## **PRACTICAL-8**

**AIM:** Create an application with the help of fragment.

#### Activity\_main.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:orientation="vertical">
  <LinearLayout
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:weightSum="4">
    <Button
      android:id="@+id/button1"
      android:layout width="wrap content"
      android:layout_height="wrap_content"
      android:text="Fragment One"
      android:onClick="FragmentOneClick"
      android:layout_weight="2"/>
    <Button
      android:id="@+id/button2"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Fragment Two"
      android:onClick="FragmentTwoClick"
      android:layout_weight="2"/>
  </LinearLayout>
  <fragment
    android:id="@+id/fragment switch"
    android:name="com.example.admin1.fragment.FragmentOne"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_marginLeft="5dp"
    android:layout_marginRight="5dp"
    android:layout_marginBottom="5dp"/>
</LinearLayout>
```

#### mainactivity.java

```
package com.example.admin1.fragment;
import android.app.Activity;
import android.app.Fragment;
import android.app.FragmentManager;
import android.app.FragmentTransaction;
import android.os.Bundle;
import android.view.View;
```

```
public class MainActivity extends Activity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  public void FragmentOneClick(View view) {
    Fragment myfragment;
    myfragment = new FragmentOne();
    FragmentManager fm = getFragmentManager();
    FragmentTransaction fragmentTransaction = fm.beginTransaction();
    fragmentTransaction.replace(R.id.fragment_switch, myfragment);
    fragmentTransaction.commit();
  public void FragmentTwoClick(View view) {
    Fragment myfragment;
    myfragment = new FragmentTwo();
    FragmentManager fm = getFragmentManager();
    FragmentTransaction fragmentTransaction = fm.beginTransaction();
    fragmentTransaction.replace(R.id.fragment_switch, myfragment);
    fragmentTransaction.commit();
```

#### fragment\_one\_.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical">
<TextView
  android:id="@+id/textView1"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
  android:layout weight="1"
  android:text="Fragment One"
  android:textStyle="bold"
  android:textSize="20dp"
  android:textColor="#ffffff"
  android:gravity="center"
  android:background="#367396"/>
</LinearLayout>
```

### fragment\_two.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical">
```

```
<TextView
android:id="@+id/textView2"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:background="#563256"
android:gravity="center"
android:text="Fragment Two"
android:textColor="#ffffff"
android:textSize="20dp"
android:textStyle="bold"/>
</LinearLayout>
```

#### fragmentOne.java

### FragmentTwo.java

# **OUTPUT:**





# **Conclusion:**

We successfully completed creating application using fragment.