

## INDEX

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### **Blood Group.**

### **Birth Day.**

- Times in CPU scheduling:
- 1) Arrival Time → The time at which process enters the ready queue
  - 2) Burst Time → The time required by a process to get executed on the CPU
  - 3) Completion time → The time at which the process completes its execution
  - 4) Turn around time → completion time - Arrival time
  - 5) Waiting Time → TAT - Burst time
  - 6) Response Time → The time at which the process gets the CPU for the first time - Arrival time.

### ① FCFS (first come first serve) -

```
#include <std Lib.h>
#define MAXIO
void FCFS(int n, int at[], int bt[]){  
    int ct[MAX];  
    int tat[MAX];  
    int wt[MAX];  
    int total_wt=0;  
    int total_tat=0;  
    int current_time;  
  
    for(int i=0; i<n; i++){  
        ct[i]=-1; }  
  
    for(int i=0; i<n; i++){  
        if(current_time < at[i]){  
            current_time = at[i];}  
        if(ct[i] == current_time + bt[i]);  
        current_time = ct[i];  
    }  
  
    for (int i=0 ; i<n ; i++){  
        tat[i] = ct[i] - at[i];  
        total_wt += wt[i];  
    }  
  
    for (int i=0 ; i<n ; i++){  
        wt[i] = tat[i] - bt[i];  
        total_wt += wt[i];  
    }  
}
```

```

for (int i=0; i<n; i++) {
    printf ("ydt %d t %d y. dt tty.d", itt, at[i], bt[i], t4[i], ta[i],
    wt[i]); }

printf ("n Average waiting time : %.2f", (float) total_wt/n);
printf ("n Average waiting turned around time : %.2f",
(float) total_tat/n);

}

int main () {
    int n;
    printf (" Enter no of process: ");
    scanf ("%d", &n);
    int at[n], bt[n];
    printf (" Enter the arrival time: \n");
    for (i=0; i<n; itt) {
        scanf ("%d", &at[i]);
        y
        printf (" Enter the burst time: \n");
        for (i=0; i<n; itt) {
            scanf ("%d", &bt[i]);
            g
        }
    }
    fcfs (n, at, bt);
    return 0;
}

```

output -

Enter no of processes -4

~~Enter the arrival time - 0~~

Enter the burst time

Process	Arrival time	Burst time	Completion TIME	TAT TIME	Waiting TIME
1	0	2	2	2	0
2	1	2	4	3	1
3	5	3	8	3	0
4	6	4	12	6	2

Average waiting time - 0.75

Average furnaround home - 3050

P1	P2	P3	P4	P5
2	4	5	8	12

code for SJF - Preemptive

```

8/6 #include <stdlib.h>
#include <stdio.h>
#define MAX 10
void sjf_non-preemptive (int n, int bt[], int ct[], int tat[], int wt[])
{
    int ct[MAX];
    int bt[MAX];
    int wt[MAX];
    int st[MAX];
    int total_wt = 0;
    int total_tat = 0;
    int completed = 0;
    int current_time = 0;
    int shortest_job = 0;
    int min_bt = 9999;
    int is_completed[MAX] = {0};

    for (int i=0; i<n; i++) {
        ct[i] = bt[i];
        wt[i] = bt[i];
    }

    while (completed < n) {
        for (int i=0; i<n; i++) {
            if (ct[i] <= current_time && !is_completed[i]) {
                if (st[i] < current_time) {
                    if (st[i] > current_time) {
                        current_time = st[i];
                    }
                    current_time += bt[i];
                    ct[i] = current_time;
                    if (current_time > min_bt) {
                        shortest_job = i;
                    }
                    min_bt = ct[i];
                }
            }
        }

        if (shortest_job == 0) {
            completed++;
            min_bt = 9999;
            is_completed[shortest_job] = 1;
            ct[shortest_job] = current_time + 1;
            tat[shortest_job] = ct[shortest_job] - bt[shortest_job];
        }
    }
}

```

```

total - tat += lat [shortest-job];
wt [shortest-job] = lat [shortest-job] - bt [shortest-job];
if (bt [shortest-job] < 0) wt [shortest-job] = 0;
total - wt += wt [shortest-job];
}
current-time tt;
}
printf ("1b process 1b Arrival time t burst time bt completion time Et\n"
       "Turnaround time T waiting time wt\n");
for (int i=0; i<n; i++){
    printf ("%d, %d, %d, %d, %d, %d\n", i+1, at[i], bt[i], et[i], tt[i], wt[i]);
}
printf ("In Average waiting time: %.2f", (float) total-wt/n);
printf ("In Average waiting time: %.2f", (float) total-wt/n);
}

int main(){
    int n, i;
    printf ("Enter the no of process");
    scanf ("%d", &n);
    int at[n], bt[n];
    printf ("Enter arrival time");
    for (i=0; i<n; i++){
        scanf ("%d", &at[i]);
    }
    printf ("Enter burst time");
    for (i=0; i<n; i++){
        scanf ("%d", &bt[i]);
    }
    if (!non-preemptive (n, at, bt));
    return 0;
}

```

G/P - Enter the arrival time - 0

Enter the burst time - 6

Process	Arrival time	Burst time	ET	TAT	WT
1	0	6	9	9	3
2	0	8	24	24	16
3	0	7	16	16	9
4	0	3	3	3	0
average completion time - 7.00		average turnaround time - 13.00			

```

#include < stdio.h> lab1 SJF

#define MAX 10
void SJF = preemptive {int n; int at[], int bt[10] { }
    int ct[MAX];
    int tat[MAX];
    int wt[MAX];
    int rt[MAX];
    int total_bt = 0;
    int total_tat = 0;
    int total_wt = 0;
    int total_rt = 0;
    int is_completed[MAX] = {0};

    for (int i=0; i<n; i++) {
        rt[i] = bt[i];
    }

    while (completed <n>) {
        int shortest_job = -1;
        int min_bt = 9999;
        for (int i=0; i<n; i++) {
            if (at[i] < current_time && rt[i] < min_bt && rt[i]>0) {
                shortest_job = i;
                min_bt = rt[i];
            }
        }

        if (shortest_job == -1) {
            current_time++;
            continue;
        }

        rt[shortest_job]--;
        if (rt[shortest_job] == 0) {
            completed++;
            ct[shortest_job] = current_time + 1;
            tat[shortest_job] = ct[shortest_job] - at[shortest_job];
            total_tat += tat[shortest_job];
            wt[shortest_job] = tat[shortest_job] - bt[shortest_job];
            if (wt[shortest_job] < 0) wt[shortest_job] = 0;
            total_bt += wt[shortest_job];
            is_completed[shortest_job] = 1;
        }
    }
}

