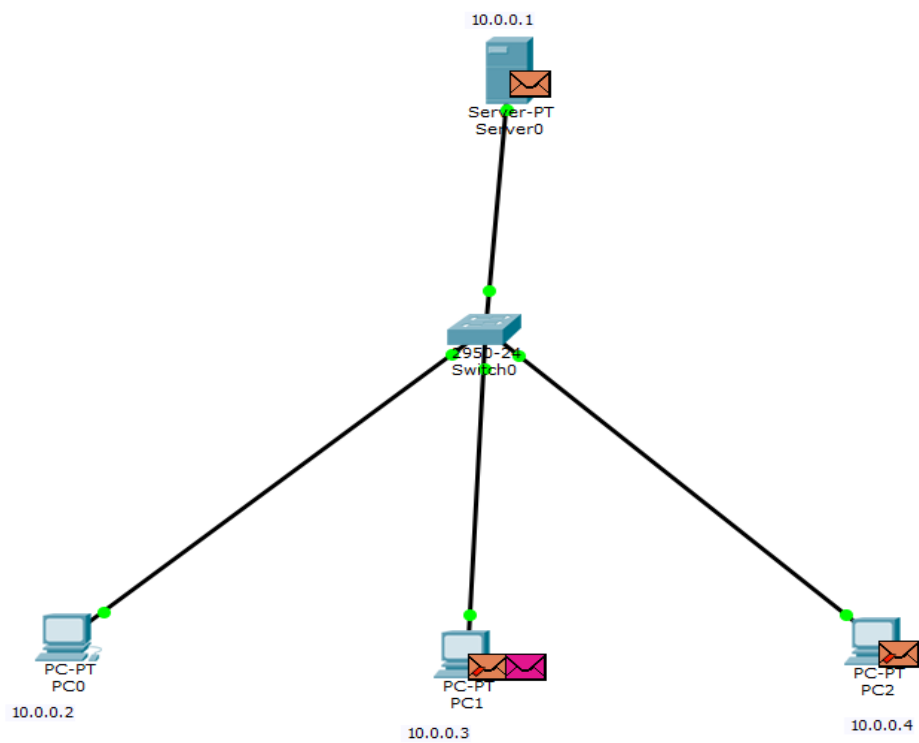
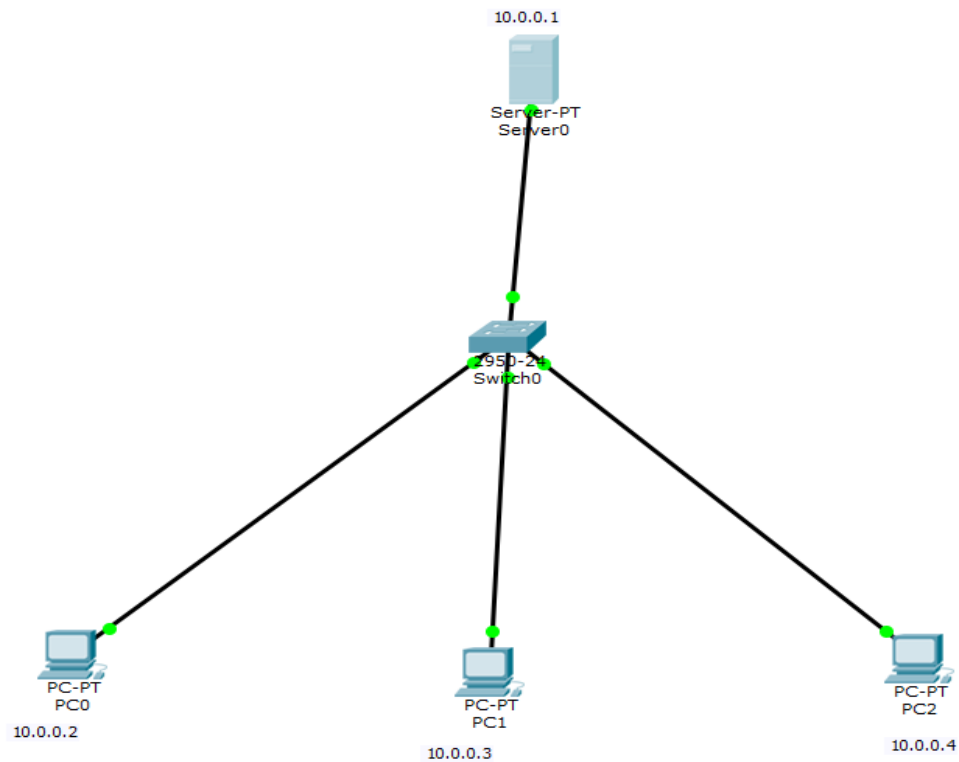
Ping 10.0.0.3 -
Pinging 10.0.0.2 with 32 bytes of data:
Reply from 10.0.0.3: bytes=32 time=17ms TTL=128
" " " " " = 10ms TTL=" "
" " " " " = 12ms " = "
" " " " " = 12ms " = "