```

current\_time++  
 3 pointf ("In processlist Arrival time (%d) Burst time (%d) Completion Time (%d)  
 Turnaround Time (%d) Waiting time (%d)\n");  
 for (int i=0; i<n; i++) {  
 pointf ("%d %d %d %d %d\n", at[i], bt[i], ct[i], tat[i], wt[i]);  
 }  
 pointf ("Avg waiting time : %.2f", (float) total\_wt/n);  
 pointf ("Avg turnaround time: %.2f", (float) total\_tat/n);  
 pointf ("Total waiting time: %.2f", (float) total\_wt);  
 pointf ("Total turnaround time: %.2f", (float) total\_tat);  
 pointf ("Total waiting time per process: %.2f", (float) total\_wt/n);  
 pointf ("Total turnaround time per process: %.2f", (float) total\_tat/n);  
 int main() {  
 int n;  
 pointf ("Enter the no of processes"); do{scanf("%d", &n); } while(n<0);  
 scanf ("%d", &n);  
 int at[n], bt[n];  
 pointf ("Enter the arrival time: %d"); do{scanf("%d", &at[i]); } while(at[i]<0);  
 for (i=0; i<n; i++) {  
 scanf ("%d", &bt[i]);  
 }  
 pointf ("Enter the burst time: %d");  
 for (i=0; i<n; i++) {  
 scanf ("%d", &bt[i]);  
 }  
 }  
 SJF - preemptive (n, at, bt);  
 return 0;

O/P →

Enter the no of process: 4

Enter the arrival time:

0 0 0 0

Enter the burst time:

6 8 7 3

Process	AT	BT	CT	TOT	WT
1	0	6	9	9	3
2	0	7	16	16	16
3	0	3	16	16	9
4	0	3	3	3	0

Avg waiting Time = 7

Avg turnaround Time = 13

(do{scanf("%d", &at[i]); } while(at[i]<0); do{scanf("%d", &bt[i]); } while(bt[i]<0);

){(do{scanf("%d", &at[i]); } while(at[i]<0); do{scanf("%d", &bt[i]); } while(bt[i]<0);

){(do{scanf("%d", &at[i]); } while(at[i]<0); do{scanf("%d", &bt[i]); } while(bt[i]<0);

Lab-10  
2.0 Write a program  
to include stdio.h  
#define max

void found

int w

int i

in

for

do

while

else

if

else

endif

Lab 10  
2.9) #include <stdio.h>

```
#define MAXIO
void round_robin (int n, int bt[], int quantum) {
    int wt[MAX] = {0}; // waiting time
    int tat[MAX] = {0}; // turnaround time
    int remaining_bt[MAX]; // remaining burst
    int total_wt = 0, total_tat = 0;
    int tme = 0; // time quantum
    for (int i = 0; i < n; i++) {
        if ((remaining_bt[i] - bt[i]) >= 0) {
            remaining_bt[i] -= bt[i];
            total_wt += tme;
            total_tat += tme + bt[i];
        } else {
            tme += remaining_bt[i];
            remaining_bt[i] = 0;
        }
    }
    if (done == 1) break;
}
for (int i = 0; i < n; i++) {
    tat[i] = bt[i] + wt[i];
    total_wt += wt[i];
    total_tat += tat[i];
}
```

printf("In process %d Burst %d Waiting time (%f TAT %f)\n",

```
for (int i = 0; i < n; i++) {
    printf("%d %d %d %d\n", i + 1, bt[i], wt[i], tat[i]);
```

```
printf("Avg waiting time: %.2f", (float) total_wt / n);
```

```
printf("Avg turnaround time: %.2f", (float) total_tat / n);
```

```

int main()
{
    int n, quantum;
    printf("Enter no of process"); scanf("%d", &n);
    printf("Enter quantum size"); scanf("%d", &quantum);

    int bt[n];
    for (int i=0; i<n; i++) { bt[i] = 0; }

    for (int i=0; i<n; i++) {
        printf("process %d", i+1);
        scanf("%d", &bt[i]);
    }

    printf("Enter size of HME slice (quantum):");
    scanf("%d", &quantum);

    round-robin(n, bt, quantum);
    return 0;
}

```

2b) Lab 23 P  
void sotd  
int M[17] = P  
for (i=0; i<17; i++)  
    M[i] = br[i];

ole-

Enter no of process: 3

Process 1: 24

process 1: 2 capturing of DNA - protein  
process 2: 3

process 3: 3

Enter the size of timeslice, opinions of both

3. *Urticaria* *Angioedema* *Anaphylaxis* *TAT*

process Brust time working HMP 30

1 24 3 3 3 6

9  
9

3 3 6

Avg working time is 8.66

Aug 2000

Avg TAT: 16.00

6  
glut (glu) (glu) (glu) rot

$$(\text{Mg}^{2+} + \text{OH}^- + \text{H}_2\text{O}) \rightarrow \text{Mg(OH)}_2$$

Gifted at the - 10-1-1

(t) take + get - hold

(at 1000) until following outburst of 2000 ergs (100 sec)

## On the Subject of Food

Constituted and signed

(Gymnophytes), long and pointed, with slender

## 2b) Lab 2 - Priority-Prempt

```

void swap (int proc_id[], int p[], int a[], int b[]) {
    int min = p[0], temp = 0;
    for (int i=0; i<n; i++) {
        min = p[i];
        for (int j=0; j<n; j++) {
            if (p[j] < min) {
                temp = p[i];
                p[i] = p[j];
                a[i] = a[j];
                temp = b[i];
                b[i] = b[j];
                b[j] = temp;
                a[j] = a[i];
            }
        }
    }
}

void main() {
    int n, c=0;
    printf ("Enter no. of processes: ");
    scanf ("%d", &n);
    int proc_id[n], a[n], b[n], c[n], tat[n], wt[n], M[n], b[n],
        t1[n], p[n];
    double avg_tat = 0.0, tot_wt = 0.0, avg_wt = 0.0, tot_tat = 0.0;
    for (int i=0; i<n; i++) {
        proc_id[i] = i+1;
        M[i] = 0;
    }
    printf ("Enter priorities: ");
    for (int i=0; i<n; i++) {
        scanf ("%d", &p[i]);
    }
    printf ("Enter arrival times: ");
    for (int i=0; i<n; i++) {
        scanf ("%d", &a[i]);
    }
    for (int i=0; i<n; i++) {
        if (a[i] > 0) {
            c[i] = 1;
        } else {
            c[i] = 0;
        }
    }
    for (int i=0; i<n; i++) {
        if (c[i] == 1) {
            swap(proc_id, p, a, b);
        }
    }
}

```

```

Printf ("Enter burst times:\n");
for (int i=0; i<n; i++) {
    scanf ("%d", &bt[i]);
    bt[i] = bt[i];
    M[i] = -1;
    at[i] = -1;
}

sort (proc_id, p, at, bt, b, n);
int count = 0, pro=0, priority = p[0];
int x=0;
c=0;
while (count < n) {
    for (int i=0; i<n; i++) {
        if (at[i] <= c && p[i] >= priority && bt[i] > 0) {
            x=i;
            priority = p[i];
            y = i;
        }
    }
    if (bt[x] > 0) {
        if (rt[x] == -1) {
            rt[x] = c - at[x];
            bt[x] -= rt[x];
            c += rt[x];
        }
    }
    if (bt[x] == 0) {
        count++;
        c = at[x];
        M[x] = 1;
    }
    while (x >= 1 && bt[x] == 0) {
        priority = p[x-1];
    }
    if (count == n) {
        break;
    }
}
for (int i=0; i<n; i++) {
    tat[i] = c[i] - at[i];
}
for (int i=0; i<n; i++) {
    wt[i] = tat[i] - bt[i];
}

printf ("Priority Scheduling (pre-emptive):\n");
printf ("PID | Priority | AT | BT | TC | TAT | EWT | TPF |\n");
for (int i=0; i<n; i++) {
    printf ("%d | %d |\n",
           proc_id[i], priority[i], at[i], bt[i], tc[i], tat[i], wt[i], tpf[i]);
}

```

Enter priority -		AT	BT	CT	TAT	WT	RT
Process ID	Priority						
P1	10	0	5	12	12	7	0
P2	20	1	4	8	7	3	0
P3	30	2	2	4	2	2	0
P4	40	4	1	5	1	0	0

P4 Average fAT Time - 5.50 ms.  
Average waiting time - 2.50 ms

(12)

lab-2 - priority - non-preemptive

```

2c → priority - non-preemptive
void sort (int proc-id[], int P[], int a[], int b[], int t[], int wt[], int n)
    int min = p[0], temp=0;
    for (int i=0; i<n; i++) {
        min = p[i];
        for (int j = i; j < n; j++) {
            if (P[j] < min) {
                temp = a[i];
                a[i] = a[j];
                a[j] = temp;
                temp = b[i];
                b[i] = b[j];
                b[j] = temp;
                temp = p[i];
                p[i] = p[j];
                p[j] = temp;
                temp = proc-id[i];
                proc-id[i] = proc-id[j];
                proc-id[j] = temp;
            }
        }
    }
}

```

void main () {

```

    int n, i = 0;
    printf (" Enter no of processes ");
    scanf ("%d", &n);
    int proc-id[n], a[n], b[n], t[n], wt[n], w[n], m[n],
    b[n], r[n], p[n];
    double avg-tat = 0.0, total = 0.0, avg-wt = 0.0, lwt = 0.0;
    for (i = 0; i < n; i++) {
        proc-id[i] = i + 1;
        w[i] = 0;
    }
    printf (" Enter priority ");
    for (i = 0; i < n; i++) {

```

```

int b[10], at[10], tat[10], wt[10];
int count, priority;
int c, x, i, n, p[10], M[10];
char ch;

(12) main()
{
    printf("Enter the arrival times: ");
    for (i=0; i<n; i++)
        scanf("%d", &at[i]);
    printf("Enter burst times: ");
    for (i=0; i<n; i++)
        scanf("%d", &b[i]);
    M[0] = -1;
    r[0] = -1;
    sort(p, at, b, n);
    int count = 0, priority = p[0];
    int x = 0;
    c = 0;
    while (count < n)
    {
        for (i=0; i<n; i++)
            if (at[i] <= c && (p[i] >= priority && b[i] > 0 && M[i] == -1))
                x = i;
        priority = p[x];
        if (b[x] > 0)
        {
            if (r[x] == -1)
                r[x] = c - at[x];
            b[x]--;
            c++;
        }
        if (b[x] == 0)
        {
            count++;
            ct[x] = c;
            M[x] = 1;
            while (x >= 1 && b[x] == 0)
                priority = p[--x];
        }
        if (count == n)
            break;
    }
    for (i=0; i<n; i++)
        tat[i] = ct[i] - at[i];
    for (i=0; i<n; i++)
        wt[i] = tat[i] - b[i];
}

```

pointf("Priority Scheduling for (pre-emptive): \n")

```
for(i=0; i<n; i++) {
    pointf(" ", proc_id[i], p[i], arr[i], bt[i], tbt[i], ttf[i]);
    ttat[i] = wt[i] + tf[i];
    avg_tat = ttat / (double)n;
    avg_wt = wt / (double)n;
    pointf("Average Turnaround Time : ", avg_tat);
    pointf("Average Waiting Time : ", avg_wt);
}
```

Enter no of process: 4

Enter priority - 10 20 30 40

Enter arrival time - 0 1 2 4

Enter burst time - 5 4 2 1

Non-preemptive scheduling

PID	Priority	AT	BT	CT	TAT	WT	RT
1	10	0	5	5	5	0	0
2	20	1	4	9	8	4	0
3	30	2	2	11	9	7	0
4	40	4	1	5	8	7	0