2024.11.2

packet sent = 4, received = 4, lost = 0 (0% loss),
Approximate round trip times in milliseconds:
Minimum = 10ms, Maximum = 17ms, Average = 12ms

7.2) Demonstrate working of Address Resolution protocol communication with LAN

Daigram:=-



ARP Table:=

IP Address	Hardware Address	Interface
10.0.0.1	0009.7C69.3C0A	FastEthernet0

IP Address	Hardware Address	Interface
10.0.0.1	0009.7C69.3C0A	FastEthernet0

IP Address	Hardware Address	Interface
10.0.0.2	00D0.5880.759C	FastEthernet0
10.0.0.3	0090.21D2.380E	FastEthernet0

OUTPUT of PC0=

```
Packet Tracer PC Command Line 1.0
PC>ARP -A
  Internet Address      Physical Address      Type
  10.0.0.1              0009.7c69.3c0a       dynamic
```

OUTPUT of PC1=

```
Packet Tracer PC Command Line 1.0
PC>ARP -A
  Internet Address      Physical Address      Type
  10.0.0.1              0009.7c69.3c0a       dynamic
```

OUTPUT of server=

```
Packet Tracer SERVER Command Line 1.0
SERVER>ARP -A
  Internet Address      Physical Address      Type
  10.0.0.2              00d0.5880.759c       dynamic
  10.0.0.3              0090.21d2.380e       dynamic
```