Program no - 3

Lab 3 - Multi level Queue

#include <stdio.h>

void findWaitingTime (int processes[], int n, int bt[], int at[], int wt[]);

int total\_bt = 0;

int w[5] = {0};

for (i=0; i<n; i++) {

    wt[i] = bt[i-1] + at[i-1] - at[i];

    if (wt[i] < 0) {

        wt[i] = 0; }

}

void findTurnaroundTime (int processes[], int n, int bt[], int wt[], int tat[], int lat[]) {

    for (int i=0; i<n; i++) {

        lat[i] = bt[i] + wt[i];

        tat[i] = lat[i] + at[i];

```

printf ("%d", process[i], bt[i], at[i], wt[i], tat[i], ct[i]);
total - wt += wt[i];
total - tat += tat[i];
printf ("Avg waiting time = %f(n", (float) total - wt / n);
printf ("Avg Turnaround time = %f(n", (float) total - tat / n);
void fcfs (int processes[], int n, int bt[], int at[], int wt[], int tat[], int ct[], int total_wt, int total_tat) {
    int i;
    total_wt = 0, total_tat = 0;
    findWaitingTime (processes, n, bt, at, wt);
    findTurnaroundTime (processes, n, wt, tat);
    printf ("BT AT WT TAT CT");
    for (int i=0; i < n; i++) {
        ct[i] = at[i] + bt[i];
        printf ("%d", process[i], bt[i], wt[i], tat[i],
               ct[i]);
        total_wt += wt[i];
        total_tat += tat[i];
    }
    printf ("Avg waiting time (FCFS) = %f(n", (float) total_wt / n);
    printf ("Avg TAT (FCFS) = %f(n", (float) total_tat / n);
}
int main() {
    int processes[] = {1, 2, 3, 4, 5};
    int n = sizeof (processes) / sizeof (processes[0]);
    int bt[] = {10, 5, 8, 12, 15};
    int at[] = {0, 1, 2, 3, 4};
    int quantum = 2;
    roundRobin (processes, n, bt, at, quantum);
    fcfs (processes, n, bt, at);
    return 0;
}

```

O/P -

P	BT	AT	WT	TAT	CT	P	BT	AT	WT	TAT	CT
P <sub>1</sub>	10	0	0	10	39	P <sub>1</sub>	10	0	0	10	19
P <sub>2</sub>	5	1	10	15	23	P <sub>2</sub>	5	1	10	15	6
P <sub>3</sub>	8	2	14	22	33	P <sub>3</sub>	8	2	14	22	10
P <sub>4</sub>	12	3	20	32	46	P <sub>4</sub>	12	3	20	32	15
P <sub>5</sub>	15	4	29	44	80	P <sub>5</sub>	15	4	29	44	19

$$\text{Avg WT (Round Robin)} = 14.600$$

$$\text{Avg TAT (Round Robin)} = 24.600$$

$$\text{Avg WT (FCFS)} = 14.6000$$

$$\text{Avg TAT (FCFS)} = 24.6000$$

11

Lab 4) Earliest Deadline first

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
void sort(int proc[], int d[], int b[], int pt[], int n){
    int temp = 0;
    for (int i=0; i<n; i++) {
        for (int j=i+1; j<n; j++) {
            if (d[i] < d[j]) {
                temp = d[i];
                d[i] = d[j];
                d[j] = temp;
                temp = pt[i];
                pt[i] = pt[j];
                pt[j] = temp;
                temp = b[i];
                b[i] = b[j];
                b[j] = temp;
            }
        }
    }
}
int gcd(int a, int b) {
    int r;
    while (b > 0) {
        r = a % b;
        a = b;
        b = r;
    }
    return a;
}
int lcmul(int pt[], int n) {
    int lcm = pt[0];
    for (int i=1; i<n; i++) {
        lcm = (lcm * pt[i]) / gcd(lcm, pt[i]);
    }
    return lcm;
}
void main() {
    int n;
    printf("Enter no of processes: ");
    scanf("%d", &n);
}

```

```

int proc[n], b[n], p[n], d[n], rem[n];
printf ("Enter the time periods\n");
for (int i=0; i<n; i++) {
    scanf ("%d", &p[i]);
    rem[i] = b[i];
}
printf ("Enter the deadlines\n");
for (int i=0; i<n; i++) {
    scanf ("%d", &d[i]);
}
printf ("Enter the time periods\n");
for (int i=0; i<n; i++) {
    scanf ("%d", &p[i]);
}
for (int i=0; i<n; i++) {
    p[i] = i+1;
}
sort (proc, d, b, p);
int i = lcau (p, n);
printf ("Index %d\n");
for (int i=0; i<n; i++) {
    printf ("%d-%d", proc[i], b[i], d[i], p[i]);
}
printf ("Scheduling for %d\n", i);
int time = 0, prev = 0, x = 0;
int nextDeadlines[n];
for (int i=0; i<n; i++) {
    nextDeadlines[i] = b[i];
    rem[i] = b[i];
}
while (time < i) {
    for (int i=0; i<n; i++) {
        if (time % p[i] == 0 && time != 0) {
            nextDeadlines[i] = time + d[i];
            rem[i] = b[i];
        }
    }
    int minDeadline = i+1;
    int taskToExecute = -1;
    for (int i=0; i<n; i++) {
        if (rem[i] > 0 && nextDeadlines[i] < minDeadline) {
            minDeadline = nextDeadlines[i];
            taskToExecute = i;
        }
    }
    taskToExecute = i;
}

```

(17)

```

if (taskToExecute != -1) {
    printf ("A task is running in", time, proc[taskToExecute]);
    rem [taskToExecute] --; } // done
    else
        printf ("CPU is idle in", time); } // done
    time++; }
    else if (idleTime == 0) {
        printf ("CPU is idle in", time);
        time++; }
    else
        printf ("CPU is executing in", time);
        time++; }

```

Enter the no. of processes: 3

Enter K1 (cpu Burst time):

0 1 2

Enter K2 (deadlines):

8 5 4

Enter K3 (periods):

3 4 6

Earliest Deadline Scheduling

PID      Burst Deadline Period

PID	Burst	Deadline	Period
3	2	4	4
2	0	5	8
1	3	6	6

0MS Task 3 is running

1MS Task 3 is running

2MS Task 2 is running

3MS CPU is IDLE

4MS Task 2 is running

5MS CPU is IDLE

6MS Task 3 is running

7MS Task 3 is running

8MS CPU is IDLE

9MS CPU is IDLE

10MS CPU is IDLE

11MS CPU is IDLE

3/6/24

Rate - Monotonic

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
void sort(int proc[], int bl[], int pt[], int n) {
    int temp = 0;
    for (int i=0; i<n; i++) {
        for (int j=i+1; j<n; j++) {
            if (pt[j] < pt[i]) {
                temp = pt[i];
                pt[i] = pt[j];
                pt[j] = temp;
                temp = bl[i];
                bl[i] = bl[j];
                bl[j] = temp;
                temp = proc[i];
                proc[i] = proc[j];
                proc[j] = temp;
            }
        }
    }
}

int gcd(int a, int b) {
    int r;
    while (b > 0) {
        r = a % b;
        a = b;
        b = r;
    }
    return a;
}

int lcmul(int pl[], int n) {
    int lcmul = pl[0];
    for (int i=1; i<n; i++) {
        lcmul = (lcmul * pl[i]) / gcd(lcmul, pl[i]);
    }
    return lcmul;
}

void main() {
    int n;
    printf("Enter no of process ");
    scanf("%d", &n);
    int proc[n], bl[n], pt[n], rem[n];
    printf("Enter the CPU Burst time ");
    for (int i=0; i<n; i++) {

```

```

scanf ("%y.d", &bl[i]);
rem[i] = bl[i];
printf ("Enter the time period (n)");
for (int i=0; i<n; i++) {
    scanf ("%y.d", &pl[i]);
}
for (int i=0; i<n; i++) {
    procl[i] = i+1;
}
sort (proc, bl, pl, n);
int l = lcaul (pl, n);
printf ("LCM (n)", l);
printf ("Rate Monotone Scheduling");
printf ("PJD \ Brust (period n)");
for (int i=0; i<n; i++) {
    printf ("%y.d", proc[i], bl[i], pl[i]);
}
double sum = 0.0;
for (int i=0; i<n; i++) {
    sum += (double) bl[i] / pl[i];
}
double rbs = n * (pow (2.0, (1.0/n)) - 1.0);
printf ("%y.sln", sum, rbs, (sum <= rbs) ? "true" : "false");
if (sum > rbs) {
    exit(0);
}
printf ("Scheduling occurs %d times\n", n);
int time = 0, prev = 0, x = 0;
while (time < n) {
    int p = 0;
    for (int i=0; i<n; i++) {
        if (time <= x * pl[i]) {
            rem[i] = bl[i];
        }
        if (rem[i] > 0) {
            if (prev != proc[i]) {
                printf ("%nonwords: process %y.d", time);
                prev = proc[i];
            }
            rem[i]--;
            time++;
            if (time == n) {
                break;
            }
            x++;
        }
    }
}

```

(2)

```

if (!f) {
    if (x1 = 1) {
        point & (*y, dms onwards ; cpu is idle in, time)
        x1 = 1;
        y
        time++;
        y
    }
}

```

O/P -

Enter no of process - 3

Enter no of CPU burst time

3 2 2

Enter the time period

20 5 10

LCM = 20

Rate Monotone Scheduling

PID	Burst	Period
2	2	5
3	2	10
1	3	20

$$0.7500002 = 0.779763 \Rightarrow \text{True}$$

Scheduling occurs for 20 units

0MS onwards : process 2 running

2MS onwards : process 3 running

4MS onwards : process 1 running

5MS onwards : process 2 running

7MS onwards : process 1 running

8MS onwards : CPU is Idle

10MS onwards : process 2 running

Q5(b)

4C → Proportional Scheduling →

```

#include <stdio.h>
#include <stdio.h>
#include <time.h>
#define MAX_TASKS 10
#define MAX_TICKETS 100
#define TIME_UNIT_DURATION_MS 100
// A ticket is a slot in the task
struct timeL {
    int tid;
    int tickets;
};

void schedule(struct Task tasks[], int num_tasks, int * time-span-
ms) {
    int total_tickets = 0;
    for (int i = 0; i < num_tasks; i++) {
        total_tickets += tasks[i].tickets;
    }
    srand((time(NULL)));
    int current_time = 0;
    int completed_tasks = 0;
    printf("Process scheduling");
    while (completed_tasks < num_tasks) {
        int winning_ticket = rand() % total_tickets;
        int cumulative_tickets = 0;
        for (int i = 0; i < num_tasks; i++) {
            cumulative_tickets += tasks[i].tickets;
            if (winning_ticket < cumulative_tickets) {
                printf("Time %d - %d: task %d, tid %d", current_time,
                    current_time + 1, tasks[i].tid);
                break;
            }
            completed_tasks++;
        }
    }
}
* time-span-ms = current_time * Time-unit-
duration-ms;

```

```

int main() {
    struct Task Tasks [max_tasks];
    int num_tasks;
    int time_span_ms;
    printf ("Enter no of tasks");
    scanf ("%d", &num_tasks);
    if (num_tasks <= 0 || num_tasks > max_tasks) {
        printf ("Invalid no", max_tasks);
        return -1;
    }
    printf ("Enter Tickets");
    for (i=0; i<n; i++) {
        task[i].tid = i+1;
        printf ("task", tasks[i].tid);
        scanf ("%d", &tasks[i].tickets);
    }
    printf ("In Running Task");
    schedule (Tasks, num_tasks, &time_span_ms);
    printf ('In Timespan of the gant chart: %d Milliseconds', timeSpan_ms);
    return 0;
}

```

Enter no of Tickets - 3

Enter no of Tickets after each task.