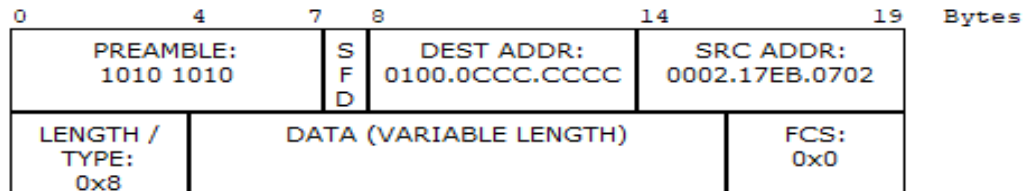
ARP Table:=

PDU Information at Device: PC1

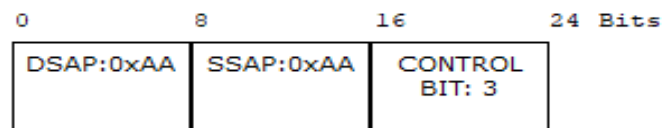
OSI Model Inbound PDU Details

PDU Formats

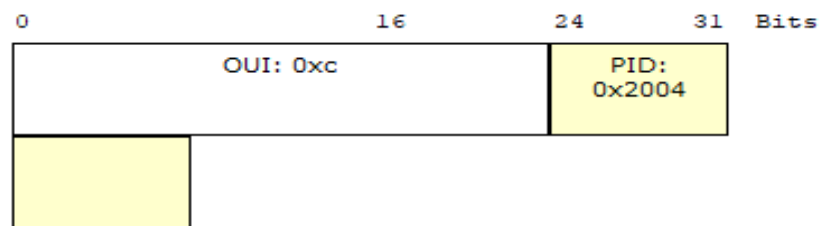
Ethernet 802.3



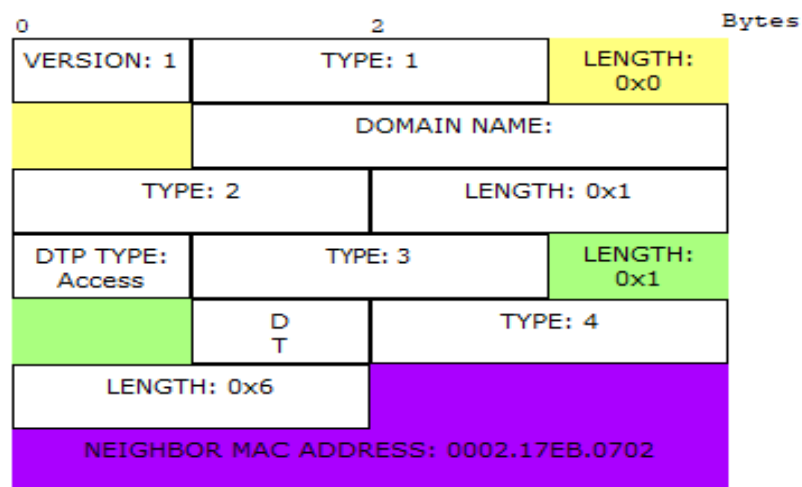
LLC



SNAP

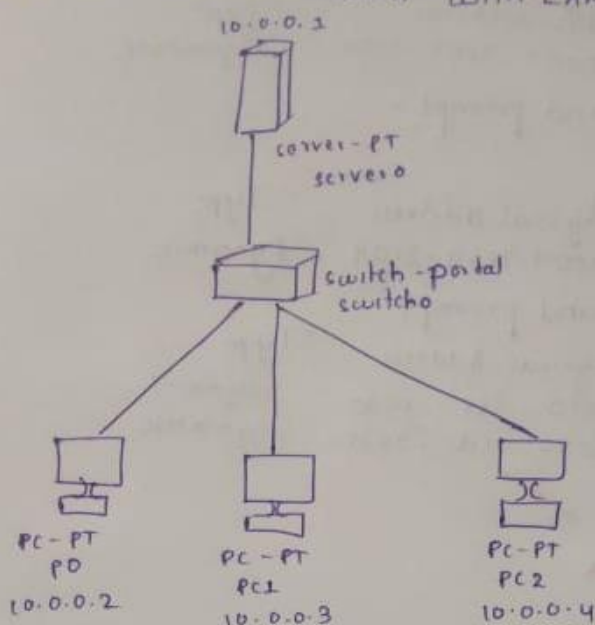


DTP



Observation:=-

72) AIM - demonstrate working of ~~pro~~ Address Resolution protocol for communication with LAN.



steps take →

Server, switch, PC connect these all each other as show in above

Server - in Desktop IP address - 10.0.0.1 and subnet mask 255.0.0.0
 PC0 = in Desktop " 10.0.0.2 " " 255.0.0.0
 PC1 = in Desktop " 10.0.0.3 " " 255.0.0.0
 PC2 = in Desktop " 10.0.0.4 " " 255.0.0.0

step 2 →

take PDU connect from PC0 to Server - click on Autocapture
 in left side click on then click on PC0 - then ARP table then we see -

IP address	Hardware address	Interface
10.0.0.1	0009.7c09.3c01	fastEthernet0

step 3

take PDU connect from PC1 to server - click on Autocapture
 in left side click on then click on PC0 then ARP table then we see table as →

IP address	HW address	Interface
10.0.0.1	0009.7c09.3c01	fastEthernet0

step 4 similarly in server click on then click on server then ARP table then we see table as →

IP address	HW address	Interface
10.0.0.2	0000.5800.709c	fastEthernet0
10.0.0.3	0.090.2102.380f	fastEthernet0

Observation -

click on PCa on command prompt

PC> ARP -A

IP address
10.0.0.1

HW address
0009.7c69.3c09

Type
dynamic

click on PC0 on command prompt -

PC> ARP -A

IP address
10.0.0.1

physical address
0009.7c69.3c09

Type
dynamic

click on server on command prompt

IP address
10.0.0.2
10.0.0.3

physical Address
0000.5820.759c
0090.21d2.380c

Type
dynamic
dynamic

10.0.0.3
26/11/24