Task 1 Ticket 10

Task 2 Ticket 20

Task 3 Ticket 30

running Task

process Scheduling

Time 0-1 Task 2 is running

Time 1-2 Task 2 is running

Time 2-3 Task 3 is running

Time span of the gant chart = 300 Milliseconds

Lab-5

Write a c program to simulate LAB-5 - producer-consumer problem using semaphores.

```
#include <stdio.h>
#include <stdlib.h>
```

```
int Muxer=1,
```

```
int full = 0;
```

```
int Empty=5;
```

```
int x=0;
```

```
int main()
{
```

```
void producer();
```

```
void consumer();
```

```
int void wait(int);
```

```
int signal(int);
```

```
printf("In producer\n");
printf("In consumer\n");

```

```
while(1)
{
```

```
    printf("Enter your choice")
```

```
    scanf("%d", &n);
```

```
    switch(n)
```

```
    case 1:
```

```
        if(Muxer==1) && (empty!=0)
```

```
            producer();
```

```
        else
```

```
            printf("Buffer is full\n");
```

```
            break;
```

```
-case 2:
```

```
    if ((Muxer==1) && (full!=0))
```

```
        consumer();
```

```
    else printf("Buffer is empty\n");
```

```
    break;
```

```
-case 3:
```

```
    exit(0)
```

```
    break; }
```

```
return 0; }
```

```

int wait(int s)
    return (-s);

int signal(int s)
    +t s;

void producer()
{
    mutex = wait(mutex);
    full = signal(full);
    empty = wait(empty);
    x++;
    printf("\n producer produces the item %d", x);
    mutex = signal(mutex);
}

void consumer()
{
    mutex = wait(mutex);
    full = wait(full);
    empty = signal(empty);
    printf("\n producer produces the item %d", x);
    x--;
    mutex = signal(mutex);
}

```

O/P ->

1) producer  
2) consumer  
3) Exit

producer produces the item 1

Enter your choice: 1

Producer produce the item 2

Enter your choice: 1

Producer produce the item 3

Enter your choice: 1

producer produce the item 4

Enter your choice: 1

producer produce the item 5

Enter your choice: 1

Buffer is full!!

~~producer~~ consumer will consume items

Enter your choice: 2

Consumer will consume item 4

Enter your choice: 2

Consumer will consume item 3

Enter your choice: 2

Consumer will consume item 2

Enter your choice: 2

## Lab-7

### Banker's Algorithm

```

int main(){
    int n, m;
    printf("Enter the no of process : ");
    scanf("%d", &n);
    printf("Enter the no of Resources : ");
    scanf("%d", &m);
    int available[m];
    printf("Enter the available Resources : ");
    for (int i=0; i<m; i++) {
        scanf("%d", &available[i]);
    }
    int allocation[n][m];
    printf("Enter the allocation Resources for each process : \n");
    for (int i=0; i<n; i++) {
        for (int j=0; j<m; j++) {
            scanf("%d", &allocation[i][j]);
        }
    }
    int need[n][m];
    for (int i=0; i<n; i++) {
        for (int j=0; j<m; j++) {
            need[i][j] = MAXIMUM[i][j] - allocation[i][j];
        }
    }
    printf("process Allocation Max. need \n");
    for (int i=0; i<n; i++) {
        printf("Process %d ", i+1);
        for (int j=0; j<m; j++) {
            printf("%d ", allocation[i][j]);
        }
        printf("\n");
    }
    printf("Available Resources : \n");
    for (int j=0; j<m; j++) {
        printf("%d ", available[j]);
    }
    printf("\n");
    printf("Allocation : \n");
    for (int i=0; i<n; i++) {
        for (int j=0; j<m; j++) {
            printf("%d ", allocation[i][j]);
        }
        printf("\n");
    }
    printf("Need : \n");
    for (int i=0; i<n; i++) {
        for (int j=0; j<m; j++) {
            printf("%d ", need[i][j]);
        }
        printf("\n");
    }
}

```

```

int work[m];
for (int i=0; i<m; i++) {
    work[i] <= available[i];
}

int finish[n];
for (int i=0; i<n; i++) {
    finish[i] = 0;
}

int safeSequence[n];
int count = 0;
int safe = 1;

while (count < n) {
    int found = 0;
    for (int j=0; j<n; j++) {
        if (finished[j] == 0) {
            int jj;
            for (j=0; j<m; j++) {
                if (need[j][jj] > work[j]) {
                    break;
                }
            }
            if (jj == -1) {
                for (j=0; j<m; j++) {
                    work[j] += allocation[i][j];
                }
                finish[i] = 1;
                safeSequence[count] = i;
                found = 1;
            }
        }
    }
    if (!found) {
        safe = 0;
        break;
    }
}

if (safe) {
    printf("The system is in a Safe state");
    printf("Safety sequence");
    for (int i=0; i<n; i++) {
        printf(" %d", safeSequence[i+1]);
    }
    printf("\n");
} else {
    printf("lead to deadlock");
}

```

## Output -

Enter the no of process: 5

Enter the no of Resources: 3

Enter the available resources: 3 3 2

Enter the maximum resources for each process: 3 2 0 2 1 1 0 0 2

7 5 3

3 2 2

9 0 2

2 2 2

4 3 3

Enter the allocated resources for each process: 0 1 0 0 2 3 0 2 3 0 2 2 1 1 0 0 2

0 1 0

0 2 0

3 0 2

2 1 1

0 0 2

Process	Allocation	Max.	Need
---------	------------	------	------

P<sub>1</sub> 0 1 0 7 5 3 7 4 3

P<sub>2</sub> 0 2 0 3 2 2 0 2 0

P<sub>3</sub> 3 0 2 9 0 2 6 0 0

P<sub>4</sub> 2 1 1 2 2 2 0 1 1

P<sub>5</sub> 0 0 2 4 3 3 4 3 1

for system in a safe state

safety sequence: P<sub>2</sub>, P<sub>3</sub>, P<sub>4</sub>, P<sub>5</sub>, P<sub>1</sub>

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Dining Philosophers<sup>10</sup>

```

#define MAX_PHILOSOPHERS 10
type enum (Thinking, Hungry, Eating) state_t;
state_t states [MAX_PHILOSOPHER];
int num_philosophers;
int num_hungry_philosophers [MAX_PHILOSOPHER];
int front [MAX_PHILOSOPHER];
void print_state(){
    printf ("\n");
    for (int i=0; i < num_philosophers; +1){
        if (states[i] == Thinking) printf ("Philosopher %d is thinking\n", i+1);
        else if (states[i] == Hungry) printf ("Philosopher %d is hungry\n", i+1);
        else if (states[i] == Eating) printf ("Philosopher %d is eating\n", i+1);
    }
}
int can_eat (int philosopher_id){
    int left_fork = philosopher_id;
    int right_fork = (philosopher_id + 1) % num_philosophers;
    if (forks [left_fork] == 0 && forks [right_fork] == 0){
        forks [left_fork] = forks [right_fork] = 1;
        return 1;
    }
    return 0;
}
void simulate (int allow_two){
    int eating_count = 0;
    for (int i=0; i < num_hungry; +1){
        int philosopher_id = hungry_philosophers [i];
        if (states [philosopher_id] == Hungry){
            if (can_eat (philosopher_id)){
                states [philosopher_id] = EATING;
                eating_count++;
                printf ("Philosopher %d is granted to eat\n", philosopher_id + 1);
                if (allow_two && eating_count == 1) break;
                if (!allow_two && eating_count == 2) break;
            }
        }
    }
}

```

```

for (int i=0; i< num-hungry; i++) {
    if (philosopher_id == hungry_philosophers[i]);
        if (states[philosopher_id] == EATING) {
            int left_fork = philosopher_id;
            int right_fork = (philosopher_id + 1) % num_philosophs;
            forks[left_fork] = forks[right_fork] = 0;
            states[philosopher_id] = THINKING;
        }
    }
}

int main() {
    printf("Enter philosopher (Max %d): ", MAX_PHILOSOPHERS);
    scanf("%d", &num_philosophs);
    if (num_philosophs <= 0 || num_philosophs > MAX_PHILOSOPHERS) {
        printf("Invalid no of philosophers. exiting\n");
        return;
    }
}

```

```

printf("How many are hungry : ");
scanf("%d", &num_hungry);
for (int i=0; i< num_hungry; i++) {
    printf("Enter philosopher %d position ", i+1);
    int position;
    scanf("%d", &position);
    hungry_philosophers[i] = position - 1;
    states[hungry_philosophers[i]] = Hungry;
}
for (int i=0; i< num_philosophs; i++) {
    fork[i] = 0;
}
int choice;
do {
    printf("-");
    printf("1. One can eat at a time\n");
    printf("2. Two can eat at a time\n");
    printf("3. Exit\n");
    printf("Enter your choice"));
}
```

scanf("%d", &choice);

switch (choice) {

case 1:

simulate(0);

break;

case 2:

simulate(1);

break;

case 3:

printf("Exiting\n");

break;

case 4: default:

printf("Invalid choice. Please try again\n");

break;

while (choice != 3);

return 0;

O/P - p2 is granted to eat

p2 is thinking

p2 is thinking

p3 is waiting

p4 is thinking

p5 is waiting

① one can eat at a time

② two can eat at a time

③ exit.

Enter your choice 2

p3 is granted to eat

p5 is granted to eat

p1 is thinking

p2 is thinking

p3 is thinking

p4 is thinking

p5 is thinking

1 one can eat at a time

2 Two can eat at a time

3 exit

Her choice : 3

(32)

## Deadlock Detection problem

(33)

```
#include <stdio.h>
void main(){
    int n,m,i,j;
    printf("Enter no of process & no of resources type");
    scanf("%d %d", &n, &m);
    int Max[n][m], need[n][m], all[n][m], ava[m], flag=1, dudtn;
    c=0;
    printf("Enter max no of each type of resources need by each process");
    for(i=0; i<n; i++){
        for(j=0; j<m; j++){
            scanf("%d", &Max[i][j]);
        }
    }
    printf("Enter the allocate no of each type of resources need by each process");
    for(i=0; i<n; i++){
        for(j=0; j<m; j++){
            scanf("%d", &all[i][j]);
        }
    }
    printf("Enter the available numbers of each type of resources");
    for(j=0; j<m; j++){
        scanf("%d", &ava[j]);
    }
    for(i=0; i<n; i++){
        need[i][j] = Max[i][j] - all[i][j];
    }
    for(i=0; i<n; i++){
        finish[i] = 0;
    }
    while(flag){
        flag=0;
        for(i=0; i<n; i++){
            c=0;
            for(j=0; j<m; j++){
                if(need[i][j] > ava[j]){
                    c=1;
                }
            }
            if(c==0){
                for(j=0; j<m; j++){
                    ava[j] = ava[j] + all[i][j];
                }
                need[i][j] = 0;
                finish[i] = 1;
                flag=1;
            }
        }
    }
}
```

if (finish[i] == 0) we need to do

```
c++;
if (c == m) {
    for (j = 0; j < m; j++) {
        available[j] = all[i][j];
        finish[i] = 1;
        flag = 1;
    }
    if (finish[i] == 1) {
        i = n;
    }
}
```

j = 0;

flag = 0;

```
for (i = 0; i < n; i++) {
```

if (finish[i] == 0) {

dead[j] = i;

j++;

flag = 1;

if (flag == 1) {

printf("Deadlock has occurred\n");

printf("The dead lock processes are:\n");

```
for (i = 0; i < n; i++) {
```

printf("%d", dead[i]);

else printf("No deadlock");

OP -

Enter no of processes & no of type of resources: 4 3

Enter the allocated no of each type of resource need by each process: 1 0 2

2 1 1

1 0 3  
1 2 2

Enter the available no of each type of Resources:

0 0 0

Enter the request no of each type of resource needed by each process

0 0 1

1 0 2

0 0 0

3 3 0

Deadlock has occurred.

The Deadlock processes are:

P3 .

Write a program to simulate the following contiguous Memory allocation - Worst fit

Best fit  
first fit

#include <stdio.h>

```

struct Block {
    int block_no;
    int block_size;
    int is_free;
};

struct file {
    int file_no;
    int file_size;
};

void firstfit (struct Block blocks[], int n_blocks, struct file files[], int n_files) {
    printf ("%MS - firstfit (%n");
    for (int i=0; i<n_files; i++) {
        for (int j=0; j<n_blocks; j++) {
            if (blocks[j].is_free && blocks[j].block_size == files[i].file_size) {
                blocks[j].is_free = 0;
                printf ("%d %d %d %d %d %d", files[i].file_no, files[i].file_size, blocks[j].block_no, blocks[j].block_size - files[i].file_size);
                break;
            }
        }
    }
}

void worstfit (struct Block blocks[], int n_blocks, struct file files[], int n_files) {
    printf ("%MS - worstfit (%n");
    int worst_fit_block = -1;
    int max_fragment = -1;
    for (int i=0; i<n_files; i++) {
        int fragment = blocks[worst_fit_block].block_size - files[i].file_size;
        if (blocks[worst_fit_block].is_free && blocks[worst_fit_block].block_size == files[i].file_size) {
            if (fragment > max_fragment) {
                max_fragment = fragment;
                worst_fit_block = i;
            }
        }
    }
    printf ("%d %d %d %d", worst_fit_block, max_fragment);
}

```

```

void best_fit(struct Block blocks[], int n_blocks, struct file files[], int n_files) {
    printf("NMS-Best-fit\n");
    printf("%d File-no %d file-size %d Block-no: %d block-size: %d fragment\n", i, file_no, file_size, block_no, block_size);
    for (int i=0; i<n_files; i++) {
        int best-fit-block = -1;
        int min-fragment = 1000;
        for (int j=0; j<n_blocks; j++) {
            if (blocks[j].is_free && blocks[j].block_size >= files[i].file_size) {
                if (files[i].file_size < blocks[j].block_size) {
                    int fragment = blocks[j].block_size - files[i].file_size;
                    if (fragment < min-fragment) {
                        min-fragment = fragment;
                        best-fit-block = j;
                    }
                }
            }
        }
        if (best-fit-block == -1) {
            blocks[best-fit-block].is_free = 0;
            printf("File %d allocation failed\n");
        } else {
            blocks[best-fit-block].is_free = 0;
            printf("File %d allocated at block %d\n");
        }
    }
}

int main() {
    int n_blocks, n_files;
    printf("Enter no of blocks");
    scanf("%d", &n_blocks);
    printf("Enter the no of files");
    scanf("%d", &n_files);
    struct Block blocks[n_blocks];
    for (int i=0; i<n_blocks; i++) {
        blocks[i].block_no = i+1;
        printf("Enter no of size of block %d: ", i+1);
        scanf("%d", &blocks[i].block_size);
        blocks[i].is_free = 1;
    }
    struct file files[n_files];
    for (int i=0; i<n_files; i++) {
        files[i].file_no = i+1;
        printf("Enter no of file %d: ", i+1);
        scanf("%d", &files[i].file_size);
    }
}

```

```

firstfit(blocks, n-blocks, files, n-files);
printf("n");
worstfit(blocks, n-blocks, files, n-files);
printf("n");
for(int i=0; i<n-blocks; i++)
    blocks[i].isfree = 1;
bestfit(blocks, n-blocks, files, n-files);
return 0;
}

```

O/p -

Enter the no. of block: 3

Enter the no. of files: 2

Enter the size of block1: 5

Enter the size of block2: 2

Enter the size of block3: 7

Enter the size of file1: 1

Enter the size of file2: 4

MMS - first fit

file no:	file size:	Block-no:	Block-size:	fragment
1	1	1	5	4
2	4	2	7	3

MMS - worst fit

file no:	file size:	Block-no:	Block-size:	fragment
1	1	3	7	6
2	4	5	5	4

MMS - Best fit

file NO	file size	Block-No	Block-size	fragment
1	1	2	2	1
2	4	1	8	4

write c program page replacement. a) FIFO b) LRU c) optimal

```
#include <stdio.h>
#include <limits.h>
#include <stdlib.h>
void fifo(int pages[], int n, int capacity) {
    int frame[capacity], index = 0, page_faults = 0;
    for (int i=0; i<capacity; i++) {
        frame[i] = -1;
    }
    for (int i=0; i<n; i++) {
        int found = 0;
        for (int j=0; j<capacity; j++) {
            if (frame[j] == pages[i]) {
                found = 1;
                break;
            }
        }
        if (!found) {
            frame[index] = pages[i];
            index = (index + 1) % capacity;
            page_faults++;
        }
    }
    printf("FIFO page faults: %d\n", page_faults);
}
```

```
void lru(int pages[], int n, int capacity) {
    int frame[capacity], counter[capacity], index = 0,
        page_fault = 0;
    for (int i=0; i<capacity; i++) {
        frame[i] = -1;
        counter[i] = 0;
    }
    for (int i=0; i<n; i++) {
        int found = 0;
        for (int j=0; j<capacity; j++) {
            if (frame[j] == pages[i]) {
                found = 1;
                counter[j] = time++;
                break;
            }
        }
        if (!found) {
            int min = INT_MAX, min_index = -1;
            for (int j=0; j<capacity; j++) {
                if (counter[j] < min) {
                    min = counter[j];
                    min_index = j;
                }
            }
            frame[min_index] = pages[i];
            page_fault++;
        }
    }
}
```

```

if (counter >= max) {
    min = counter[j];
    min_index = j;
}

// Getting a page fault - stamping locality of a page
frame[min_index] = pages[i];
counter[min_index] = time++;
page_faults++;

printf("LRU Page faults: %d\n", page_faults);

void optional(int pages[], int n, int capacity) {
    int frame[capacity], page_faults = 0;
    for (int i = 0; i < capacity; i++) {
        frame[i] = -1;
    }

    for (int i = 0; i < n; i++) {
        int found = 0;
        for (int j = 0; j < capacity; j++) {
            if (frame[j] == pages[i]) {
                found = 1;
                break;
            }
        }

        if (!found) {
            int farthest = i + 1, index = -1;
            for (int j = 0; j < capacity; j++) {
                int k;
                for (k = i + 1; k < n; k++) {
                    if (frame[j] == pages[k]) {
                        if (k > farthest) {
                            farthest = k;
                            index = j;
                        }
                    }
                }
            }

            if (index == -1) {
                for (int j = 0; j < capacity; j++) {
                    if (frame[j] == -1) {
                        index = j;
                        break;
                    }
                }
            }
        }
    }
}

```

```

frame [index] = pages[i];
page_faults += 1;
}
printf ("optimal page faults : %d\n", page_faults);
}

int main()
{
    int n, capacity;
    printf ("Enter the no of pages");
    scanf ("%d", &n);
    int *pages = (int *) malloc (n * sizeof (int));
    printf ("Enter the %d pages");
    for (int i=0; i<n; i++)
        scanf ("%d", &pages[i]);
    printf ("Enter root frame capacity");
    scanf ("%d", &capacity);
    printf ("\n pages:");
    for (int i=0; i<n; i++)
    {
        printf ("%d ", pages[i]);
        printf ("\n");
    }
    FIFO (Pages, n, capacity);
    LRU (Pages, n, capacity);
    optimal (Pages, n, capacity);
    free (Pages);
    return 0;
}

```

Output -

Enter the no of pages - 20

Enter the pages - 2 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1

Pages - 2 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1

FIFO pagefaults: 16

LRU pagefaults: 12

optimal pagefaults: 9

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done~~